

<b>Game Name:</b>	(Make it FUN!)
<b>Compelling Reasons:</b>	(What key issue are you targeting? What is the benefit to the organization?)
<b>Vision of Success:</b>	(Paint a picture of the end of the game: the bottom-line results that occurred, the feeling of the team, the energy created, etc.)
<b>Rules of the Game:</b>	(Who can play? How long will the game run? When will you play?)
<b>Keeping Score:</b>	(Again, make it FUN! Think outside the box, be creative. Also make it easy for anyone to update, and easy to read - could a stranger get the gist of what you're doing and why?)
<b>Sharing the Winnings:</b>	(What's the reward? How will you share the winnings?)
<b>Debrief:</b>	(After the game - what did you (and your team) like best? What would you do differently next time?)