



5-Axis

AIN'T
THAT
SCARY...
□□□



Customer Quote

“You just position and cut. It makes every operation just one operation. If you’re not doing this [5-sided machining on a 5-axis CNC] , you’re going to get left behind.” - Tim Friedman, Triangle Precision

Why 5-axis?

...challenges driving this technology

The Challenges we Face

Batch sizes are getting smaller: shops are seeing a higher mix of lower volume orders. To keep up, they are being forced to look for more efficient ways of producing these types of parts to stay competitive.

Delivery times are getting shorter: in the days of J.I.T. manufacturing, shops are being forced to adapt with a much faster turnaround time. Because orders are being placed later, and delivery times are sooner, shops must find technology that allows them flexibility.

Lead-times can change: needs change for all of us, and our customers are no different. As their needs change – sometimes daily – shops need to be able to adapt quickly to those changes to survive.

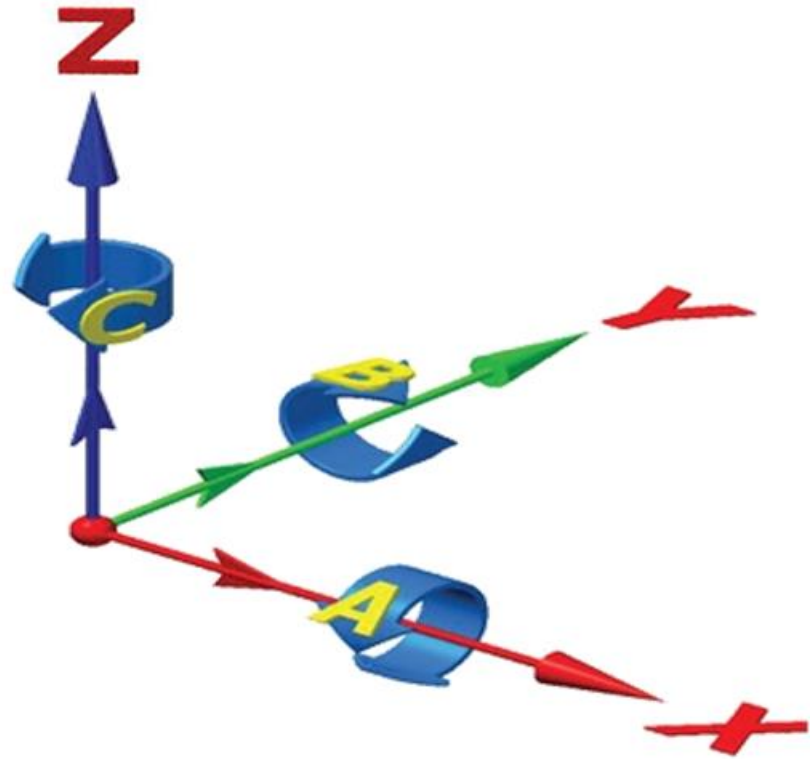
Machine Configurations

...which is which?

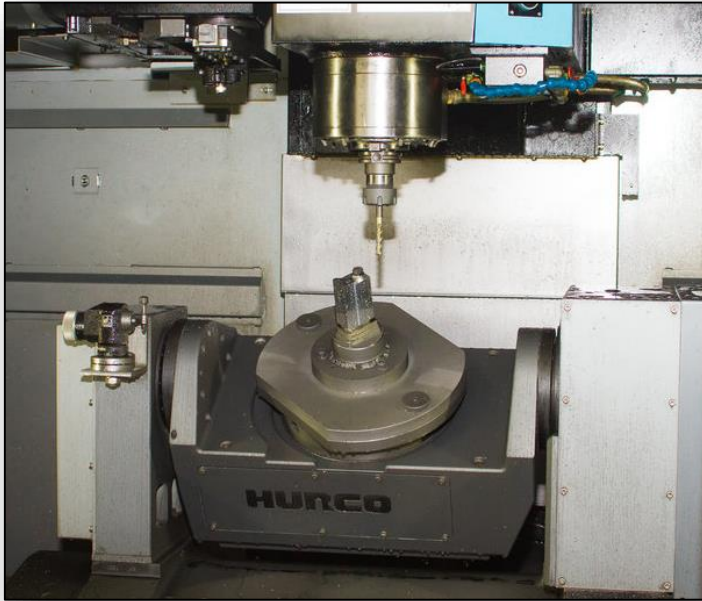
Axis Configuration

Machine Configurations

- A/C
- A/B
- B/C



Machine Configurations

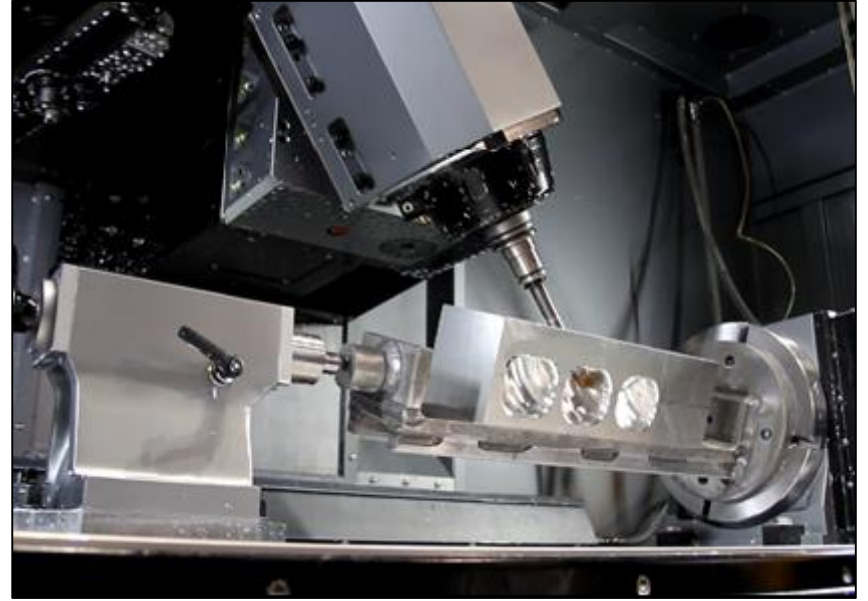


Trunion Machines (A/C) Trunion Machine (B/C)

Machine Configurations



Swivel Head (B/C)



Swivel Head (A/B)

Machine Configurations



Articulating Head
(A/C) or (B/C)



Add-On Tables
(A/B) or (A/C) or (B/C)

Benefits of 5-Axis

...what's in it for me?

The Major Benefits of 5-Axis

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- **Provides ability to machine multiple operations in a single setup**

The Major Benefits of 5-Axis

- Provides ability to machine multiple operations in a single setup
- Provides significant time savings when machining features on compound angles – eliminates the need for special fixturing

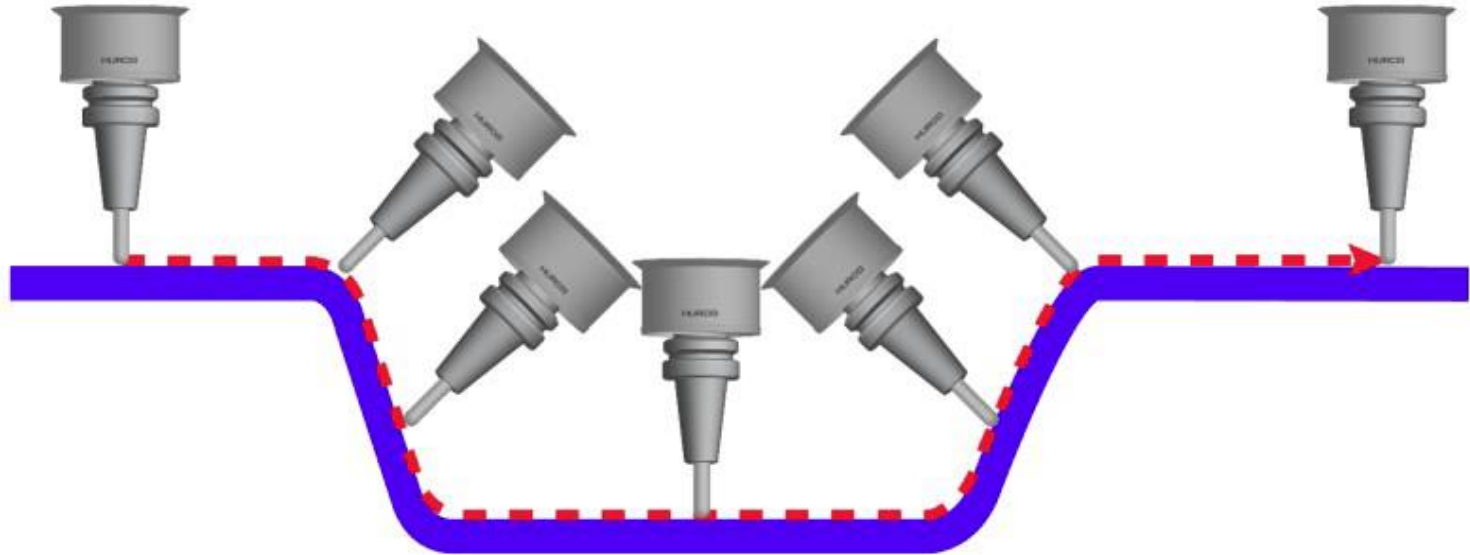
The Major Benefits of 5-Axis

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- Machine complex parts from solid billet instead of castings

The Major Benefits of 5-Axis

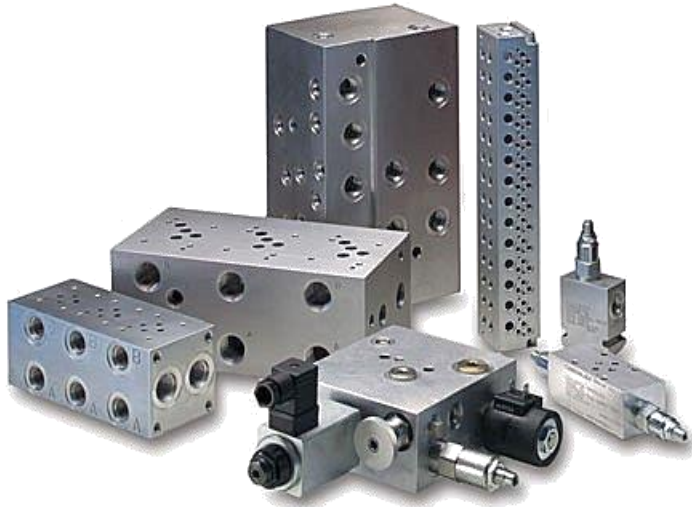
- Provides ability to machine multiple operations in a single setup
- Provides significant time savings when machining features on compound angles – eliminates the need for special fixturing
- Machine complex parts from solid billet instead of castings
- Enables the use of shorter cutting tools in deep cavity features

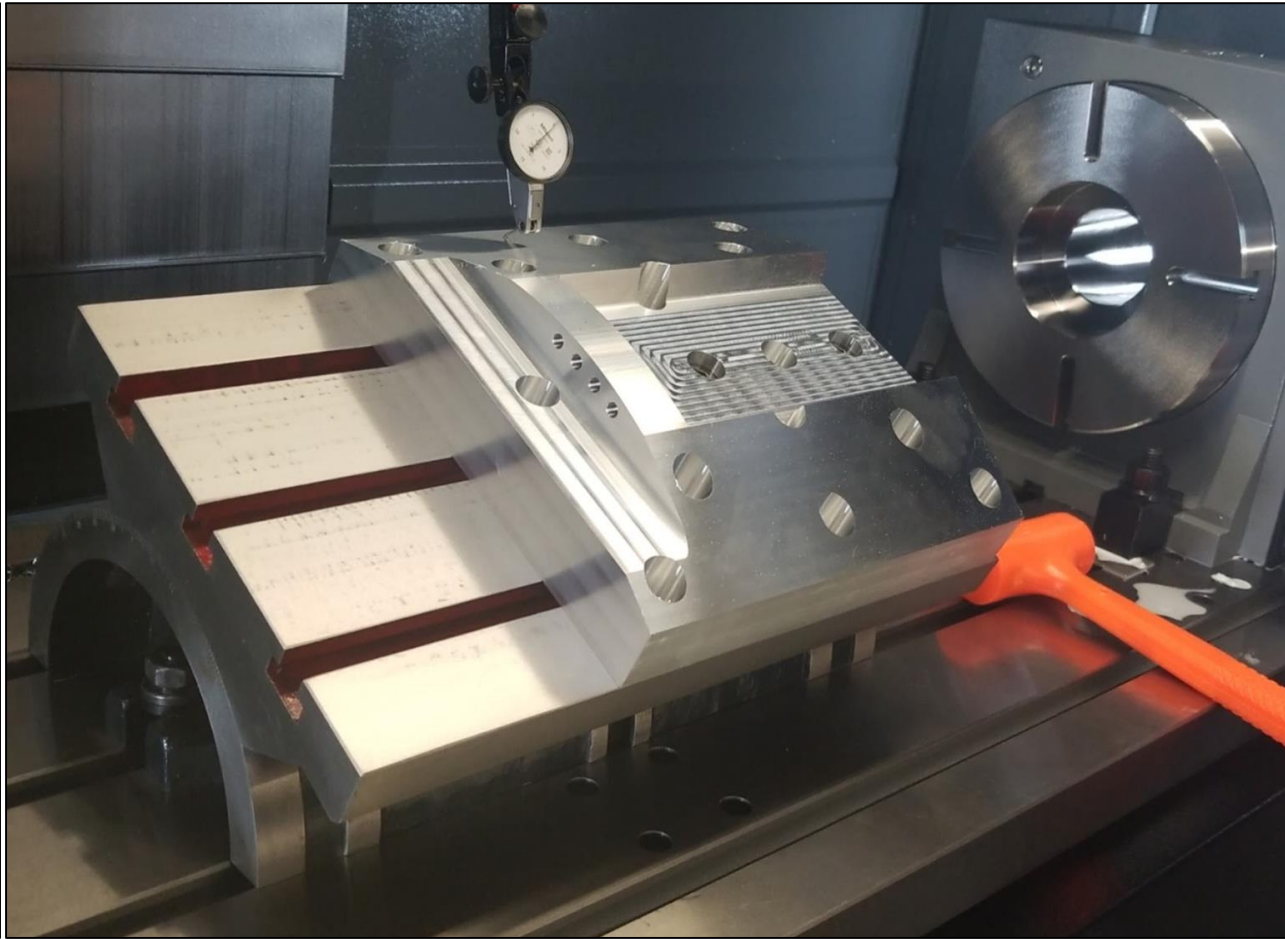
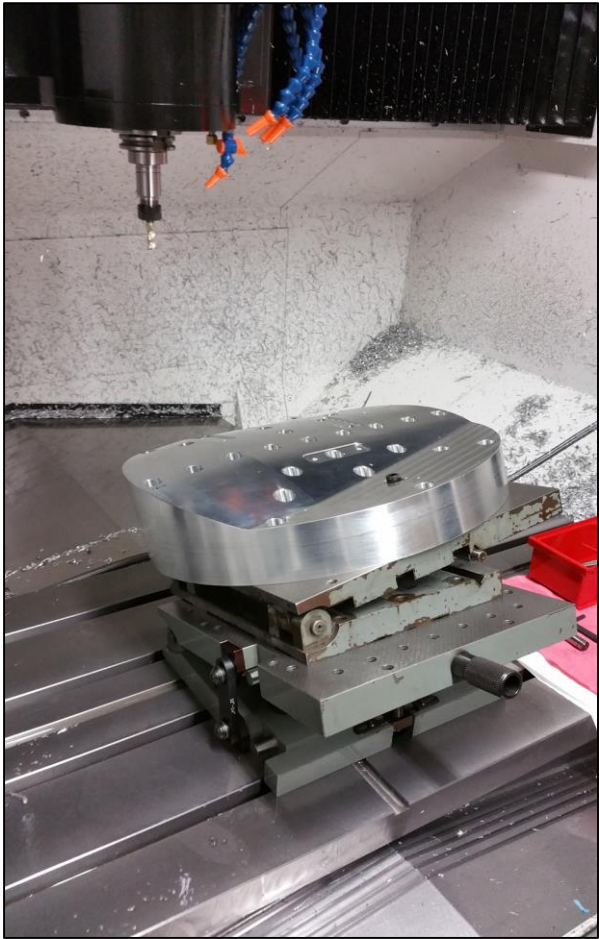
Deep Core & Cavity Mold Machining



There are 2 ways to talk about five axis...

- 3+2 (also known as 5-axis positioning or 5-sided machining)
 - Simultaneous five axis





mind over metal™

HURCO®

5-sided vs. Simultaneous 5-axis

There are pros and cons to both 5-sided machining and Simultaneous 5-axis machining. Even though 5-axis machining is impressive to watch, it is slow. If you can create a part with 5-sided machining instead of simultaneous 5-axis, you should.

**Benefits
5-sided (also called 3+2)**

**Benefits
simultaneous 5-axis**

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Benefits simultaneous 5-axis

- Better surface finish

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- Allows tool to reach difficult places smoothly

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- Cuts faster

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- Cuts faster
- Fewer tool interference issues

Benefits simultaneous 5-axis

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Benefits 5-sided (also called 3+2)

- Easy to program
- Cuts faster
- Fewer tool interference issues
- Excellent roughing strategy

Benefits simultaneous 5-axis

- Better surface finish
- Longer tool life
- Allows tool to reach difficult places smoothly

3-Axis vs. 5-Sided

...old vs. new

Let's Compare...

3-Axis Machining

5-Sided Machining

Let's Compare...

3-Axis Machining

- Multiple setups for each side of the same part

5-Sided Machining

Let's Compare...

3-Axis Machining

- Multiple setups for each side of the same part
- Increased setup time

5-Sided Machining

Let's Compare...

3-Axis Machining

- Multiple setups for each side of the same part
- Increased setup time
- Decreased accuracy

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- Reduces setup times

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5-Sided Machining

- Reduces setup times
- Improves part accuracy

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3-Axis Machining

- Multiple setups for each side of the same part
- Increased setup time
- Decreased accuracy

5-Sided Machining

- Reduces setup times
- Improves part accuracy
- Increases shop capability



Traditional Setup

- Standard 6" Vise
- Typical Vise Stop
- Multiple Operations



5-Sided Setup

- Bolted directly to fixture
- No Stop necessary
- Two Operations

Standard 3 Axis

Operation	Setup Time	Load Time	Cycle Time	Description
1	30 min	20 sec	3 min 58 sec	Drill top holes and C'bore
2	30 min	20 sec	0 min 42 sec	Facemill back side
3	30 min	20 sec	1 min 07 sec	Facemill front & mill pockt
4	30 min	20 sec	2 min 29 sec	Mill, drill & notch right side
5	30 min	20 sec	2 min 23 sec	Mill & drill left side
6	1 hr 30 min	20 sec	5 min 05 sec	Mill front angle, drill & C'bore - built fixture to cut angle
7	1 hr 30 min	20 sec	4 min 03 sec	Mill back angle - built fixture to cut angle
Total	5 hr 30 min	2 min 20 sec	19 min 47 sec	

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Hurco VM10U 5-axis

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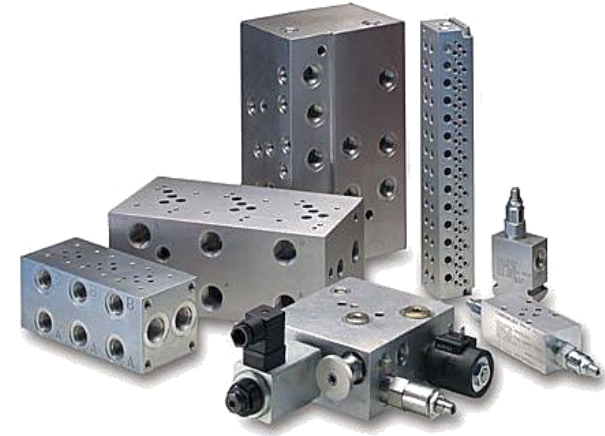
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Real-World Applications

...time is money

Real World Parts



Machining Techniques

This shop's early adoption of 5-axis machining pays big dividends

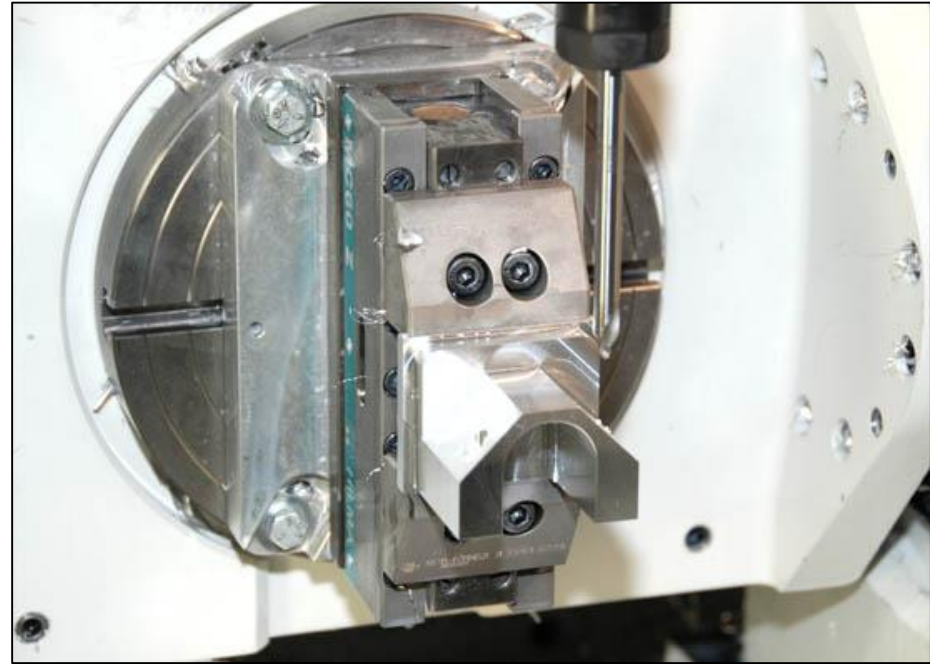
"many of our jobs are now turned around one-third (33%) faster"



Gregor Technology

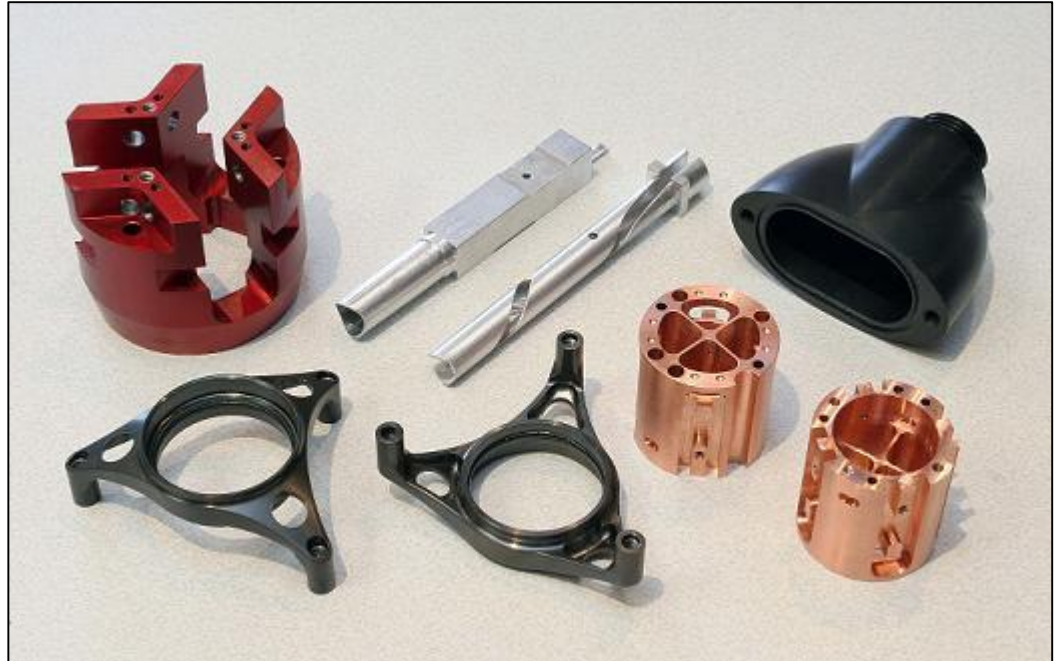
5-Axis Helped This Shop Go Lean

“The five-sided software is very easy to use. On our 3-axis machines we had six separate setups. On our new 5-axis VM10U, we only have two setups.”



Hurco's Smallest 5-Axis Machine Makes a Big Impact

"We are winning more and more contracts from first-tier suppliers to the aerospace industry. Our plan is to move further into this type of high value-added work, for which the 5-axis machine is ideal"



Switching from 3-axis to 5-sided

VM 10Ui



VM 10i



VMX 42 SRTi



Switching from 3-axis to 5-sided

✓ Easy transition to 5-sided work

VM 10Ui



VM 10i



VMX 42 SRTi



Switching from 3-axis to 5-sided

- ✓ Easy transition to 5-sided work
- ✓ Increases shop capability

VM 10Ui



VM 10i



VMX 42 SRTi



Switching from 3-axis to 5-sided

- ✓ Easy transition to 5-sided work
- ✓ Increases shop capability
- ✓ **Makes the jump to full 5-axis easier & less scary**

VM 10Ui



VM 10i

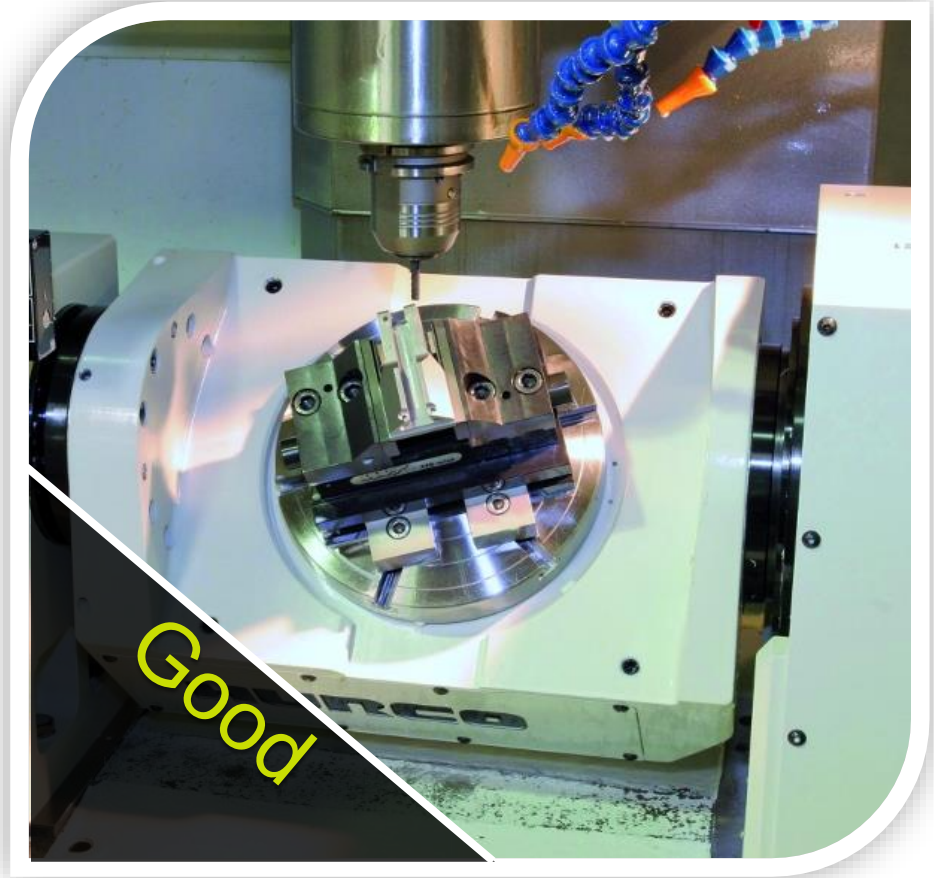


VMX 42 SRTi



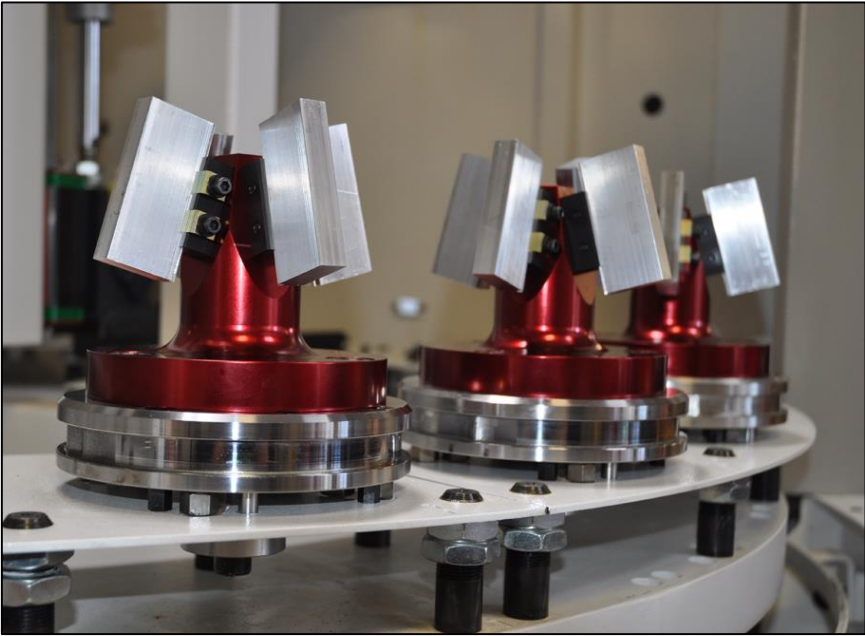
Workholding

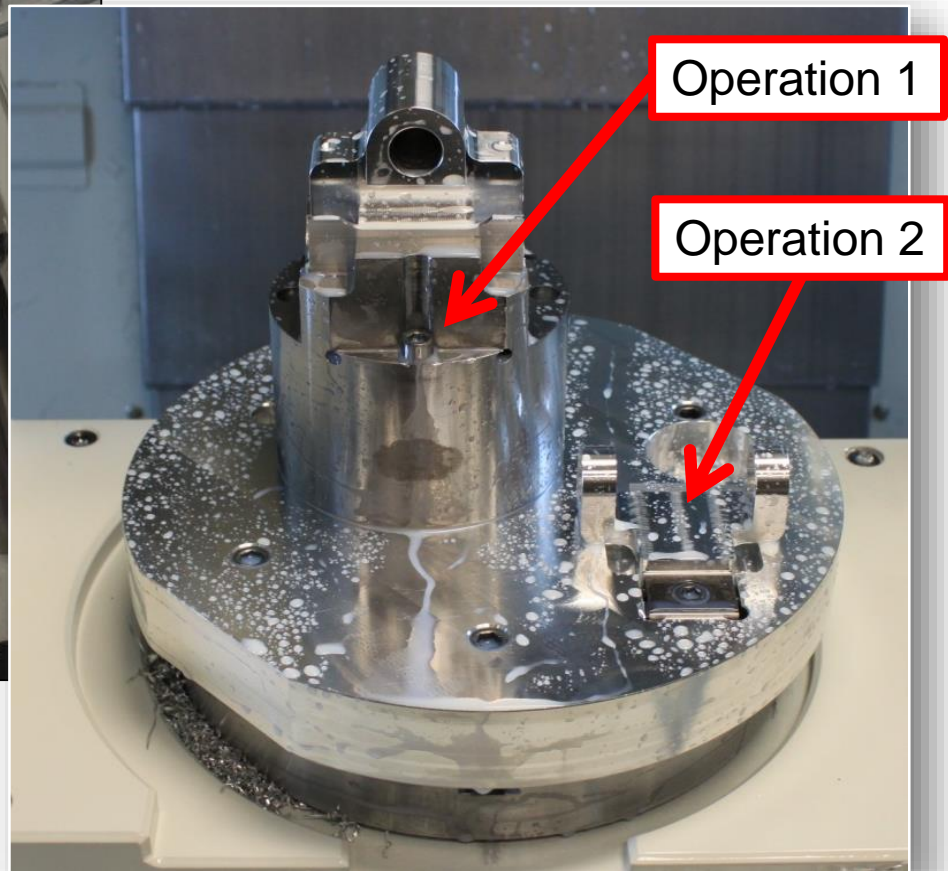
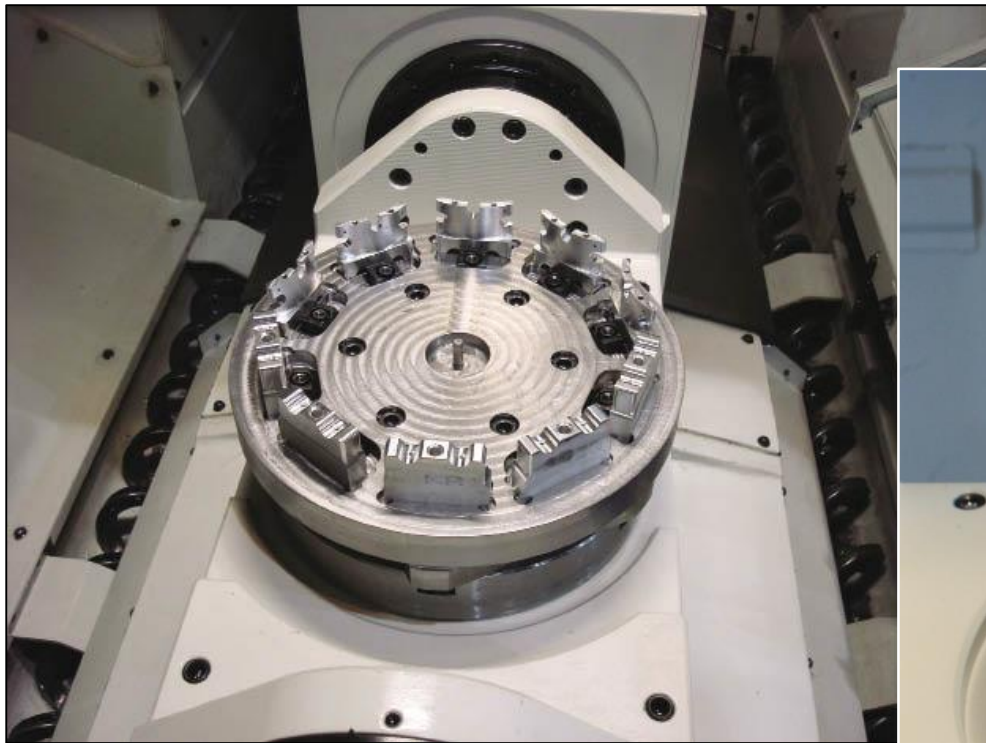
...but I can only hold one part at a time





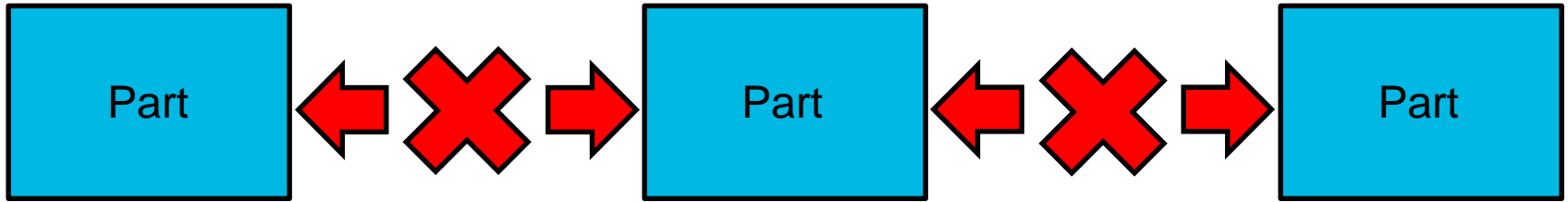






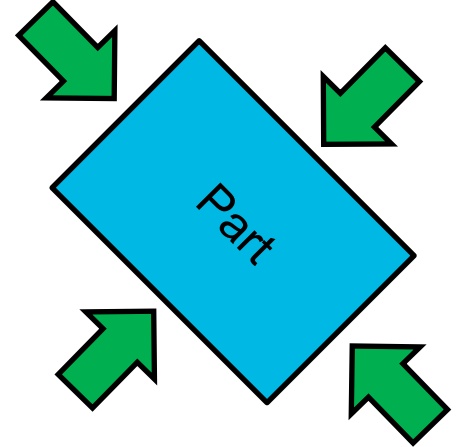
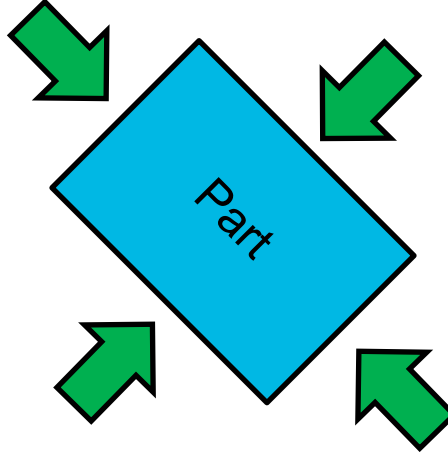
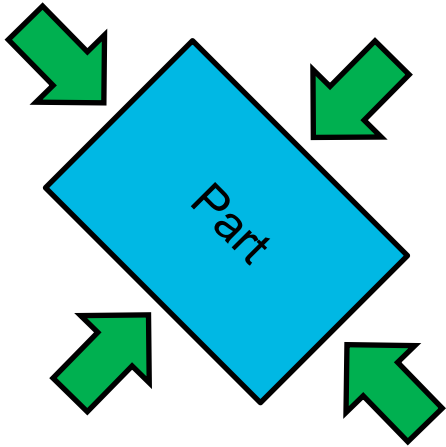
...be creative

Traditional Workholding



Tools can't reach the inside faces of the parts due to interference issues

Creative Workholding



Simply rotating the parts 45° allows access to all five sides of all parts

Purchasing Considerations

...bigger is not always better

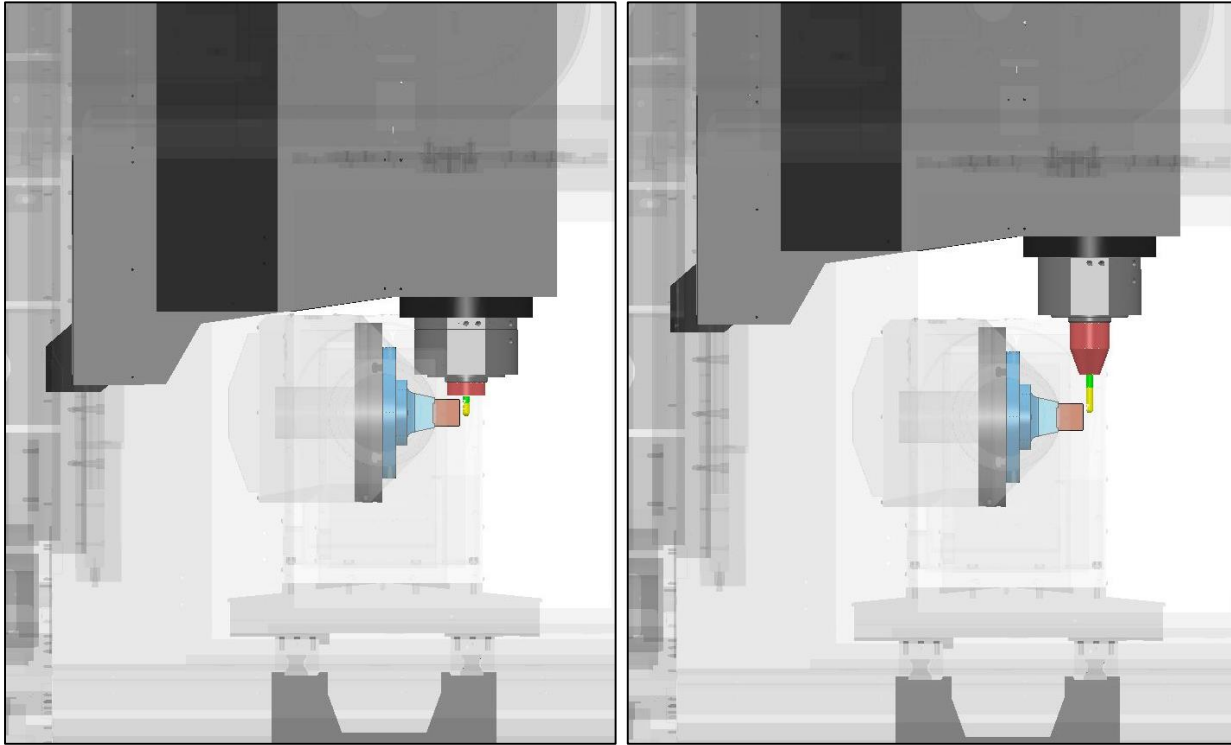
Pre-Purchase Checklist

Pre-Purchase Checklist

- ✓ **Consider the individual part size - or part family**
 - Trunion Table Diameter - which machine best suits ALL of the parts without being too large or too small

Tool Length

...is this the correct size of trunion table for me?

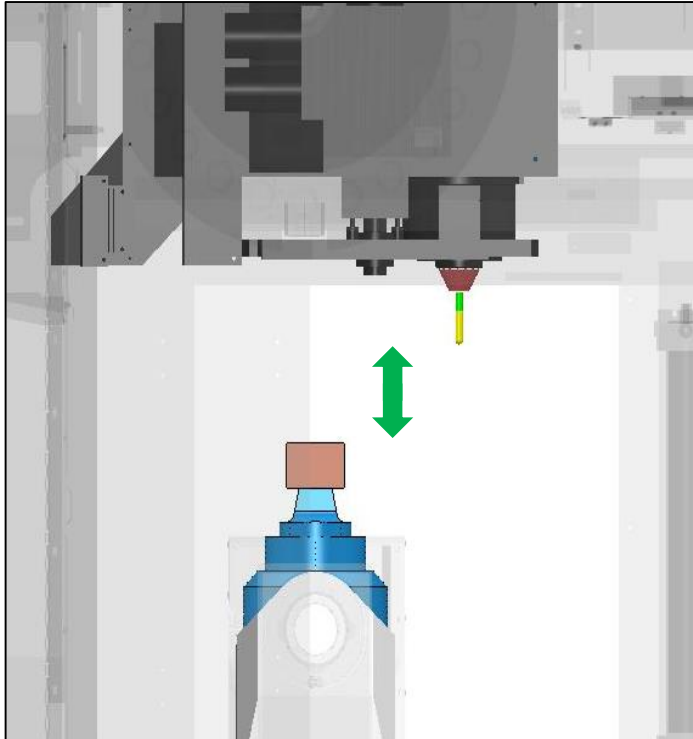
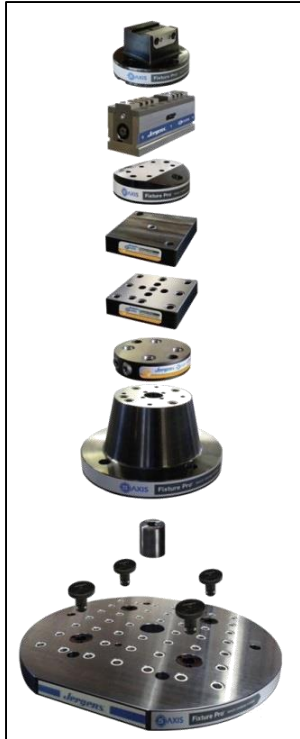


Pre-Purchase Checklist

- ✓ **Consider the individual part size - or part family**
 - Trunion Table Diameter - which machine best suits ALL of the parts without being too large or too small
- ✓ **Review the part setup or fixture design**
 - Height off Table - make sure the selected machine will accommodate not only the parts, but the desired fixture (Y-axis travel)

Fixture Height

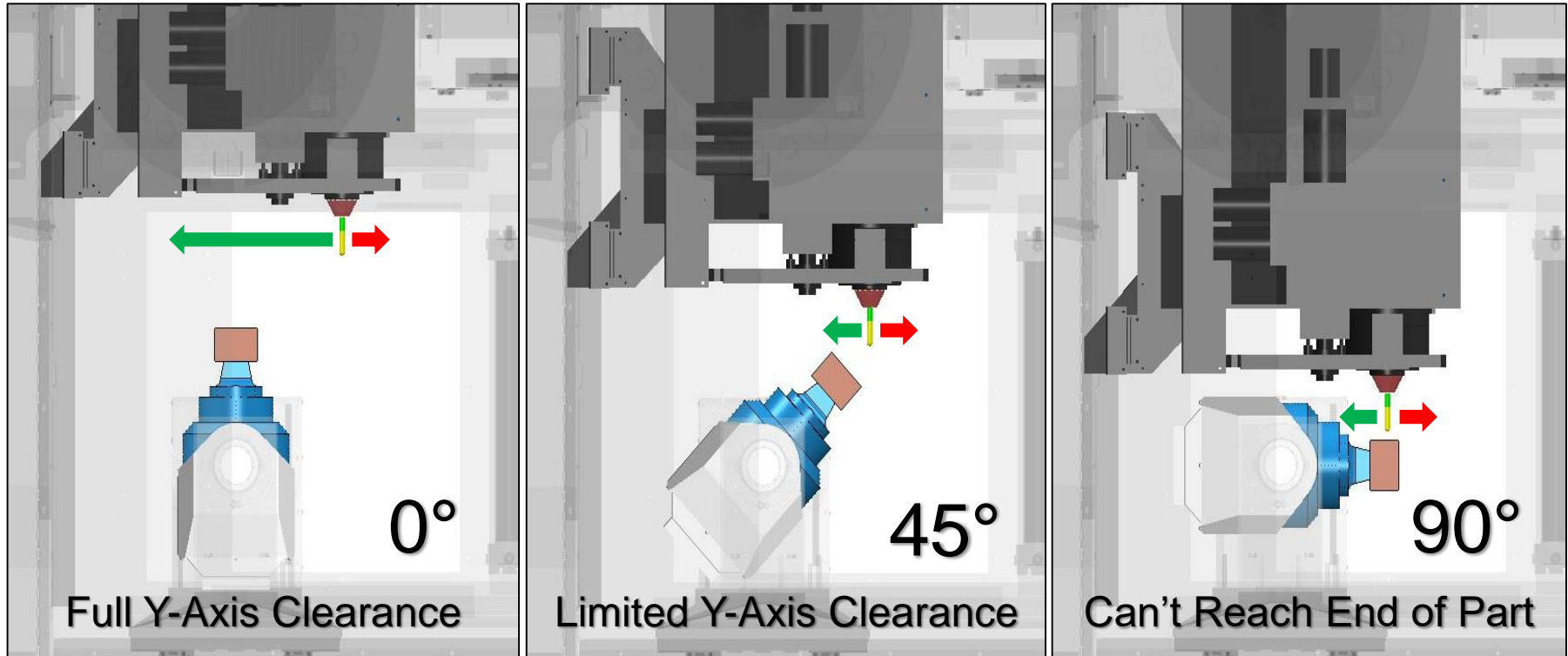
...do I have enough axis travel for my setup?



- Modular fixturing makes setup easy but excess height may cause problems
- Plenty of Z-axis clearance at 0°
- The closer to 90° the more Y-axis travel will be affected

Fixture Height

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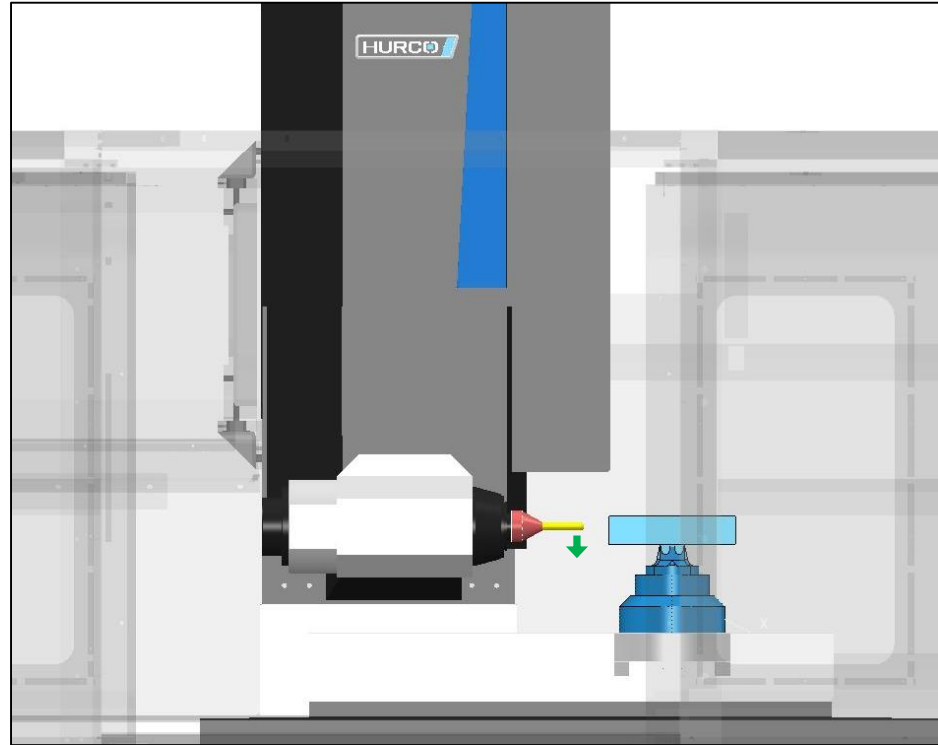
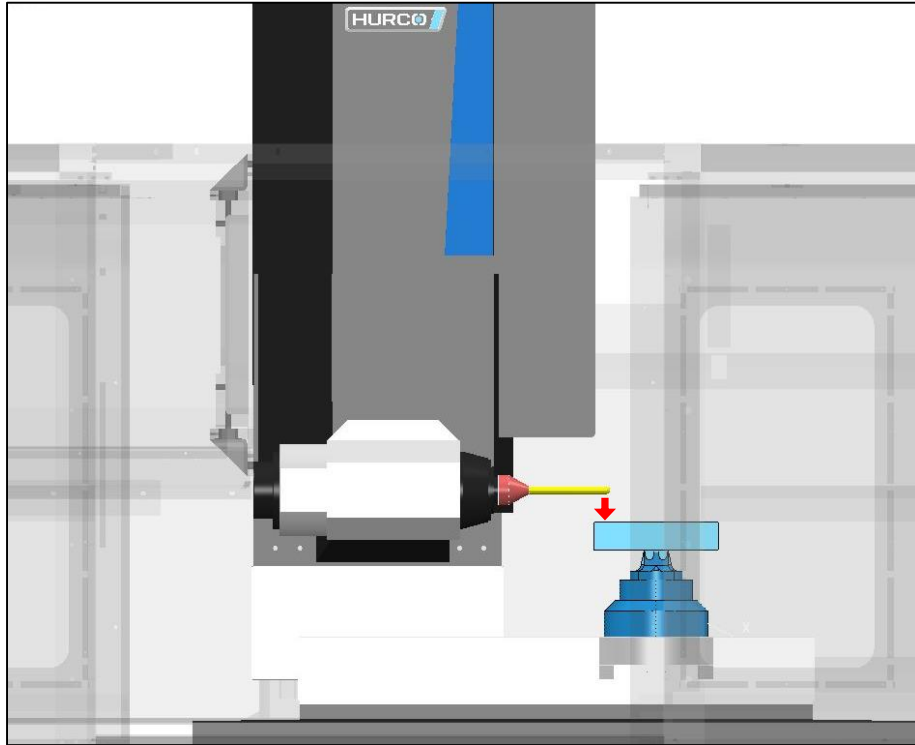


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- ✓ **Consider the length of all necessary tooling**
 - Axis Travel – longer tool lengths can be a significant deciding factor that will drive the machine size and type selected

Axis Travel

...will this size machine accommodate my tooling?



Terminology

...learn the buzz words

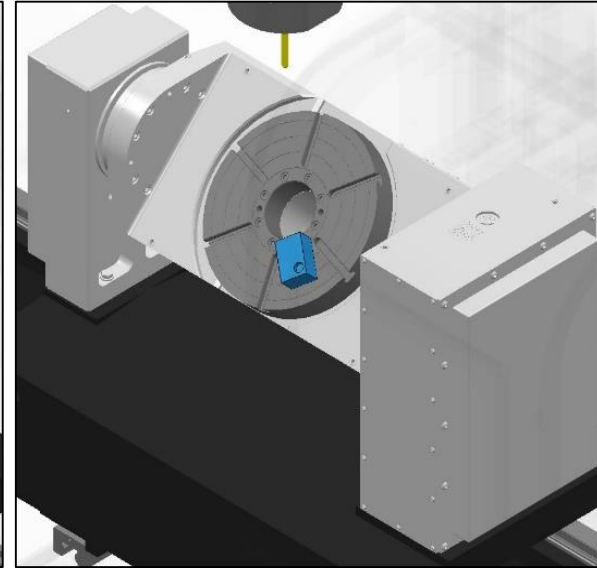
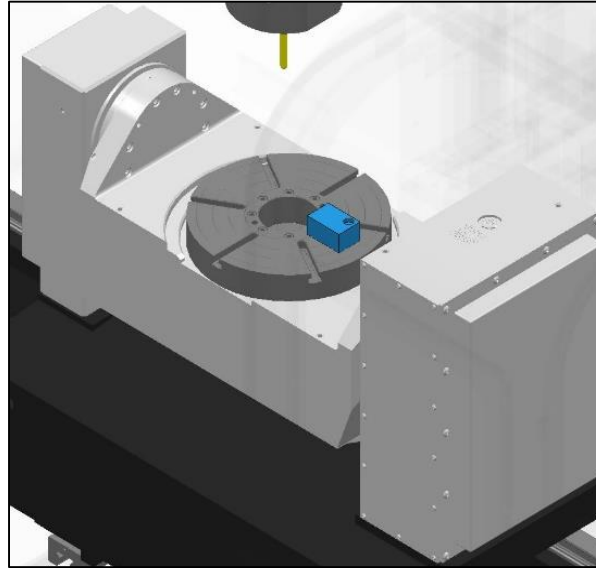
Important 5-Axis Terms

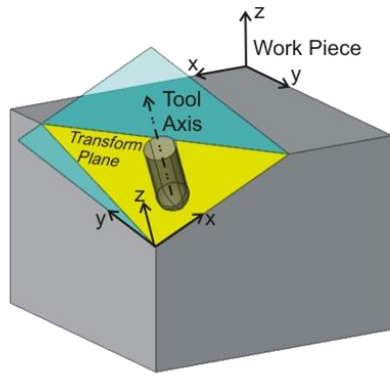
- Tool Center Point Management (TCPM)
- Transform Plane
- Surface Normal
- Tool Vector
- 5-Axis Toolpath Linearization

Tool Center Point Management (TCPM)

Simply program the part using the workpiece zero location. No need to account for the distance from part zero to the axes centerlines of rotation.

- Program in workpiece coordinate system
- Makes program and part setup independent from machine setup and configuration
- Allows for less complex post-processor





Transform Plane

%

T1M6

G68.2 X50 Y-50 Z-100 A90 C90

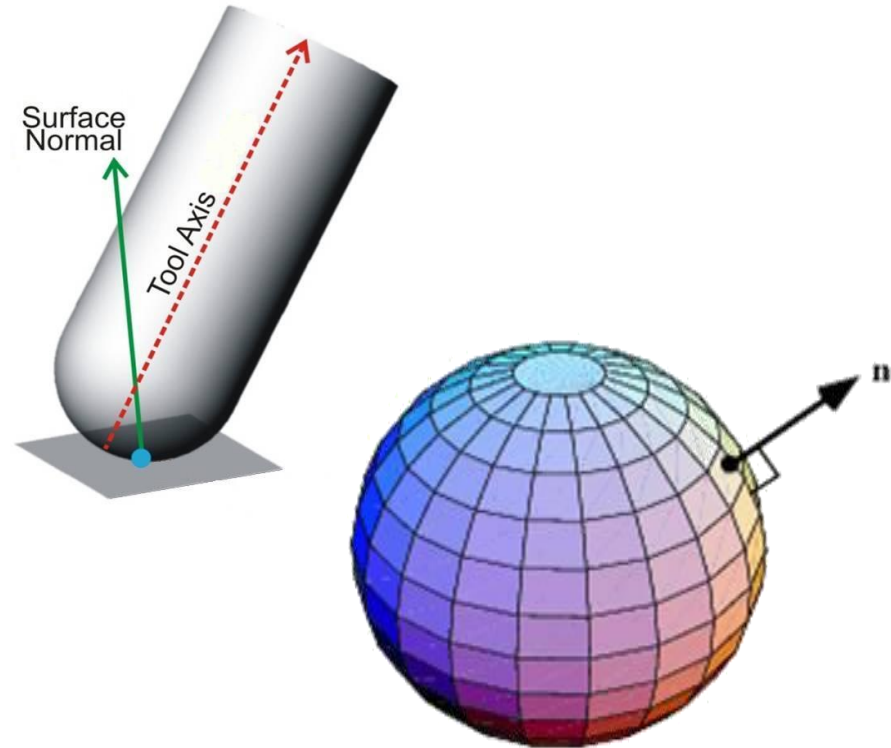
G00 X50 Y50 Z0

- A new workplane is defined with a **Transform Plane** command
- **Z-axis** is perpendicular to newly transformed work plane
- Program features using any **3-axis strategy**
- **NC or Conversational**

BLOCK		2		TRANSFORM PLANE	
ORIENT METHOD		ANGLES			
ORIGIN POINT				ROTATION ANGLES	
X		50.000	R(X)		90.000
Y		-50.000	R(Y)		0.000
Z		-100.000	R(Z)		90.000

Surfaces & Surface Normals

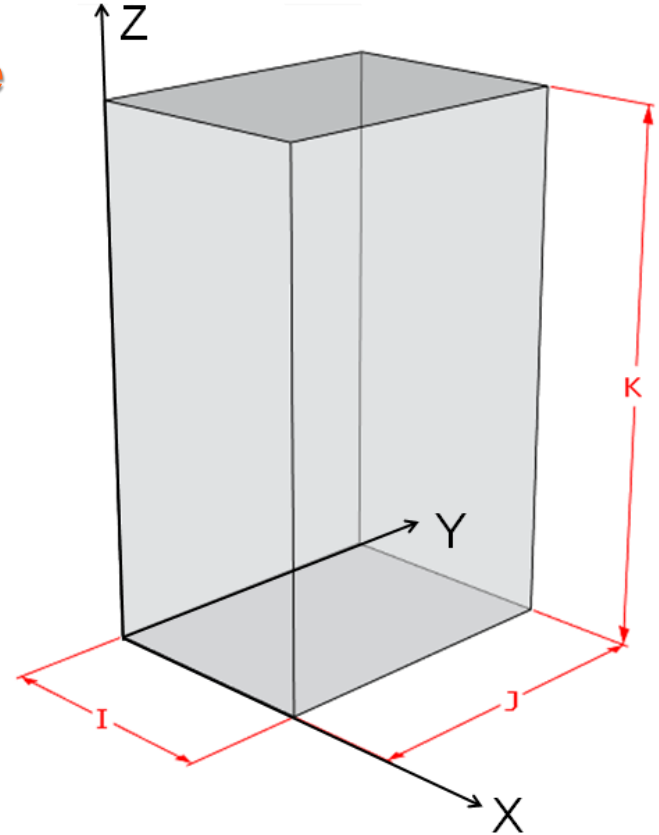
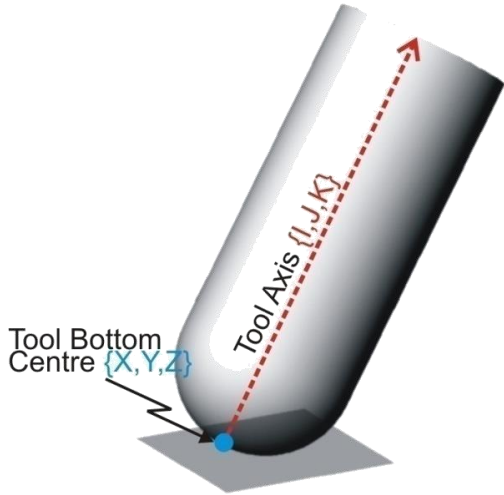
- Neither is exclusive to 5-axis machining
- All solids are made up of a multitude of surfaces
- A surface normal is an axial vector that is perpendicular to any given surface
- 5-axis programs use the surface normal as a reference for tool tilt angles



Tool Vector

Tool tilt angle & direction away from surface contact point

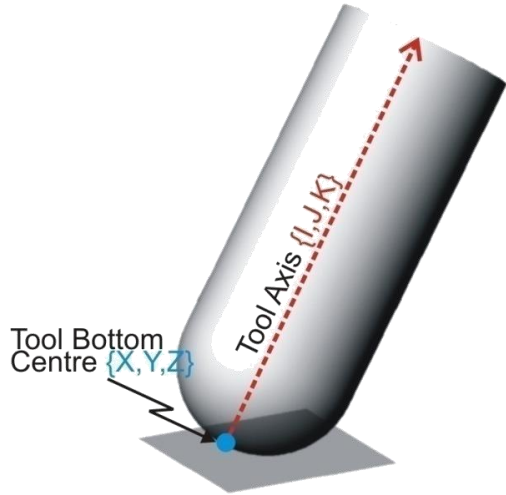
G01 X10. Y10. Z10. I0.5 J0.5 K0.707106



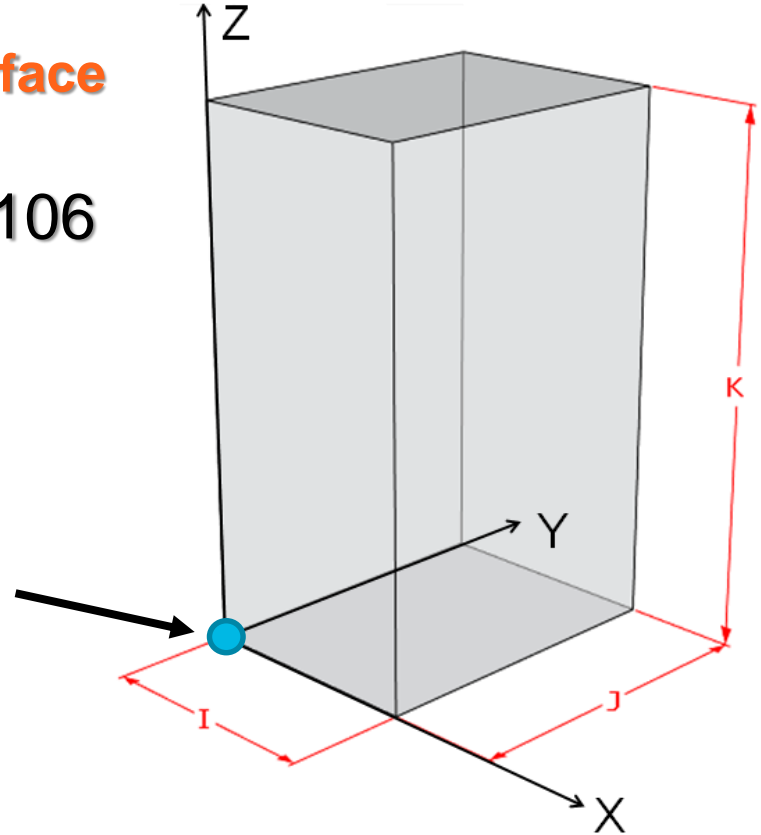
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G01 X10. Y10. Z10. I0.5 J0.5 K0.707106



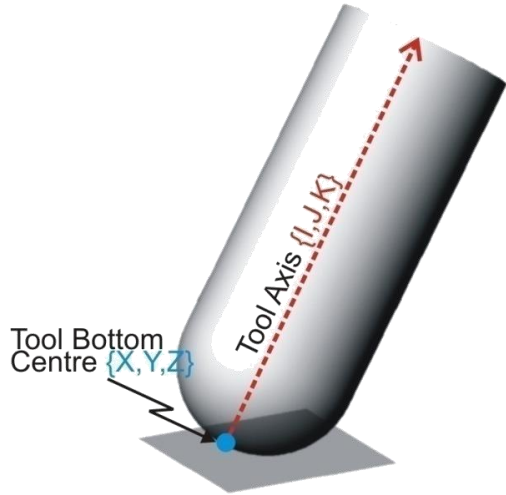
XYZ Contact Point



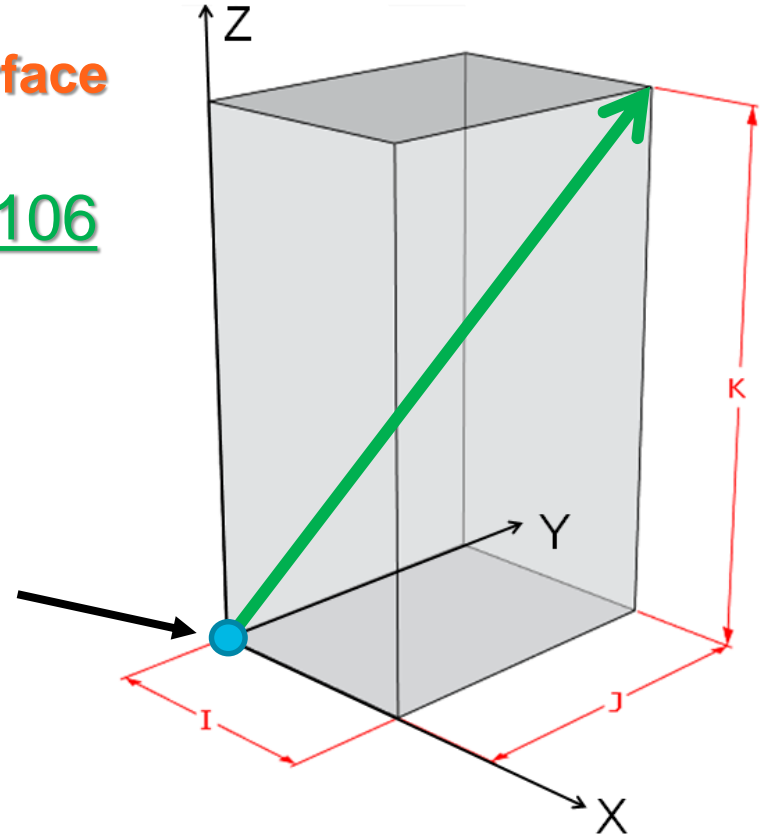
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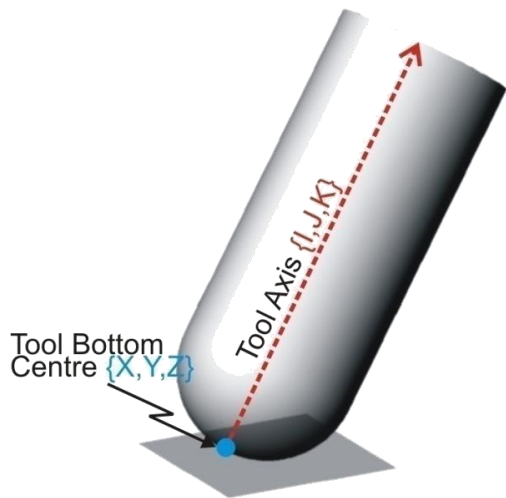
XYZ Contact Point



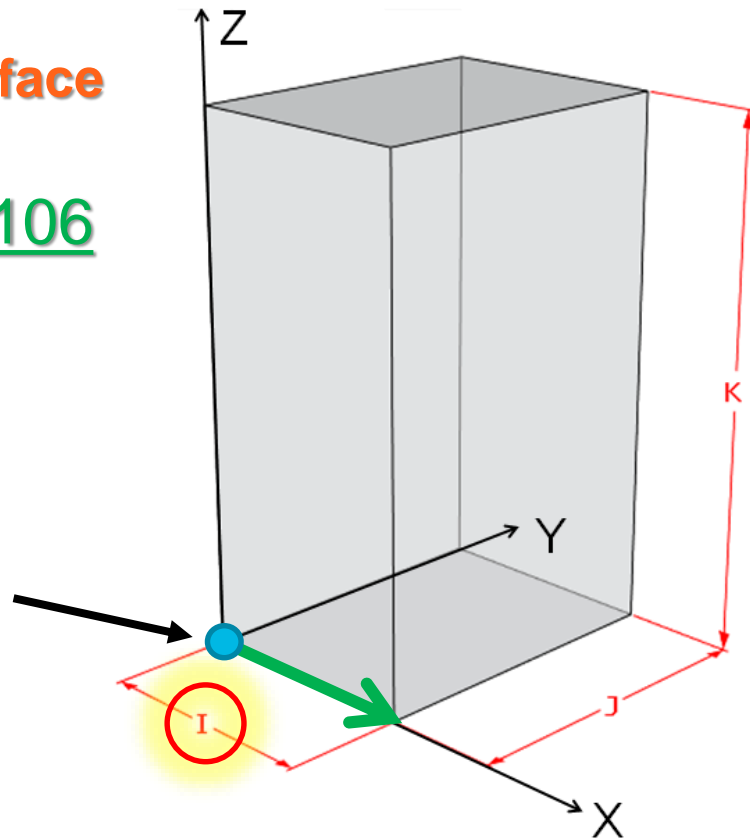
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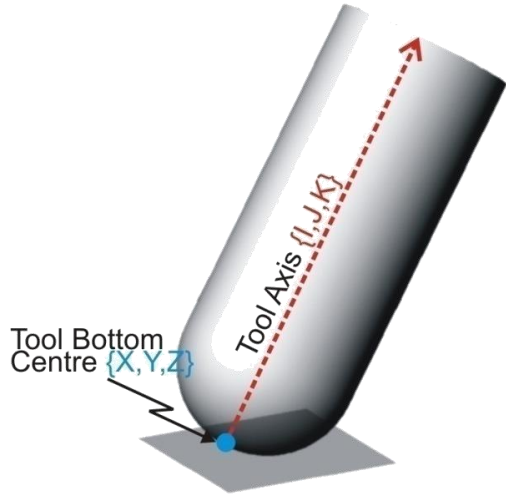
XYZ Contact Point



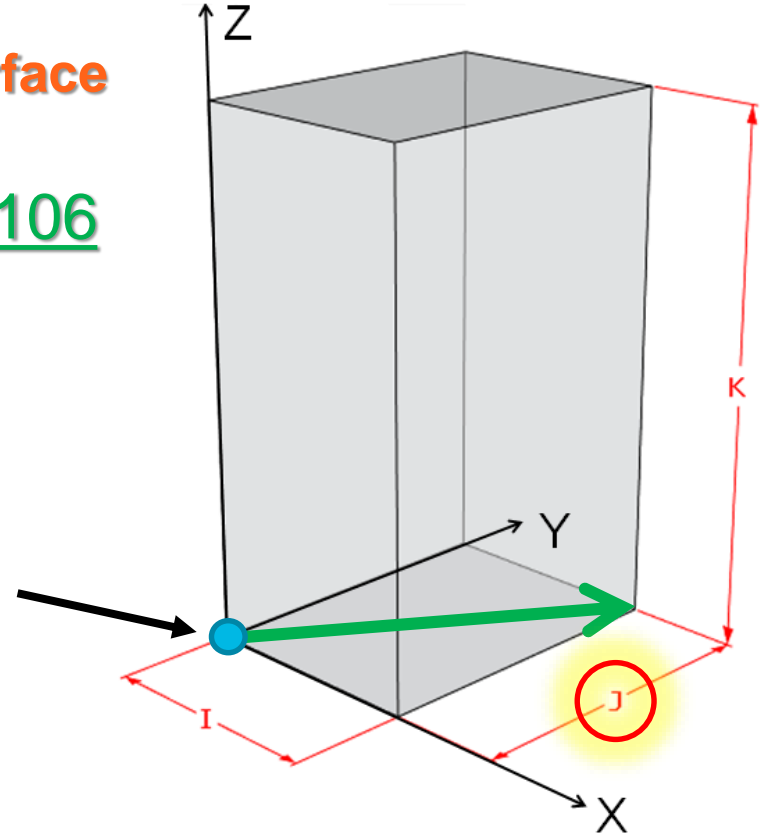
Tool Vector

Tool tilt angle & direction away from surface contact point

G01 X10. Y10. Z10. I0.5 J0.5 K0.707106



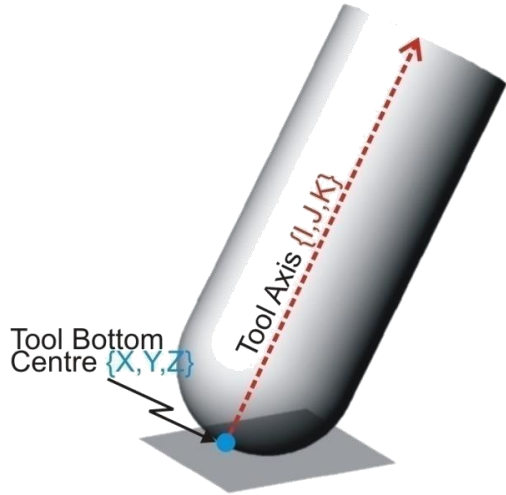
XYZ Contact Point



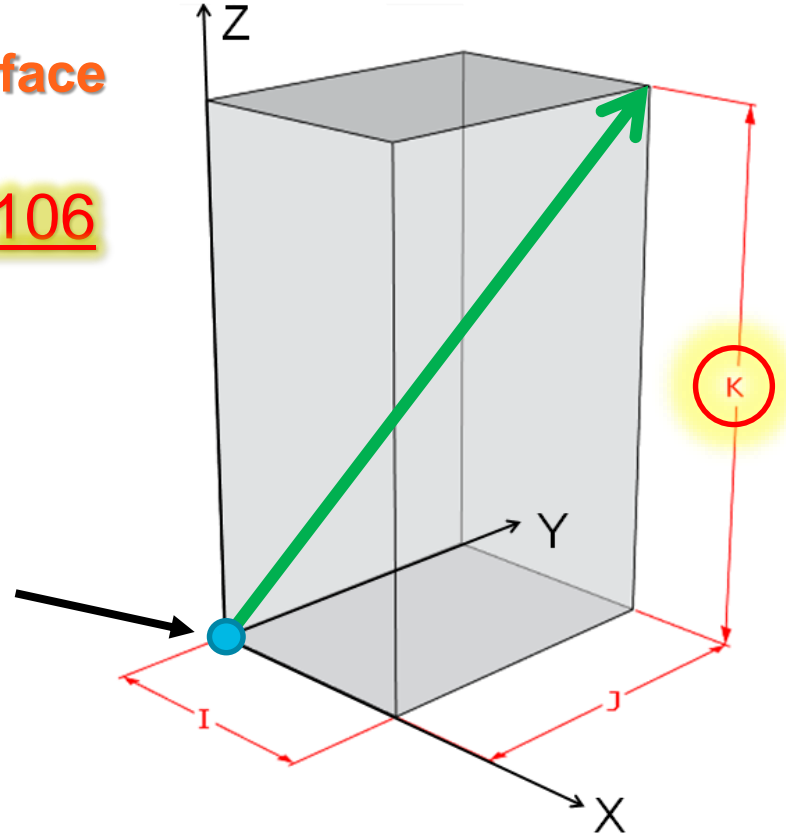
Tool Vector

Tool tilt angle & direction away from surface contact point

G01 X10. Y10. Z10. I0.5 J0.5 K0.707106



XYZ Contact Point



Tool Vector Input

Allows a program to run on any five axis machine - regardless of axis configuration.

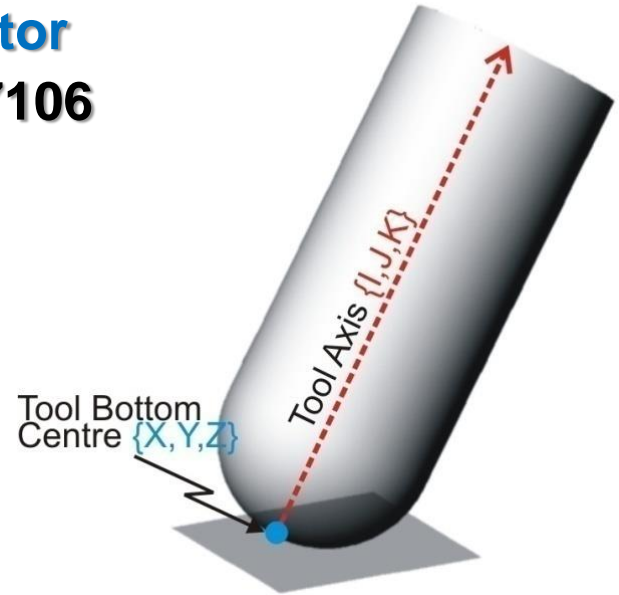
Workpiece coordinates + tool vector

G01 X10. Y10. Z10. I0.5 J0.5 K0.707106

- the same as -

G01 X10. Y10. Z10. B45. C45

- Tool Vector input makes programs machine independent
- Control computes necessary machine angles and positions

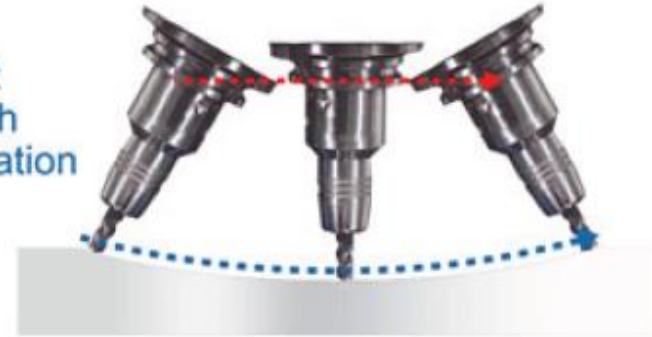


5-Axis Toolpath Linearization

Benefits of G43.4 Linearization:

- Eliminates gouging on the workpiece
- Tool tip “attaches” itself to the workpiece
- Doesn’t “blindly” follow rotations
- Results in smaller NC programs – due to fewer points required

Without
Tool Path
Linearization



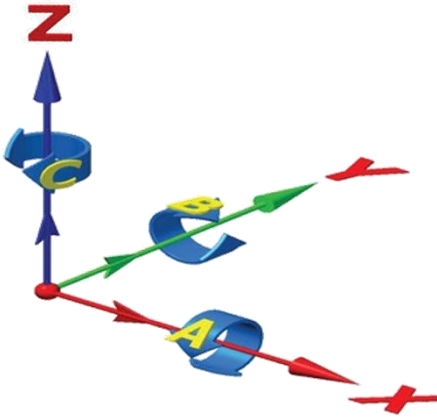
With
Tool Path
Linearization



Rotation Directions

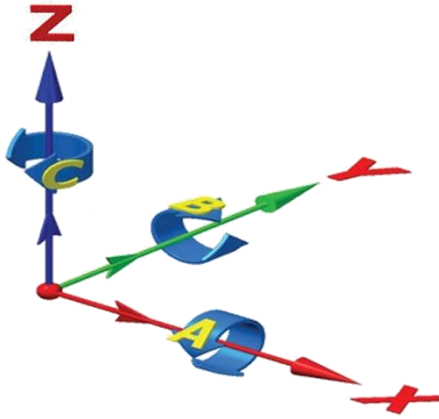
...ISO standard & the right hand rule

ISO vs. Non-ISO Rotary



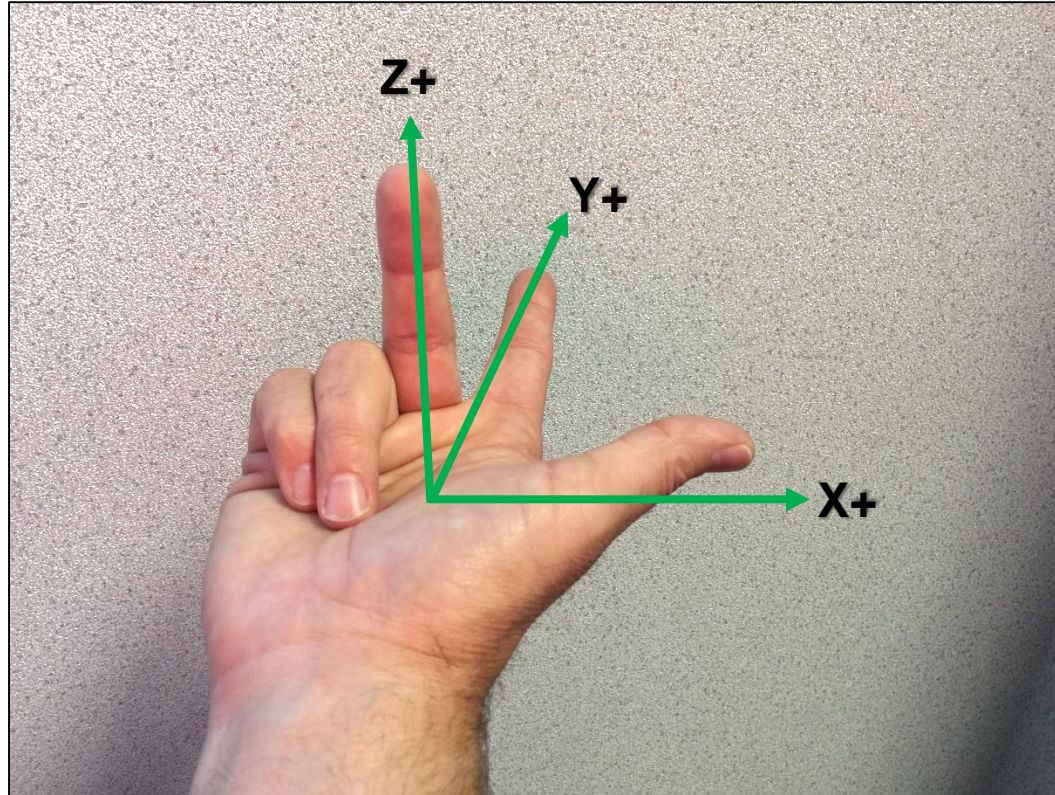
- There are two expressions that determine positive and negative rotations when programming rotary movements: ISO Standard & Non-ISO
- ISO is an Acronym for the International Organization for Standardization (ISO 841:2001)
- Non-ISO is the exact opposite
- Always imagine the tool moving when programming, and not the machine

ISO vs. Non-ISO Rotary



- There are two expressions that determine positive and negative rotations when programming rotary movements: ISO Standard & Non-ISO
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The Right Hand Rule

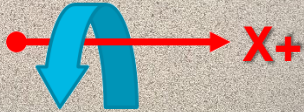


The Right Hand Rule

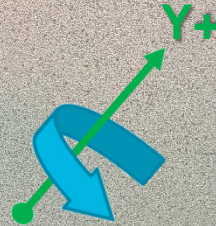
Lay the thumb along the positive direction of the linear axis, and the fingers wrap in the positive direction of rotation of the tool.

The right hand rule always describes the ISO Standard rotary direction

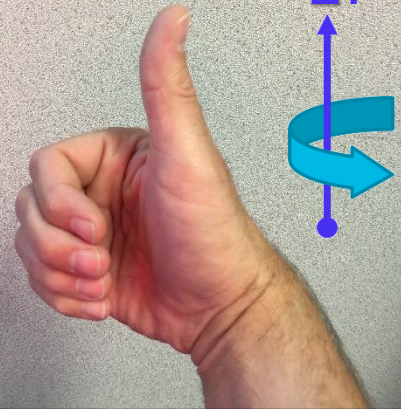
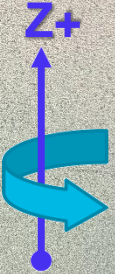
A+



B+



C+

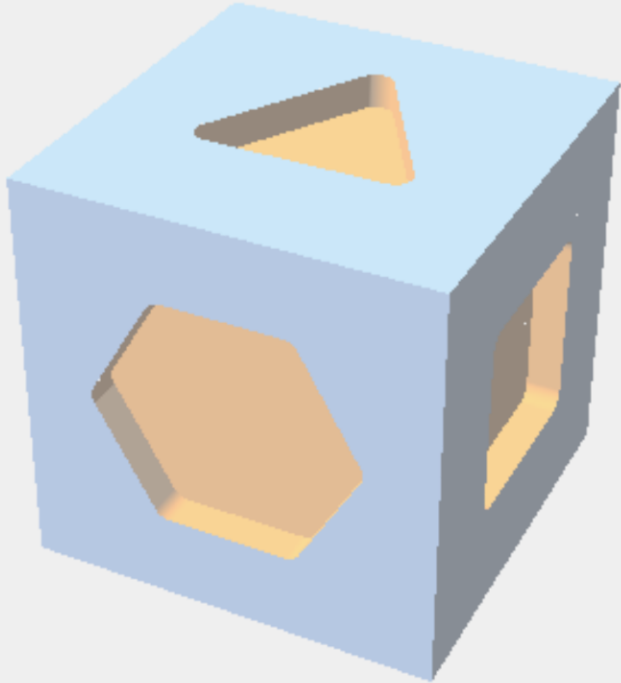


Programming *5-sided*

...how easy is it? ...can I do it?

...It's as easy as 1-2-3

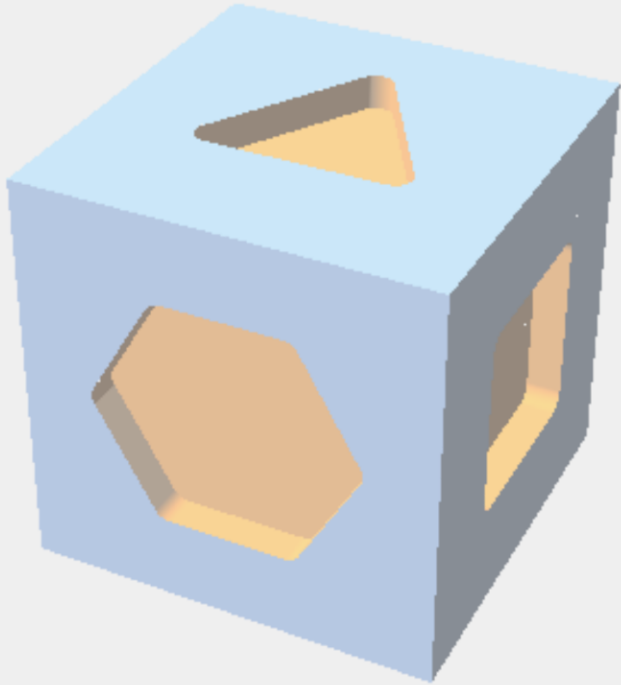
6" x 6" x 6" Cube



Right Side

...It's as easy as 1-2-3

6" x 6" x 6" Cube

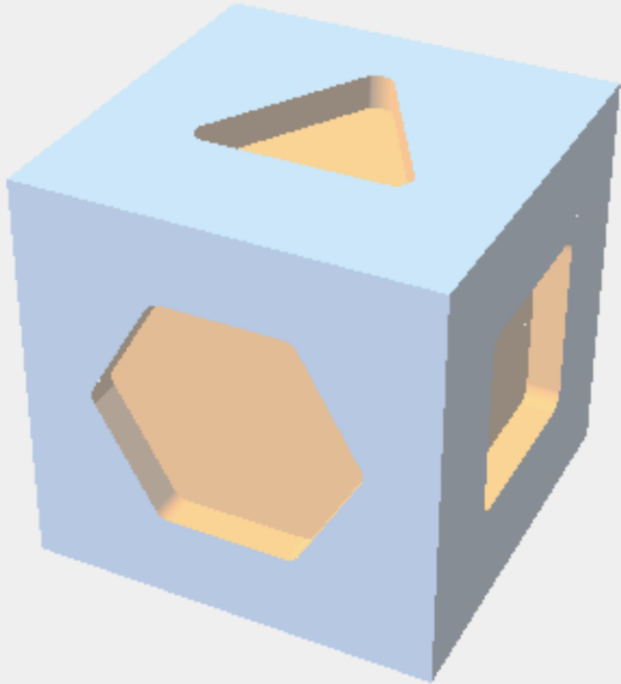


Right Side

1. Move the origin point

...It's as easy as 1-2-3

6" x 6" x 6" Cube

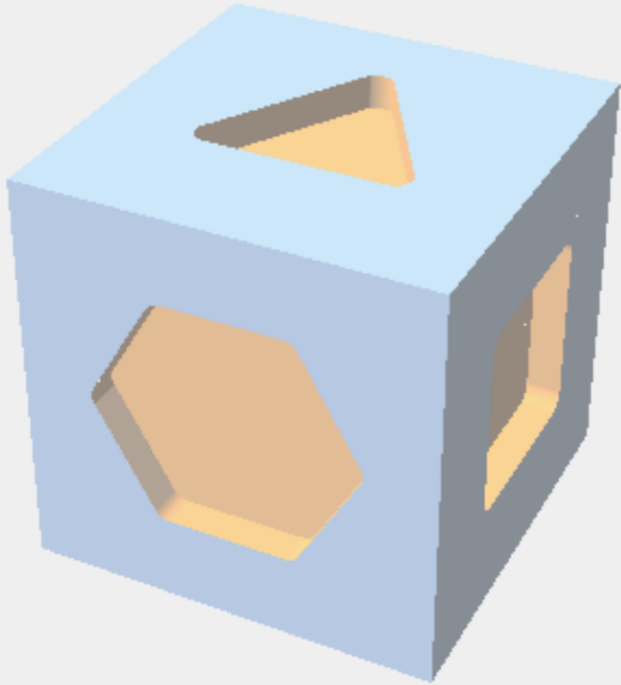


Right Side

1. Move the origin point
2. Rotate the workplane

...It's as easy as 1-2-3

6" x 6" x 6" Cube

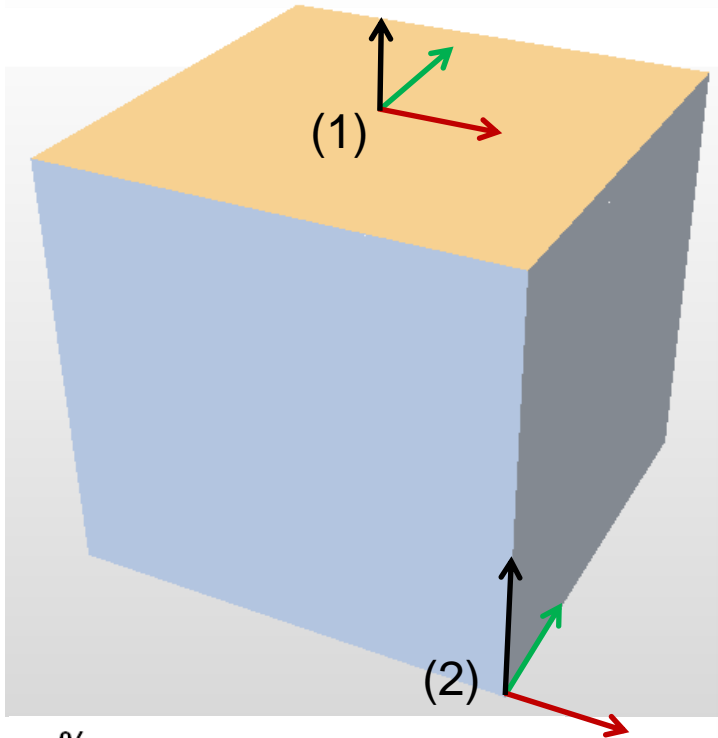


Right Side

1. Move the origin point
2. Rotate the workplane
3. Program 3-axis features

Right Side

1. Move the origin point



BLOCK	<input type="text" value="3"/>	TRANSFORM PLANE	
ORIENT METHOD	<input type="text" value="ANGLES"/>		
ORIGIN POINT		ROTATION ANGLES	
X	<input type="text" value="3.0000"/>	R(X)	<input type="text" value="0.000"/>
Y	<input type="text" value="-3.0000"/>	R(Y)	<input type="text" value="90.000"/>
Z	<input type="text" value="-6.0000"/>	R(Z)	<input type="text" value="0.000"/>

%

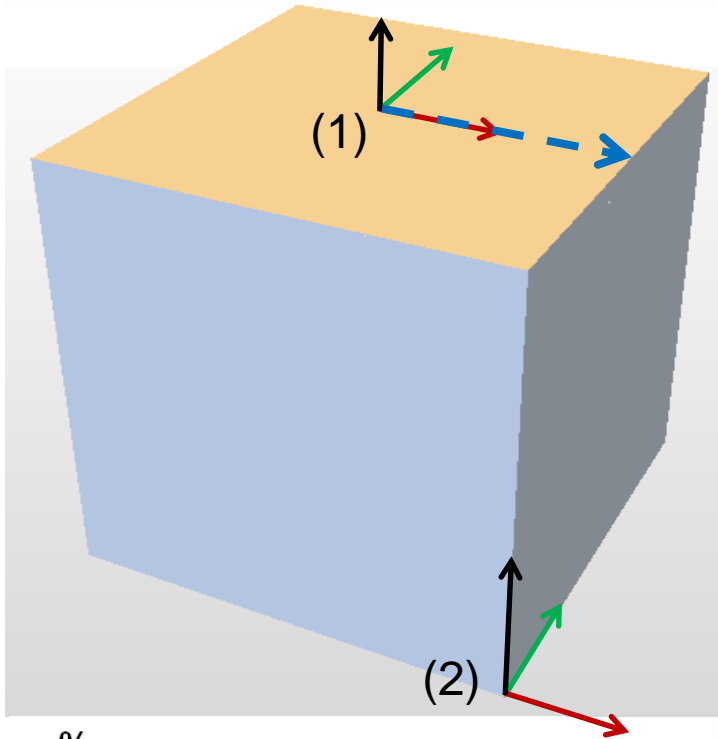
T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

G0 X2.566 Y1.3582

Right Side

1. Move the origin point



BLOCK	3	TRANSFORM PLANE	
ORIENT METHOD	ANGLES		
ORIGIN POINT		ROTATION ANGLES	
X	3.0000	R(X)	0.000
Y	-3.0000	R(Y)	90.000
Z	-6.0000	R(Z)	0.000

%

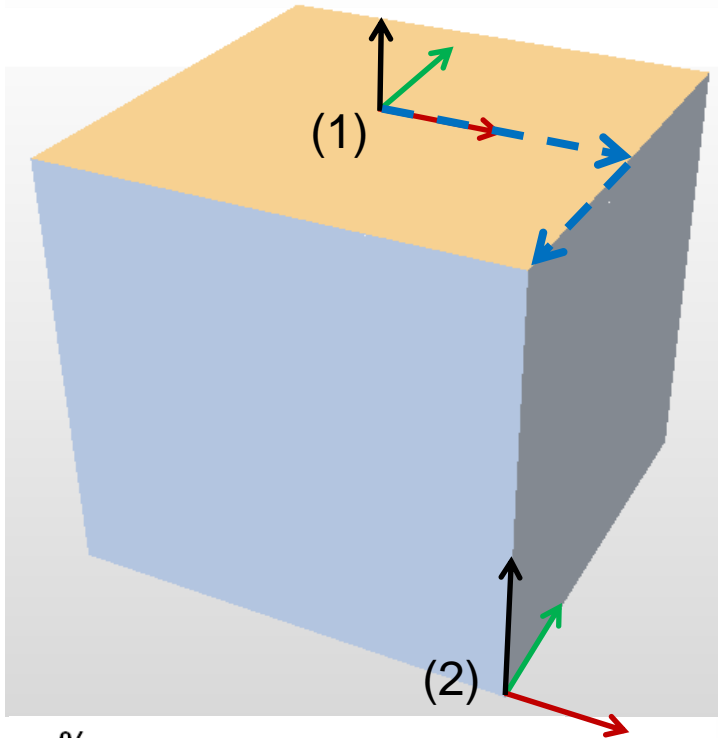
T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

G0 X2.566 Y1.3582

Right Side

1. Move the origin point



BLOCK	<input type="text" value="3"/>	TRANSFORM PLANE	
ORIENT METHOD	<input type="text" value="ANGLES"/>		
ORIGIN POINT		ROTATION ANGLES	
X	<input type="text" value="3.0000"/>	R(X)	<input type="text" value="0.000"/>
Y	<input type="text" value="-3.0000"/>	R(Y)	<input type="text" value="90.000"/>
Z	<input type="text" value="-6.0000"/>	R(Z)	<input type="text" value="0.000"/>

%

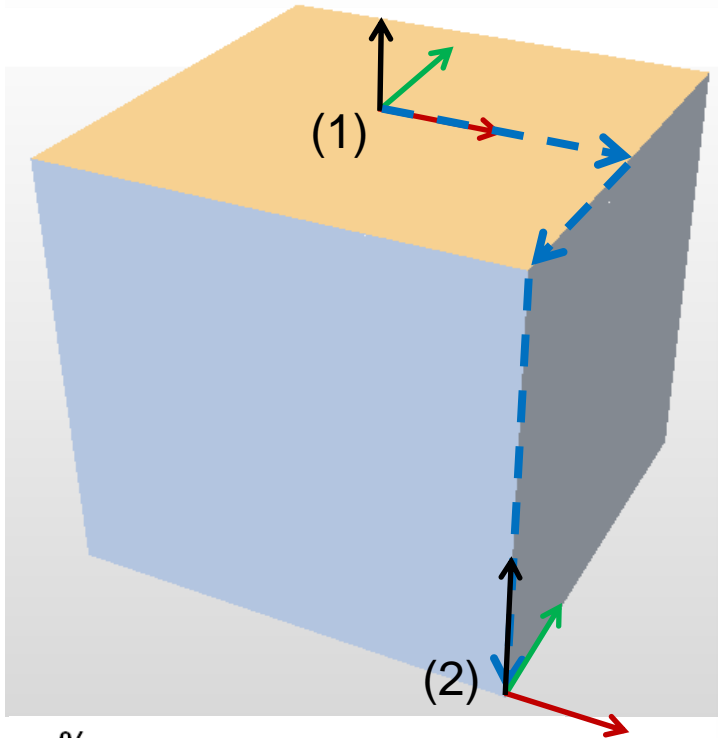
T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

G0 X2.566 Y1.3582

Right Side

1. Move the origin point



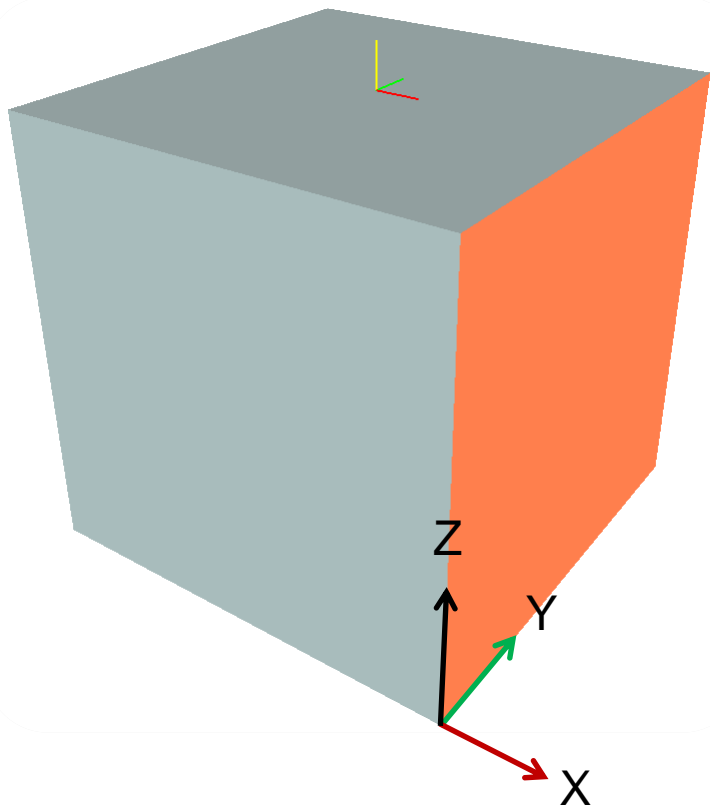
BLOCK	<input type="text" value="3"/>	TRANSFORM PLANE	
ORIENT METHOD	<input type="text" value="ANGLES"/>		
ORIGIN POINT		ROTATION ANGLES	
X	<input type="text" value="3.0000"/>	R(X)	<input type="text" value="0.000"/>
Y	<input type="text" value="-3.0000"/>	R(Y)	<input type="text" value="90.000"/>
Z	<input type="text" value="-6.0000"/>	R(Z)	<input type="text" value="0.000"/>

%

T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

G0 X2.566 Y1.3582



Right Side

2. Rotate the workplane

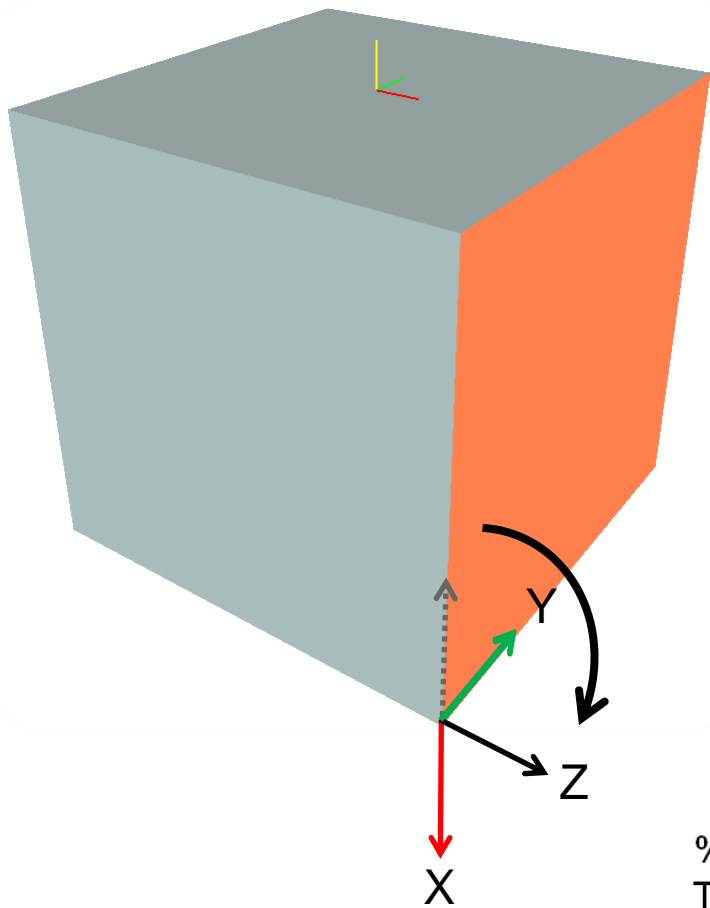
BLOCK	<input type="text" value="3"/>	TRANSFORM PLANE	
ORIENT METHOD	<input type="text" value="ANGLES"/>		
ORIGIN POINT		ROTATION ANGLES	
X	<input type="text" value="3.0000"/>	R(X)	<input type="text" value="0.000"/>
Y	<input type="text" value="-3.0000"/>	R(Y)	<input type="text" value="90.000"/>
Z	<input type="text" value="-6.0000"/>	R(Z)	<input type="text" value="0.000"/>

%

T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

G0 X2.566 Y1.3582



Right Side

2. Rotate the workplane

BLOCK	<input type="text" value="3"/>	TRANSFORM PLANE
ORIENT METHOD	<input type="text" value="ANGLES"/>	
ORIGIN POINT		ROTATION ANGLES
X	<input type="text" value="3.0000"/>	R(X) <input type="text" value="0.000"/>
Y	<input type="text" value="-3.0000"/>	R(Y) <input type="text" value="90.000"/>
Z	<input type="text" value="-6.0000"/>	R(Z) <input type="text" value="0.000"/>

%

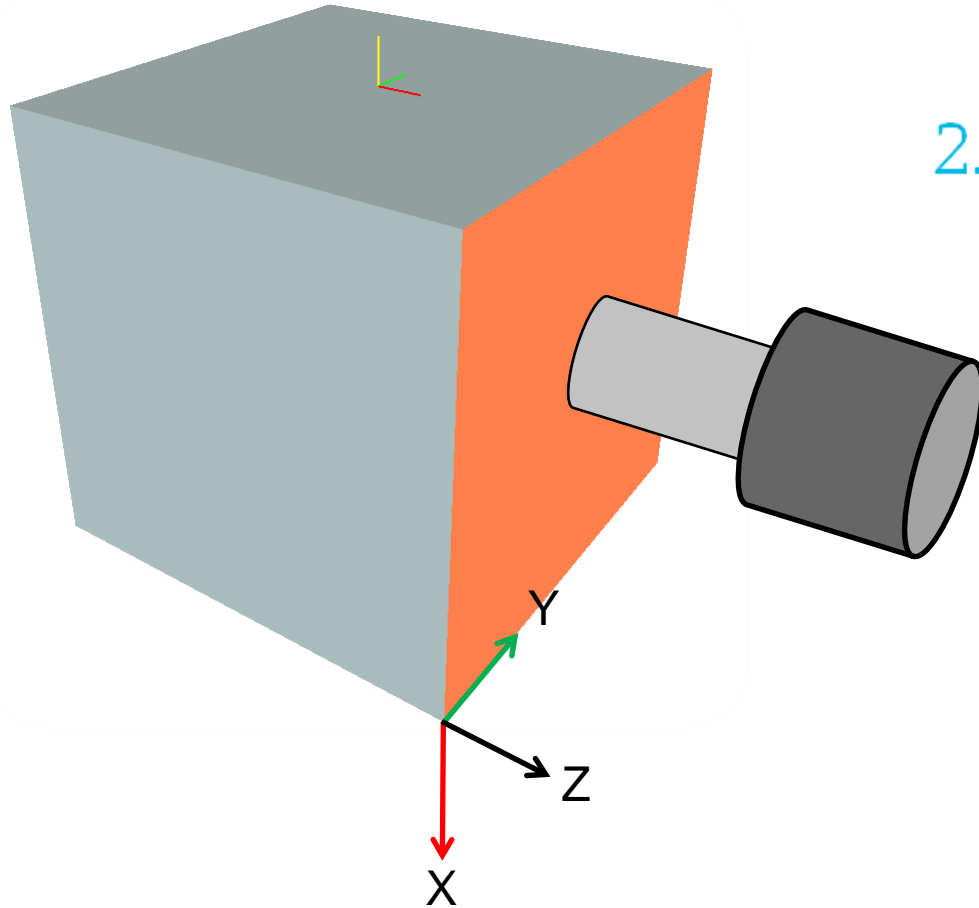
T1M6

G68.2 X3.0 Y-3.0 Z-6.0 B90

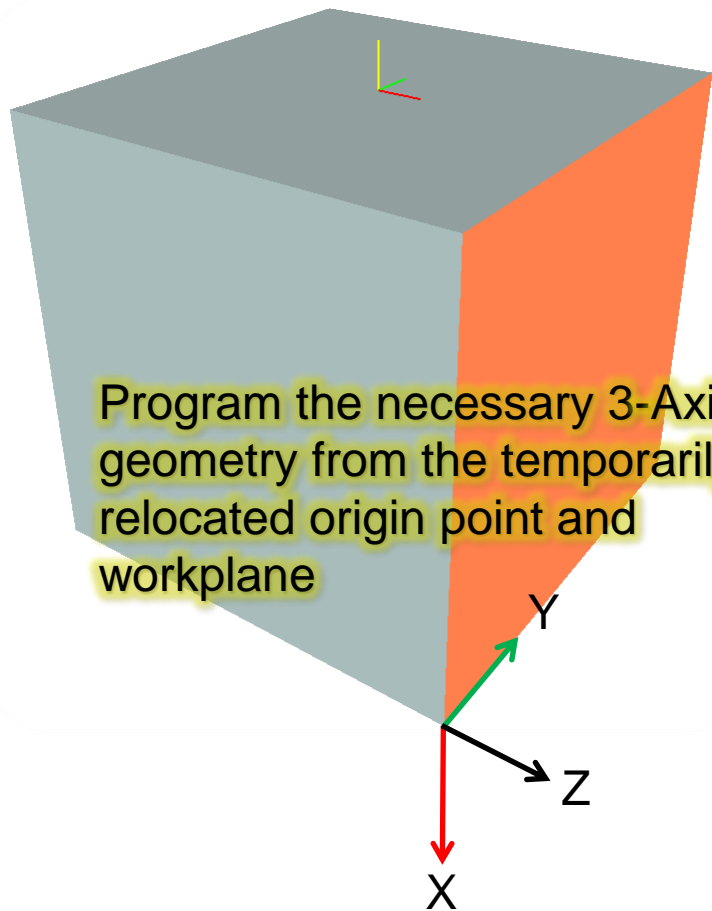
G0 X2.566 Y1.3582

Right Side

2. Rotate the workplane



The tool axis is now perpendicular to the newly created workplane



Program the necessary 3-Axis geometry from the temporarily relocated origin point and workplane

Right Side

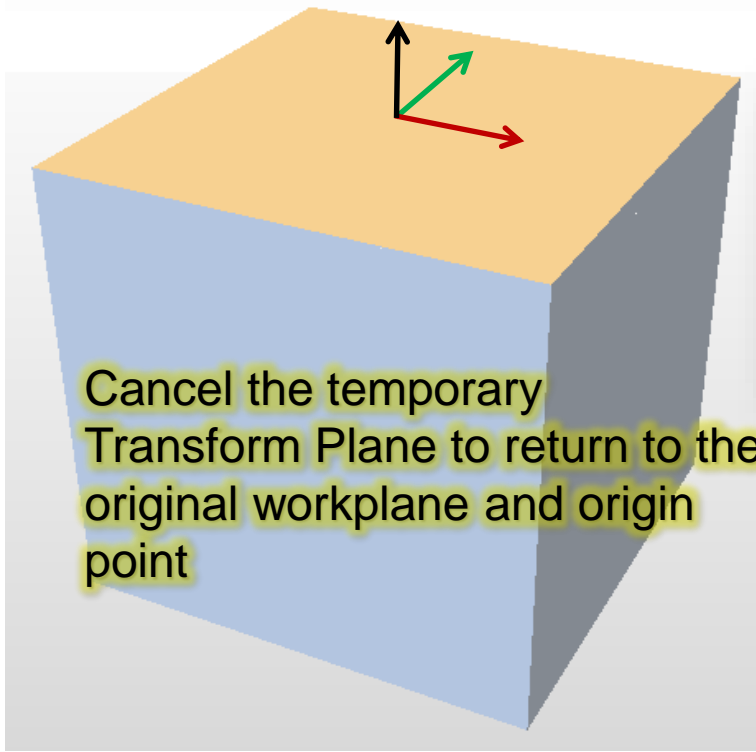
3. Program 3-axis features

BLOCK	5	MILL CIRCLE	
X CENTER	-3.0000	Z START	0.1000
Y CENTER	3.0000	Z BOTTOM	-0.5000
RADIUS	2.5000		

Conversational - OR – G Code

```
%  
O2012(HURCO ENGRAVE)  
(MATERIAL - ALUMINUM INCH - 2024)  
( T1000 | 1/8 BALL ENDMILL )  
N100 G20  
N102 G0 G17 G40 G49 G80 G90  
N104 T1000 M6
```

Right Side



Cancel the temporary Transform Plane to return to the original workplane and origin point

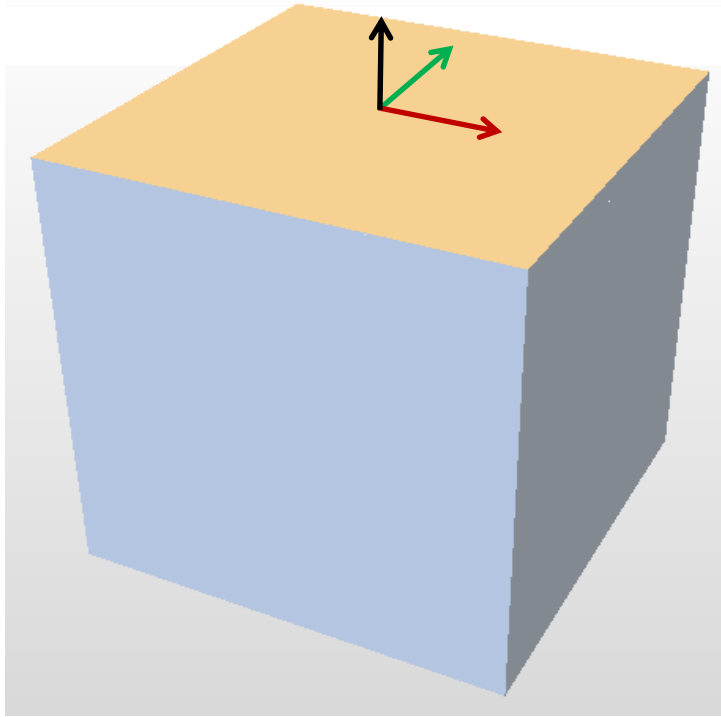
PROGRAM REVIEW SCREEN

DATA BLOCKS	SUB BLOCKS
1. TRANSFORM PLANE	
2. MILL CIRCLE (POCKET BOUNDARY)	
3. TRANSFORM PLANE END	
END OF PROGRAM	

Conversational - OR – G Code

```
X1.56 Y2.1224  
G53 Z0  
G69  
G0 A0 B0  
M30
```

...It's as easy as 1-2-3



Wash...
Rinse...
Repeat...

HURCO[®]

mind over metalSM