Keyboard Shortcuts

- **Spacebar**: Hold down spacebar and click to move the camera in the direction the mouse is moved.
- **W, S, A, and D keys**: Use to pan the camera in the selected direction (up, down, left, and right).
- **→←↑↓ arrow keys**: Use to rotate the camera in the selected direction.
- **-=**: Hold down the dash key to zoom out or hold down the equals key to zoom towards the model.
- **Shift**: Hold down and click to select multiple objects.
- **H**: Pressing the 'H' key cycles between the solid and hidden states of selected objects.
- **V**: Pressing the 'V' key cycles between the solid and transparent states of selected objects.
- **O**: Pressing the 'O' key hides all unselected objects and shows and solidifies all selected objects.
- **P**: Hold down and click to select the object's parent.
- **T**: Hold down and click to select through transparent objects.
- **X or Y**: Hold down and click on the model to rotate only in the x or y-axis.
- **Ctrl Z**: Hold down Ctrl and press the Z key to undo your last action.
- **Home**: Press the Home key to reset the camera view to it's original position.
- **End**: Press the End key to unhide all hidden objects.
- **Esc**: Press the Esc key to exit the app.

Mouse Buttons

- **Left click** on the model to select an object.
- **Left click** on the model and drag your mouse to rotate.
- **Double-click** on the model to automatically zoom into and center the object on screen.
- **Scroll** the mouse-wheel to zoom in and out.
- **Hold down the mouse-wheel button** to drag the model.
- **Hold down the right mouse button** and drag up or down to adjust the scale.

Mouse Buttons

- **Primary (front) button** pans, rotates, and dollies. Also selects menu items.
- **Secondary (left) button** selects structures and menu items.
- **Tertiary (right) button** scales the model and selects menus items.

http://support.visiblebody.com