

Capacitas's Seven Pillars of Software Performance



Performance isn't just about speed...

You can't accurately measure performance using just a fraction of the information available. That's why we replaced traditional testing methods that only measure throughput and response time, with our [Seven Pillars of Software Performance](#).

If any pillar fails, performance and end-user experience will suffer, potentially leading to lost revenue, increased costs, and unhappy customers.

Throughput & Response Time	Capacity	Efficiency	Scalability	Stability	Resilience	Instrumentation
<p>Definition</p> <p>Throughput: the rate at which requests are successfully completed</p> <p>Response time: the time taken to successfully complete a request</p>	<p>Definition</p> <p>Capacity: the amount of resources required to support demand</p>	<p>Definition</p> <p>Efficiency: the amount of compute resource required to complete a business transaction, for example, the CPU time needed to search for a product in an e-commerce application</p>	<p>Definition</p> <p>Scalability: this is a measure of whether the software scales linearly with increasing demand and can use all the available capacity.</p>	<p>Definition</p> <p>Stability: This is a measure of the variation in response time and throughput over prolonged periods of load</p>	<p>Definition</p> <p>Resilience: is how throughput and response time behave when an internal or external interface slows down or becomes unavailable</p>	<p>Definition</p> <p>Instrumentation: Ensuring you have a well-rounded tool set that empowers you to test across the other six pillars</p> <p>Individually, APM Tools are an invaluable source of data, but without the right mix of tools you only achieve a very narrow understanding of software performance – therefore the Seventh Pillar is vital to your success.</p>
<p>Business Relevance</p> <p>Response time drives conversion</p>	<p>Business Relevance</p> <p>Capacity consumption drives cost of service</p>	<p>Business Relevance</p> <p>Inefficient software increases cost of service</p>	<p>Business Relevance</p> <p>Scalable software enables rapid business change</p>	<p>Business Relevance</p> <p>Stable software reduces cost of ownership and increases customer satisfaction</p>	<p>Business Relevance</p> <p>Resilient software reduces operational cost and risk of failure during peak periods</p>	<p>Business Relevance</p> <p>Good instrumentation promotes agile change and reduces the risk of service outage</p>
<p>How is it Measured?</p> <ul style="list-style-type: none"> Web user experience monitoring tools APM tools Batch monitoring tools 	<p>How is it Measured?</p> <ul style="list-style-type: none"> The level of infrastructure (on premises or cloud) needed to support the service The utilisation of that infrastructure APM tools deliver great insight on throughput and response; they do not provide insight on capacity utilisation 	<p>How is it Measured?</p> <ul style="list-style-type: none"> By observing production or in test conditions 	<p>How is it Measured?</p> <ul style="list-style-type: none"> The key metrics to measure are response time, throughput and utilisation. Measure utilisation across the service, e.g. server, network and application 	<p>How is it Measured?</p> <ul style="list-style-type: none"> The key metrics are response time, throughput and the utilisation of the platform that supports the software 	<p>How is it Measured?</p> <ul style="list-style-type: none"> The key metrics are response times and throughput of software components which do not directly call interfaces 	<p>How is it Measured?</p> <ul style="list-style-type: none"> The key metrics are response times and throughput of software components which do not directly call interfaces
<p>What Does Good Look Like?</p>	<p>What Does Good Look Like?</p> <ol style="list-style-type: none"> High utilisation with low queuing The infrastructure footprint is similar to comparable systems 	<p>What Does Good Look Like?</p>	<p>What Does Good Look Like?</p>	<p>What Does Good Look Like?</p> <ol style="list-style-type: none"> Response times should be flat Response time variability should be consistent Key metrics follow a consistent pattern over prolonged periods 	<p>What Does Good Look Like?</p> <ol style="list-style-type: none"> Overall response time and throughput should be unaffected by interface performance degradation 	<p>What Does Good Look Like?</p> <ol style="list-style-type: none"> The key metrics are collected and stored at the appropriate granularity Coverage across the entire software stack Coverage across business, service and component metrics Consistent across all environments
<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Consistently high response times can indicate software efficiency issues Inconsistent response times can indicate stability issues 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Insufficient capacity leads to high response times and constrained throughput Inefficient software creates excessive capacity consumption 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Inefficiency can lead to increases in response times and excessive capacity consumption 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Non-scalable behaviour leads to degradation in response time and throughput. It can also impact software resilience 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Stability relates to throughput, response time and resilience 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Poor resilience can lead to software instability 	<p>How Does it Relate to the Other Pillars?</p> <ul style="list-style-type: none"> Instrumentation provides the data required to assess the six other pillars
<p>Key Takeaways</p> <ul style="list-style-type: none"> This pillar is the most widely analysed performance criterion Examining this pillar in isolation provides only narrow understanding of performance 	<p>Key Takeaway</p> <ul style="list-style-type: none"> Although cloud infrastructure can automatically scale to meet demand, capacity management is still required to prevent costly inefficiencies 	<p>Key Takeaway</p> <ul style="list-style-type: none"> Software efficiency has a direct bearing on capacity consumption and thus cost 	<p>Key Takeaway</p> <ul style="list-style-type: none"> If software isn't scalable it will act as a drag on the speed of delivering software change and decrease resiliency 	<p>Key Takeaway</p> <ul style="list-style-type: none"> The adoption of distributed software architectures (such as microservices) increases the risk of resilience issues 	<p>Key Takeaway</p> <ul style="list-style-type: none"> Ensure instrumentation requirements are addressed at design stage to avoid expensive retrofitting 	<p>Key Takeaway</p> <ul style="list-style-type: none"> In an Agile/Continuous Delivery context, you need smart test analysis to detect instability pathologies

Key Takeaways

- Performance is **not** simply about response times and throughput. That is too simplistic a way to measure performance. An all-embracing approach to measuring performance is required. [Capacitas's 7 Pillars of Software Performance \(7PSP\)](#) provide a comprehensive way of measuring performance.
- Cloud services do **not** negate the need to manage capacity, costs and performance.
- Consider **all** likely failure scenarios, not just business as usual.
- Instrumentation requirements should be understood and addressed **early** in the software delivery lifecycle
- If you're not designing in and testing for **all** 7 pillars you risk failing!