DAN WOLCHONOK

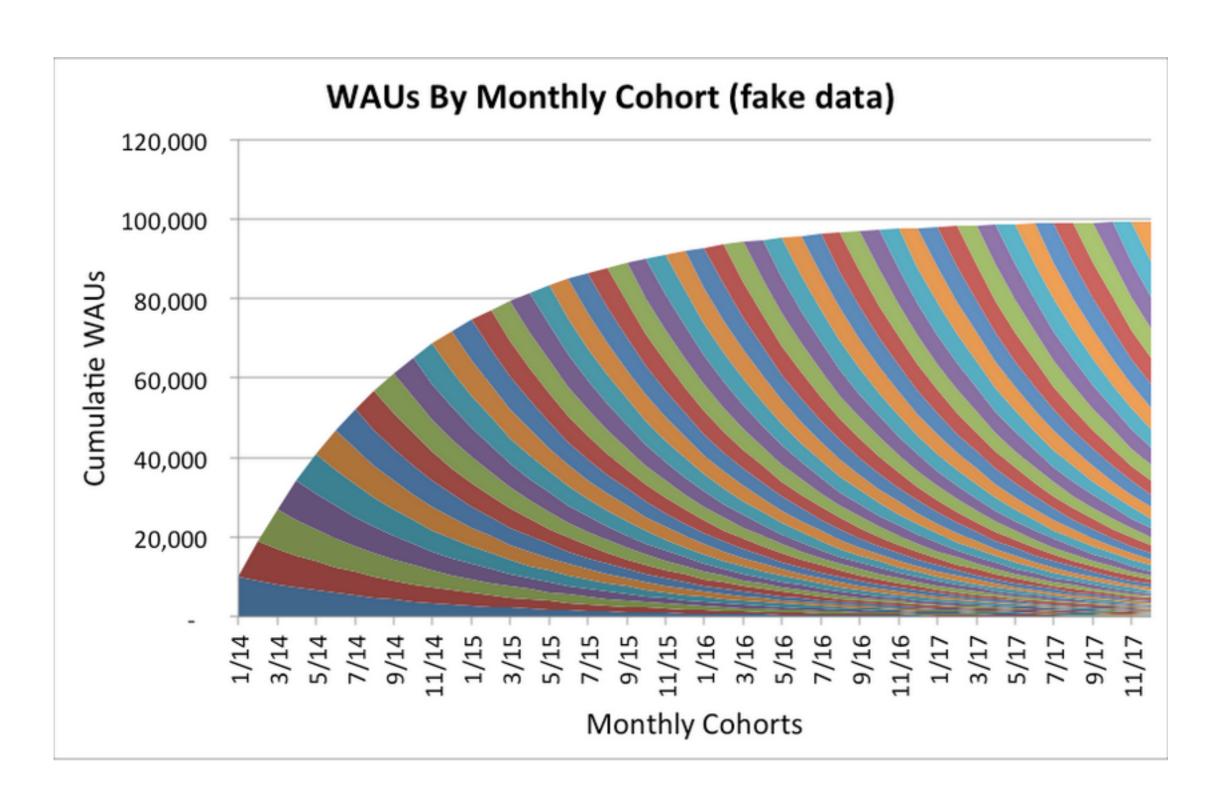
RETENTION EXPERIMENTS

DISCLAIMER ALL DATA IN THIS IS FA

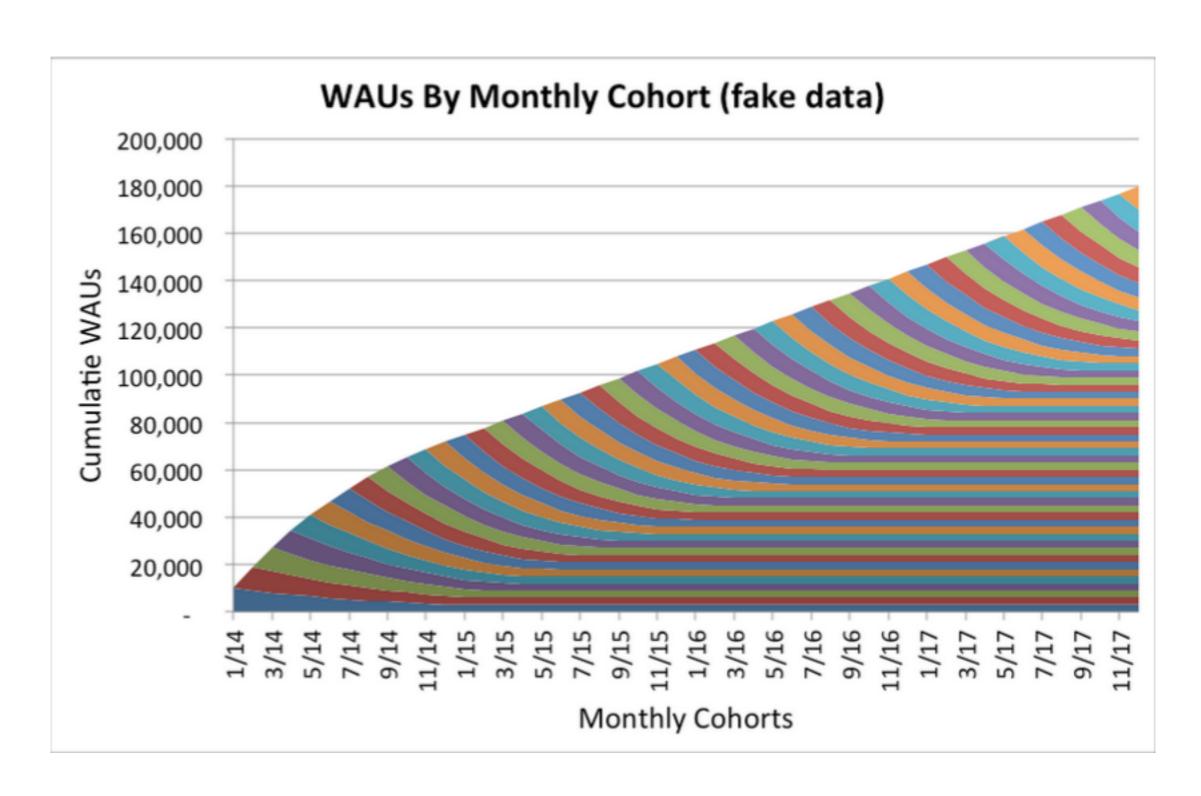
IF YOU HAVE POOR RETENTION, NOTHING ELSE MATTERS

BRIAN BALFOUR

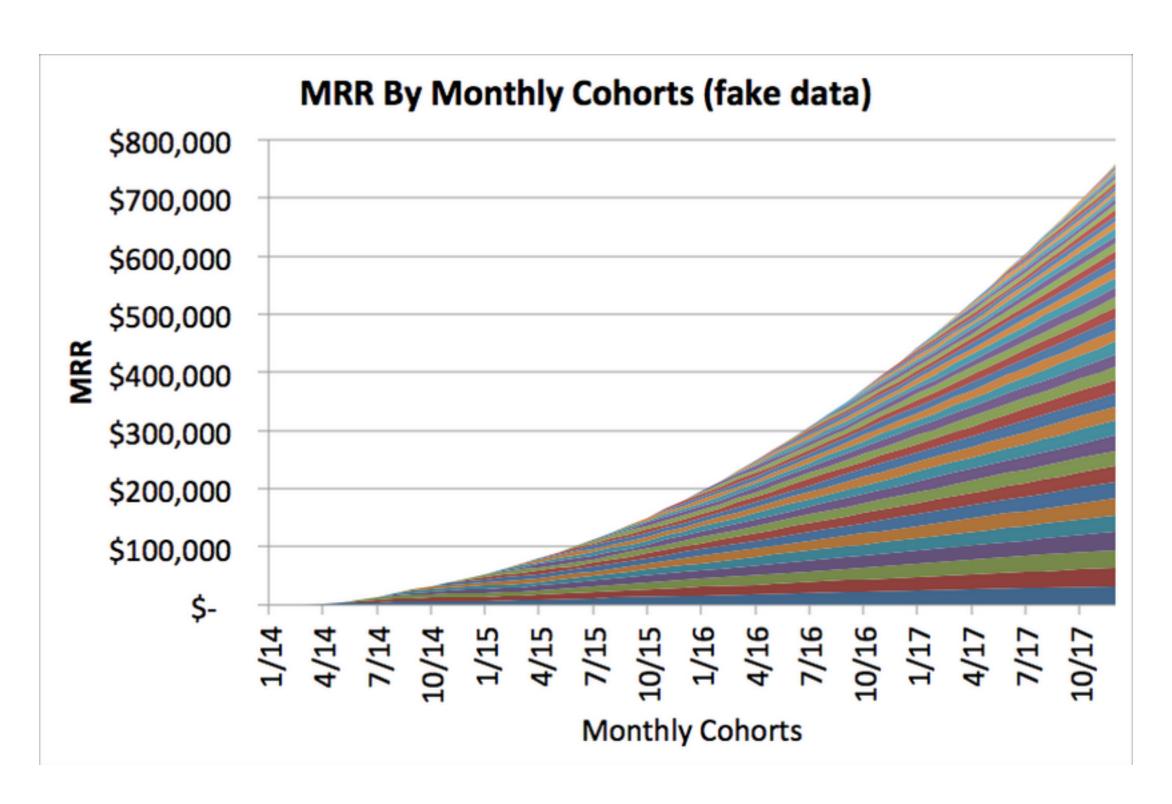
BAD RETENTION



GOOD RETENTION



RETENTION'S IMPACT ON \$



HIGHER RETENTION HIGHER LTV HIGHER ACQ. BUDGET

HIGHER RETENTION HIGHER VIRALITY LOWERS YOUR ACQ. ECONOMICS

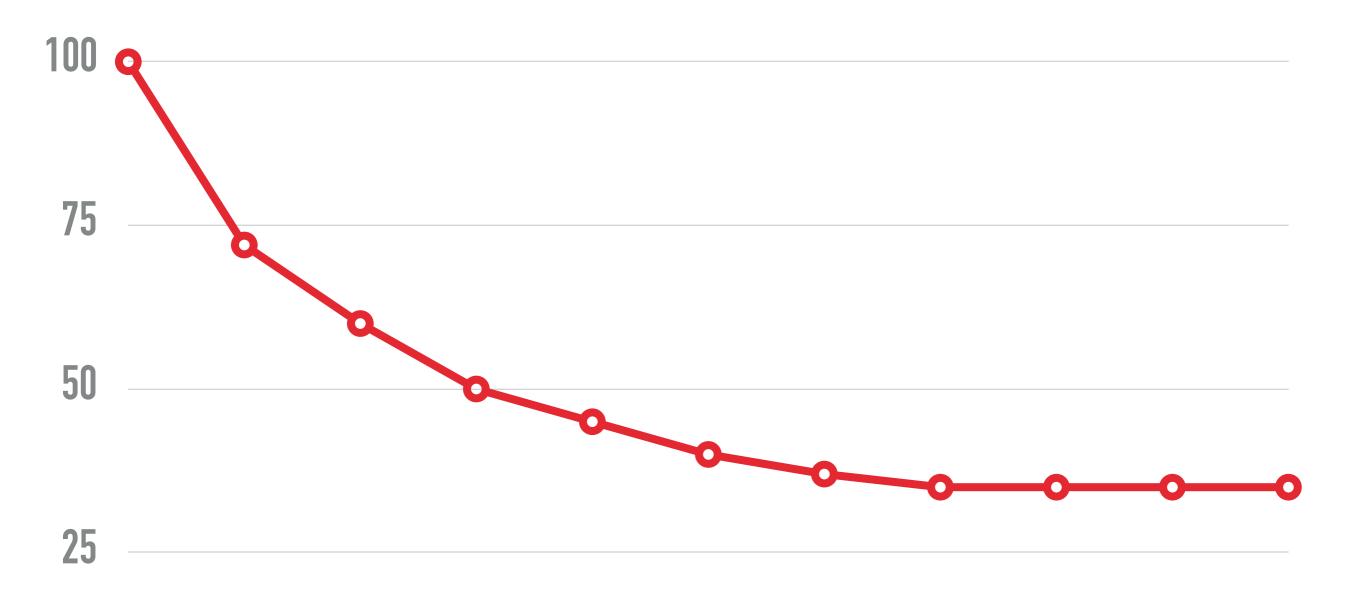
HIGHER RETENTION HIGHER UPGRADE RATES LOWER PAYBACK PERIOD



IMPACT OF RETENTION

VIRALITY, LTV,
PAYBACK PERIOD

RETENTION CHART



WEEK 0

WEEK 2

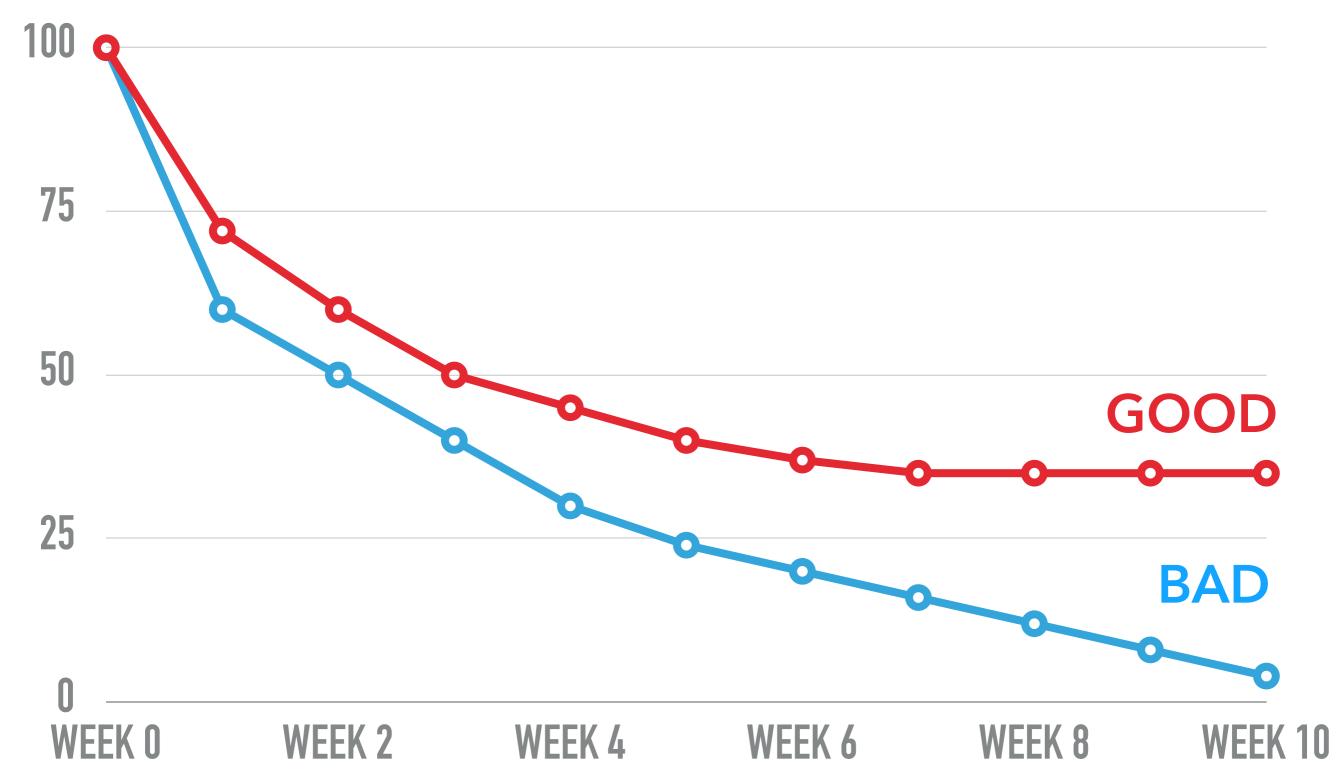
WEEK 4

WEEK 6

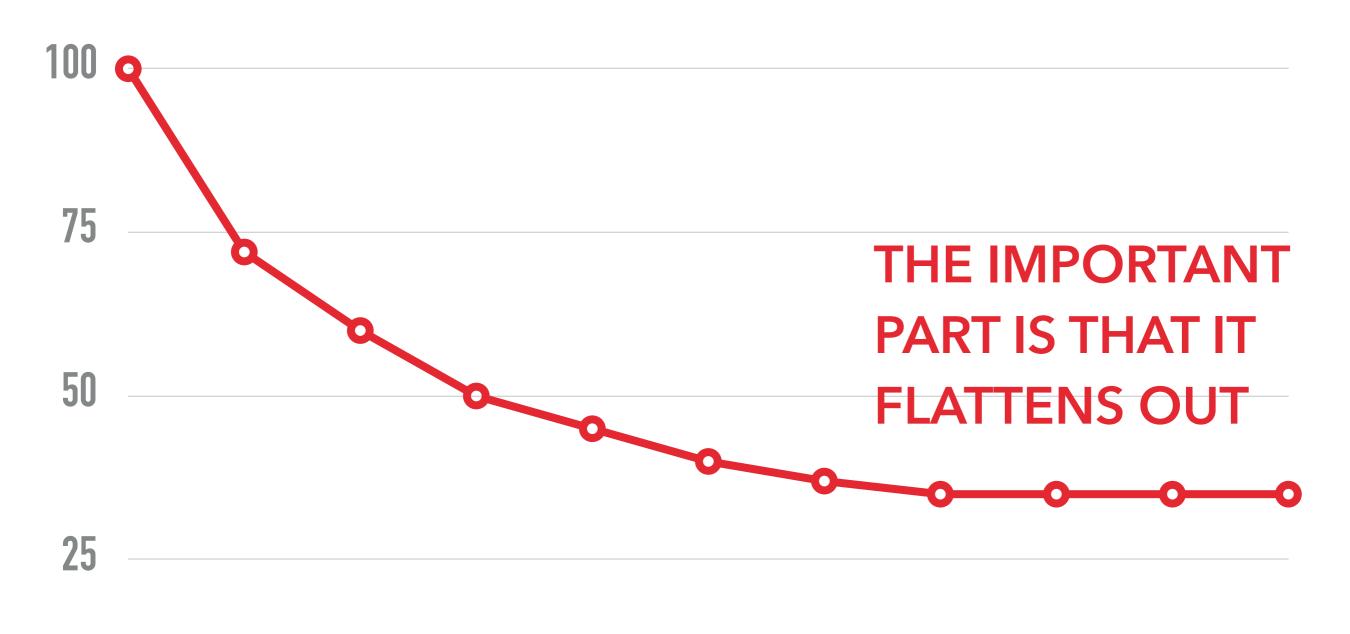
NEEK 8

WEEK 10

RETENTION GOALS



RETENTION GOALS



O — WEEK O

WEEK 2

WEEK 4

WEEK 6

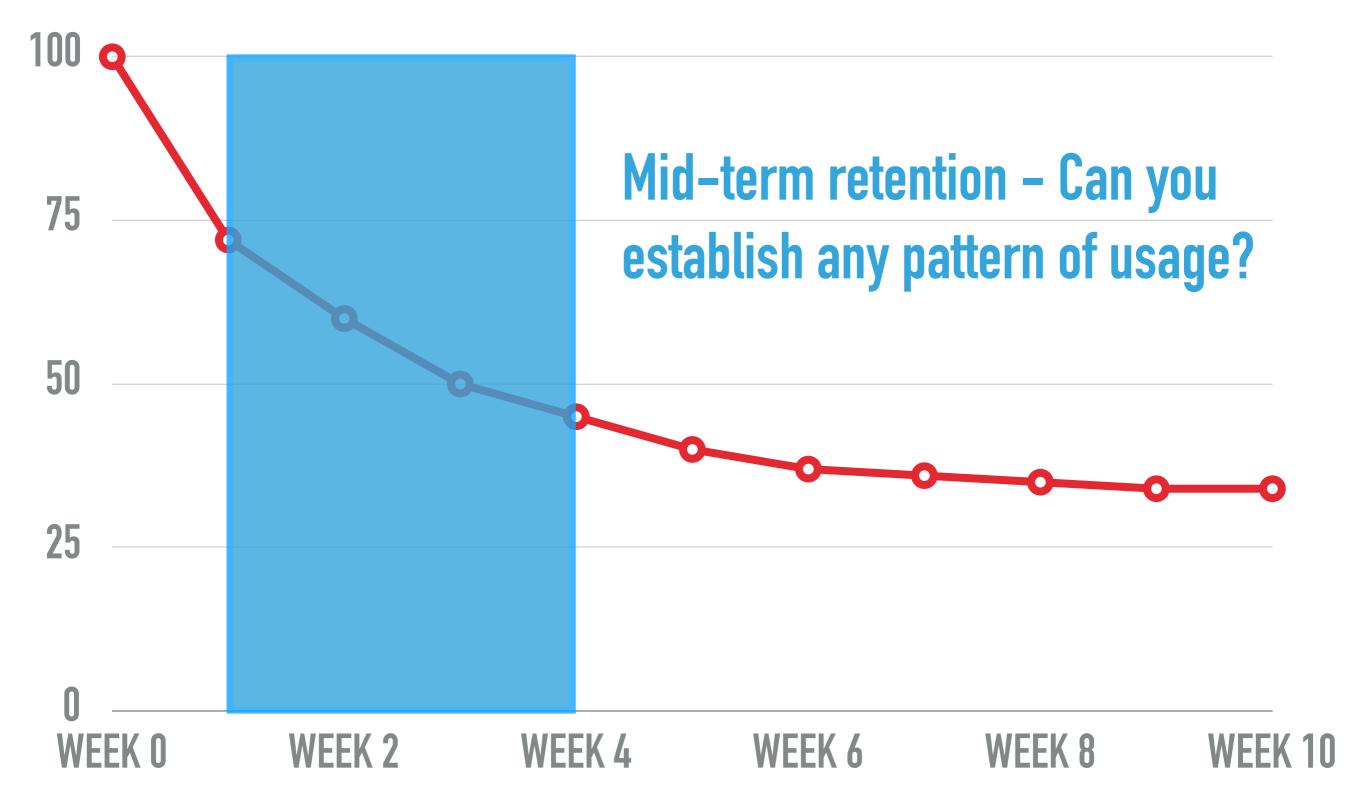
WEEK 8

WEEK 10

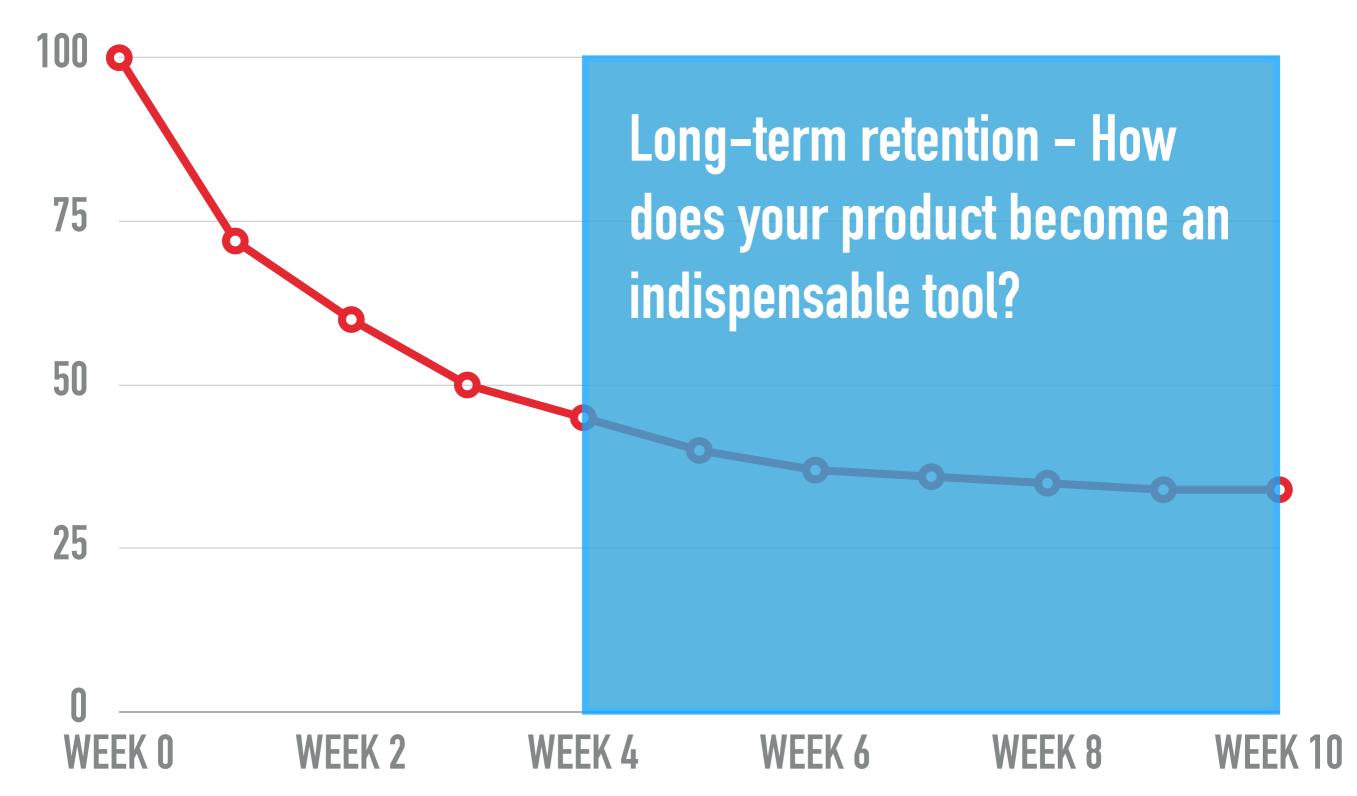
ANALYZING RETENTION

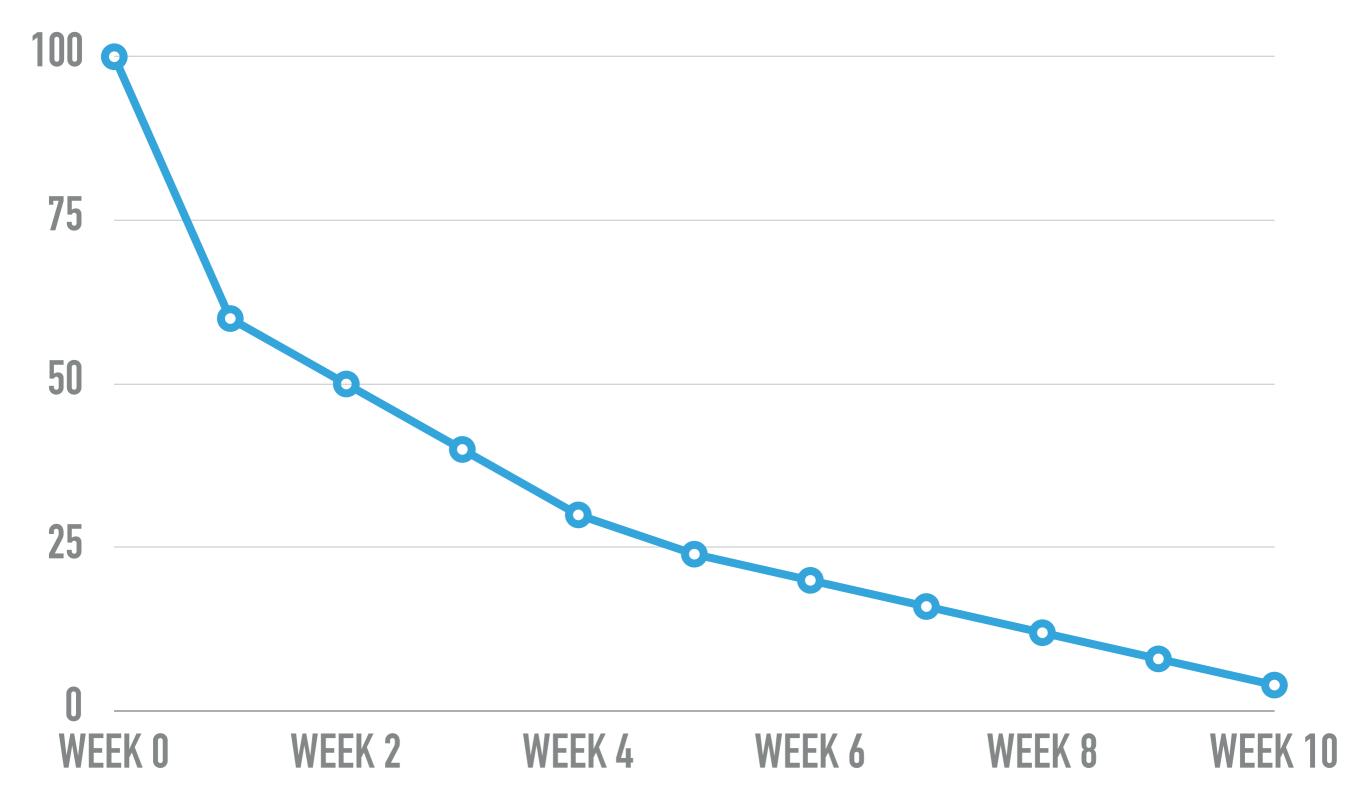


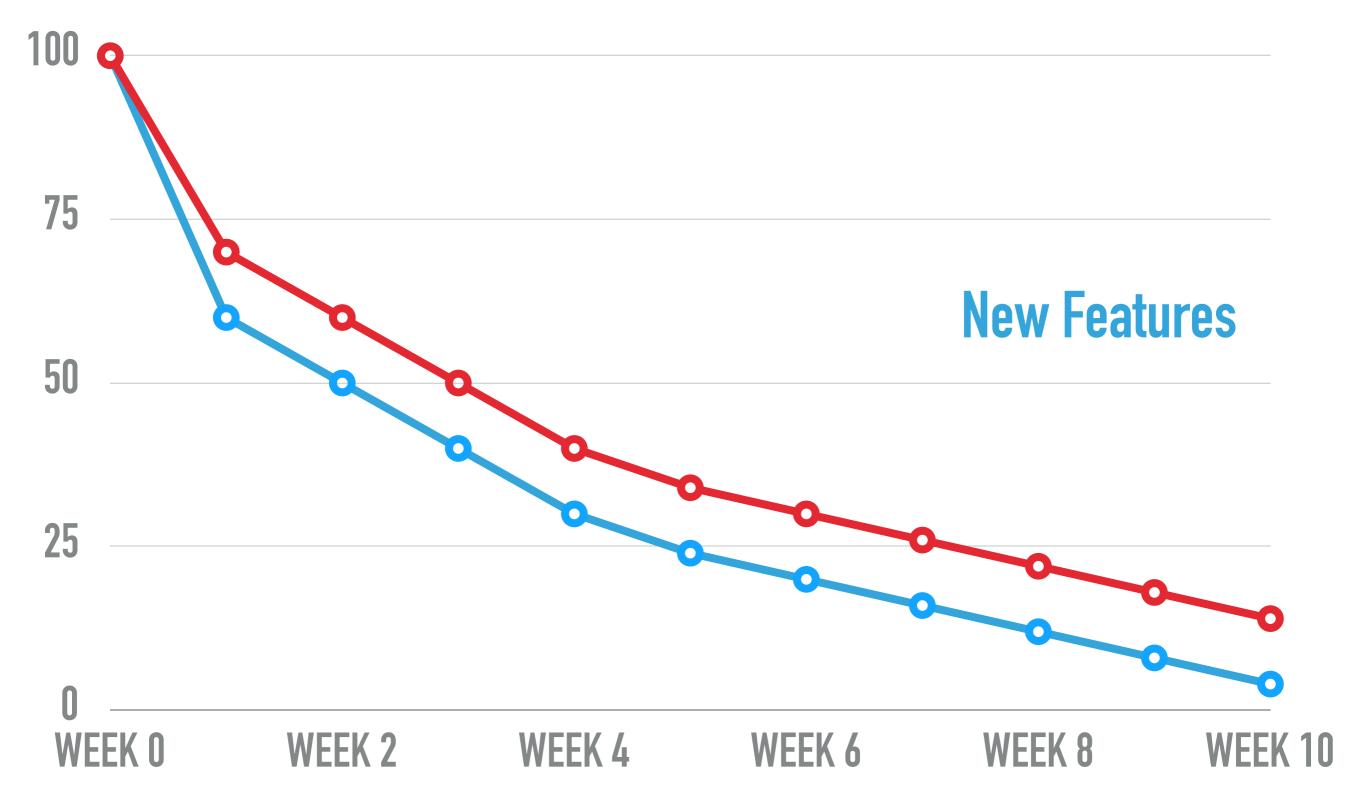
ANALYZING RETENTION

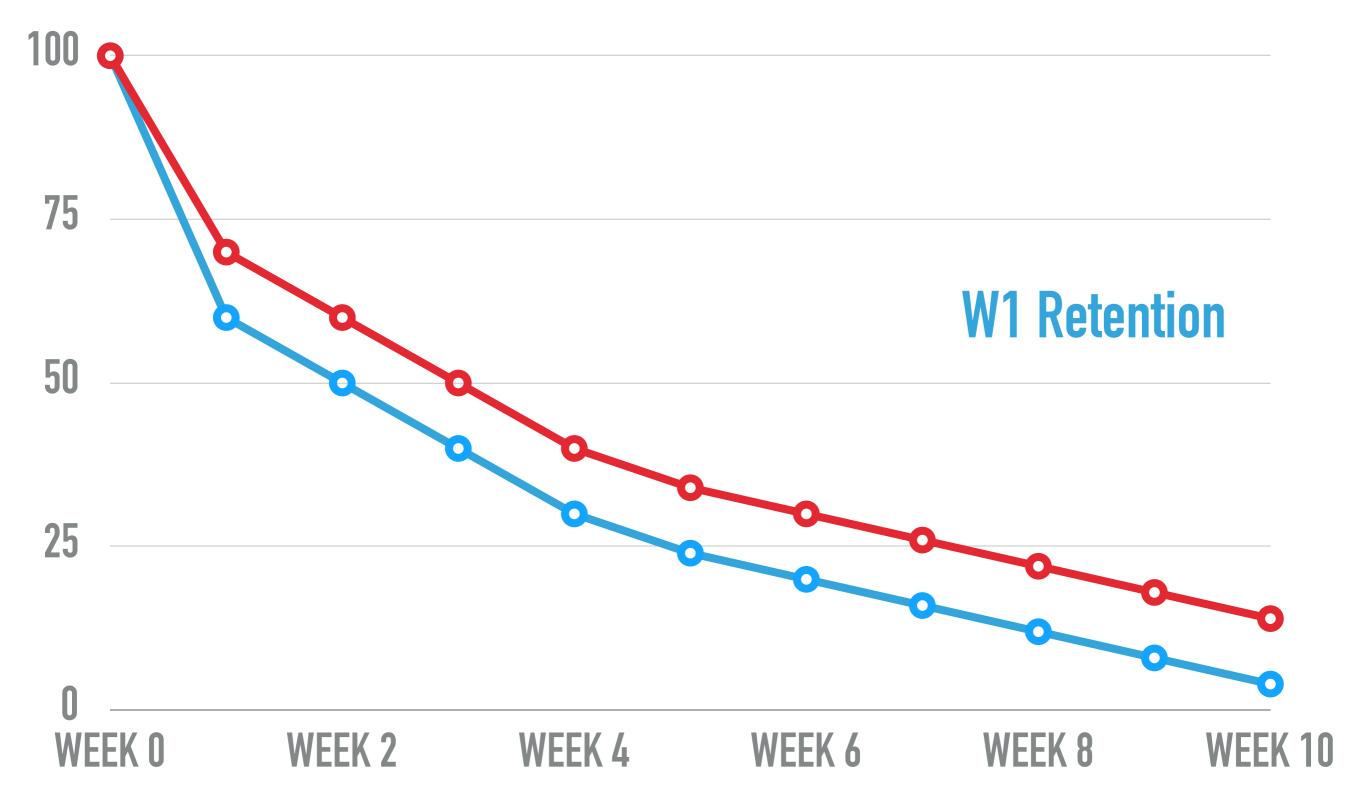


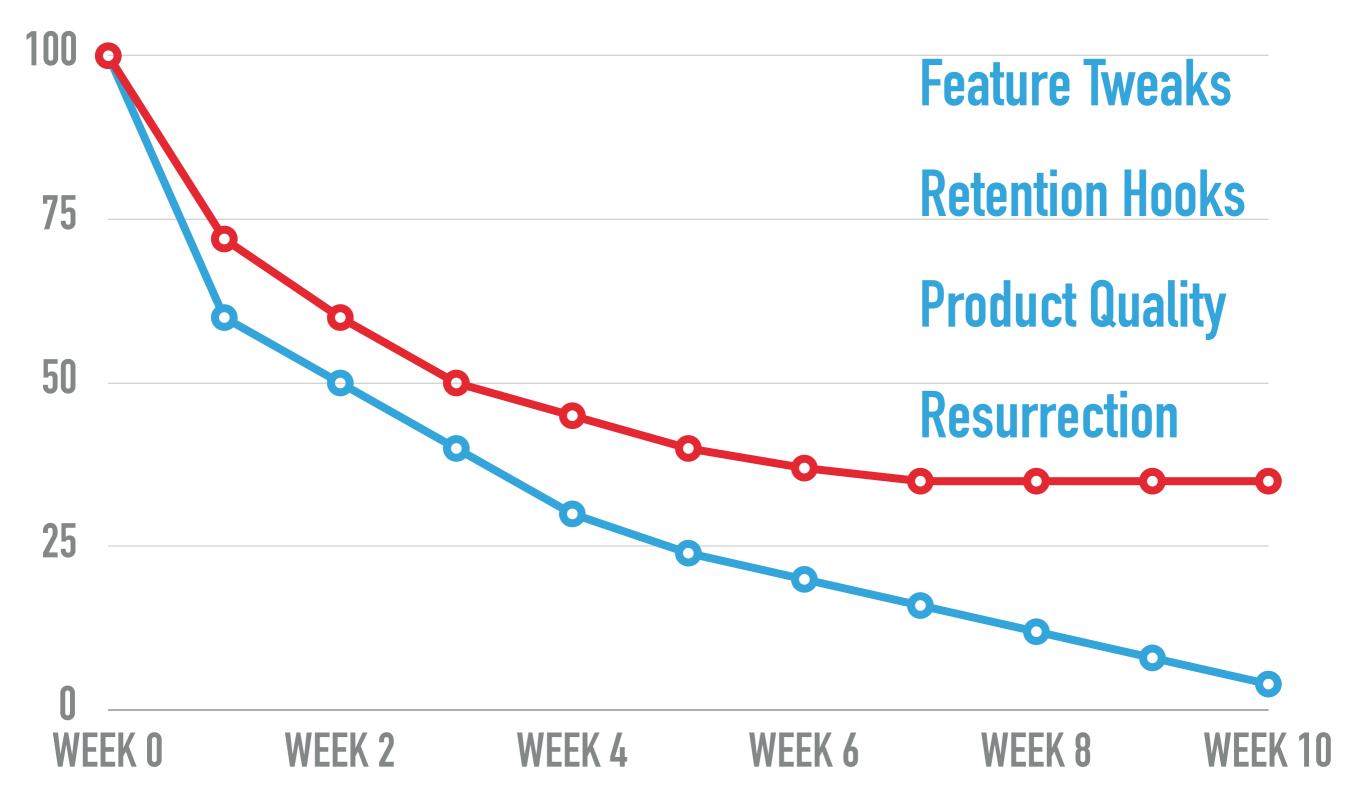
ANALYZING RETENTION



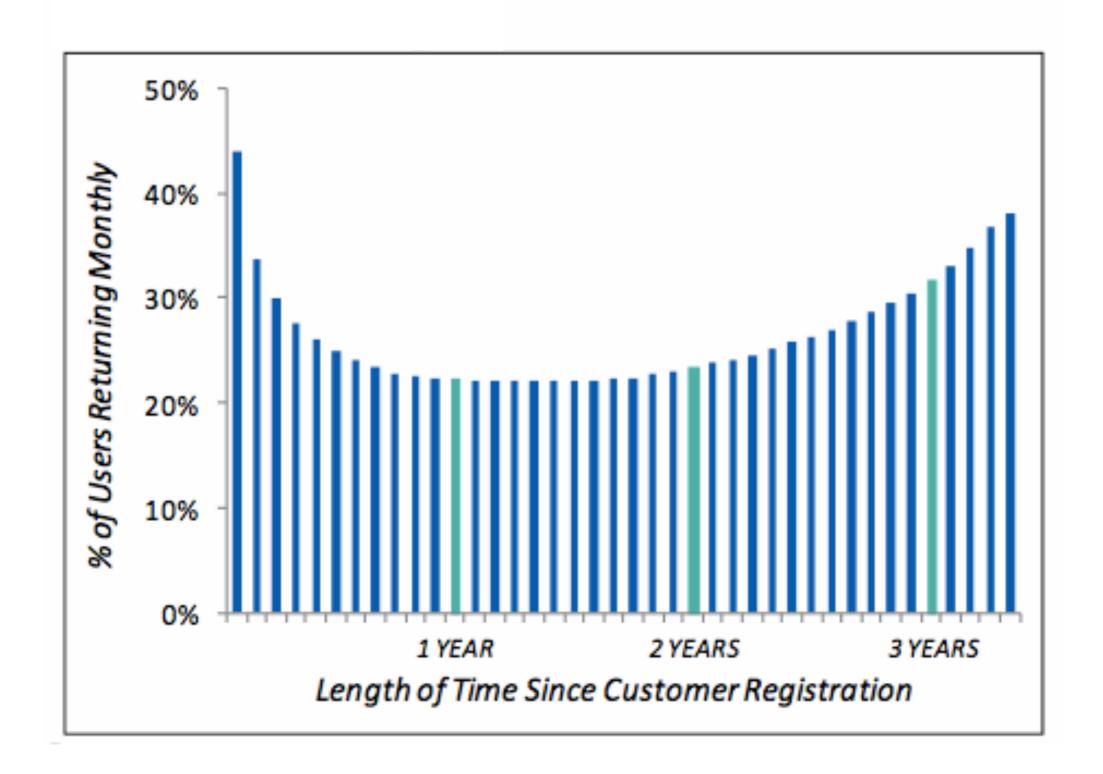








EVERNOTE "SMILE GRAPH"

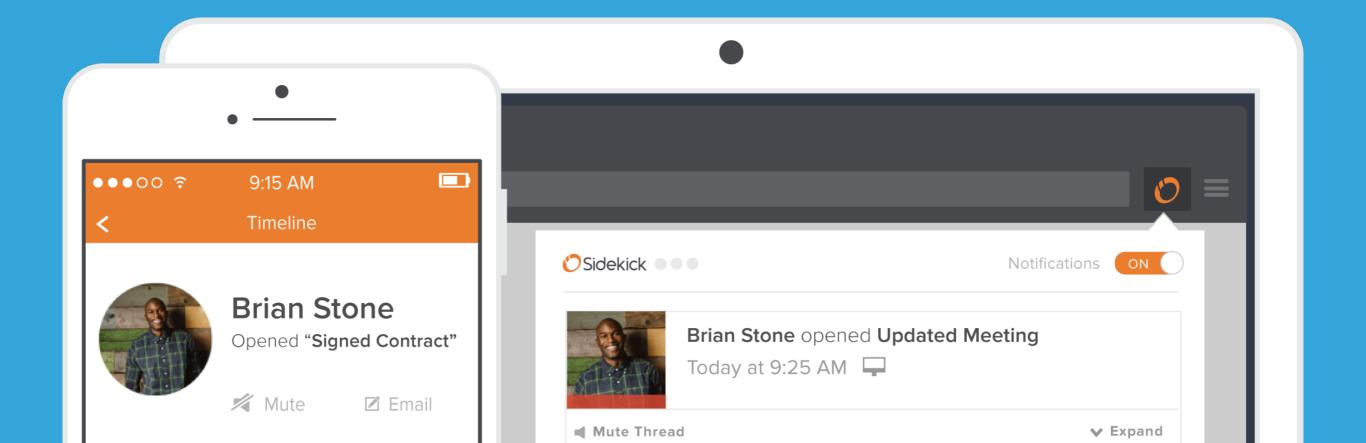


IT'S NOT ROCKET SCIENCE, HERE'S AN EXAMPLE

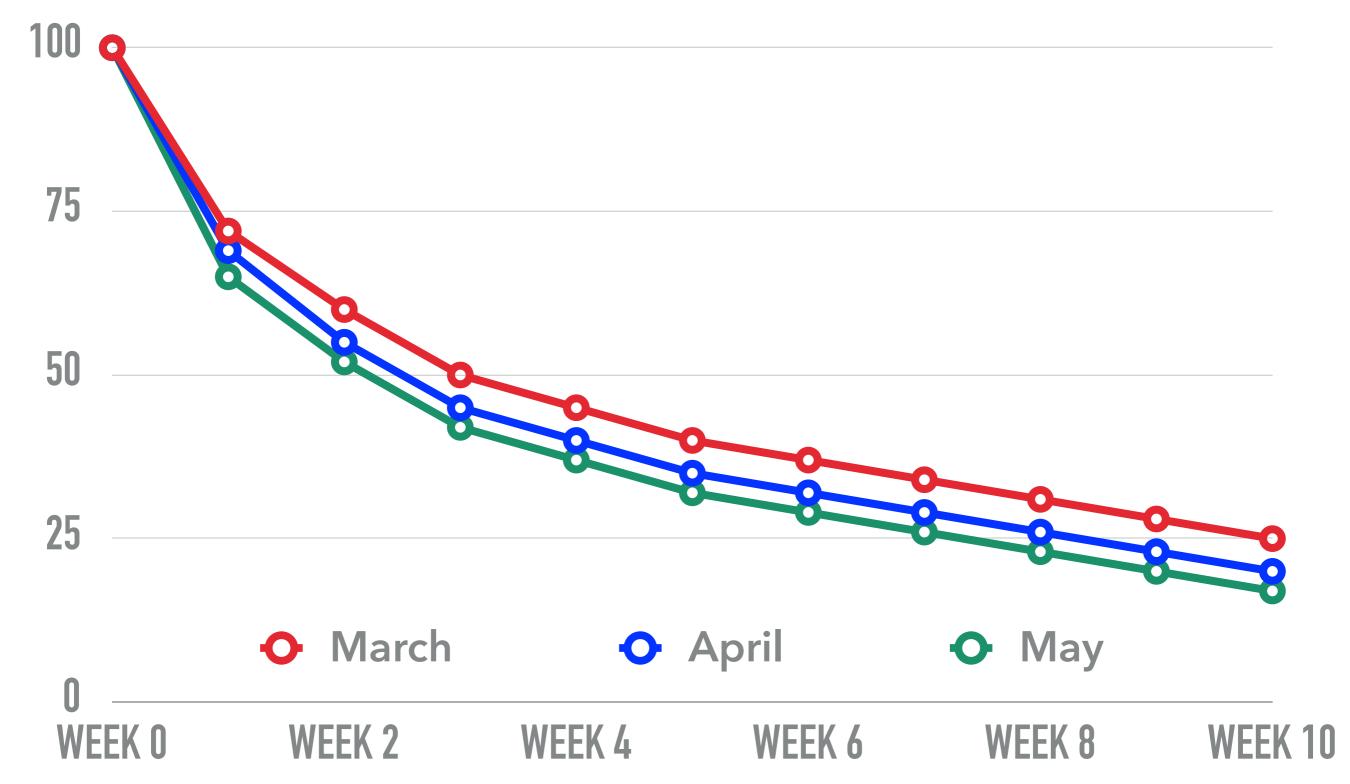




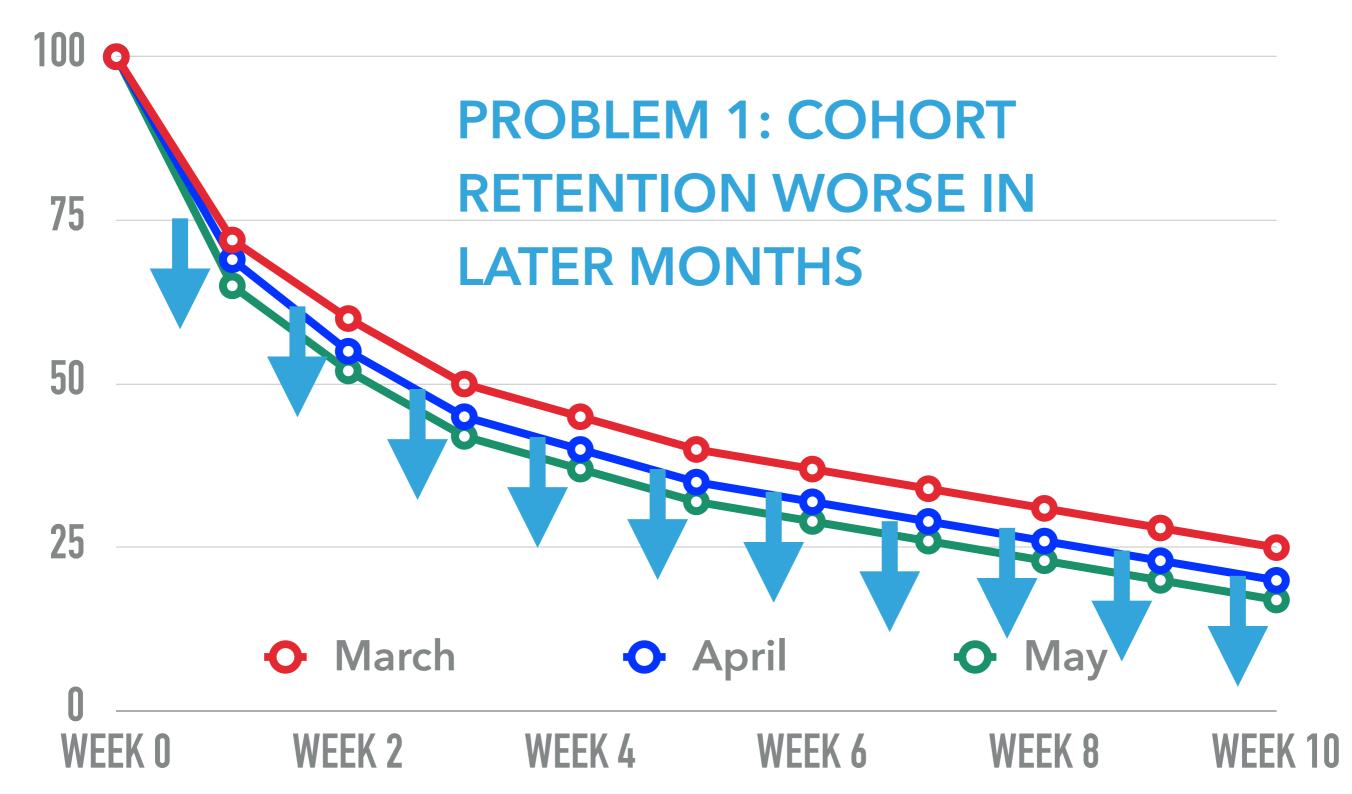
HUBSPOT SALES PLATFORM



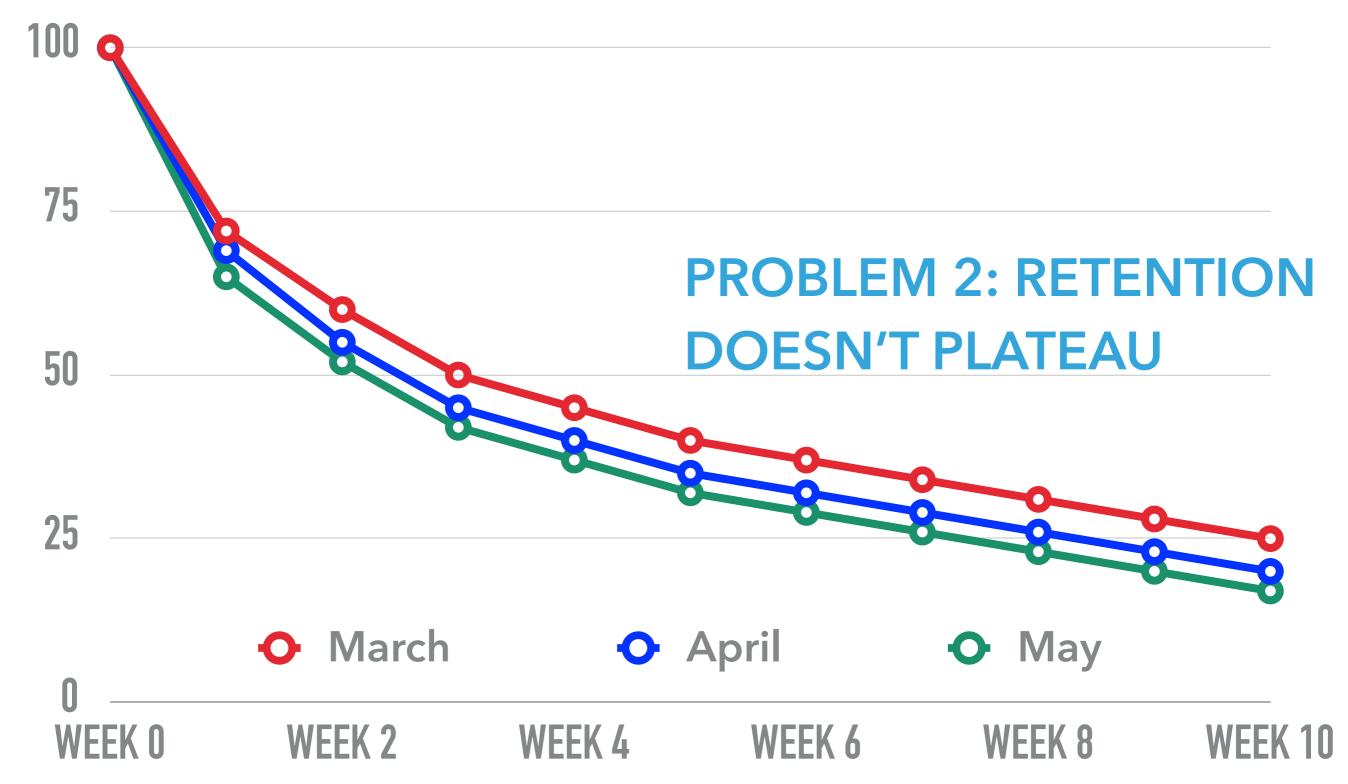
THE PROBLEMS

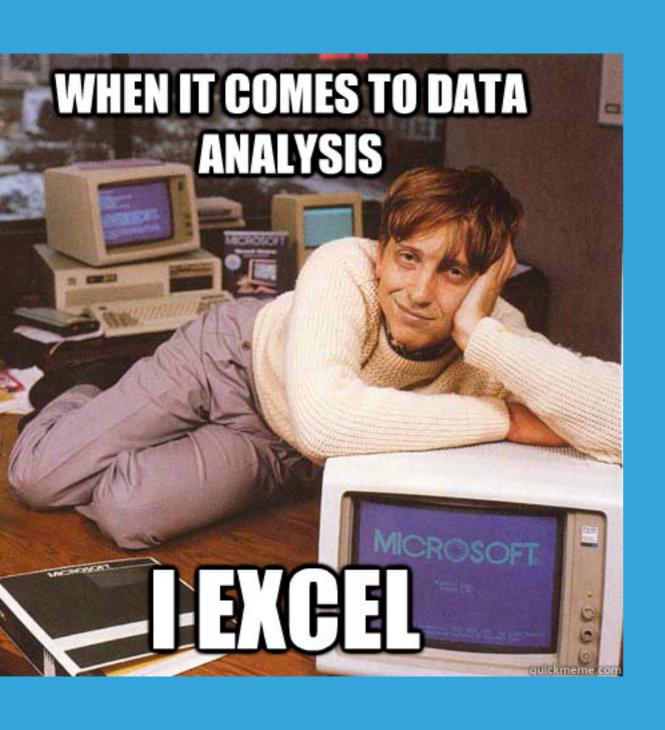


THE PROBLEMS



THE PROBLEMS

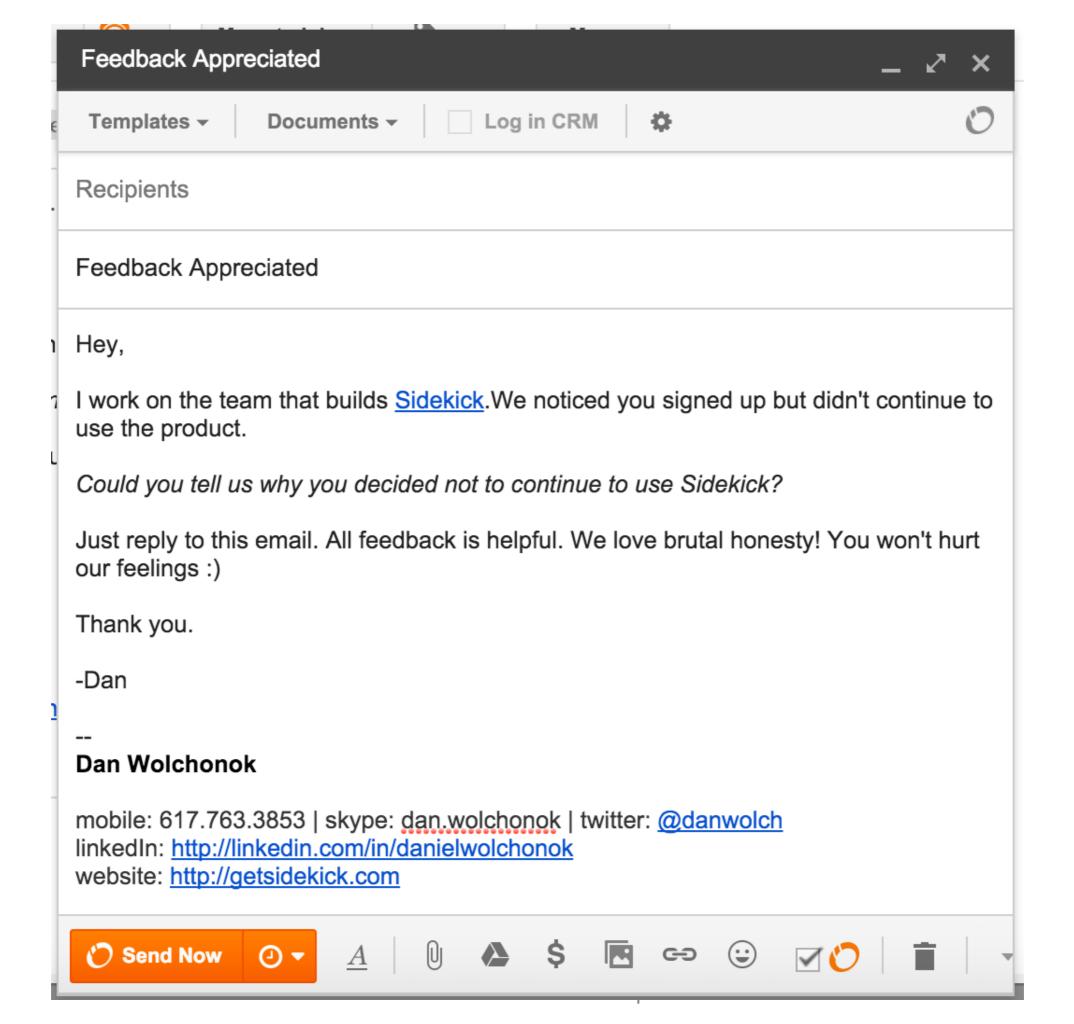




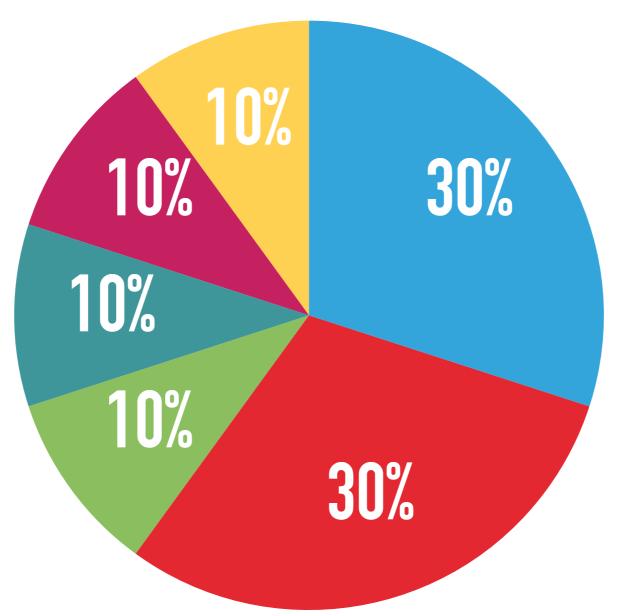
WHY AREN'T PEOPLE USING IT AFTER 1 WEEK?

"Drive By" Usage in Week One





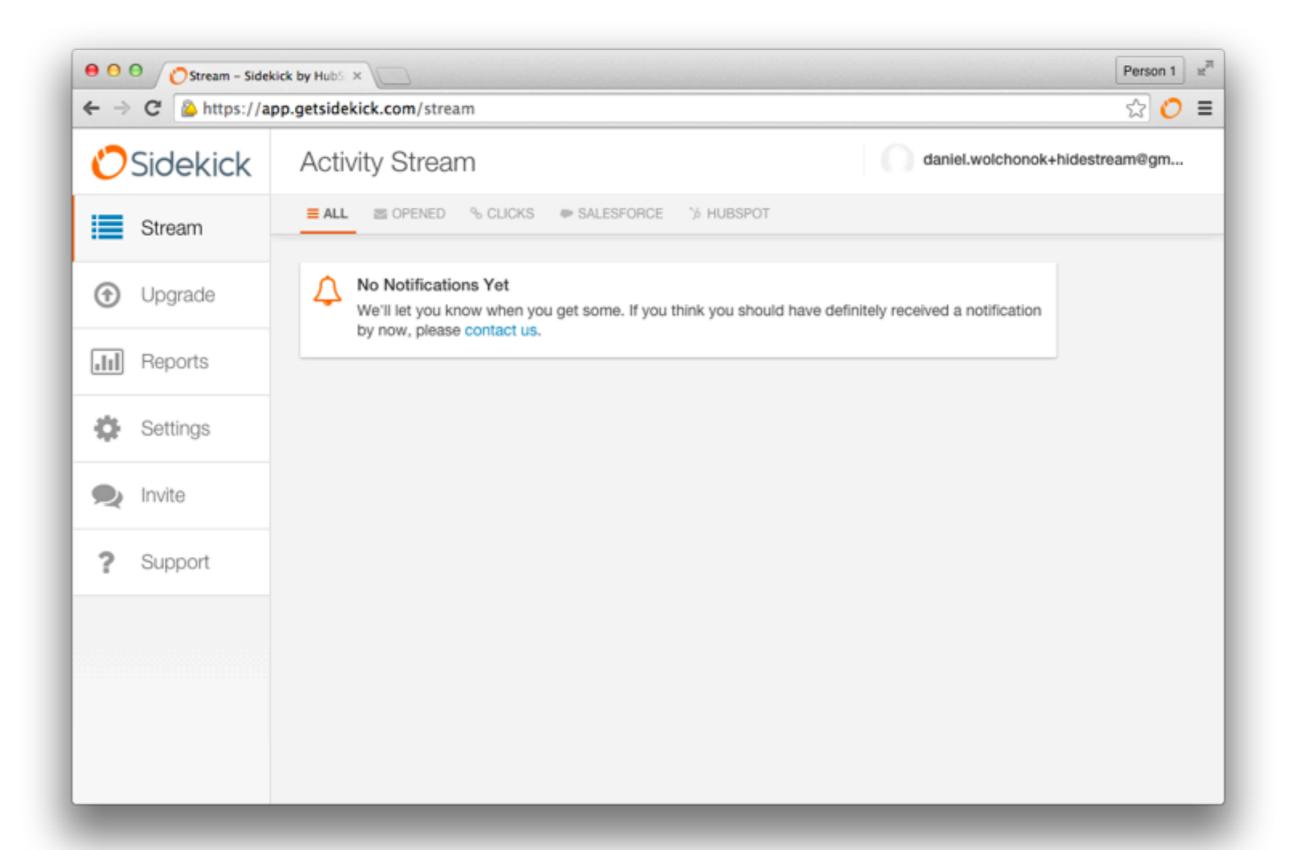
"Drive By" Reasons in Week One

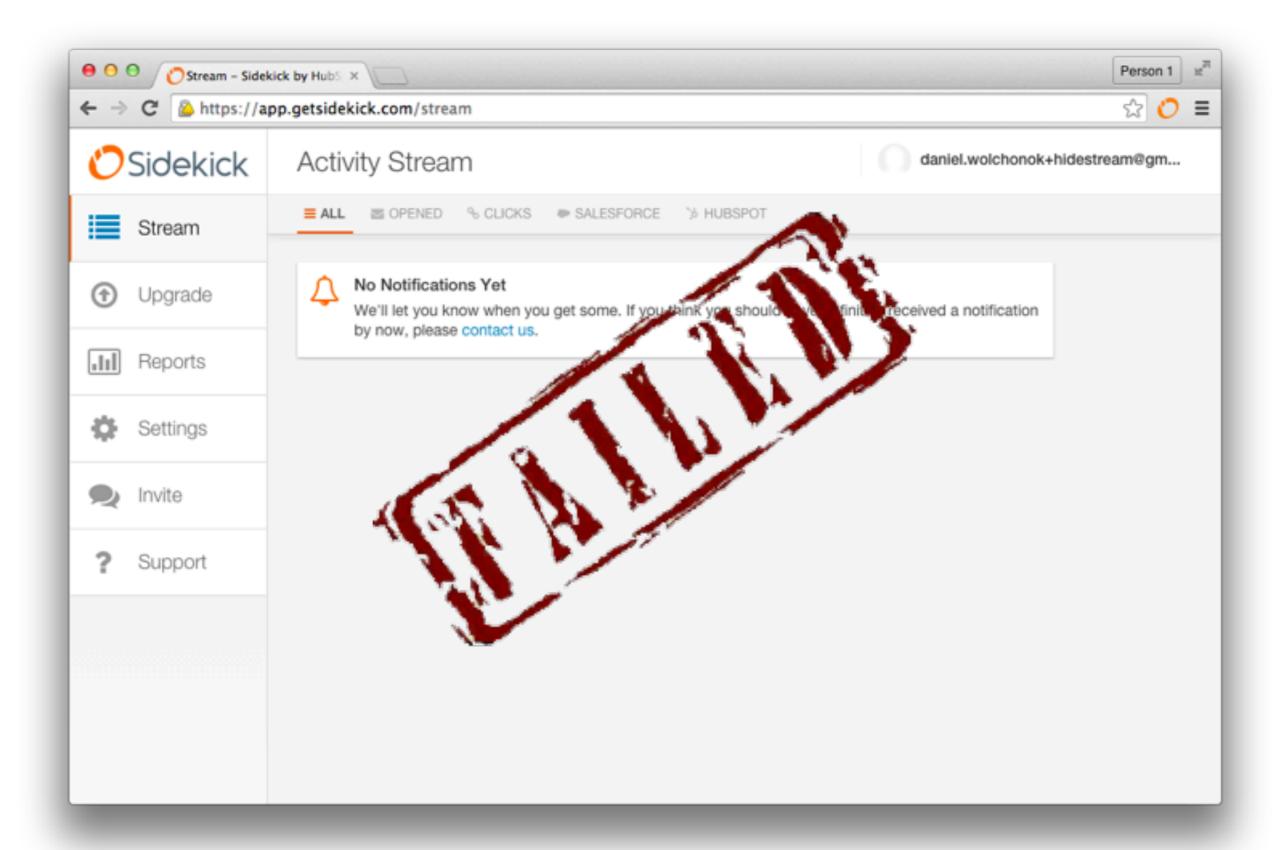


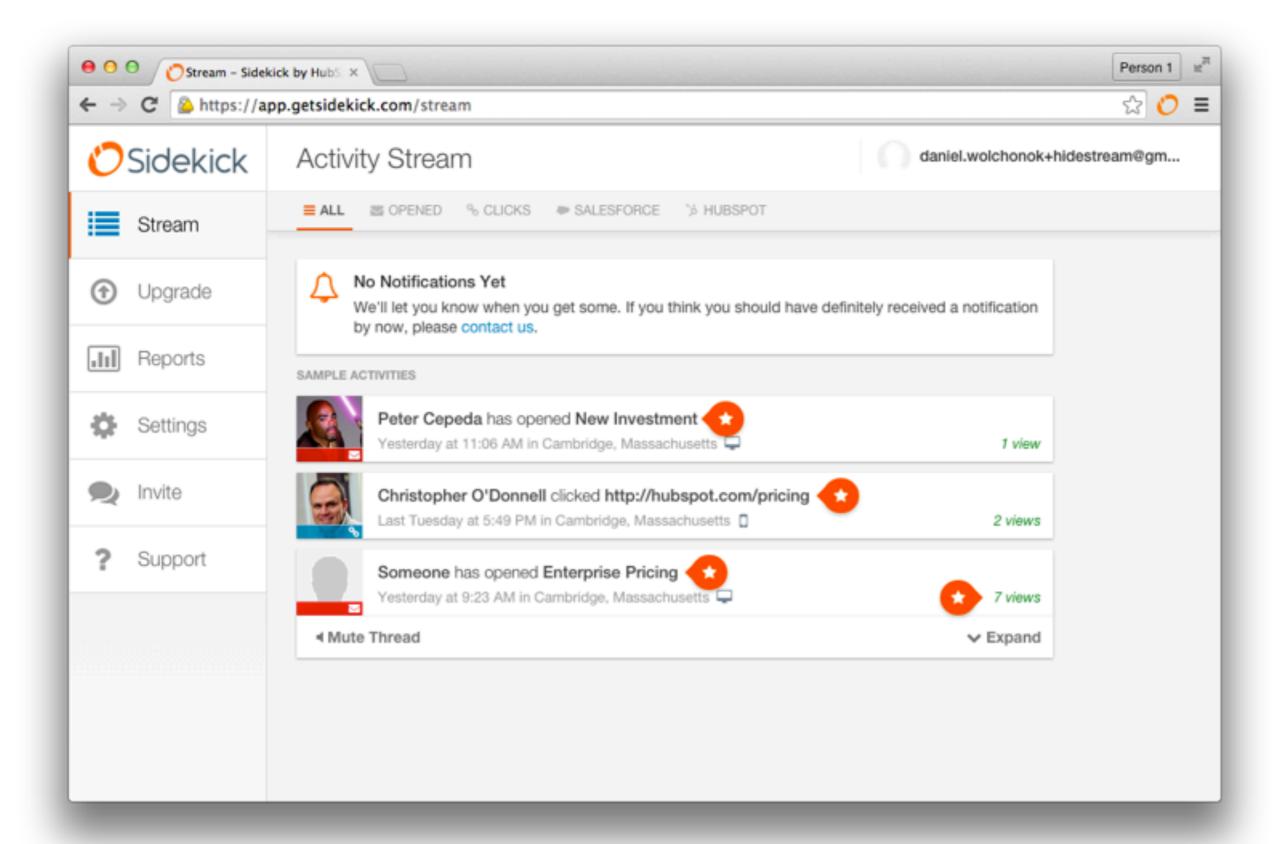
- Didn't see Value
- Disappeared
- Another Browser

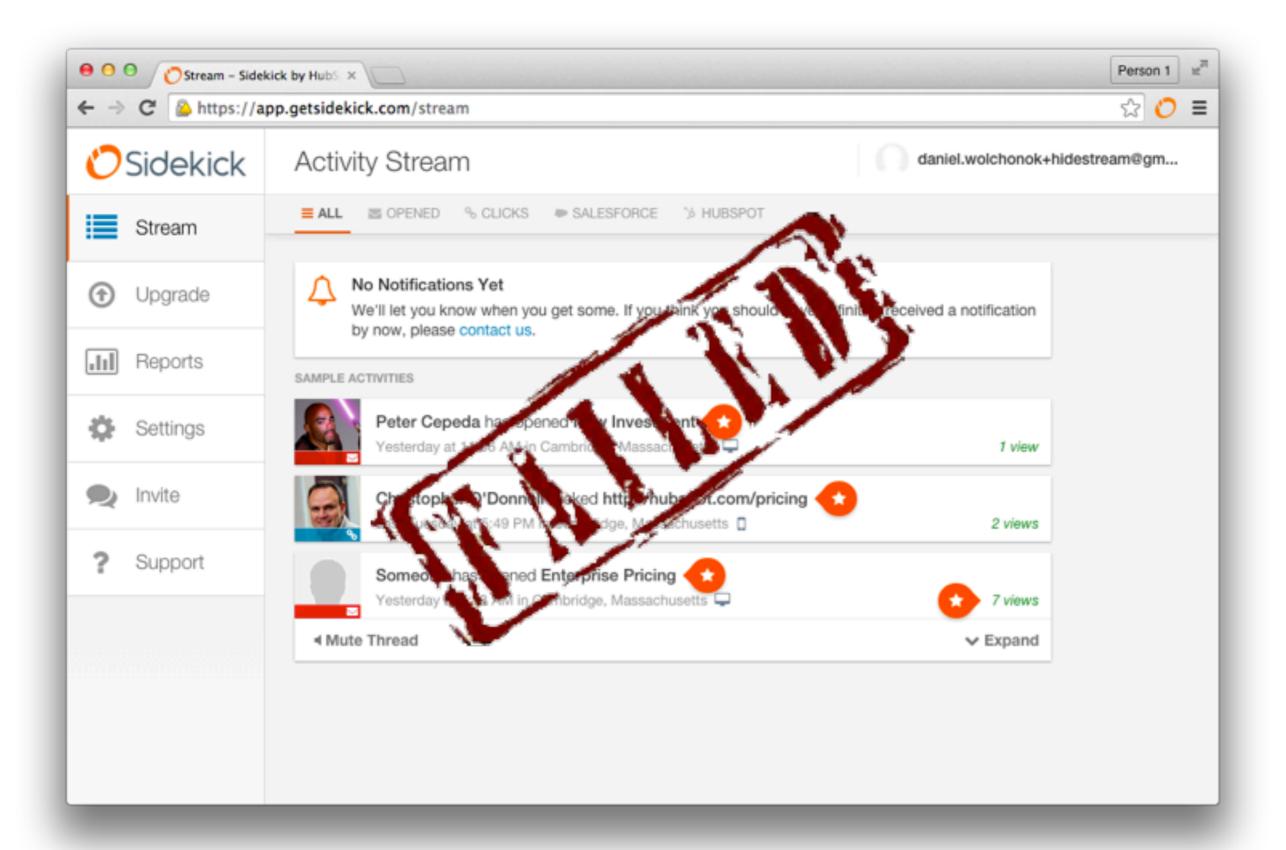
- Didn't Understand Product
- Product Failure
- Competitor

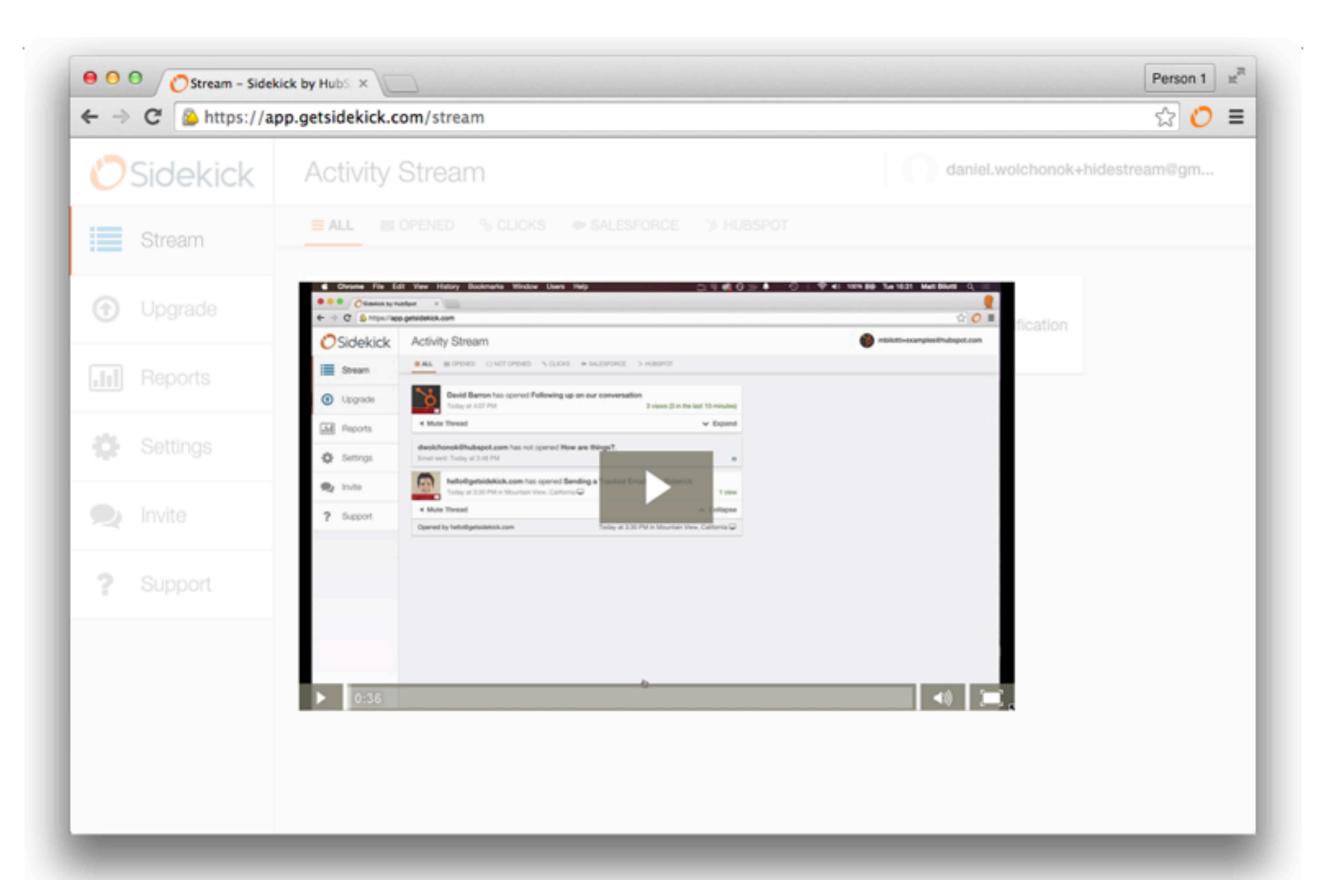
RETENTION EXPERIMENTS

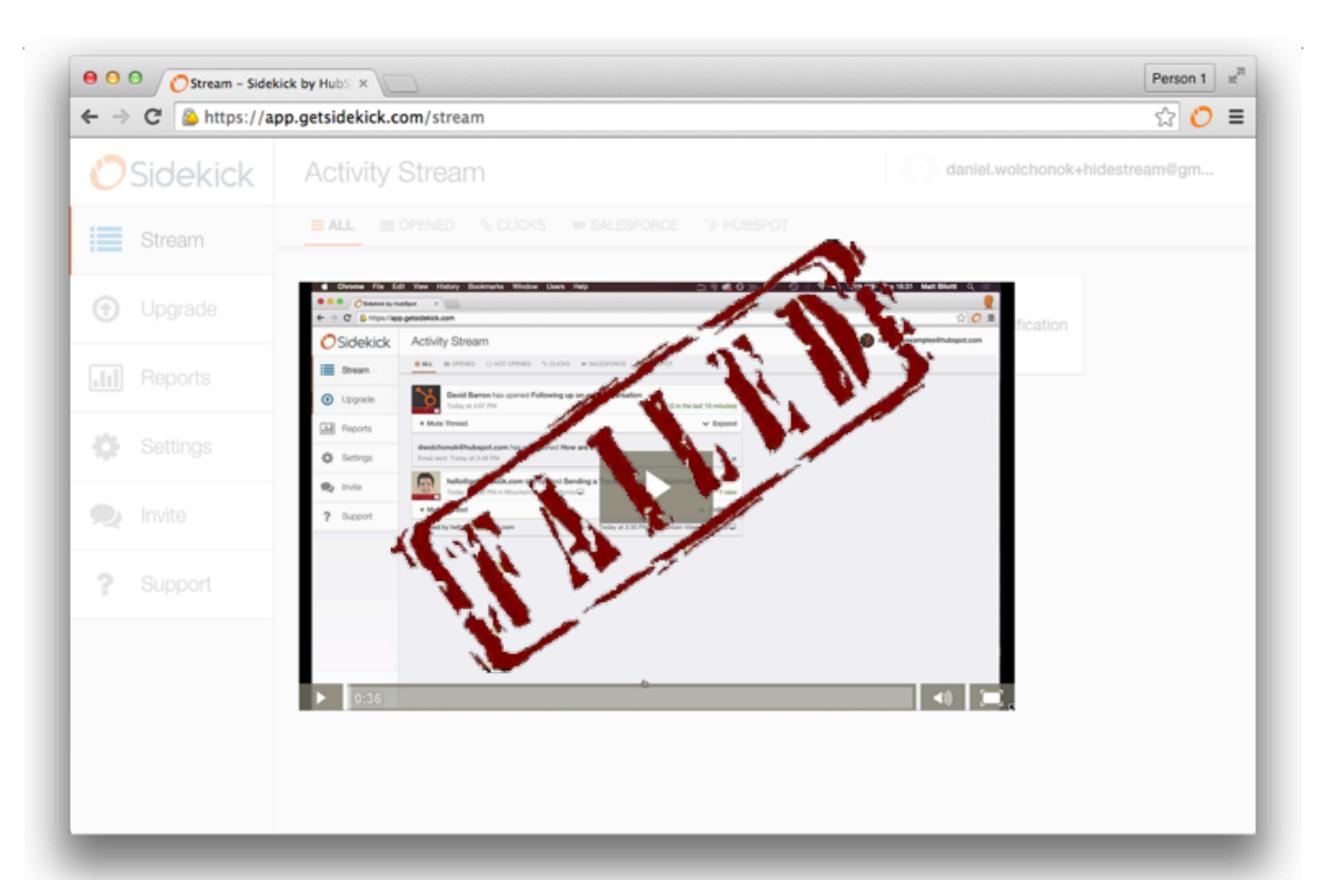






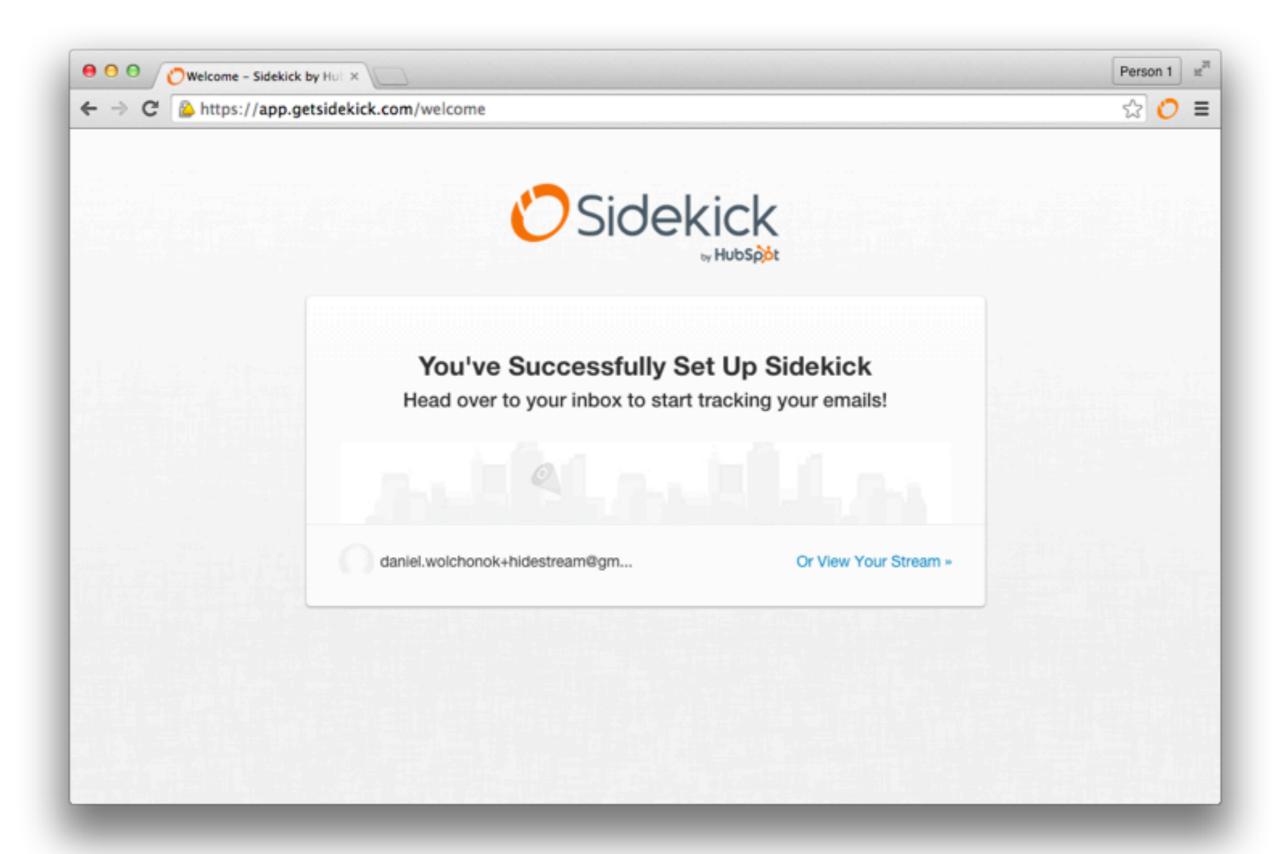


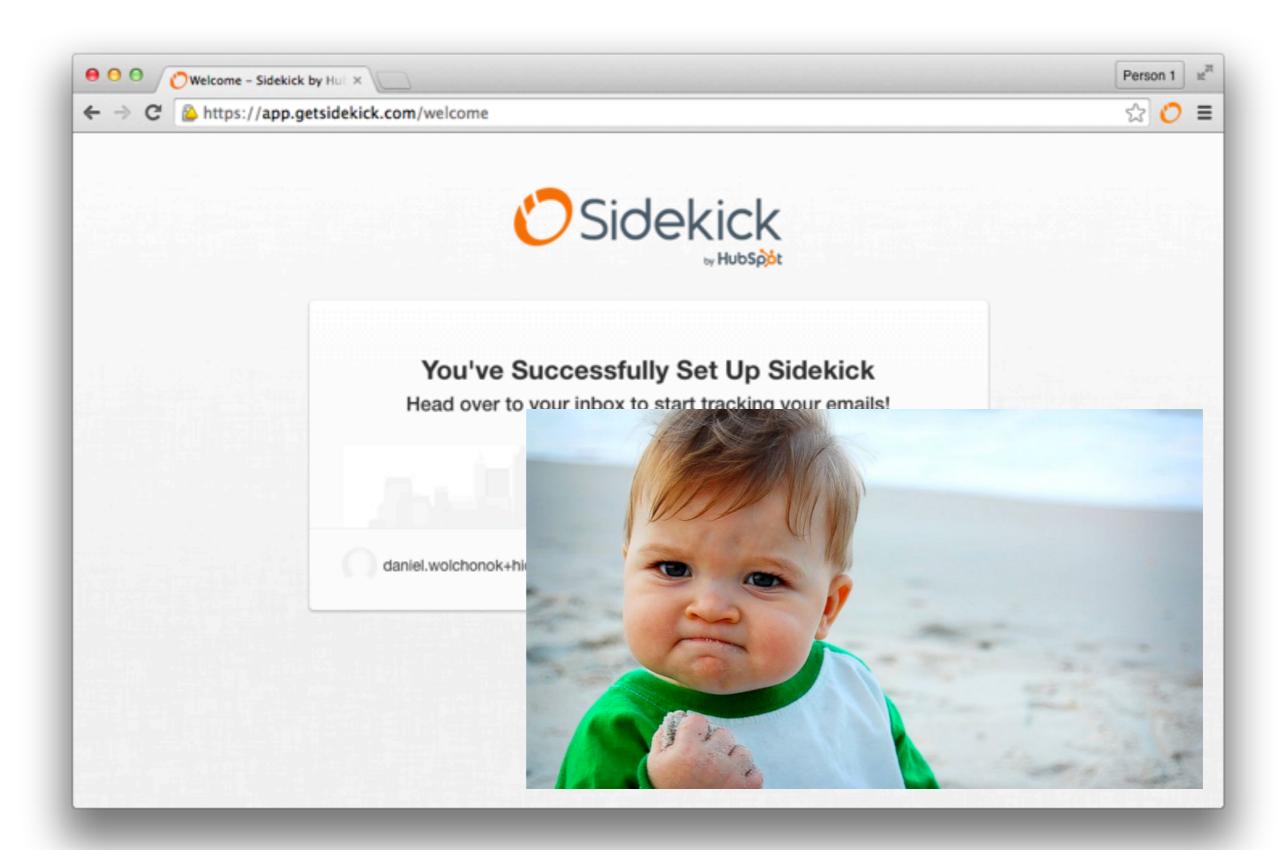




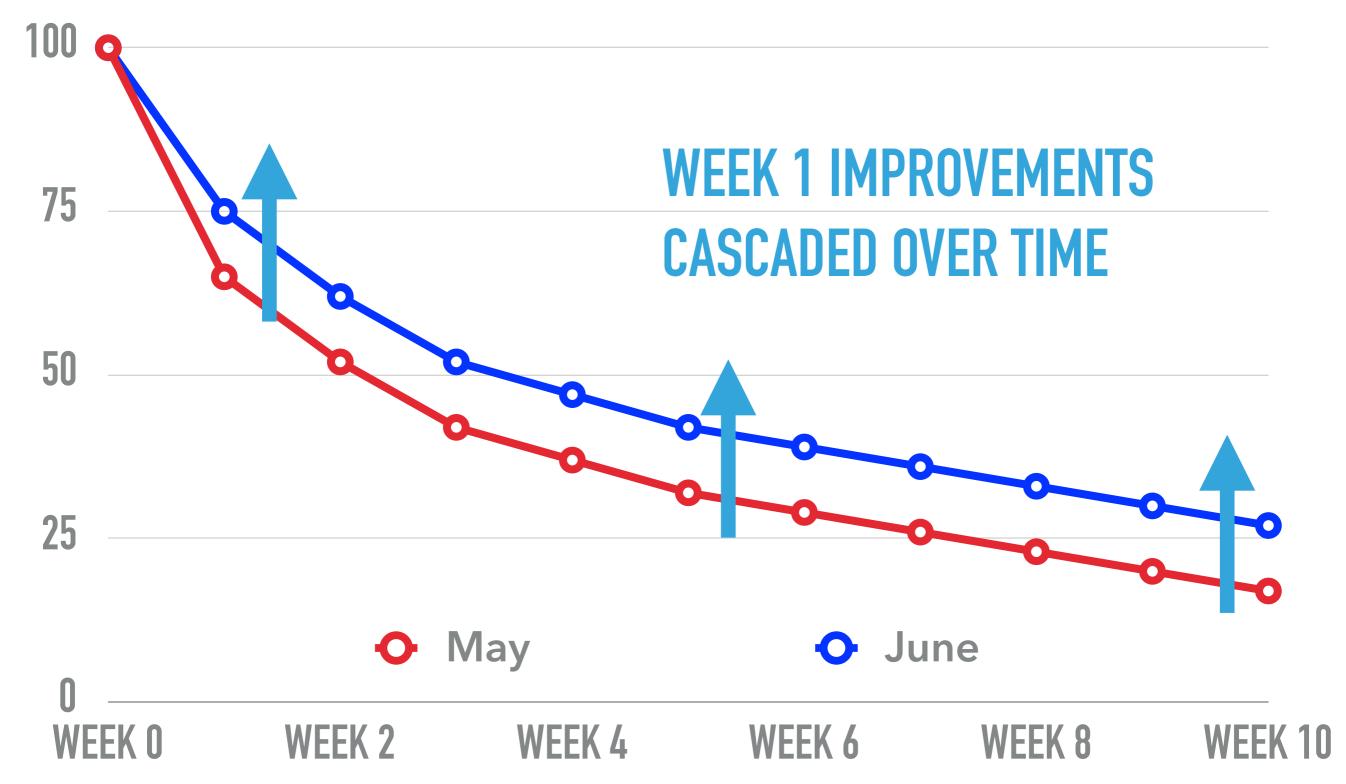
7 Experiments Later...



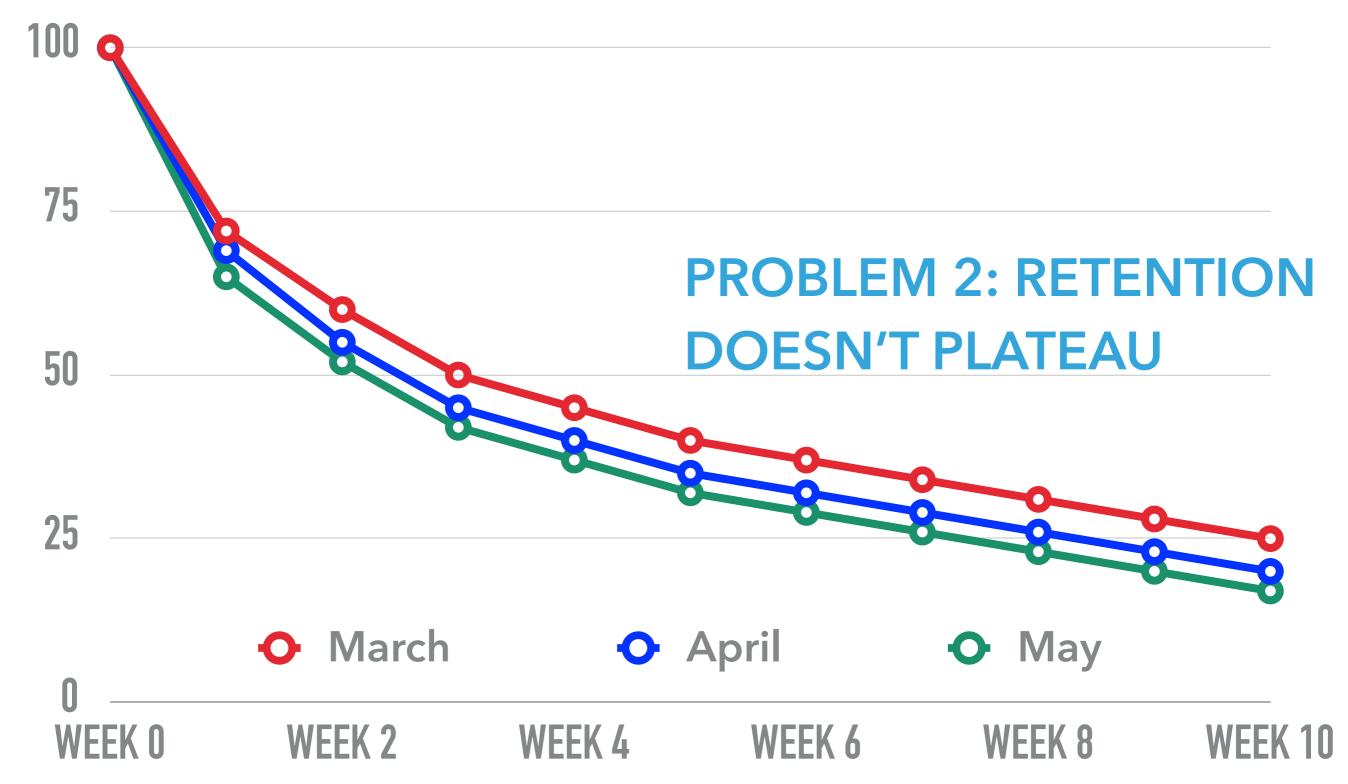




WEEK 1 IMPROVEMENTS



THE PROBLEMS



FIGHTING LONG TERM CHURN

BREAK DOWN THE FEEDBACK BY WHETHER IT'S ACTIONABLE

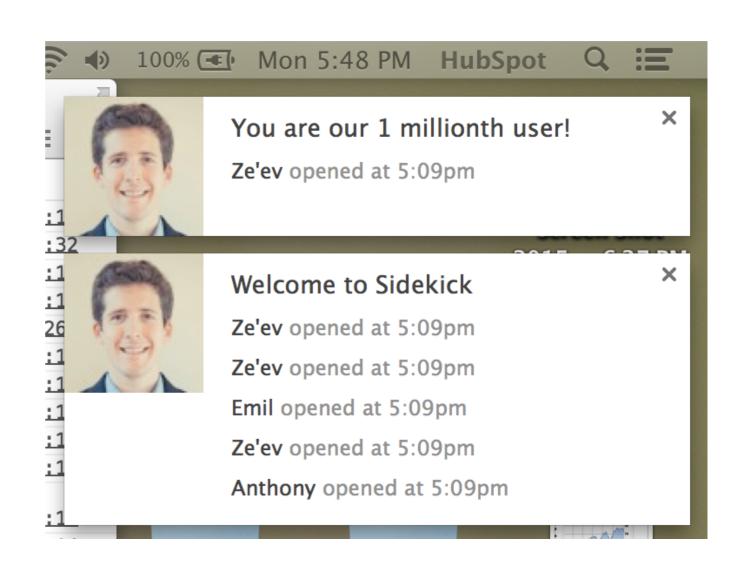
Brian Balfour

QUALITATIVE RESULTS FOR LONG TERM CHURN

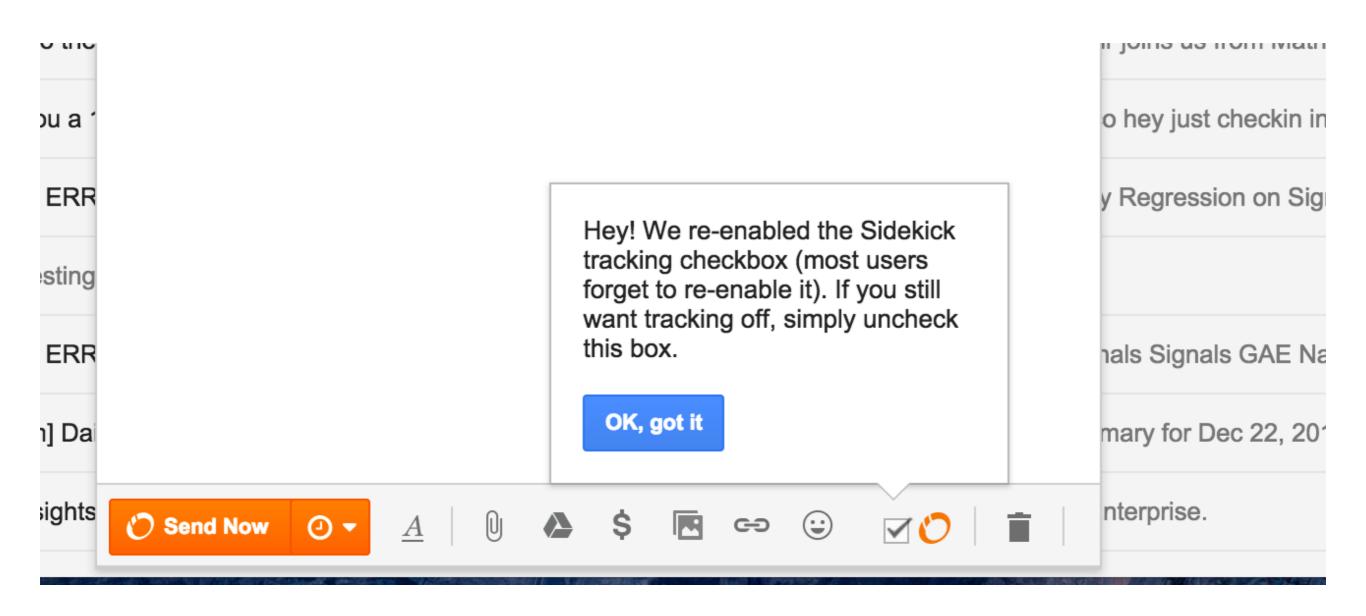
Reason	%	Possible action	Actionable?
Left Company	30%	Capture Personal Email, Recapture Email Campaign	Yes
"Stopped Working"	15%	Fix Operating System / UI Issues, Bugs	Yes
Cost Confusion	10%	Iterate on copy within the app	Yes
New Computer	10%	Recapture email campaign	Yes
Competitor	5%	Needed a feature of a competitor	No

ACTIONABLE LONG TERM CHURN

CUT DOWN ON NOISE, COGNITIVE ENERGY REQUIRED BY OUR APP



RESURRECTING USERS



INVESTING IN OUTLOOK

60	55	50	45	40	35	30	25	20	15	10	5	
61	56	51	46	41	36	31	26	21	16	11		
62	57	52	47	42	37	32	27	22	17			
63	58	53	48	43	38	33	28	23				
64	60	56	52	48	44	40	36					
65	62	59	59	56	53	50						
66	63	60	57	54	51							
68	65	62	59	56								
70	67	64	61									
72	69	66										
74	73											
76												

RETENTION TAKEAWAYS

- Soak time
 - Weekly / Monthly cohorts take awhile to mature
- Cohort sizes
 - You need large cohort sizes to run many experiments
- Retention problems sneak up on you
 - Your top level metrics may be going up

RETENTION TAKEAWAYS

- Ownership
 - We set up a NUX (new user experience) team that was directly responsible for on boarding and W1 retention
- Alignment of goals
 - Ensure that other teams are excited about optimizing for growth metrics and are willing to make sacrifices to help improve retention



QUESTIONS