

# NEW RELEASE | BOOKS | COMPUTING & APPS

## Digital Art Lighting: Everyday Guides Made Easy

Covering theory, technical tips and software, along with simple, **step-by-step advice**, *Digital Art Lighting Basics* helps you harness the power of light in your digital art.

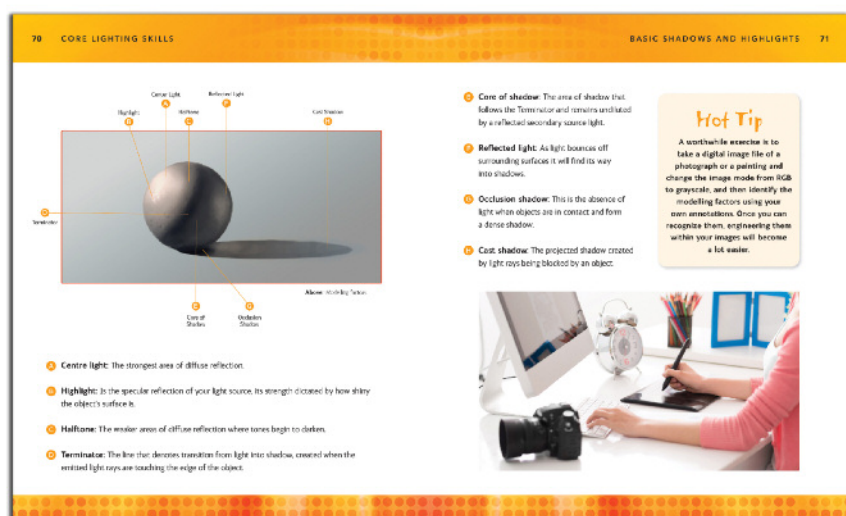
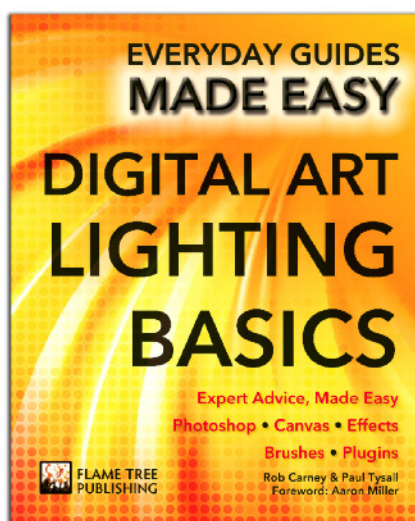
**Search terms:** expert advice made easy, digital art help, everyday guides

Lighting can be the difference between an artwork looking fantastic or drab. Though learning how to use digital light software can seem daunting, this practical guide goes through all the theory, **technical tips**, and programmes you need to know to get started. All explained with simple, jargon-free advice, *Digital Art Lighting Basics* helps you **harness the power of light** in your digital art.

First, discover the basic principles of light and how it behaves in the real world – including **reflection, refraction, diffraction** and more. Then see how to take this knowledge and apply it to your art, deciding on what types of lighting you will use – from frontal to contre-jour. You will then be introduced to the key 2D and 3D software out there for creating fabulously lit digital art, before being taken through a host of **step-by-step examples** of the core skills you should practise.

With **easy-to-understand** theory, hardware recommendations, handy **visual examples** and much more, *Digital Art Lighting Basics* is a must-own book for anyone looking to bring their digital artwork to life.

Product short link: [www.flametr.com/DigitalArtLighting](http://www.flametr.com/DigitalArtLighting)



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