SADLIER

Common Core Progress Mathematics

Aligned to the

Tennessee Common Core State Standards for Mathematics

Grade 3

Contents

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Operations and Algebraic Thinking 3.OA

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
Represent and solve problems involving multiplication and division.	
1. Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. *For example, describe a context in which a total number of objects can be expressed as 5 × 7.*	**Lesson 1** **Interpret Products of Whole Numbers**—pp. 10–17
2. Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. *For example, describe a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8.*	**Lesson 2** **Interpret Quotients of Whole Numbers**—pp. 18–26
3. Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	**Lesson 3** **Problem Solving: Multiplication/Division and Equal Groups**—pp. 26–33 **Lesson 4** **Problem Solving: Multiplication/Division and Arrays**—pp. 34–41 **Lesson 32** **Problem Solving: Measurement**—pp. 288–295
4. Determine the unknown whole number in a multiplication or division equation relating three whole numbers. *For example, determine the unknown number that makes the equation true in each of the equations 8 × ? = 48, 5 = □ ÷ 3, 6 × 6 = ?.*	**Lesson 5** **Find Unknown Numbers in Multiplication and Division Equations**—pp. 42–49
Understand properties of multiplication and the relationship between multiplication and division.	
5. Apply properties of operations as strategies to multiply and divide.[2] *Examples: If 6 × 4 = 24 is known, then 4 × 6 = 24 is also known. (Commutative property of multiplication.) 3 × 5 × 2 can be found by 3 × 5 = 15, then 15 × 2 = 30, or by 5 × 2 = 10, then 3 × 10 = 30. (Associative property of multiplication.) Knowing that 8 × 5 = 40 and 8 × 2 = 16, one can find 8 × 7 as 8 × (5 + 2) = (8 × 5) + (8 × 2) = 40 + 16 = 56. (Distributive property.)* [2]Students need not use formal terms for these properties.	**Lesson 6** **Apply Commutative and Associative Properties to Multiply**—pp. 50–57 **Lesson 7** **Apply the Distributive Property to Multiply**—pp. 58–65

Operations and Algebraic Thinking 3.OA

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6. Understand division as an unknown-factor problem. *For example, find 32 ÷ 8 by finding the number that makes 32 when multiplied by 8. Multiply and divide within 100.*	**Lesson 8** **Divide by Finding an Unknown Factor**—pp. 66–73
Multiply and divide within 100.	
7. Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that 8 × 5 = 40, one knows 40 ÷ 5 = 8) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers. Solve problems involving the four operations, and identify and explain patterns in arithmetic.	**Lesson 9** **Multiply and Divide Fluently within 100**—pp. 80–87
Solve problems involving the four operations, and identify and explain patterns in arithmetic.	
8. Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.[3] [3]This standard is limited to problems posed with whole numbers and having whole-number answers; students should know how to perform operations in the conventional order when there are no parentheses to specify a particular order (Order of Operations).	**Lesson 10** **Problem Solving: Two-Step Problems**—pp. 88–95 **Lesson 11** **Problem Solving: Use Equations**—pp. 96–103
9. Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. *For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.*	**Lesson 12** **Identify and Explain Arithmetic Patterns**—pp. 104–111

Number and Operations in Base Ten 3.NBT

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
Use place value understanding and properties of operations to perform multi-digit arithmetic.	
1. Use place value understanding to round whole numbers to the nearest 10 or 100.	**Lesson 13** **Round Whole Numbers to the Nearest 10 or 100**—pp. 112–119

Number and Operations in Base Ten 3.NBT

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
2. Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	**Lesson 14** **Add and Subtract Fluently within 1000**—pp. 120–127
3. Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9×80, 5×60) using strategies based on place value and properties of operations.	**Lesson 15** **Multiply One-Digit Whole Numbers by Multiples of 10**—pp. 128–135

Number and Operations—Fractions 3.NF

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
Develop understanding of fractions as numbers.	
1. Understand a fraction 1/*b* as the quantity formed by 1 part when a whole is partitioned into *b* equal parts; understand a fraction *a*/*b* as the quantity formed by *a* parts of size 1/*b*.	**Lesson 16** **Understand Unit Fractions as Quantities**—pp. 142–149
	Lesson 17 **Understand Fractions as Quantities**—pp. 150–157
2. Understand a fraction as a number on the number line; represent fractions on a number line diagram.	
a. Represent a fraction 1/*b* on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/*b* and that the endpoint of the part based at 0 locates the number 1/*b* on the number line.	**Lesson 18** **Understand Fractions on the Number Line**—pp. 158–165
b. Represent a fraction *a*/*b* on a number line diagram by marking off a lengths 1/*b* from 0. Recognize that the resulting interval has size *a*/*b* and that its endpoint locates the number *a*/*b* on the number line.	**Lesson 18** **Understand Fractions on the Number Line**—pp. 158–165
3. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.	
a. Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.	**Lesson 19** **Understand Equivalent Fractions**—pp. 166–173
b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model.	**Lesson 20** **Write Equivalent Fractions**—pp. 174–181

Number and Operations—Fractions 3.NF

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c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. *Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.*	**Lesson 21** **Relate Whole Numbers and Fractions**—pp. 182–189
d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.	**Lesson 22** **Compare Fractions: Same Denominator**—pp. 190–197 **Lesson 23** **Compare Fractions: Same Numerator**—pp. 198–205

Measurement and Data 3.MD

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	
1. Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	**Lesson 24** **Problem Solving: Time**—pp. 218–225
2. Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).[6] Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.[7] [6] Excludes compound units such as cm^3 and finding the geometric volume of a container. [7] Excludes multiplicative comparison problems (problems involving notions of "times as much."	**Lesson 25** **Problem Solving: Volumes and Masses**—pp. 226–233 **Lesson 32** **Problem Solving: Measurement**—pp. 288–295
Represent and interpret data.	
3. Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs.	**Lesson 26** **Draw Graphs to Represent Categorical Data**—pp. 234–241

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Measurement and Data 3.MD

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
– continued from previous page – For example, draw a bar graph in which each square in the bar graph might represent 5 pets.	
4. Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units—whole numbers, halves, or quarters.	**Lesson 27** **Generate and Graph Measurement Data**—pp. 242–249
Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	
5. Recognize area as an attribute of plane figures and understand concepts of area measurement.	
a. A square with side length 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure area.	**Lesson 28** **Understand Concepts of Area Measurement**—pp. 256–263
b. A plane figure which can be covered without gaps or overlaps by n unit squares is said to have an area of *n* square units.	**Lesson 28** **Understand Concepts of Area Measurement**—pp. 256–263
6. Measure areas by counting unit squares (square cm, square m, square in, square ft, and improvised units).	**Lesson 28** **Understand Concepts of Area Measurement**—pp. 256–263
7. Relate area to the operations of multiplication and addition.	
a. Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths.	**Lesson 29** **Find Areas of Rectangles: Tile and Multiply**—pp. 264–271
b. Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.	**Lesson 29** **Find Areas of Rectangles: Tile and Multiply**—pp. 264–271
c. Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and $b + c$ is the sum of $a \times b$ and $a \times c$. Use area models to represent the distributive property in mathematical reasoning.	**Lesson 30** **Find Areas of Rectangles: Use the Distributive Property**—pp. 272–279 **Lesson 32** **Problem Solving: Measurement**—pp. 288–295

Measurement and Data 3.MD

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d. Recognize area as additive. Find areas of rectilinear figures by decomposing them into non-overlapping rectangles and adding the areas of the non-overlapping parts, applying this technique to solve real world problems.	**Lesson 31** **Find Areas: Decompose Figures into Rectangles**—pp. 280–287 **Lesson 32** **Problem Solving: Measurement**—pp. 288–295
Geometric measurement: recognize perimeter.	
8. Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.	**Lesson 33** **Problem Solving: Perimeter**—pp. 296–303 **Lesson 34** **Problem Solving: Compare Perimeter and Area**—pp. 304–311

Geometry 3.G

Grade 3 Standards / Description	Sadlier Common Core Progress Mathematics, Grade 3
Solve problems involving measurement and estimation.	
1. Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	**Lesson 35** **Understand Shapes and Attributes**—pp. 312–319
2. Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. *For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.*	**Lesson 36** **Partition Shapes to Make Equal Areas**—pp. 320–327