

**Module:** Understanding Audiences: Media Marketing  
**Allocation of Marks:** 60% Continual Assessment  
40% Final Examination

### **Intended Module Learning Outcomes**

**On successful completion of this module, the learner will be able to:**

1. Explain the core industry measures of media audiences and the key media theories and approaches to audience behaviour.
2. Research the business strategies of individual media firms and demonstrate an understanding of the wider markets the firm operates in.
3. Demonstrate understanding of the different regulatory environments firms face in modern media markets
4. Discuss the basic principles of marketing and how they apply to media businesses
5. Discuss the changing advertising sector, its impact on marketing firms and how emerging trends in revenue generation are affecting media markets.

### **Module Objectives**

This module gives learners a key link between the media content they produce on other modules and the commercial context that content is part of. Learners become conscious of the marketing and advertising context to their work and how that impacts on measures of audiences, along with the regulatory, funding and intellectual property aspects of commercial media. As the sources of media revenue continue to change learners need an understanding of that process.

### **Module Aims**

This module gives learners a comprehensive understanding of the creative and communicative industry of which they will become a part. Key aspects of the media sectors market structure and development will be addressed as will some key legal and ethical issues.

Other areas covered include marketing, finance, government policy and entrepreneurship in the media sector.

### **Module Curriculum**

#### **The Economics of the Media Industry**

Media markets can be studied using the same theories and analytical tools as other markets. Of added interest is the public good nature of many media products and this means we study the topics below from both a commercial point of view and also touching on the impact these factors are having on media audiences access to media products.

Media market structures and features:

- Vertical and horizontal integration
- Concentration of ownership
- Transnational ownership
- The role of new technology
- Changing role of the consumer

### **Regulating Media Markets**

Most markets have some form of regulation but this is a crucial issue in media markets. The power and type of regulation implemented can have profound implications for the type of products available and the audience interaction with them. Here we study:

- Who are the regulators, focusing mainly on the British, US and Irish examples and what sort of regulators should we have?
- The problems faced by regulators including dealing with new technologies
- Formulating objectives for regulators
- International media
- Dealing with concentration of ownership

### **Measuring Media Audiences**

An introduction to audience theories, the active and inactive audience

Measuring media market audiences.

Case Study: The changing digital media user

### **Advertising and Audiences**

Advertising is ubiquitous in modern media and without it the scale of current media market activity would not be feasible. It is one of the defining features in shaping the media products we consume. Here we study:

- The economics of advertising
- Why advertising
- Uses of advertising including persuasion, information and deterred market entry

### **Revenue generation and funding in media markets**

Here we look at the economic rationale of media markets exploring examples like how films and TV products are funded and how media firms plan revenue flows. With the impact of new technologies on media markets this is a key area as old revenue streams are no longer delivering as much income while new opportunities for revenue generation are emerging.

### **Introduction to marketing Principles of Marketing Product Development Product**

Lifecycle Brands

SWOT and PESTLE

The Digital Marketing Environment

### **Legal issues**

Protecting your copyright, respecting others. The idea of intellectual property, trademarks and patents. The copyright wars: Samsung, Apple, HTC, Microsoft and Google.