

# GAME DESIGN BLUEPRINT



Name of Game	
Target Audience	Number of Players
Game type (circle one): board game    card game    dice game    other: _____	
What interesting math concept or problem does your game address?	
Game Rules: What are the rules for your game?	



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Game Goal: What does a player have to do to win? Is there a strategy involved in winning?

Game Challenges: What are things a player can and cannot do in the game? What obstacles are in place to make the game more challenging and interesting?

