

Kodak NexPress Dimensional Printing System
CREATIVE AND FILE PREPARATION GUIDELINES



Take printing to a new level

The **Kodak NexPress** Dimensional Printing System offers the unique ability to create added tactile impact for text, graphics and photos.

GEORGIA MARIE CONNOR &
LIAM FLYNN BOYLE

With joyous hearts we invite you to join us
in the celebration of our wedding

Saturday, September 20
at seven o'clock in the evening

50 Maplecrest
Rochester, N.Y.
Reception to



It's easy to expand your creative options using the unique dimensional print capabilities available only from **Kodak NexPress** Digital Production Color Presses.

This guide will walk you through several proven techniques for getting the most out of dimensional printing, along with tips and tricks for how to create your own individual effects.

The steps in this guide assume a working knowledge of **Adobe Illustrator**, **Photoshop**, **InDesign** and **Acrobat** Software Programs.

This design guide covers:

Proven techniques	
Vector textures.....	1
Raster textures	3
Pulling it all together	6
Checking your work.....	9
Achieving the best tactile effects.....	10
Frequently asked questions	12

Adding dimension to print can be subjective. Be sure to talk with your print provider about the results you are looking to achieve. Proofing the job before it runs is a great way to make sure your intentions are being fully realized.



Proven techniques

These techniques will help you quickly and easily add dimension to print jobs.

TECHNIQUE

1

Creating vector textures with Adobe Illustrator Software

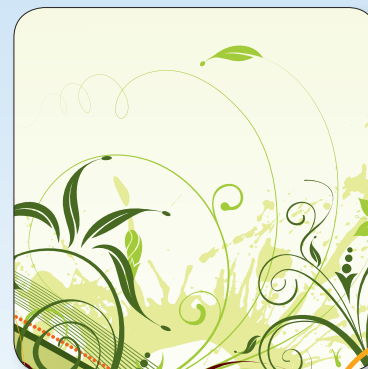
When would you use this technique?

Illustrator software can be used to create vector textures that enhance photos as well as vector elements.

Using dimensional elements as borders or on the edges of a document—where they will be touched as a reader picks up the piece—is most effective for making sure the texture gets noticed.



Enhance a photo by creating new texture shapes with the pen tool



Enhance existing vector shapes by simply duplicating the elements

2 Proven techniques: **Creating vector textures with Adobe Illustrator Software**

Get started by creating a new file or opening a source image:

If you have another image you will be placing the vector work on top of, it is best to make both files the same height and width to ensure proper alignment.



1. Place source photo or graphic on bottom layer for reference, if necessary (*this layer will need to be removed from the final file*)
2. Create vector texture by:
 - a. Creating and duplicating simple shapes
 - b. Using pen tool to outline items
 - c. Using the pencil or paintbrush tools to create hand-drawn texture

3. Create a new spot color swatch
 - a. Name the swatch “NexPress DryInk raised clear”
 - b. Designate it as “Spot”
 - c. Set the color to CMYK: 0 | 75 | 100 | 0

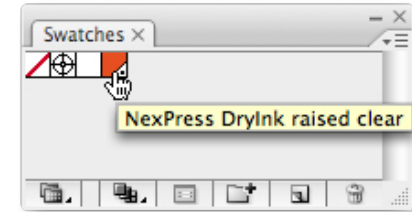


4. Select any vector objects you want to be dimensional.
5. Change the objects' fill (and/or outlines) to the new “NexPress DryInk raised clear” swatch

Anything that is 100% “NexPress DryInk raised clear” will result in the highest possible dimension. Anything that is white will have no dimension.



6. Make sure the only swatches remaining in your file are “NexPress DryInk raised clear” and white



Note: *If you want some of the objects to pop out more than others, adjust their percent of “NexPress DryInk raised clear” in the swatches palette. The lower the tint value, the less dimension the object will have.*

7. Save your file: “myFileName_raisedClear.eps”



TECHNIQUE

2

Creating textures with Adobe Photoshop Software

When would you use this technique?

You can create textures to enhance the visual and tactile effect of a photo or to simulate a textured background.

There are several approaches to creating texture, depending on the effect you are looking to achieve.

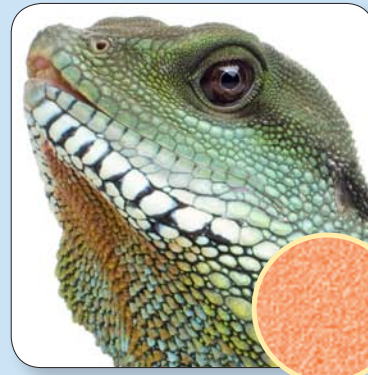
Enhancing images that **look** like they should be textural is a great way to get started with dimensional print since your audience will already have a mental perception of what the image would feel like. Highly detailed images are also an excellent choice.



1. Using the texture within the image



2. Using pattern fills



3. Using filters



4. Using brushes

4 Proven techniques: **Creating raster textures with Adobe Photoshop Software**

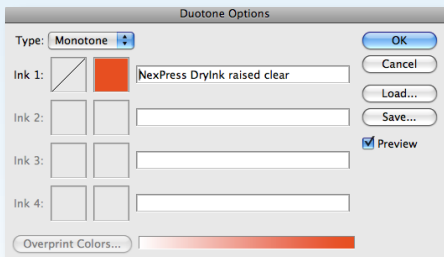
You must save two different files to create dimensional images: the original color file, and another raised clear texture file as described in the instructions below.



If you plan on having your texture perfectly aligned on top of another image, it is best to make both files the same height and width.

Get started by creating a base image:

1. Create a new file, or open the photograph you would like to dimensionalize
2. Convert to grayscale (Image/Mode/Grayscale)
3. Convert to duotone (Image/Mode/Duotone)
4. Change the color of Ink 1 to:
CMYK: 0 | 75 | 100 | 0
5. Name Ink 1 “NexPress DryInk raised clear”



6. Save your file: “myFileName_raisedClear.psd”

Anything that is 100% “NexPress DryInk raised clear” in the image will result in the highest possible dimension. Anything that is white will have no dimension.



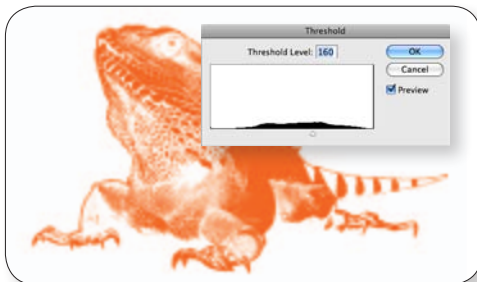
Once you have your base image saved, you are ready to create textures...

Approach 1: Use the texture within the image

- a. Mask out any areas you do not want to be textured
- b. You may need to invert your image so the image content, not the shadow areas, is dimensional



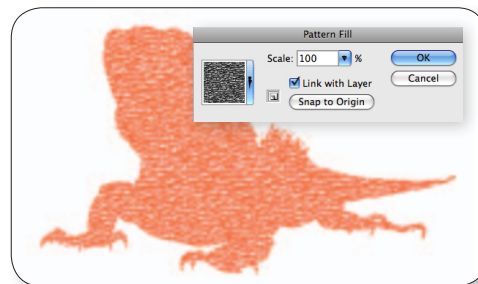
- c. Increase the contrast of the photo
- For the most dramatic results, go to:
Layers/New Adjustment Layer/Threshold



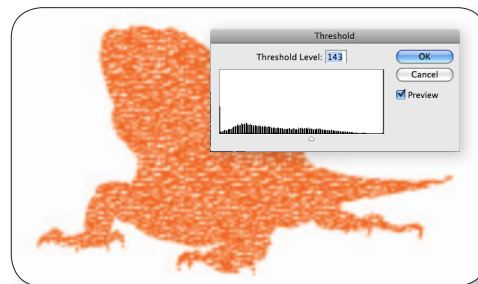
- d. Save your file

Approach 2: Use pattern fills

- a. Using the selection tools, select the areas of your image you would like to texturize
- b. Go to Layer/New Fill Layer
- c. Select a pattern that suits your needs along with the desired scale and click OK



- d. Increase the contrast of your new pattern
- For the most dramatic results, go to:
Layers/New Adjustment Layer/Threshold

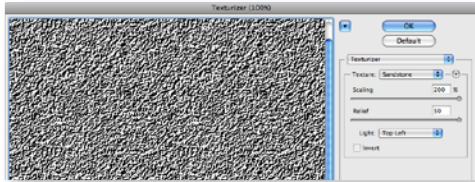


- e. Save your file



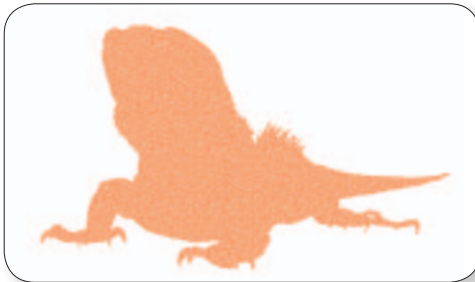
Approach 3: Use filters

- a. Create a new layer and fill with the foreground color (which will be “NexPress DryInk raised clear”)
- b. Go to **Filter/Filter Gallery**
 - Select a filter—the texturizer filter is a good starting point
 - Edit the filter’s options and click OK



Note: The texture will only appear black in the filter gallery preview

- c. Mask out the areas you do not want to be textured
- d. Increase the contrast of the pattern



- e. Save your file

Approach 4: Use brushes

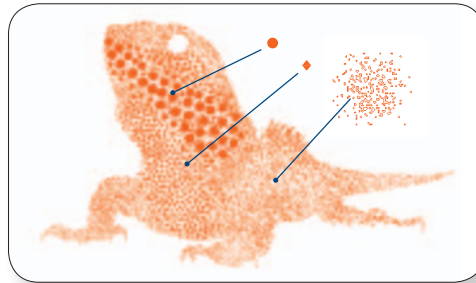
- a. Create new layer
- b. Mask out any areas you do not want to be textured
- c. Select a brush from brushes library

The natural brushes, dry medium brushes, and special effects brushes are good starting points. Brushes with harder edges result in more defined raised textures.



Note: Since you have already converted the file to a duotone, the foreground color will automatically be 100% “NexPress DryInk raised clear”

- d. Paint the areas you want to be textured



- e. Increase the contrast of the layer if necessary
- f. Save your file

CHOOSING THE BEST TEXTURE FOR YOUR JOB



Since these two colorful reptiles *look* mighty bumpy, their portraits were a natural choice for an 8.5 x 5.5 in. direct mail postcard promoting **Kodak NexPress** Dimensional Clear Dry Ink.

After testing, however, our fingers told us that using pattern fills (approach 2) was actually more effective for both reptiles than using the texture within their images — because of the soft focus of the large one, and the small size of the other. We used a hard white brush (approach 4) to remove some of the pattern fill from center of the eye.

Finally, a textured border was created as vector art for unsuspecting fingers to discover. And the headline and dotted lines were created directly in the **InDesign** layout.

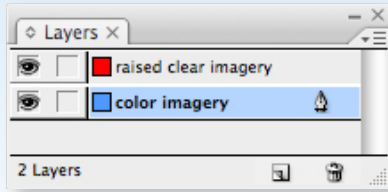
PULLING IT ALL TOGETHER

Pulling it all together with Adobe InDesign Software

Now you're ready to align your pair of files — the original color file and your texture file.

Get started by creating a new file:


1. Create a new **InDesign** Document
2. Add a new layer in the Layers Palette
 - a. Name the TOP layer "raised clear imagery"
(This layer will hold the textures you created)
 - b. Name the BOTTOM layer "color imagery"
(This layer will hold the color imagery)



You can have multiple layers for images and textures, but the textures must be on higher layers than the images to print correctly.



Place your imagery:

3. Place your color image on the bottom layer
4. Copy the image
5. Paste in Place on the "raised clear" top layer
6. Re-link the file ➔ 
 - a. Select this newly pasted image and go to the links palette
 - b. Re-link it to your "raised clear" raster or vector texture

Note: This replaces the top image with your raised clear texture file. If your texture file has the identical dimensions as your color image, they will align perfectly.

When you re-link the file, make sure the option to "Relink all instances of YourFileName" remains **unchecked**.

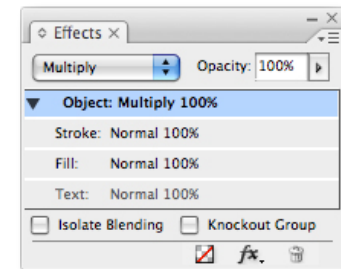


Step 7 is critical.

"Multiply" tells the **NexPress Digital Press** to print the texture transparently on top of the color image below, rather than hide the color image.



7. **Multiply** — With the texture still selected, go to the Effects palette and select "Multiply" from the drop-down menu



Note: Do not worry when the color image on the bottom layer appears to be tinted by the orange reference color. The reference color just helps you verify on the monitor that the layer is there. The actual raised clear layer is colorless when printed.

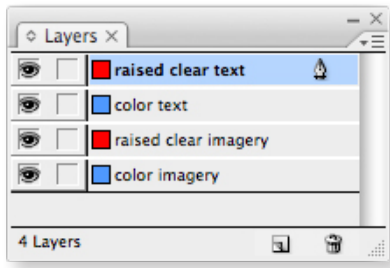


Double check that you have a “NexPress DryInk raised clear” spot color in your InDesign swatches palette. It will show up automatically if you have relinked to your texture file correctly.



8. Adding dimensional typography:

- a. Add 2 new layers in the Layers Palette—
 - Name the TOP layer “raised clear text”
 - Name the BOTTOM layer “color text”



Make sure both text layers are placed above the existing “raised clear imagery” and “color imagery” layers.



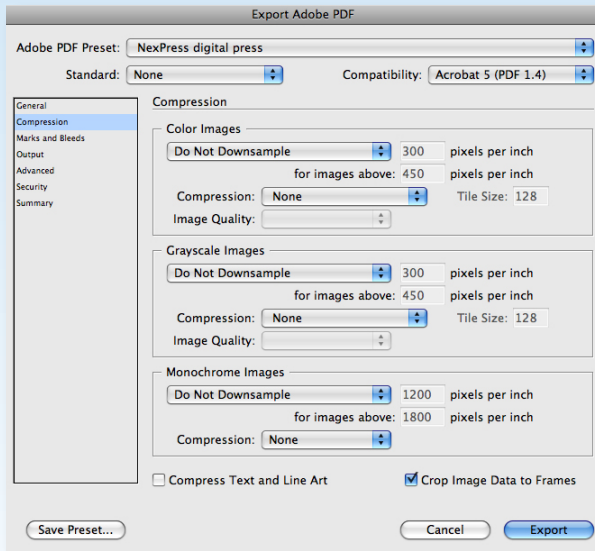
- b. On the “color text” layer, layout your text as you normally would
- c. Once you are confident there will be no changes made to the text:
 - Select the entire text frame you would like to make dimensional
 - **Copy** the text frame
 - **Paste in Place** on the “raised clear text” top layer
- d. With the copied text still selected, go to the Swatches palette and change the text’s fill (and/or stroke) to the “NexPress DryInk raised clear” swatch
- e. **Multiply**—Keep the entire “raised clear” text box selected and go to the Effects palette. Select “Multiply” from the drop-down menu.

PRODUCTION NOTES

- Go over the proposed job with your print provider. If it is your first job with dimensional printing, allow some additional time for test prints and client approvals.
- If your draft copy or layout is liable to change, consider waiting to put all the textures in place. Conversely, plan on some additional final production time to be sure that your textures are exactly where you want them.
- Adding additional layers to isolate each texture as well as its related color element has three big benefits—those layers can be hidden while you work on other page elements, they can be locked to prevent inadvertently selecting and moving them, and you can turn the texture layers off before creating a reference PDF for your clients to proof.
- Any elements on layers above a texture will knock the texture out (i.e. cause it to not print where they overlap).

9. Save your file and export a PDF using the settings below:

- Go to File /Adobe PDF Presets/High Quality Print
- Modify the Compression settings so that all text and imagery is **uncompressed**:



Note: Do not create a PDF using the “File/Print” command to either “Adobe PDF” or to “PostScript”. That will flatten your file and eliminate your transparent layers.

Ask your print provider if they prefer additional settings when creating a high quality PDF for their **NexPress** Press.

VISUAL OVERVIEW: TYPICAL FILE STRUCTURE FOR DIMENSIONAL PRINTING

Upper layer: raised clear imagery

- Contains the texture file(s) you created using the “NexPress DryInk raised clear” color swatch
- Blend mode **must** be set to “Multiply” in the Effects palette



Lower layer: color imagery

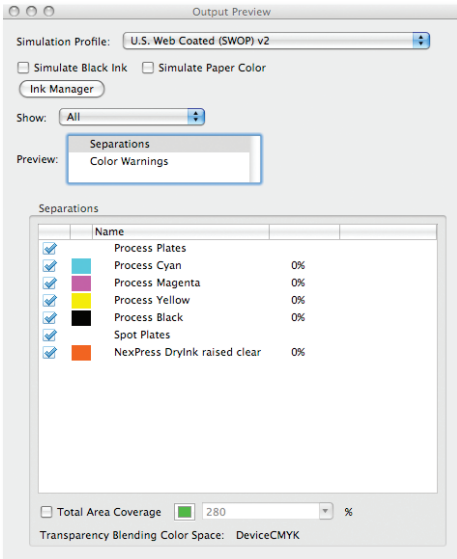
- Contains the corresponding color imagery or text
- Blend mode should be set to “Normal” in the Effects palette

Note: Texture layers must be **above** their related color imagery layer.

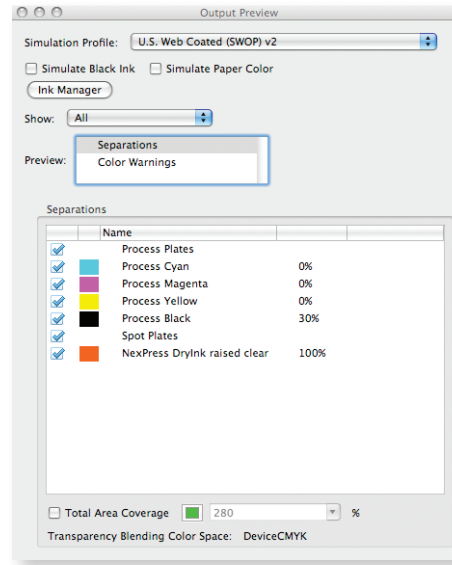
Checking PDF files

To check that you have successfully prepared your document for dimensional printing:

1. Open the high resolution PDF file with **Acrobat Professional Software**
2. Go to: **Advanced/Print Production/Output preview**
 - The dialog box will look like this:



3. Mouse over the areas where you expect to have dimensional clear dry ink
 - If you have set up the file correctly, the percentage of “NexPress DryInk raised clear” will change (*100% being the highest possible texture*)



CHECKING PRINTER'S PROOFS

- If dimensional dry ink has knocked out color that you expected to see underneath it, check your file to be sure that the texture layer's drop-down menu blend mode is “Multiply”.
- If some texture prints correctly but other parts have been knocked out, check your file to be sure that nothing is directly above the texture in a higher layer.
- Type on a layer above texture should knock out the texture letter by letter. If the type is knocking out rectangular areas, check that the type layer's drop-down menu blend mode is “Normal”.
- If there is no dimensional dry ink where you expect it, and no higher layer is knocking it out, check that the texture has the spot color swatch name “NexPress DryInk raised clear”.
- If the textures print in your reference color, instead of dimensional dry ink, ask your print provider to check their workflow.

Achieving the best tactile effects

The texture that we think our fingers feel depends on what our eyes see.

Our eyes see much more detail than our fingers can feel, so the best texture for a project isn't necessarily a replica of the image that is underneath it. Scale, height, and density are factors you should take into consideration when preparing the best texture for your image.

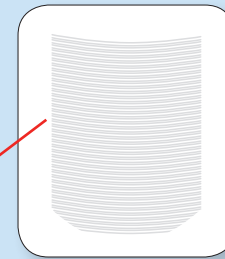
Here are some experiments with scale and height to get you started.

Experimenting with scale

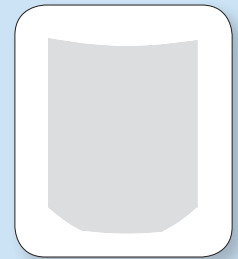
Feel the spool of thread on the business card. The actual diameter of the thread would be much too fine for most fingers to feel the individual strands, so we created vector art that produced larger ridges.



Create different sizes and variations of your textures and ask your printer to run a test sheet. Then, you can let your fingers decide.



Scale we used



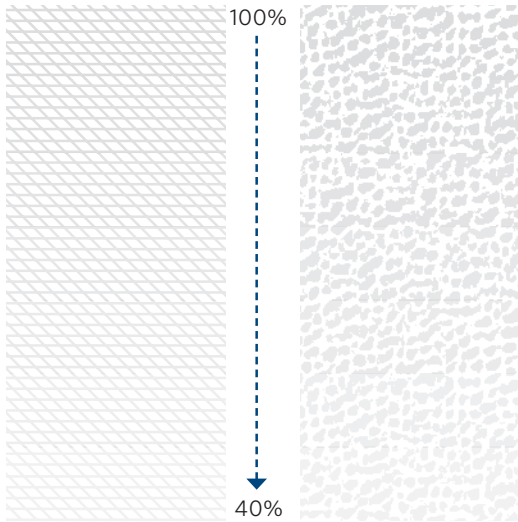
Close to actual thread size

Note: The dimensional clear samples above and on the facing page have a 15% tint of black underneath them to help you see their patterns.



Experimenting with height

The tint (or opacity) of the “NexPress DryInk raised clear” swatch determines the height of the texture. Here are vignettes of two textures, from 100% to 40%.



Vector, 1 pt. line width,
from **Illustrator** Software

Raster, Pattern Fill
from **Photoshop** Software

Try the unexpected too. Now you have the ability to print “more than meets the eye”. Create a press sheet of possibilities for your clients.



Here are just a few textures for you to think about:

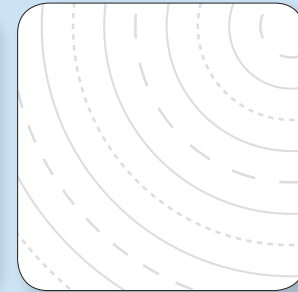
The relationship of texture to no-texture makes a difference you can feel



Vector, .5 pt. to 10 pt. line width, 100% opacity



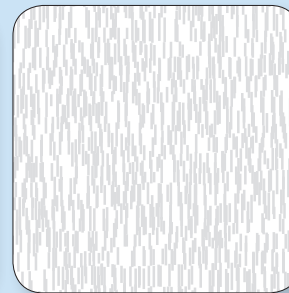
Raster, **Photoshop** Pattern Fill, 100% opacity



Vector, 1 pt. line width, 100% opacity



Raster, **Photoshop** Pattern Fill, 100% opacity



Vector, 1 pt. line width, 100% opacity



Raster, **Photoshop** Brush, 100% opacity

Frequently asked questions

Kodak NexPress Digital Production

Color Presses typically print four process colors — CMYK. In addition, a fifth imaging unit can print a variety of other **NexPress** Dry Inks inline. This gives designers the ability to add unique watermarks and protective coatings, or provide extra security and authentication marks, match special colors, or add dimensional coating.

Why must the color swatch for dimensional printing be named “NexPress DryInk raised clear”?

The exact name, including capital letters, is very important. That swatch name is recognized by the NexPress Press, which then assigns dimensional clear dry ink to the correct layers and sets other important press parameters. The press also alerts the operator if dimensional clear dry ink is not in the fifth imaging unit when needed.

Could another “reference color” be used instead of light orange?

Yes, we used CMYK: 0 | 75 | 100 | 0 because it’s rarely used, and it’s transparent enough to see through on a monitor. Whatever color you choose, *be consistent!* Use the identical color in all **Illustrator**, **Photoshop** and **InDesign** Files to avoid multiple reference colors coming into your production file when you assemble the job.

How much dimensional clear dry ink can be used on a sheet?

One or both sides of a sheet can have dimensional printing. We recommended that you do not cover more than 40% of any side with dimensional clear dry ink.

Does dimensional clear dry ink affect color matching?

If you are matching critical colors (corporate logo colors for example), talk with your print provider about using a **Kodak NexPress** Intelligent Color Solution in the fifth imaging unit, and forgo using dimensional clear dry ink.

Will dimensional printing add protection against scuffing in the mail?

Yes, but we don’t recommend flooding a page with dimensional dry ink. A better solution is to ask your print provider to flood the page with **NexPress** Clear Dry Ink. If they also have a **Kodak NexPress** Glossing Unit they can produce a high gloss finish that rivals laminates and UV, and is easily recyclable.



Are pages with dimensional dry ink recyclable?

Yes. Unlike some other thermographic processes, pages printed with **Kodak NexPress** Dry Inks, including Clear and Dimensional Clear, are easily recycled.

Can common substrates be used?

Yes. 150-350 g/m² uncoated papers and 150-250 g/m² coated papers are recommended for dimensional dry ink.

Can dimensional clear dry ink produce tinted varnish-like effects?

Yes. Traditional tinted varnish effects, such as seals, stamps and graphics reproduced in very light tints with dimensional clear over them can be very effective. Try CMYK: 3 | 0 | 10 | 0 as a typical light tint. You can also create a tinted varnish effect that has a silver metallic look by using a 15% tint of black under the dimensional dry ink. See the sample textures on page 11.

Can there be layers in the final file on top of the dimensional clear layer?

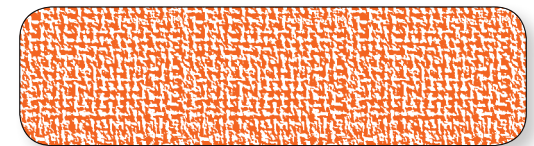
Yes, but the text, images or graphics on those layers will knock out any dimensional clear dry ink directly below them.

Can other software programs create dimensional print files?

It will if your program allows you to assign a spot color named “NexPress DryInk raised clear” to your textures on the top layer, “multiply” that layer with color artwork on a lower layer, and produce a layered high-quality PDF. Talk with your print provider about testing the file on their **Kodak NexPress** Digital Production Color Press.

Can dimensional dry ink be printed without any color underneath it?

Yes. Graphics, and patterns like the “linen” texture below, are effective all by themselves.



SUTTLESTRAUS®



Produced using **Kodak** Technologies.
For more information, visit www.kodak.com/go/dimensional

© Kodak, 2008. Kodak and NexPress are trademarks of Kodak.

Printed and distributed by a Kodak Graphic Communications Solutions User.

Subject to technical change without notice.

Printed on a **Kodak NexPress 3300** Digital Production Color Press with
the **Kodak NexPress** Intelligent Dimensional Coating Solution