



Uninstallion Guide for Retail and Fashion Workstudio by Utopia

Release 1.0

Document History The following table provides an overview of the most important document changes and approvals.

Version	Date	Description	Name
0.1	24-05-2018	Initial version	Jyoti Prasad Das

Approval History

Version Date		Description	Name		
1.0	29-05-2018	Final version	Rahul Ganjiwale		

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Introduction

This is a guide that needs to be followed for uninstalling UGIRMP 100 component for Retail and Fashion Workstudio by Utopia.

Release	Task
UGIRMP 100	Un-installation

Challenge

The add on uninstallation was not successful earlier because of dependent DDIC objects (such as Table, Structure) and entries respect to Utopia namespace that get generated post model activation.

Solution

The issue is addressed through a report created with customer namespace to remove entries and dependent objects before addon uninstallation.

Key Points

The following key points should be remembered:

- 1. In case there is component dependency, uninstallation should be carried out for component that is added last (following Last in First Out order).
- 2. This document is specific to uninstallation of UGIRMP for release 100. Do not use it for deleting another component.
- 3. Uninstallation process is not reversible, including the prerequisites steps mentioned in this report.
- 4. Customer should take a backup of the system prior to running the Uninstall.
- 5. Any Custom (Z objects) referencing UGIRMP are customer specific and needs to be handled exclusively by customer. Hence, they are not part of this report and document scope.

Delete RFW Components

Use the following steps for deleting RFW (UGIRMP) components.

 Go to selection screen of Z report - Z_ADDON_CLEANUP_MASS_CHANGE Select /UGIRMP/* namespace using F4 and execute with Test Run.

Mass Change Clean	up report
æ	
Namespace	
✔ Test Run	

2. Review the entries shipped in the BC sets and objects with respect to UGIRMP namespace.

The tables, key values contained in the BC Sets and dependent DDIC object names are displayed as in the following screen.

Clean up report for Mass Change									
Table With Key	Display (Double	click Table nar	me for Detail)						
Table Name		Table Key							
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE ARTHIER DATE_FROM						
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE ARTHIER DATE_TO						
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE ARTHIER HIER_ID						
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE ARTHIER MAINFLG						
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE ARTHIER NODE						
/UGIRMP/MASS_FLD		100 UGIRM	100 UGIRMP_CHANGE ARTHIER STRATEGY						
/UGIRMP/MASS_FLD		100 UGIRMP_CHANGE AUSP ATNAM							
/UGIRMP/MASS_FLD		100 UGIRMP_CHANGE AUSP ATWRT							
/UGIRMP/MASS_FLD		100 UGIRM	P_CHANGE BOM DCURVE						
/UCTOMD/MACC FLD		100 UCTRM							
	444								
	7. 2 % 😂	o , D , E							
Dependent Obje	ects Display								
Field Name	Parent Object Name	DDIC Object Type	Used Object Name						
MASS	/1MD/AR_MASS	STRUCTURE	/UGIRMP/MDG_RFM_MA						
/1MD/ARMASS	/1MD/MD08G	TABLE	/UGIRMP/MDG_RFM_MA						
MASS_SCHEMA	/SMD/MD01S9	TABLE	/UGIRMP/MDG_RFM_MA						
/1MD/ARMASS	/SMD/MD01SA	TABLE	/UGIRMP/MDG_RFM_MA						
/1MD/ARMASS	/SMD/MD10	STRUCTURE	/UGIRMP/MDG_RFM_MA						
/1MD/ARMASS_SCH	/SMD/MD10	STRUCTURE	/UGIRMP/MDG_RFM_MA						

3. Double-click on Table name.

Detailed level records are displayed in the top right container as displayed as in the following screen.

Note: This is an optional step used to review the entries for respective table.

Clean up report for Mass Change							
Table With Key Display (Double click Table name for Detail) Component Display							
Table Name	Table Key		Client	Mass Change Schema	RMP Active Table		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER DATE_FROM		100	UGIRMP_CHANGE	ARTHIER	-	
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER DATE_TO	-	100	UGIRMP_CHANGE	ARTHIER	-	
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER HIER_ID	-	100	UGIRMP_CHANGE	ARTHIER		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER MAINFLG		100	UGIRMP_CHANGE	ARTHIER		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER NODE		100	UGIRMP_CHANGE	ARTHIER		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE ARTHIER STRATEGY		100	UGIRMP_CHANGE	ARTHIER		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE AUSP ATNAM		100	UGIRMP_CHANGE	AUSP		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE AUSP ATWRT	-11	100	UGIRMP_CHANGE	AUSP		
/UGIRMP/MASS_FLD	100 UGIRMP_CHANGE BOM DCURVE		100	UGIRMP_CHANGE	BOM	1	
/UCTDMD/MACC_FLD	100 LICTORD CHANCE BOM DELTND	1	100	LICTOMD CUANCE	DOM	•	
	4 1				4 1		

4. Go back and Execute the report without test mode for manual object removal and record deletion.

Mass Change Clean up report							
Ø							
Namespace	UGIRMP/*						
Test Run							

A pop-up is displayed for user confirmation.



5. Click "Yes" to get the table names which have undergone entry deletion.

Clean up report for Mass Change	
Delete Object Screen	
3.1	
Table With Key Display (Double click Table	e name for Detail)
Table Name	
/UGIRMP/MASS_FLD	<u>م</u>
/UGIRMP/MASS_SCM	-
/UGIRMP/MASS_SCT	
/UGIRMP/MASS_TAB	
/UGIRMP/SCOPE	
DRFC_APPL	
DRFC_APPLT	
DRFC_FILT	
DRFC_FILTT	
DRFC_FOBJ	<u>^</u>
DREC FORIT	~

6. Double-click on the table name to view the deleted entries on top right container.

Note: This is a step to validate the entries that are removed from the table.

Clean up report for Mass Change				
To Delete Object Screen				
() (T M / T , S , S , C) () () () () () () () () ()			2. . . 60.8.8	
Table With Key Display (Double click Table name for Detail)		Component Display	1	
Table Name		Client	RMP Active Table	RMP Staging Table
/UGIRMP/MASS_FLD		100	AUSP	/UGIRMP/CHAR 🔺
/UGIRMP/MASS_SCM		100	BOM	/UGIRMP/BOM -
/UGIRMP/MASS_SCT		100	EINA	/UGIRMP/EINA
/UGIRMP/MASS_TAB		100	EINE	/UGIRMP/EINE
/UGIRMP/SCOPE		100	EINSGT	/UGIRMP/EINSGT
DRFC_APPL		100	FSH_SEASONS_MAT	/UGIRMP/SEASON:
DRFC_APPLT		100	MAKT	/UGIRMP/MAKT
DRFC_FILT		100	MALG	/UGIRMP/MALG
DRFC_FILTT		100	MARA	/UGIRMP/MARA
DRFC_FOBJ	*	100	MARE	ALCINHO MADE
DRFC FORIT	-	4 1 • 1		4.5

7. Review the dependent objects and click on the "Delete object" button at the top to delete objects manually.

Clean up report	for Mass Change	,								
Tolete Object Screen										
	F. E . % . E	0 . 🕒 . 🖽			g 17 m (; 7.) 2. %. 20 . 8 . 8					
Table With Key Display (Double click Table name for Detail)					Component Display					
Table Name					Client		RMP Active Table	RMP Staging Table		
/UGIRMP/MASS_FLD					100		AUSP	/UGIRMP/CHAR A		
/UGIRMP/MASS_SCM				Ŧ	100		BOM	/UGIRMP/BOM 👻		
/UGIRMP/MASS_SCT					100		EINA	/UGIRMP/EINA		
/UGIRMP/MASS_TAB					100		EINE	/UGIRMP/EINE		
/UGIRMP/SCOPE					100		EINSGT	/UGIRMP/EINSGT		
DRFC_APPL					100		FSH_SEASONS_MAT	/UGIRMP/SEASON:		
DRFC_APPLT					100		MAKT	/UGIRMP/MAKT		
DRFC_FILT					100		MALG	/UGIRMP/MALG		
DRFC_FILTT					100		MARA	/UGIRMP/MARA		
DRFC_FOBJ					100		MARC	/LICTOMD/MADC		
DREC FORIT				•						
g lt the	7.) Z . %.) 🖴	🗗 , 🚯 , 🖽			g 170 kp. 2.%. 20.6. e					
Dependent Obje	ects Display				Mess	age Display				
Field Name	Parent Object Name	DDIC Object Type	e Used Object Name		Icon M	Message text				
MASS	/1MD/AR_MASS	STRUCTURE	/UGIRMP/MDG_RFM_MA		i I	Number of dependent object is 6				
/1MD/ARMASS	/1MD/MD08G	TABLE	/UGIRMP/MDG_RFM_MA							
MASS_SCHEMA	/SMD/MD01S9	TABLE	/UGIRMP/MDG_RFM_MA							
/1MD/ARMASS	/SMD/MD01SA	TABLE	/UGIRMP/MDG_RFM_MA							
/1MD/ARMASS	/SMD/MD10	STRUCTURE	/UGIRMP/MDG_RFM_MA							
/1MD/ARMASS_SCH	/SMD/MD10	STRUCTURE	/UGIRMP/MDG_RFM_MA							

8. Select the relevant dependent objects causing conflict and click the "Delete" button at the top.

Delete Dependent Objects								
98	1 7 2 4 1 0	🐴 🕒 👿 🖩	Del	ete Object				
■ Field Name		Parent Object Name		DDIC Object Type	9	Used Object Name		
MASS		/1MD/AR_MASS		STRUCTURE		/UGIRMP/MDG_RFM_MASS_ID		
/1MD/ARMA	ASS	/1MD/MD08G	;	TABLE		/UGIRMP/MDG_RFM_MASS_ID		
MASS SCH	ЕМА	/SMD/MD 01S9)	TABLE		/UGIRMP/MDG RFM MASS SC		
/1MD/ARM/	ASS	/SMD/MD 01SA	1	TABLE		/UGIRMP/MDG RFM MASS ID		
/1MD/ARMA	ASS	/SMD/MD	10176	STRUCTURE		/UGIRMP/MDG_REM_MASS_ID		
/1MD/ARM/	ASS SCH	/SMD/MD	10177	STRUCTURE		/UGIRMP/MDG_REM_MASS_SC		
		/				, ,		
Delete D	ependent Obj	ects						
9. 8 8	1 - 7 1 (j)	🐴 🕒 🔽 🎛	Del	ete Object				
B Field Name		Parent Object Name		DDIC Object Type	•	Used Object Name		
MASS		/1MD/AR_MASS		STRUCTURE		/UGIRMP/MDG_RFM_MASS_ID		
/1MD/ARM/	ASS	/1MD/MD08G	ì	TABLE		/UGIRMP/MDG_RFM_MASS_ID		
MASS_SCH	EMA	/SMD/MD01S9)	TABLE		/UGIRMP/MDG_RFM_MASS_SC		
/1MD/ARM/	ASS	/SMD/MD01SA	10175	TABLE		/UGIRMP/MDG_RFM_MASS_ID		
/1MD/ARM/	ASS COL	/SMD/MD	_10126	STRUCTURE		/UGIRMP/MDG_RFM_MASS_ID		
/1MD/ARM/	ASS_SCH	/SMD/MD	_1012/	STRUCTURE		/UGIRMP/MDG_RFM_MASS_SC		
	⁷ Information	ssful.		2				

9. Run transaction code - /nGENIL_MODEL_BROWSER to delete the custom enhancement – Z_UGIRMP_GENIL_ADAPTER.

GenIL Model	Editor
i 🙃 💼	
GenIL Model Editor	
Component	With all Enhancements
○Component Set	
 Enhancement 	Z_UGIRMP_GENIL_ADAPTER
රිය Display	Change Create

10. Proceed with add on uninstallation for UGIRMP component using SAINT.

Incidence Handling

In the event there is any error encountered during the uninstallation process or to report a bug, contact Utopia Development support team as per the established channels.