

Visual Jobs Scheduler for Microsoft Dynamics NAV

How to ... create a local language version

Step 1

Open the Codeunit 5416100/80622 *NETRONIC VJS Management* in the Dynamics NAV Development Environment and search for the function *LoadLanguageDependentOptions*

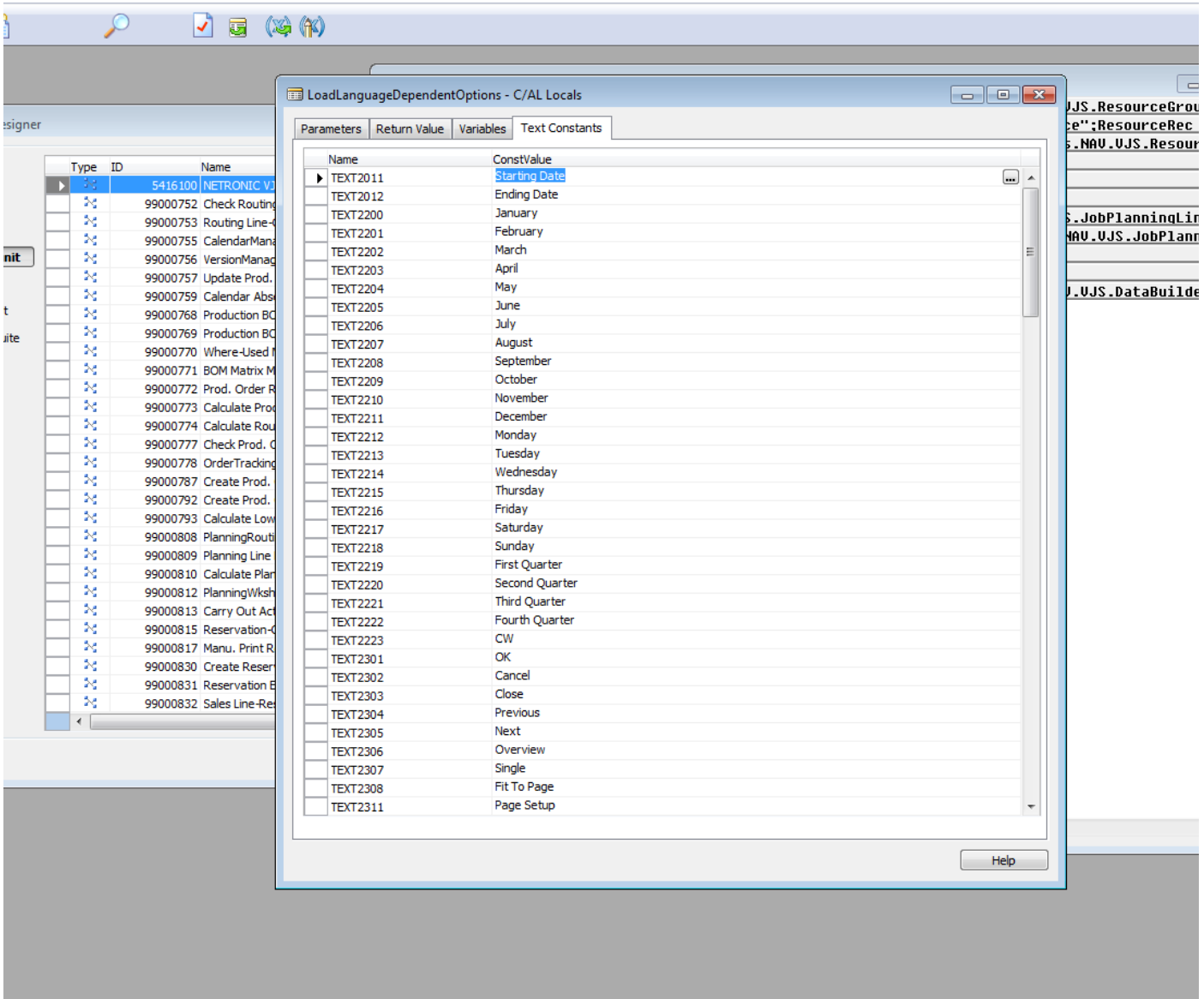
The screenshot displays the Dynamics NAV Development Environment. On the left, the Object Designer shows a list of objects under the 'Codeunit' category. The object 'NETRONIC VJS Management' with ID 5416100 is selected. On the right, the C/AL Editor shows the code for the 'LoadLanguageDependentOptions' function. The code includes several database operations and a loop that adds items to the 'MiscOptions' table.

```
Codeunit 5416100 NETRONIC VJS Management - C/AL Editor
FillDotNetResourceGroup(VAR ResourceGroup : DotNet "NETRONIC.Dynamics.NAV.UJS.ResourceGroup"; Reso
FillDotNetResource(VAR Resource : DotNet "NETRONIC.Dynamics.NAV.UJS.Resource"; ResourceRec : Recor
FillDotNetResourceCapacity(VAR ResourceCapacity : DotNet "NETRONIC.Dynamics.NAV.UJS.ResourceCapac
SaveDataHolderToDB(XMLString : BigText) Success : Boolean
SaveJobToDB(Job : DotNet "NETRONIC.Dynamics.NAV.UJS.Job")
SaveJobTaskToDB(JobTask : DotNet "NETRONIC.Dynamics.NAV.UJS.JobTask")
SaveJobPlanningLineToDB(JobPlanningLine : DotNet "NETRONIC.Dynamics.NAV.UJS.JobPlanningLine")
AddNewJobPlanningLineToDB(VAR JobPlanningLine : DotNet "NETRONIC.Dynamics.NAV.UJS.JobPlanningLine"
SaveRelation(Relation : DotNet "NETRONIC.Dynamics.NAV.UJS.Relation")
DeleteRelation(RelationIDToDelete : Integer)
LoadLanguageDependentOptions(VAR DataHolder : DotNet "NETRONIC.Dynamics.NAV.UJS.DataBuilder")
MiscOptions:=MiscOptions.MiscOptions;

MiscOptions.AddItem(2011,TEXT2011);
MiscOptions.AddItem(2012,TEXT2012);
MiscOptions.AddItem(2200,TEXT2200);
MiscOptions.AddItem(2201,TEXT2201);
MiscOptions.AddItem(2202,TEXT2202);
MiscOptions.AddItem(2203,TEXT2203);
MiscOptions.AddItem(2204,TEXT2204);
MiscOptions.AddItem(2205,TEXT2205);
MiscOptions.AddItem(2206,TEXT2206);
MiscOptions.AddItem(2207,TEXT2207);
MiscOptions.AddItem(2208,TEXT2208);
MiscOptions.AddItem(2209,TEXT2209);
MiscOptions.AddItem(2210,TEXT2210);
MiscOptions.AddItem(2211,TEXT2211);
MiscOptions.AddItem(2212,TEXT2212);
MiscOptions.AddItem(2213,TEXT2213);
MiscOptions.AddItem(2214,TEXT2214);
MiscOptions.AddItem(2215,TEXT2215);
MiscOptions.AddItem(2216,TEXT2216);
MiscOptions.AddItem(2217,TEXT2217);
MiscOptions.AddItem(2218,TEXT2218);
MiscOptions.AddItem(2219,TEXT2219);
MiscOptions.AddItem(2220,TEXT2220);
MiscOptions.AddItem(2221,TEXT2221);
MiscOptions.AddItem(2222,TEXT2222);
MiscOptions.AddItem(2223,TEXT2223);
```

Step 2

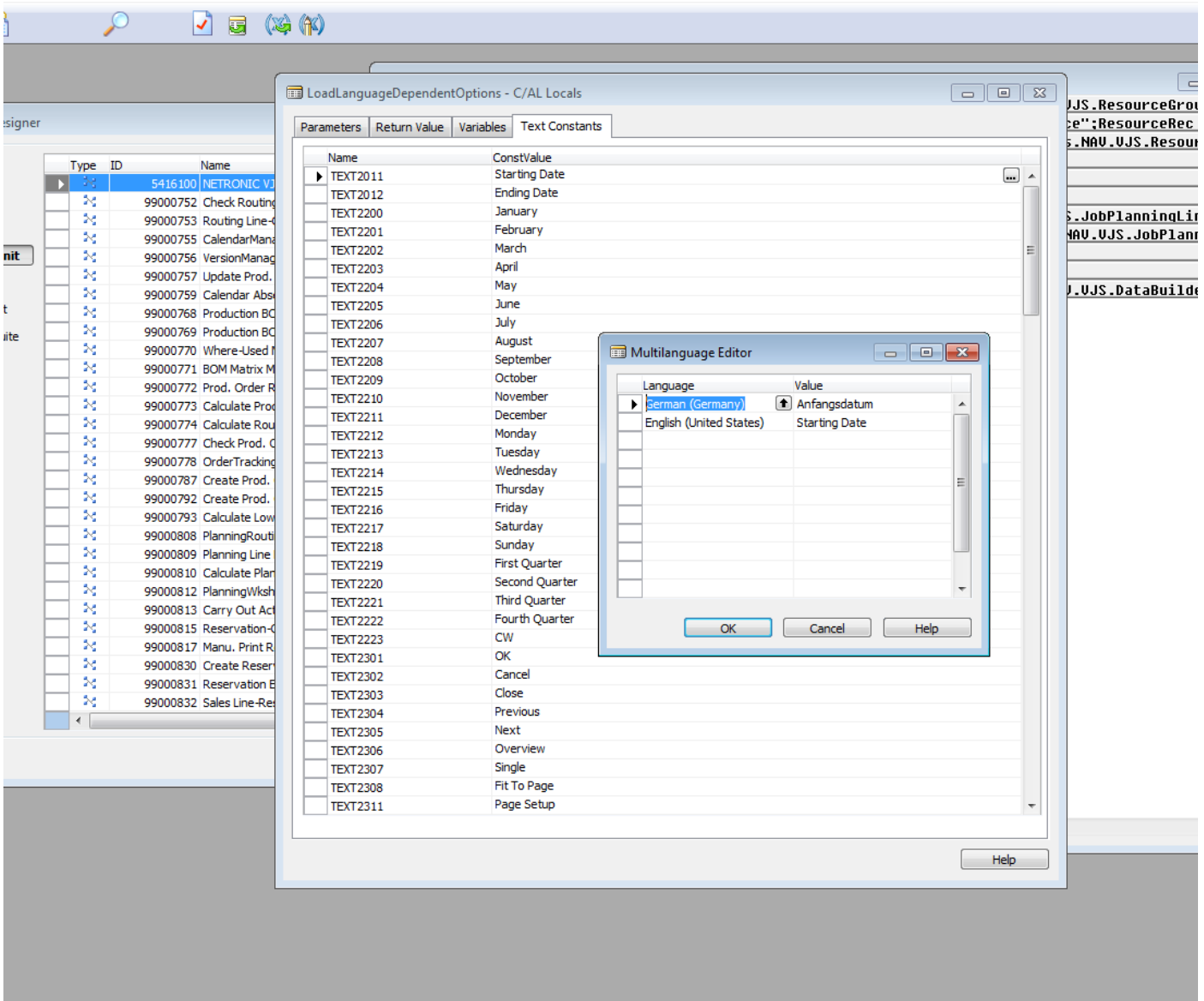
Select *View* → *C/AL Locals* and open the register *Text Constants*.



Here you can find a list with all the texts you need to translate into your language for the Visual Jobs Scheduler. By default, we provide an English and a German version.

Step 3

To do the translation, you need to mark each line and select the three bullets ("..."). A new window *Multilanguage Editor* opens and allows you to provide your local translations of the selected texts.



Step 4

Finally, you need to compile the Codeunit.