KINDERGARTEN

Kindergarten	Circles, Triangles, and Squares - Oh My!	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Kindergarten	Let's Write!	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Kindergarten	That's the Truth!	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
Kindergarten	Where Do We Live?	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 1

Grade 1	From Fact to Fantasy	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 1	Out of This World	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 1	Spend, Save, Share	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

Grade 1	What Do You Think?	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 1	Where in the World	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 1	World of Shapes	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 2

Grade 2	Every Picture Tells a Story	Project
Code	Standard	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
Grade 2	Friendly Letters	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 2	It's Natural	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 2	Rainy Day Savings	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 2	Rock Stars	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	

2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 2	The Shapes of Our Lives	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 3

Grade 3	A Look from Above	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 3	Back to Nature	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 3	Riddle Me This	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 3	Stand by Your Plan	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

Grade 3	The Life and Times	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 3	**Write It Up!**	**Project**
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	

GRADE 4

Grade 4	Be Money Smart	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 4	**Find the Angle**	**Project**
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 4	**Let's Be Safe Online**	**Project**
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	

Grade 4	Outlining the Water Cycle	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 4	State Regions	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 4	State the Facts	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 5

Grade 5	Advice Column	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 5	Decisions, Decisions	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 5	Environmental Changes	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

Grade 5	Finding Facts in Fiction	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 5	What Is the Alternative?	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 5	What's the Point?	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 6

Grade 6	Hard Rock, Soft Rock, Why Rock?	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 6	Kidtown	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	

2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	
Grade 6	Small Screens, Big Thinkers	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 6	Take Some Credit	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.b.	Select and use applications effectively and productively.	
Grade 6	Tech No-Nos	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
Grade 6	Write Like the Pros	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	

2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
Grade 6	Healthy Watersheds, Healthy Communities	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

GRADE 7

Grade 7	Isn't It the Truth?	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
6.b.	Select and use applications effectively and productively.	
Grade 7	Philanthropy 101	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 7	Tech Times	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
Grade 7	Where 2-D and 3-D Intersect	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	

2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.d.	Contribute to project teams to produce original works or solve problems.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
6.b.	Select and use applications effectively and productively.	
Grade 7	Writing Paths	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
3.b.	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media.	
3.c.	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.a.	Advocate and practice safe, legal, and responsible use of information and technology.	
6.b.	Select and use applications effectively and productively.	
GRADE 8		
Grade 8	Building a Balanced Budget	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
3.d.	Process data and report results.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
4.c.	Collect and analyze data to identify solutions and/or make informed decisions.	
Grade 8	Mandala	Project
Code	Standard	
1.a.	Apply existing knowledge to generate new ideas, products, or processes.	
1.b.	Create original works as a means of personal or group expression.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
4.b.	Plan and manage activities to develop a solution or complete a project.	

Grade 8	Persuasive Essay and the Writing Process	Project
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 8	**Plate Tectonics**	**Project**
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
1.c.	Use models and simulations to explore complex systems and issues.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
Grade 8	**The Trail of Tears**	**Project**
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	
Grade 8	**Wiki Project**	**Project**
Code	Standard	
1.b.	Create original works as a means of personal or group expression.	
2.a.	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media.	
2.b.	Communicate information and ideas effectively to multiple audiences using a variety of media and formats.	
2.c.	Develop cultural understanding and global awareness by engaging with learners of other cultures.	
2.d.	Contribute to project teams to produce original works or solve problems.	
4.b.	Plan and manage activities to develop a solution or complete a project.	
5.b.	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity.	