

	GRADE 5	
	Acceptable Use Policies	Discussion
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas	s, products, or processes.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.a.	Advocate and practice safe, legal, and responsil	ble use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	Acceptable Use Policy Video	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or	group expression.
1.c.	Use models and simulations to explore complex	systems and issues.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution	n or complete a project.
4.c.	Collect and analyze data to identify solutions and	d/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsil	ble use of information and technology.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produced	uctively.
	Acts of Kindness	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas	s, products, or processes.
1.b.	Create original works as a means of personal or	group expression.
1.c.	Use models and simulations to explore complex	systems and issues.
2.a.	Interact, collaborate, and publish with peers, expedigital environments and media.	perts, or others employing a variety of



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Adaptation Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Adding and Subtracting Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	



5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produ	uctively.
	Advanced Report Writing	Journal
Code	Standard	
1.b.	Create original works as a means of personal or	group expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produ	uctively.
	Alternative Solutions	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas	s, products, or processes.
2.d.	Contribute to project teams to produce original v	works or solve problems.
4.d.	Use multiple processes and diverse perspectives	s to explore alternative solutions.
	Anchor Tags	Lesson
Code	Standard	
1.b.	Create original works as a means of personal or	group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsib	ole use of information and technology.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produ	uctively.
	Animal Research Spreadsheet	Journal
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
o.a.		
4.c.	Collect and analyze data to identify solutions and	d/or make informed decisions.



6.b.	Select and use applications effectively and productively.	
	Appliance Guide	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group express	sion.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make info	rmed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of infor	rmation and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Attributes	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or	processes.
1.b.	Create original works as a means of personal or group express	sion.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple aud media and formats.	liences using a variety of
5.a.	Advocate and practice safe, legal, and responsible use of infor	rmation and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Audacity Video Tutorials for Student Projects	Web Link
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or other digital environments and media.	s employing a variety of



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Audience and Media Discussion	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Audience and Organization Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Audio/Video Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	



6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Bake Sale Spreadsheet Journal		
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Bar Graphs Lesson		
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or group expression.		
1.c.	Use models and simulations to explore complex systems and issues.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.a.	Plan strategies to guide inquiry.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.b.	Plan and manage activities to develop a solution or complete a project.		
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
6.a.	Understand and use technology systems.		



6.b.	Select and use applications effectively and produc	tively.
	Basic Components	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/o	or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produc	tively.
	Basic Formatting	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	oroducts, or processes.
1.b.	Create original works as a means of personal or gr	roup expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/o	or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produc	tively.
	Basic HTML Unit Quiz	Quiz
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or gr	roup expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	



5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Basic Operations Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Basketball Budget Spreadsheet Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Be an Open Book Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Better Safe than Sorry Journal	
Code	Standard	



1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	Birth Certificate Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Blogs Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	



3.d.	Process data and report results.		
4.b.	Plan and manage activities to develop a solution or complete a project.		
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
5.d.	Exhibit leadership for digital citizenship.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Book Recommendation Web Page Journal		
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Book Report Progress Journal		
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or group expression.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety or media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		



6.b.	S.b. Select and use applications effectively and productively.		
	Brainstorming	Web Link	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, pr	roducts, or processes.	
1.b.	b. Create original works as a means of personal or group expression		
	Browsing and URLs	Lesson	
Code	Standard		
2.a.	Interact, collaborate, and publish with peers, expert digital environments and media.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and variety of sources and media.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or	make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology t learning, and productivity.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and producti	vely.	
	Browsing Basics	Lesson	
Code	Standard		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or	make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and producti	vely.	
	Camping Supplies Spreadsheet	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, pr	roducts, or processes.	
1.b.	Create original works as a means of personal or gro	oup expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.		



5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	. Select and use applications effectively and productively.	
	Career Exploration	Journal
Code	Standard	
1.b.	Create original works as a means of personal or	group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution	or complete a project.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produ	uctively.
	Cell Formatting	Lesson
Code	Standard Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and	d/or make informed decisions.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produ	uctively.
	Charts and Graphs	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, a variety of sources and media.	and ethically use information from a



6.b.	Select and use applications effectively and product Coin Toss Probability	tively. Journal
6.a.	Understand and use technology systems.	th call .
4.c.	Collect and analyze data to identify solutions and/o	or make informed decisions.
3.d.	Process data and report results.	
3.b.	Locate, organize, analyze, evaluate, synthesize, an variety of sources and media.	d ethically use information from a
1.b.	Create original works as a means of personal or gr	oup expression.
Code	Standard	
	Classroom Measurements	Journal
6.b.	Select and use applications effectively and product	tively.
6.a.	Understand and use technology systems.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.
4.c.	Collect and analyze data to identify solutions and/o	or make informed decisions.
3.d.	Process data and report results.	
3.b.	Locate, organize, analyze, evaluate, synthesize, an variety of sources and media.	d ethically use information from a
2.b.	Communicate information and ideas effectively to r media and formats.	multiple audiences using a variety of
2.a.	Interact, collaborate, and publish with peers, exper digital environments and media.	ts, or others employing a variety of
1.c.	Use models and simulations to explore complex sy	stems and issues.
1.b.	Create original works as a means of personal or group expression.	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
Code	Standard	
	Class Survey Report	Journal
6.b.	Select and use applications effectively and product	tively.
6.a.	Understand and use technology systems.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.
4.c.	Collect and analyze data to identify solutions and/c	or make informed decisions.



3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Collaborative Tools in Word Processors Journal
Code	Standard
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
2.d.	Contribute to project teams to produce original works or solve problems.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.b.	Select and use applications effectively and productively.
	Colonial Web Page Journal
Code	Standard
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Columns and Rows Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
1.c.	Use models and simulations to explore complex systems and issues.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Communicating Online Unit Quiz for Grade 5 Quiz	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	Community Sites Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	



5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	Completing a Task Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Composing Slides Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Computer Basics Unit Quiz Quiz	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	



5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and product	tively.
	Computer Compatibility	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	products, or processes.
1.c.	Use models and simulations to explore complex systems and issues.	
6.a.	Understand and use technology systems.	
6.c.	Troubleshoot systems and applications.	
	Computer Components	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	products, or processes.
1.c.	Use models and simulations to explore complex sy	stems and issues.
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.
6.a.	Understand and use technology systems.	
6.c.	Troubleshoot systems and applications.	
	Computer Fundamentals Unit Quiz	Quiz
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	products, or processes.
1.c.	Use models and simulations to explore complex systems and issues.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.c.	Troubleshoot systems and applications.	
	Computer Navigation Unit Quiz	Quiz
Code	Standard	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and product	tively.
	Computer Rules Sign	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	products, or processes.
1.b.	Create original works as a means of personal or gr	oup expression.
2.a.	Interact, collaborate, and publish with peers, exper digital environments and media.	ts, or others employing a variety of



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Computer Rules Skit Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.c.	Use models and simulations to explore complex systems and issues.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Controversial Issue Journal
Code	Standard
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
4.b.	Plan and manage activities to develop a solution or complete a project.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Copying Formulas and Functions Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.



3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Correcting Hyphenation Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Create a Set of Instructions Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
1.d.	Identify trends and forecast possibilities.	
	Create your first photo story with Photo Story 3 for Windows Web Link	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
6.a.	Understand and use technology systems.	
	Creating a Budget Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	



1.c.	Use models and simulations to explore complex systems and issues.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.d.	Process data and report results.	
4.a.	Identify and define authentic problems and significant questions for investigation.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.c.	Demonstrate personal responsibility for lifelong learning.	
6.b.	Select and use applications effectively and productively.	
	Creating a Map Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Creating a Newsletter Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	



6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Creating a Portfolio Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Creating and Organizing Content Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Creating File Structures Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	



6.b.	Select and use applications effectively and product	ively.
	Creating Original Works	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or gro	oup expression.
3.c.	Evaluate and select information sources and digital appropriateness to specific tasks.	tools based on the
6.b.	Select and use applications effectively and producti	ively.
	Creating Program Menus	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	roducts, or processes.
1.b.	Create original works as a means of personal or gro	oup expression.
1.c.	Use models and simulations to explore complex sys	stems and issues.
2.a.	Interact, collaborate, and publish with peers, expering digital environments and media.	ts, or others employing a variety of
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and variety of sources and media.	d ethically use information from a
4.b.	Plan and manage activities to develop a solution or	complete a project.
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and producti	ively.
	Cumulative Story	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, p	roducts, or processes.
1.b.	Create original works as a means of personal or gro	oup expression.
2.a.	Interact, collaborate, and publish with peers, experidigital environments and media.	ts, or others employing a variety of
2.b.	Communicate information and ideas effectively to n media and formats.	nultiple audiences using a variety of
2.d.	Contribute to project teams to produce original wor	rks or solve problems.
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,



6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Cut It Out! Save the Environment Journal	
Code	Standard	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
	Cyber Bullying for Grades 3 - 5 Lesson	
Code	Standard	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	Data and Database Basics Unit Quiz Quiz	
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Data Collection and Line Graphs Journal	
Code	Standard	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.b.	Select and use applications effectively and productively.	
	Database Creation, Queries, and Reports Unit Quiz Quiz	



Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Databases Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Databases: Database Creation Lesson	
Code	Standard	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
7.0.	Collect and analyze data to identify solutions and of make informed decisions.	
6.a.	Understand and use technology systems.	
	· · · · · · · · · · · · · · · · · · ·	
6.a.	Understand and use technology systems.	
6.a. 6.b.	Understand and use technology systems. Select and use applications effectively and productively.	
6.a. 6.b.	Understand and use technology systems. Select and use applications effectively and productively. Transfer current knowledge to learning of new technologies.	
6.a. 6.b. 6.d.	Understand and use technology systems. Select and use applications effectively and productively. Transfer current knowledge to learning of new technologies. Databases: Database Creation Journal Journal	
6.a. 6.b. 6.d. Code	Understand and use technology systems. Select and use applications effectively and productively. Transfer current knowledge to learning of new technologies. Databases: Database Creation Journal Standard Locate, organize, analyze, evaluate, synthesize, and ethically use information from a	



6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Databases: Queries and Reports Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.b.	Plan and manage activities to develop a solution or complete a project.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Databases: Queries and Reports Journal Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
2.d.	Contribute to project teams to produce original works or solve problems.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.b.	Plan and manage activities to develop a solution or complete a project.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Databases: Search and Filter Lesson
Code	Standard
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.



3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Databases: Sort and Filter	Lesson
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make inf	formed decisions.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Desktop	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or	or processes.
2.b.	Communicate information and ideas effectively to multiple aumedia and formats.	diences using a variety of
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a
3.c.	Evaluate and select information sources and digital tools base appropriateness to specific tasks.	ed on the
5.b.	Exhibit a positive attitude toward using technology that supplearning, and productivity.	orts collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
6.d.	Transfer current knowledge to learning of new technologies.	
	Desktop Publishing	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or	or processes.
1.b.	Create original works as a means of personal or group expre	ssion.
2.a.	Interact, collaborate, and publish with peers, experts, or othe digital environments and media.	ers employing a variety of
2.b.	Communicate information and ideas effectively to multiple aumedia and formats.	diences using a variety of
5.a.	Advocate and practice safe, legal, and responsible use of info	ormation and technology.
5.b.	Exhibit a positive attitude toward using technology that suppose learning, and productivity.	orts collaboration,



2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
1.b.	Create original works as a means of personal or group expression.	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
Code	Standard	
	Dramatic Digital Video Journal	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
1.b.	Create original works as a means of personal or group expression.	
Code	Standard	
	Don't Even Go There! Journal	
6.b.	Select and use applications effectively and productively.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
2.d.	Contribute to project teams to produce original works or solve problems.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety digital environments and media.	
Code	Standard	
	Digital Collaboration Lesson	
6.b.	Select and use applications effectively and productively.	
6.a.	Understand and use technology systems.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
1.c.	Use models and simulations to explore complex systems and issues.	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
Code	Standard	
	Devices and Compatibility Discussion	
6.b.	Select and use applications effectively and productively.	
6.a.	Understand and use technology systems.	



1 b	Dian and manage activities to develop a solution or accordate a resident	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Drill 2 Game	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
	Earthquake Line Graph Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Effective Technical Writing Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	



6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Effects and Views Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
4.b.	Plan and manage activities to develop a solution or complete a project.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Electronic Journal Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Elements and Basic Design Lesson
Code	Standard
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.



4.b.	Plan and manage activities to develop a solution or complete a project.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Email Basics Unit Quiz Quiz	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Email the President Journal	
Code	Standard	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	
	Endangered Mammals Bar Graph Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	



3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Enhancing Slides Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Ethics and Consequences Journal	
Code	Standard	
1.d.	Identify trends and forecast possibilities.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Ethnic Foods Survey Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	



1.b.	Create original works as a means of personal or gro	oup expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/o	or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and product	ively.	
	Evaluating and Presenting	Lesson	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, p	products, or processes.	
1.b.	Create original works as a means of personal or gro	oup expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
4.b.	Plan and manage activities to develop a solution or	complete a project.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and product	ively.	
	Event Letter Mail Merge	Journal	
Code	Standard		
1.c.	Use models and simulations to explore complex sy	stems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/o	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
6.a.	Understand and use technology systems.		



6.b.	Select and use applications effectively and productive	ely.	
	Examining Content	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, pro	Apply existing knowledge to generate new ideas, products, or processes.	
3.a.	Plan strategies to guide inquiry.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and variety of sources and media.	ethically use information from a	
3.c.	Evaluate and select information sources and digital to appropriateness to specific tasks.	ools based on the	
3.d.	Process data and report results.		
4.a.	Identify and define authentic problems and significan	t questions for investigation.	
4.c.	Collect and analyze data to identify solutions and/or	make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible u	se of information and technology.	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productive	ely.	
	Family Biography	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, pro	oducts, or processes.	
1.b.	Create original works as a means of personal or grou	up expression.	
1.c.	Use models and simulations to explore complex syst	tems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts digital environments and media.	s, or others employing a variety of	
2.b.	Communicate information and ideas effectively to mumedia and formats.	ultiple audiences using a variety of	
3.b.	Locate, organize, analyze, evaluate, synthesize, and variety of sources and media.	ethically use information from a	
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or	make informed decisions.	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productive	ely.	
	Finding a Dream Career	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, pro	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or grou	up expression.	
2.b.	Communicate information and ideas effectively to mumedia and formats.	ultiple audiences using a variety of	



2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.a.	Identify and define authentic problems and significant questions for investigation.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.c.	Demonstrate personal responsibility for lifelong learning.	
6.b.	Select and use applications effectively and productively.	
	Following Directions Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Font Color and Size Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formats and Outlining Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	



1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formatting a Poem Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formatting a Report Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formatting Biographies Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	



2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formatting Reports Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formulas Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Formulas in Spreadsheets Unit Quiz Quiz	
Code	Standard	



1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Functions, Copy, and Paste Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Geometry Study Sheet Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	



6 h	Colort and use applications offsativaly and are dustivaly	
6.b.	Select and use applications effectively and productively.	
Codo	Get Involved! Exploring Endangered Species Data Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.d.	Identify trends and forecast possibilities.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
6.a.	Understand and use technology systems.	
	Get the Word Out Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	Good Citizenship Digital Video Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	



6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
O.D.	Graphics Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Graphing in Spreadsheets Unit Quiz Quiz	
Code	Graphing in Spreadsheets Unit Quiz Standard Quiz	
Code 1.b.	, , ,	
	Standard	
1.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of	
1.b. 2.a.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a	
1.b. 2.a. 3.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
1.b. 2.a. 3.b. 3.d.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results.	
1.b. 2.a. 3.b. 3.d. 4.c.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration,	
1.b. 2.a. 3.b. 3.d. 4.c. 5.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
1.b. 2.a. 3.b. 3.d. 4.c. 5.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems.	
1.b. 2.a. 3.b. 3.d. 4.c. 5.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively.	
1.b. 2.a. 3.b. 3.d. 4.c. 5.b. 6.a. 6.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Grocery Store Spreadsheet Journal	
1.b. 2.a. 3.b. 3.d. 4.c. 5.b. 6.a. 6.b.	Standard Create original works as a means of personal or group expression. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Grocery Store Spreadsheet Journal Standard	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Guidebook Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Halt! Who Goes There? Avoiding Online Creeps Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	



4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
6.b.	Select and use applications effectively and productively.	
	Have Fun, Keep Safe: Filters and Firewalls Journal	
Code	Standard	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Healthy Computing Discussion Discussion	
Code	Standard	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Historic Communities Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	



6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	History Database Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.c.	Use models and simulations to explore complex systems and issues.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
4.d.	Use multiple processes and diverse perspectives to explore alternative solutions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Home Row Lesson
0 1	
Code	Standard
Code 1.a.	Standard Apply existing knowledge to generate new ideas, products, or processes.
1.a.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of
1.a. 2.a.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
1.a. 2.a. 5.a.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration,
1.a. 2.a. 5.a. 5.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
1.a. 2.a. 5.a. 5.b. 6.a.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems.
1.a. 2.a. 5.a. 5.b. 6.a.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively.
1.a. 2.a. 5.a. 5.b. 6.a. 6.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal
1.a. 2.a. 5.a. 5.b. 6.a. 6.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal Standard Evaluate and select information sources and digital tools based on the
1.a. 2.a. 5.a. 5.b. 6.a. 6.b. Code 3.c.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal Standard Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.
1.a. 2.a. 5.a. 5.b. 6.a. 6.b. Code 3.c.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal Standard Evaluate and select information sources and digital tools based on the appropriateness to specific tasks. Collect and analyze data to identify solutions and/or make informed decisions.
1.a. 2.a. 5.a. 5.b. 6.a. 6.b. Code 3.c. 4.c.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal Standard Evaluate and select information sources and digital tools based on the appropriateness to specific tasks. Collect and analyze data to identify solutions and/or make informed decisions. How to Create a Bubble Map in Kidspiration Web Link
1.a. 2.a. 5.a. 5.b. 6.a. 6.b. Code 3.c. 4.c.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Select and use applications effectively and productively. Home Sweet Home Journal Standard Evaluate and select information sources and digital tools based on the appropriateness to specific tasks. Collect and analyze data to identify solutions and/or make informed decisions. How to Create a Bubble Map in Kidspiration Web Link



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
6.a.	Understand and use technology systems.	
	How Would You Feel? Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	HTML and Body Tags Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Hyperlinks Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	



6.b.	Select and use applications effectively and productively.	
	Idea Webs	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audied media and formats.	diences using a variety of
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Identifying Computer Devices	Journal
Code	Standard	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Identity Theft Discussion for Grades 3-5	Discussion
Code	Standard	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that suppolearning, and productivity.	orts collaboration,
	Image Quality and File Size	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, o	r processes.
1.b.	Create original works as a means of personal or group expres	ssion.
1.c.	Use models and simulations to explore complex systems and	issues.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve	e problems.



3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Image Tags Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Inappropriate Content Discussion Discussion	
Code	Standard	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Informational Interview Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	



5.b.	Exhibit a positive attitude toward using technology that suplearning, and productivity.	oports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Inherited versus Learned	Journal
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Input, Output, and Files	Discussion
Code	Standard Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technolog	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Instant Messaging	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of	information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	



6.b.	Select and use applications effectively and productively.	
	Interesting Inventions Journa	ıl
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences umedia and formats.	using a variety of
4.b.	Plan and manage activities to develop a solution or complete a projec	t.
5.a.	Advocate and practice safe, legal, and responsible use of information	and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collal learning, and productivity.	ooration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Internet Talk Show Journa	ıl
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or process	ses.
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others emplo digital environments and media.	ying a variety of
2.b.	Communicate information and ideas effectively to multiple audiences under media and formats.	using a variety of
2.c.	Develop cultural understanding and global awareness by engaging wit other cultures.	h learners of
2.d.	Contribute to project teams to produce original works or solve probler	ns.
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a projec	t.
4.c.	Collect and analyze data to identify solutions and/or make informed de	ecisions.
5.b.	Exhibit a positive attitude toward using technology that supports collal learning, and productivity.	ooration,
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
	Interviewing Historical Figures Journa	ıl
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	



1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	It's a Good Life Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
4.d.	Use multiple processes and diverse perspectives to explore alternative solutions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
	Jazz Instruments Presentation Journal	
Code	Standard Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	



6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Keyboarding	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Keyboarding Drill	Game
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, produc	cts, or processes.
5.a.	Advocate and practice safe, legal, and responsible use of	of information and technology.
6.a.	Understand and use technology systems.	
6.d.	Transfer current knowledge to learning of new technolog	ies.
	Keyboarding Test Level 2	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, produc	cts, or processes.
5.a.	Advocate and practice safe, legal, and responsible use of	of information and technology.
6.a.	Understand and use technology systems.	
	Keyboarding Test Level 3	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, produc	cts, or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or digital environments and media.	others employing a variety of
5.a.	Advocate and practice safe, legal, and responsible use of	of information and technology.
5.b.	Exhibit a positive attitude toward using technology that s learning, and productivity.	supports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Keyword Searches	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, produc	cts, or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or digital environments and media.	others employing a variety of



 3.d. Process data and report results. 4.c. Collect and analyze data to identify solutions and/or make info 5.a. Advocate and practice safe, legal, and responsible use of info 5.b. Exhibit a positive attitude toward using technology that support learning, and productivity. 6.a. Understand and use technology systems. 6.b. Select and use applications effectively and productively. Layout 	ormation and technology.	
 5.a. Advocate and practice safe, legal, and responsible use of info 5.b. Exhibit a positive attitude toward using technology that support learning, and productivity. 6.a. Understand and use technology systems. 6.b. Select and use applications effectively and productively. 	ormation and technology.	
 5.b. Exhibit a positive attitude toward using technology that support learning, and productivity. 6.a. Understand and use technology systems. 6.b. Select and use applications effectively and productively. 	0,	
learning, and productivity. 6.a. Understand and use technology systems. 6.b. Select and use applications effectively and productively.	orts collaboration,	
6.b. Select and use applications effectively and productively.		
Layout		
	Lesson	
Code Standard		
1.b. Create original works as a means of personal or group expres	ssion.	
3.b. Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a	
3.c. Evaluate and select information sources and digital tools base appropriateness to specific tasks.	ed on the	
3.d. Process data and report results.		
4.c. Collect and analyze data to identify solutions and/or make info	formed decisions.	
6.a. Understand and use technology systems.		
6.b. Select and use applications effectively and productively.	Select and use applications effectively and productively.	
Life Slideshow Booklet	Journal	
Code Standard		
1.b. Create original works as a means of personal or group expres	ssion.	
1.c. Use models and simulations to explore complex systems and	Use models and simulations to explore complex systems and issues.	
2.a. Interact, collaborate, and publish with peers, experts, or other digital environments and media.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b. Communicate information and ideas effectively to multiple aud media and formats.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b. Plan and manage activities to develop a solution or complete	a project.	
6.a. Understand and use technology systems.		
6.b. Select and use applications effectively and productively.		
Line Graphs	Lesson	
Code Standard		
3.b. Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a	
3.c. Evaluate and select information sources and digital tools base appropriateness to specific tasks.	ed on the	
3.d. Process data and report results.		



4.c.	Collect and analyze data to identify solutions and/	or make informed decisions.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Lines, Lists, and Structure Lesson	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety o digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution of	or complete a project.
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and produc	ctively.
	Literary Hot Spots	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas,	products, or processes.
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, expedigital environments and media.	erts, or others employing a variety of
2.b.	Communicate information and ideas effectively to media and formats.	multiple audiences using a variety of
2.d.	Contribute to project teams to produce original wo	orks or solve problems.
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution of	or complete a project.
4.c.	Collect and analyze data to identify solutions and/	or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,
6.a.	Understand and use technology systems.	
	Lower Row	Lesson
Code	Standard	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	



5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	Making a Schedule Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Manager	
	Mapping Lesson	
Code	Standard Lesson	
Code 1.a.	· · · · ·	
	Standard	
1.a.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of	
1.a. 2.a.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of	
1.a. 2.a. 2.b.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
1.a. 2.a. 2.b. 3.d.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results.	
1.a. 2.a. 2.b. 3.d. 4.c.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions.	
1.a. 2.a. 2.b. 3.d. 4.c. 5.a.	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration,	
1.a. 2.a. 2.b. 3.d. 4.c. 5.a. 5.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
1.a. 2.a. 2.b. 3.d. 4.c. 5.a. 5.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems.	
1.a. 2.a. 2.b. 3.d. 4.c. 5.a. 5.b.	Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Margins and Layout Lesson	
1.a. 2.a. 2.b. 3.d. 4.c. 5.a. 5.b. Code	Standard Apply existing knowledge to generate new ideas, products, or processes. Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media. Communicate information and ideas effectively to multiple audiences using a variety of media and formats. Process data and report results. Collect and analyze data to identify solutions and/or make informed decisions. Advocate and practice safe, legal, and responsible use of information and technology. Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity. Understand and use technology systems. Margins and Layout Lesson Standard	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Math Web Page	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, p	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, expert digital environments and media.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to media and formats.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology tearning, and productivity.	that supports collaboration,	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and producti	vely.	
	Mixtures and Solutions	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, p	roducts, or processes.	
1.b.	Create original works as a means of personal or gro	oup expression.	
2.a.	Interact, collaborate, and publish with peers, expert digital environments and media.	s, or others employing a variety of	
2.b.	Communicate information and ideas effectively to media and formats.	nultiple audiences using a variety of	
3.b.	Locate, organize, analyze, evaluate, synthesize, and variety of sources and media.	d ethically use information from a	
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or	r make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible	use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	that supports collaboration,	
6.a.	Understand and use technology systems.	Understand and use technology systems.	
6.b.	Select and use applications effectively and producti	vely.	
	Move It - Don't Lose It!	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, p	roducts, or processes.	



1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Movie Database Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Multimedia and Databases Unit Quiz Quiz	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Multiplying and Dividing Lesson	
Code	Standard	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	My State Research Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Natural Resources Presentation Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	



2.a.	Interact, collaborate, and publish with peers, experts, or of digital environments and media.	thers employing a variety of	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
4.b.	Plan and manage activities to develop a solution or comple	an and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of	eate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that suplearning, and productivity.	whibit a positive attitude toward using technology that supports collaboration, arning, and productivity.	
6.a.	Understand and use technology systems.	stand and use technology systems.	
6.b.	Select and use applications effectively and productively.		
	Navigating Ribbon Interfaces	Lesson	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products	s, or processes.	
3.c.	Evaluate and select information sources and digital tools b appropriateness to specific tasks.	ased on the	
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/or make	informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that suplearning, and productivity.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.		
6.d.	Transfer current knowledge to learning of new technologie	Transfer current knowledge to learning of new technologies.	
	Netiquette Discussion	Discussion	
Code	Standard		
2.a.	Interact, collaborate, and publish with peers, experts, or of digital environments and media.	thers employing a variety of	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible use of	information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.b.	Select and use applications effectively and productively.		
	Network Basics	Lesson	
Code	Standard	Standard	
1.c.	Use models and simulations to explore complex systems a	Use models and simulations to explore complex systems and issues.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
6.a.	Understand and use technology systems.		
	Network Compatibility	Discussion	



Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
6.c.	Troubleshoot systems and applications.	
	Networking Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	News to Me! Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Newsletter Journal	
Code	Standard	



1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
3.a.	Plan strategies to guide inquiry.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.a.	Identify and define authentic problems and significant questions for investigation.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
4.d.	Use multiple processes and diverse perspectives to explore alternative solutions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Number Cube Probability Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.d.	Identify trends and forecast possibilities.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Number Row Lesson	
Code	Standard	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
	Online Ethics Discussion	



Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
	Online Status Messages Discussion Discussion	
Code	Standard	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	
	Open Communication Discussion for Grades 3 - 5 Discussion	
Code	Standard	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Orchestra Inventory Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	



	Page Layout	Lesson	
Code	Standard		
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	y that supports collaboration,	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and produc	ctively.	
	Paintings Spreadsheet	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas,	products, or processes.	
1.b.	Create original works as a means of personal or g	roup expression.	
1.c.	Use models and simulations to explore complex s	systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.		
3.d.	Process data and report results.		
4.c.	Collect and analyze data to identify solutions and/	or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and productively.		
	Parts and Navigation	Lesson	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas,	products, or processes.	
1.b.	Create original works as a means of personal or g	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex s	systems and issues.	
2.a.	Interact, collaborate, and publish with peers, expedigital environments and media.	erts, or others employing a variety of	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Parts of a Spreadsheet Lesson
Code	Standard
1.b.	Create original works as a means of personal or group expression.
1.c.	Use models and simulations to explore complex systems and issues.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Pie Charts Lesson
Code	Standard
1.b.	Create original works as a means of personal or group expression.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Planning a Project Journal
Code	Standard
1.b.	Create original works as a means of personal or group expression.



3.b.	Locate, organize, analyze, evaluate, synthesize, and eth variety of sources and media.	ically use information from a
3.c.	Evaluate and select information sources and digital tools appropriateness to specific tasks.	s based on the
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or com	plete a project.
4.c.	Collect and analyze data to identify solutions and/or male	ke informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Podcasts	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, produc	cts, or processes.
1.b.	Create original works as a means of personal or group e	expression.
2.a.	Interact, collaborate, and publish with peers, experts, or digital environments and media.	others employing a variety of
2.b.	Communicate information and ideas effectively to multip media and formats.	ole audiences using a variety of
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or male	ke informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use	of information and technology.
5.b.	Exhibit a positive attitude toward using technology that slearning, and productivity.	supports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Prescriptive Keyboarding (3-5)	Lesson
Code	Standard	
5.c.	Demonstrate personal responsibility for lifelong learning.	
	Presentation Basics Quiz	Quiz
Code	Standard	
1.b.	Create original works as a means of personal or group e	expression.
1.c.	Use models and simulations to explore complex system	s and issues.
2.b.	Communicate information and ideas effectively to multip media and formats.	ole audiences using a variety of
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Presentation Software Unit Quiz	Quiz



Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.
4.b.	Plan and manage activities to develop a solution or complete a project.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.b.	Select and use applications effectively and productively.
	Printer Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.c.	Troubleshoot systems and applications.
6.d.	Transfer current knowledge to learning of new technologies.
	Problem-Solution Presentation Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
4.b.	Plan and manage activities to develop a solution or complete a project.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Product Description Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.



4.b.	Plan and manage activities to develop a solution or complete a project.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Program Menus and Toolbars Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Proofreading and Correcting Game
Code	Standard
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
5.c.	Demonstrate personal responsibility for lifelong learning.
6.b.	Select and use applications effectively and productively.
	Proofreading and Correcting 1 Game
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Proofreading and Correcting 2 Game	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety or digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Proofreading and Editing Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety or digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Research and Evaluation Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.a.	Plan strategies to guide inquiry.	



3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Research Paper Progress Part I Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Research Paper Progress Part II Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	



4.b.	Plan and manage activities to develop a solution or complete a project.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Research Paper Progress Part III Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.b.	Plan and manage activities to develop a solution or complete a project.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Researching the Sun Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Responding to Email Messages Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
1.b.	Create original works as a means of personal or group expression.



2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Revising and Formatting Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Rock Database Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Safekeeping Personal Information Discussion Discussion
Code	Standard



2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	
	Scanner Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Scatter Plot Journal	
Code	Standard	
1.d.	Identify trends and forecast possibilities.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.a.	Identify and define authentic problems and significant questions for investigation.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.b.	Select and use applications effectively and productively.	
	School Supplies Spreadsheet Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Searching for Scientists Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Sending Email Messages Lesson
Code	Standard
1.b.	Create original works as a means of personal or group expression.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
6.a.	Understand and use technology systems.
6.b.	Select and use applications effectively and productively.
	Share and Tell Journal
Code	Standard



1.d.	Identify trends and forecast possibilities.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.
3.d.	Process data and report results.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
5.d.	Exhibit leadership for digital citizenship.
6.a.	Understand and use technology systems.
	Shift Key Lesson
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
6.a.	Understand and use technology systems.
	Smart Alert! Cyber Bullying Guide Journal
Code	Standard
1.b.	Create original works as a means of personal or group expression.
3.d.	Process data and report results.
4.b.	Plan and manage activities to develop a solution or complete a project.
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.
5.a.	Advocate and practice safe, legal, and responsible use of information and technology
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
5.d.	Exhibit leadership for digital citizenship.
	So Sayeth Thy Blog! Journal
Code	Standard
1.a.	Apply existing knowledge to generate new ideas, products, or processes.
1.b.	Create original works as a means of personal or group expression.
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety or digital environments and media.
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.



2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Software Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Software and Society Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.d.	Use multiple processes and diverse perspectives to explore alternative solutions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	



	Software and Traveling	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or othe digital environments and media.	ers employing a variety of
2.b.	Communicate information and ideas effectively to multiple aumedia and formats.	idiences using a variety of
2.c.	Develop cultural understanding and global awareness by engother cultures.	gaging with learners of
2.d.	Contribute to project teams to produce original works or solv	ve problems.
3.a.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a
3.c.	Evaluate and select information sources and digital tools base appropriateness to specific tasks.	ed on the
3.d.	Process data and report results.	
4.a.	Identify and define authentic problems and significant question	ons for investigation.
4.b.	Plan and manage activities to develop a solution or complete	e a project.
4.c.	Collect and analyze data to identify solutions and/or make inf	formed decisions.
4.d.	Use multiple processes and diverse perspectives to explore a	alternative solutions.
5.b.	Exhibit a positive attitude toward using technology that supplearning, and productivity.	orts collaboration,
5.c.	Demonstrate personal responsibility for lifelong learning.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
6.d.	Transfer current knowledge to learning of new technologies.	
	Software, Buttons, and Controls	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or	or processes.
2.a.	Interact, collaborate, and publish with peers, experts, or othe digital environments and media.	ers employing a variety of
2.b.	Communicate information and ideas effectively to multiple au media and formats.	idiences using a variety of
2.c.	Develop cultural understanding and global awareness by engother cultures.	gaging with learners of
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make inf	formed decisions.



5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Sourcing and Ethics Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Spelling and Grammar Tools Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Spreadsheet Basics Unit Quiz Quiz	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Spreadsheet Layout Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Spreadsheet Software Unit Quiz Quiz	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
	Standout Scientists Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	



2.b.	Communicate information and ideas effectively to multiple aumedia and formats.	udiences using a variety of
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.a.	Identify and define authentic problems and significant questions for investigation.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
6.b.	Select and use applications effectively and productively.	
	Student Information Spreadsheet	Journal
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically variety of sources and media.	use information from a
3.c.	Evaluate and select information sources and digital tools bas appropriateness to specific tasks.	sed on the
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Symbols of Technology	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
6.d.	Transfer current knowledge to learning of new technologies.	
	Tables and Data	Lesson
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products,	or processes



1.b.	Create original works as a means of personal or g	group expression.	
1.c.	Use models and simulations to explore complex systems and issues.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
3.a.	Plan strategies to guide inquiry.	Plan strategies to guide inquiry.	
3.b.	Locate, organize, analyze, evaluate, synthesize, an variety of sources and media.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.		
4.b.	Plan and manage activities to develop a solution of	or complete a project.	
4.c.	Collect and analyze data to identify solutions and/	or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and produc	ctively.	
	Tabs, Spacing, and Alignment	Lesson	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas,	products, or processes.	
1.b.	Create original works as a means of personal or g	roup expression.	
2.a.	Interact, collaborate, and publish with peers, expedigital environments and media.	erts, or others employing a variety of	
2.b.	Communicate information and ideas effectively to media and formats.	multiple audiences using a variety of	
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology learning, and productivity.	y that supports collaboration,	
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and produc	ctively.	
	Tag Basics	Lesson	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas,	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or g	roup expression.	
2.a.	Interact, collaborate, and publish with peers, expedigital environments and media.	erts, or others employing a variety of	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible	e use of information and technology.	



5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Take Two: Recognize and Report Cyber Bullying Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	TeacherTube Videos - Webspiration Tutorial Web Link	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
6.a.	Understand and use technology systems.	
	Technology and Society Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.d.	Identify trends and forecast possibilities.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	



6.a.	Understand and use technology systems.	
	Technology Devices	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, pro	oducts, or processes.
1.c.	Use models and simulations to explore complex syst	tems and issues.
5.a.	Advocate and practice safe, legal, and responsible u	use of information and technology.
5.b.	Exhibit a positive attitude toward using technology the learning, and productivity.	nat supports collaboration,
6.a.	Understand and use technology systems.	
6.d.	Transfer current knowledge to learning of new technology	ologies.
	Texting Safety Discussion	Discussion
Code	Standard	
2.a.	Interact, collaborate, and publish with peers, experts digital environments and media.	s, or others employing a variety of
2.b.	Communicate information and ideas effectively to media and formats.	ultiple audiences using a variety of
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	The Next Hot Product	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, pro	oducts, or processes.
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex syst	tems and issues.
1.d.	Identify trends and forecast possibilities.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or of	complete a project.
	The Ultimate Shakespearience	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, pro	oducts, or processes.
1.b.	Create original works as a means of personal or grou	up expression.
2.a.	Interact, collaborate, and publish with peers, experts digital environments and media.	s, or others employing a variety of
2.b.	Communicate information and ideas effectively to media and formats.	ultiple audiences using a variety of



2.d.	Contribute to project teams to produce original works or solve problems.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Think Before You Text Journal	
Code	Standard	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	Toolbars and Menus Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Tourism Guide Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	



5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Traditions Survey Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b. Select and use applications effectively and productively.		
	Traveling to School Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Trends and Forecasts Lesson	
Code	Standard	



1.d.	Identify trends and forecast possibilities.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
	Upper Row Lesson	
Code	Standard	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	URLs Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Using Networks Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.d.	Transfer current knowledge to learning of new technologies.	
	Vacation Letter Mail Merge Journal	
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	



6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Validating Information Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Validity and Sourcing Lesson	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Visual Mapping Unit Quiz Quiz	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	



3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b. Select and use applications effectively and productively.		
	Vocabulary Guide Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Walk-a-thon Spreadsheet Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Weather Spreadsheet Journal	



Apply existing knowledge to generate new ideas, products, or processes.	
Create original works as a means of personal or group expression.	
Use models and simulations to explore complex systems and issues.	
Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
Process data and report results.	
Collect and analyze data to identify solutions and/or make informed decisions.	
Advocate and practice safe, legal, and responsible use of information and technology.	
Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
Understand and use technology systems.	
Select and use applications effectively and productively.	
Web Browsing Basics Unit Quiz Quiz	
Standard	
Apply existing knowledge to generate new ideas, products, or processes.	
Use models and simulations to explore complex systems and issues.	
Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
Process data and report results.	
Collect and analyze data to identify solutions and/or make informed decisions.	
Advocate and practice safe, legal, and responsible use of information and technology.	
Exhibit leadership for digital citizenship.	
Understand and use technology systems.	
Select and use applications effectively and productively.	
Web Browsing Unit Quiz Quiz	
Standard	
Apply existing knowledge to generate new ideas, products, or processes.	
Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Web Page Design Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety or digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety o media and formats.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Web Searches Lesson	
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Weekly Reading Graph Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	



1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	What A Cite! APA Journal	
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	What a Cite! MLA Journal	
Code	Standard	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
5.d.	Exhibit leadership for digital citizenship.	
	What Is Thy Message? Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	



2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	What's Next? Lesson	
Code	Standard	
3.d.	Process data and report results.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
	Windows and Controls Lesson	
Code	Standard	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
	Word Division Level 2 Journal	
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	Word Division Level 3 Journal	
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	



	Word Problem Document	Journal	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, p	oroducts, or processes.	
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and produc	tively.	
	Word Processing Software Unit Quiz	Quiz	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or group expression.		
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		
6.b.	Select and use applications effectively and produc	tively.	
	Word Processing Unit Quiz	Quiz	
Code	Standard		
1.a.	Apply existing knowledge to generate new ideas, products, or processes.		
1.b.	Create original works as a means of personal or gr	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.		
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.		
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.		
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.		
6.a.	Understand and use technology systems.		



6.b.	Select and use applications effectively and productively.	
	World Cultures	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	World Weather	Journal
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple media and formats.	le audiences using a variety of
2.c.	Develop cultural understanding and global awareness by other cultures.	engaging with learners of
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
5.b.	Exhibit a positive attitude toward using technology that slearning, and productivity.	supports collaboration,
6.a.	Understand and use technology systems.	
6.b.	Select and use applications effectively and productively.	
	You Can't Scam Me	Journal
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.d.	Identify trends and forecast possibilities.	
3.d.	Process data and report results.	
4 1-	Plan and manage activities to develop a solution or complete a project.	
4.b.	Plan and manage activities to develop a solution or comp	plete a project.





5.a.	Advocate and practice safe, legal, and responsible use of information and technology.
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.
5.c.	Demonstrate personal responsibility for lifelong learning.