



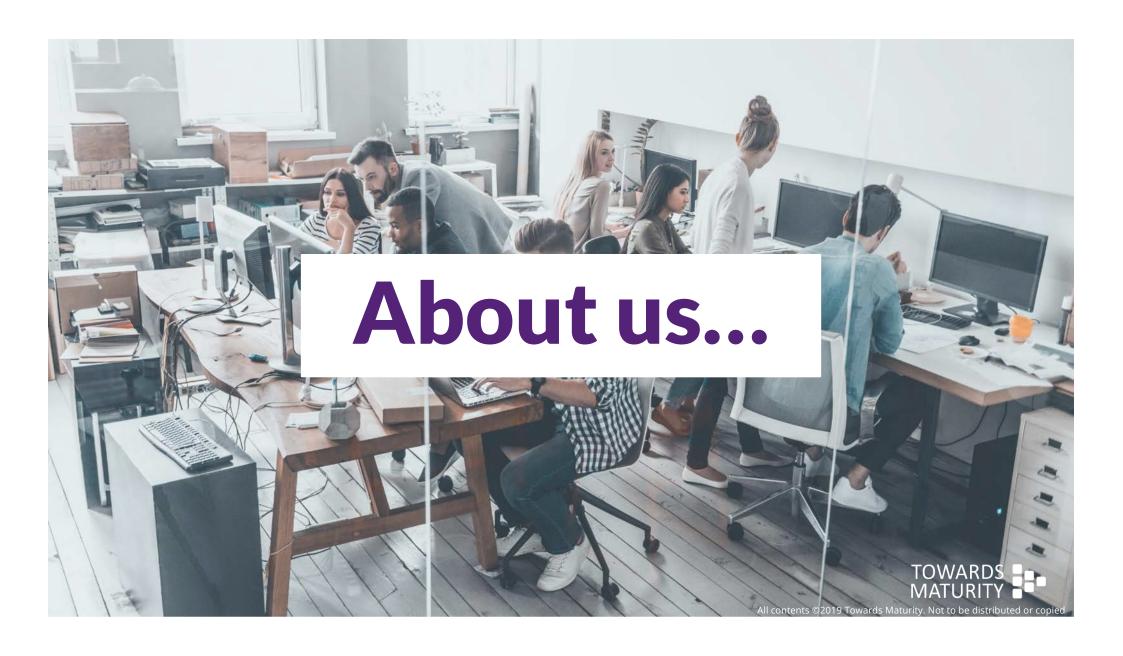
Today's Event

Why is there a capability conundrum?

What risks do we face?

How can we keep up and help organisations stay on top of this conundrum?

Key Takeaways



Leaders in evidenced-based L&D

We help people make more informed investments in learning that sustain impact



Unique 360° Perspective



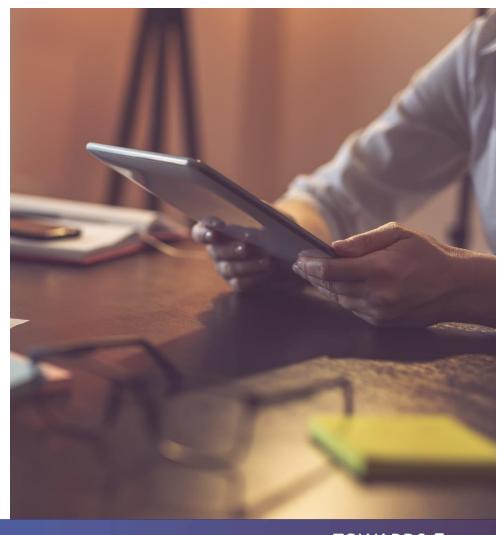




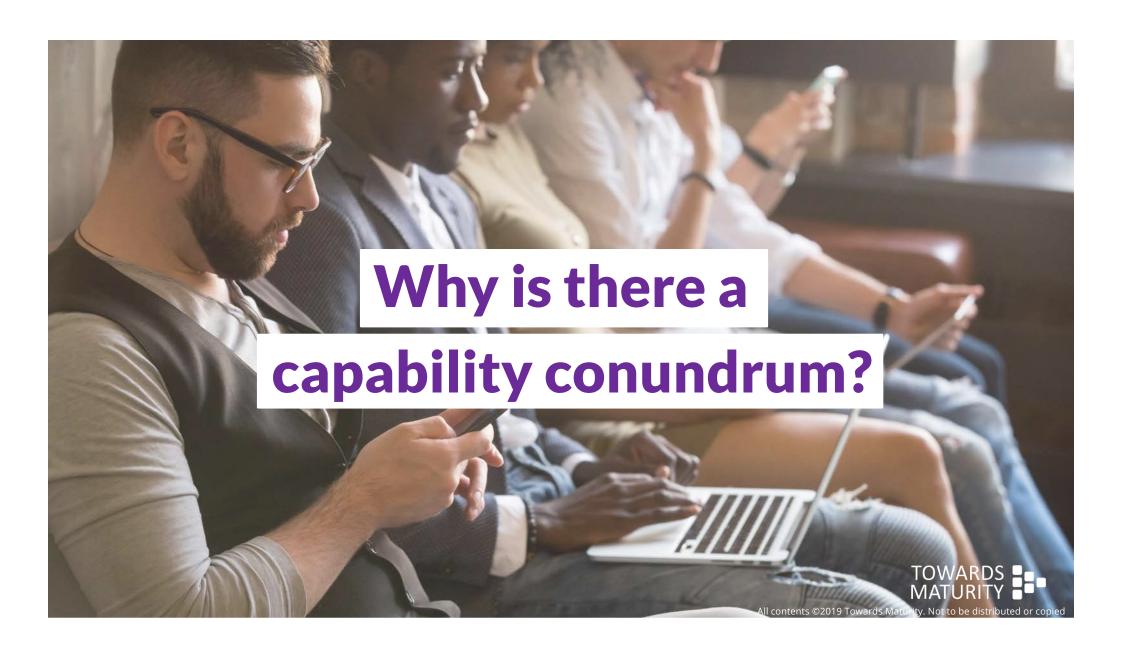
Insight Services

Leading impact through evidence-based L&D

The impact of your leadership STRATEGIC **INTELLIGENCE** Develop an evidencebased strategy that connects learning with improved performance HIGH PERFORMING The impact of your The impact of your **LEARNING** CULTURE learning guidance consumer-learners ART OF THE LEARNER POSSIBLE INTELLIGENCE Align your organisation Deep dive into learner with a shared vision data to optimise for learning performance







Capability Challenges

There are 3 key challenges organisations are facing around capability:

Pace and scale of change

Transformation of the capability agenda

Creating a learning ecosystem that enables the above



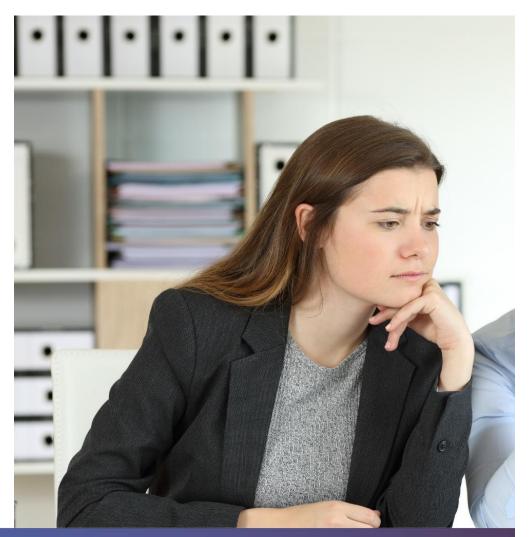
Pace/Scale of Change

"The one certainty about the future is the pace of change will only quicken"

- Murray Newlands

The ability for organisations to speed up the implementation of changes to internal systems and processes has declined

44% 32% 2014 2018



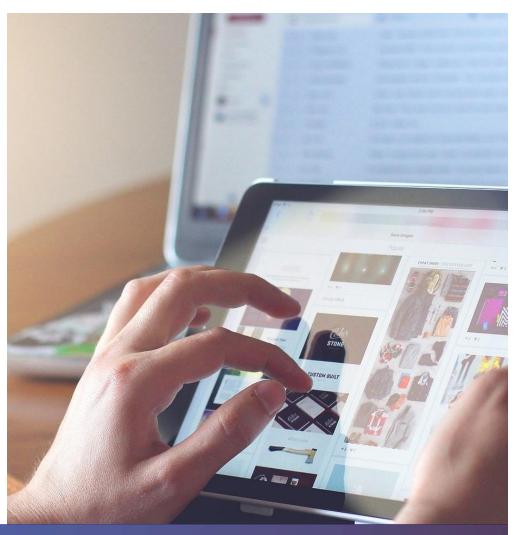
Transformative Capability

"The nature of work is changing as a result of advances in technology today"

- The World Development Report 2019

Organisations seeking to improve talent management have seen limited success

21% ____ 20% ____ 2018



Declining Impact of Learning

Ineffective learning is reducing impact on the bottom-line



Individuals and organisations are not equipped to manage the "social, technological, economic, political, environmental and demographic shifts",

Ulrich, D (2017).





Capability Risks

There are 3 key risks organisations are facing around capability:

Winning in more complex markets

The rise of the consumer-learner

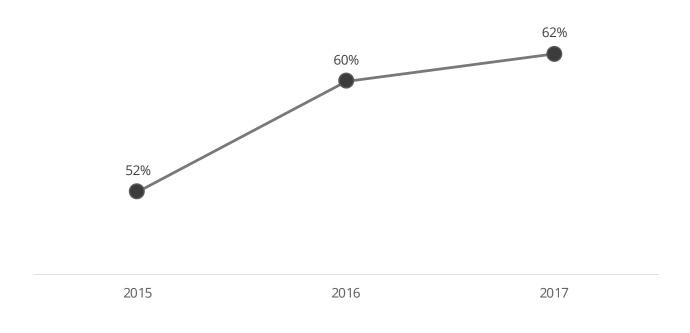
The unknown - agility and adaptability





Self-determined Learning

Consumer-learners are increasingly becoming self-determined as they are learning more by finding things out for themselves than from the classroom or formal courses

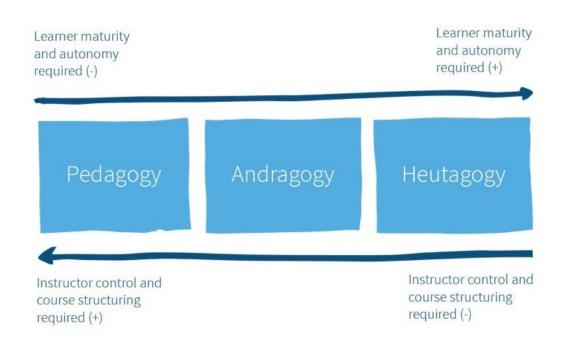


According to Kineo: 68% of learners say they would pick up skills faster if they had more direct control over the pace of workplace learning



Consumer-learners add more value

The difference between pedagogy, andragogy and heutagogy...



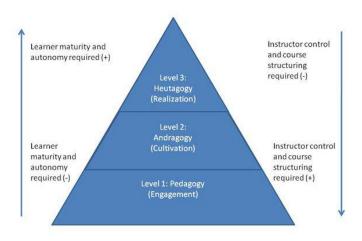
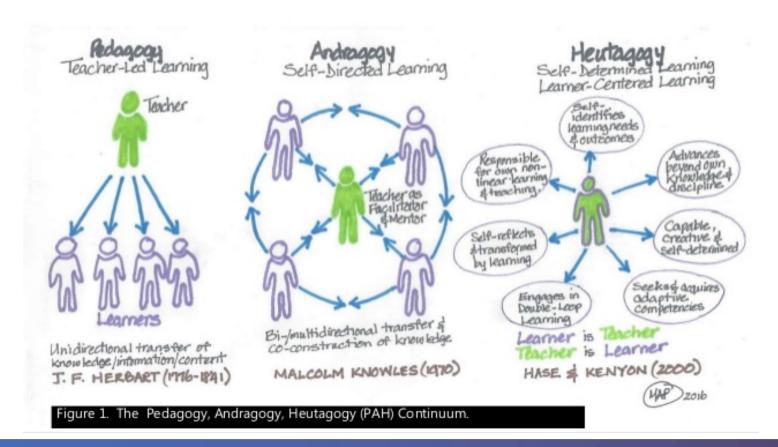


Figure 2. Progression from pedagogy to andragogy then to heutagogy (based on Canning, 2010, p. 63).

Evolution of the Consumer-Learner



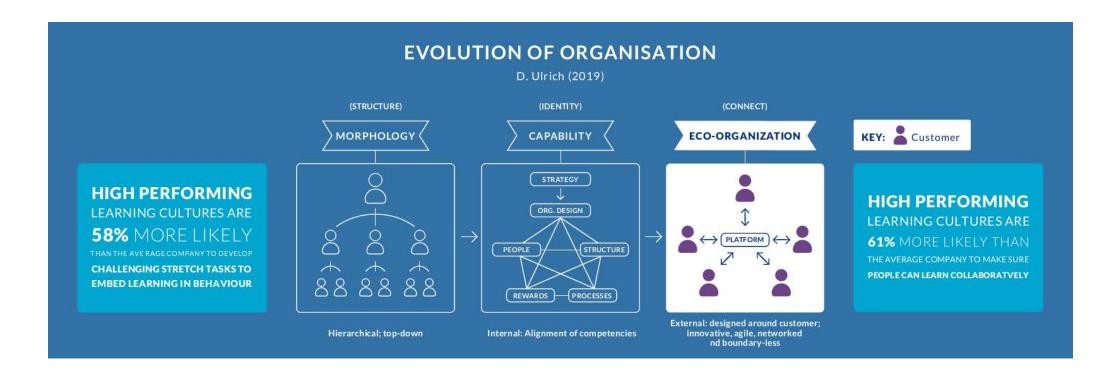
Development of Heutagogy

"Heutagogy is the study of selfdetermined learning... it is also an attempt to challenge some ideas about teaching and learning that still prevail in teacher-centred learning" - Hase and Kenyon (2000)



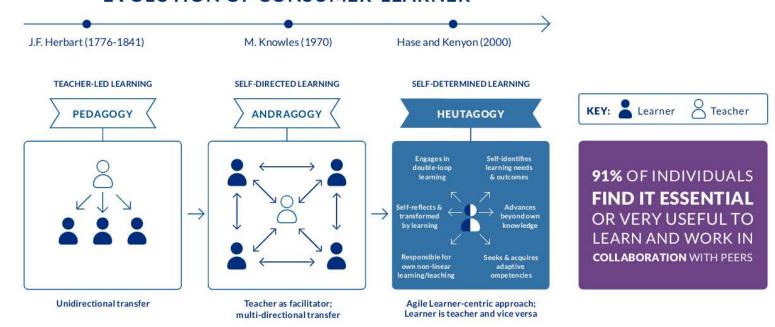


Modern Learner

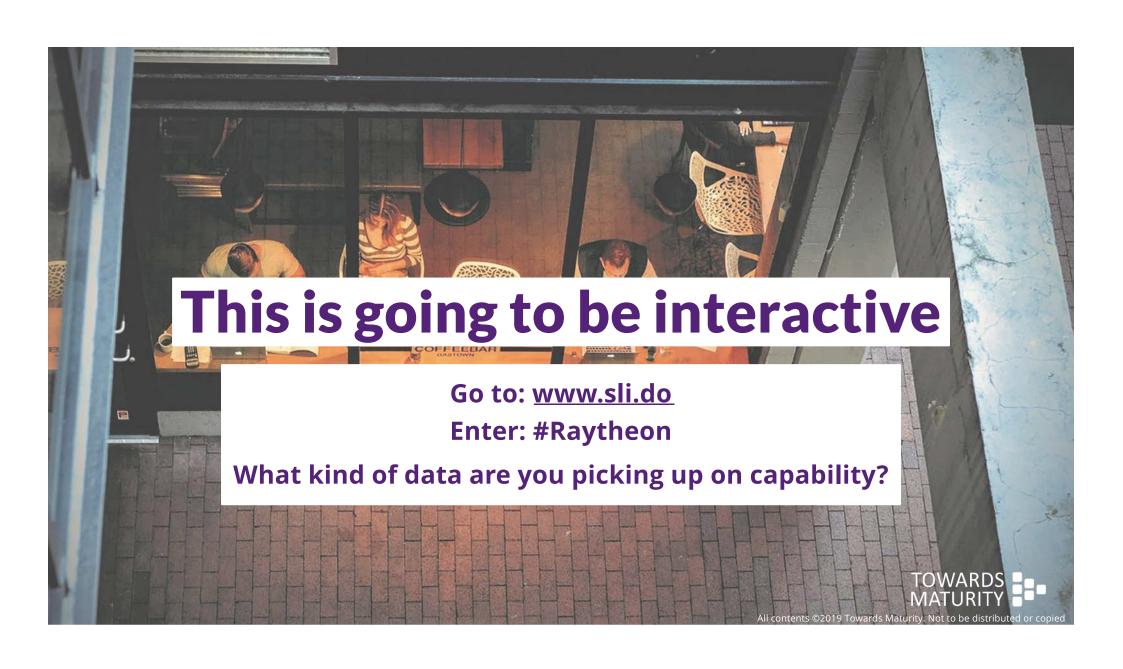


Modern Learner

EVOLUTION OF CONSUMER-LEARNER



87% OF INDIVIDUALS
SAY THEY SEEK OUT
OPPORTUNITIES TO GAIN
NEW SKILLS IN
THE WORKPLACE



Agility/Adaptability

A learning ecosystem needs to facilitate continuous, self-determined learning

96% of learners want to be able to learn at their own pace

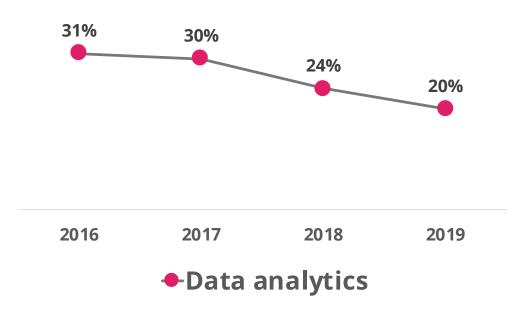
25% of organisations facilitate continuous learning

21% of organisations say individuals engage with professional selfdevelopment without prompting





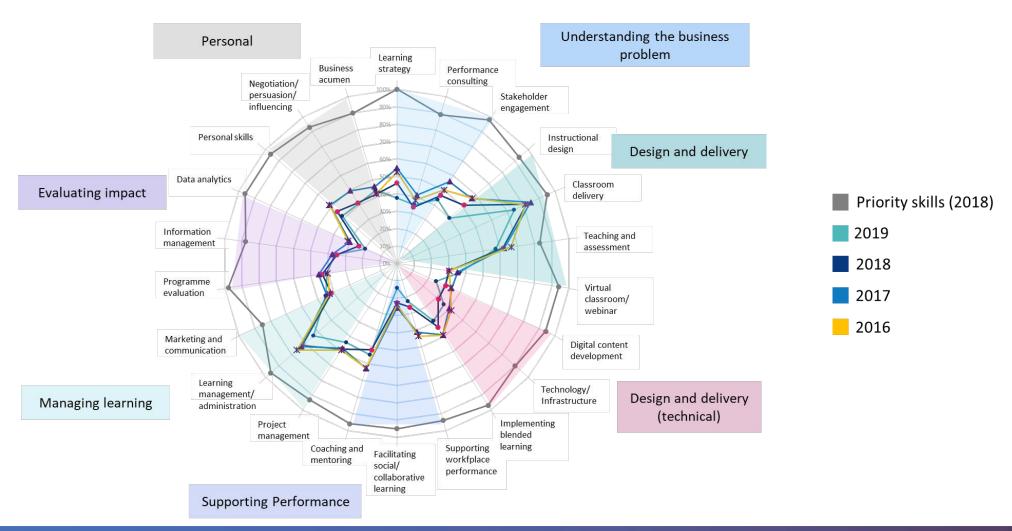
Steady decline in L&D capability



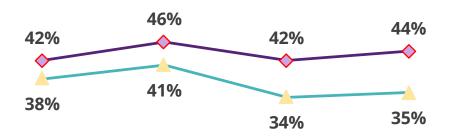






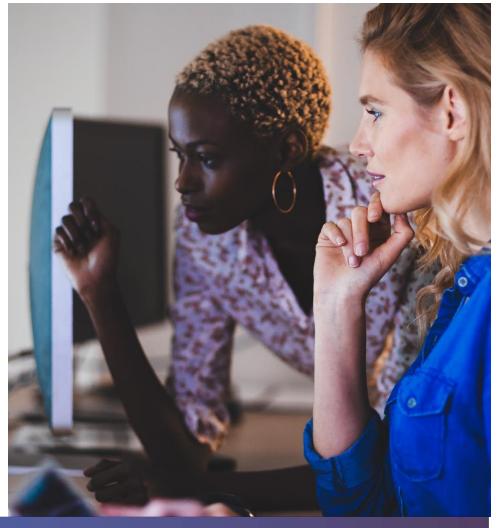


Steady decline in L&D capability



2016 2017 2018 2019

→ Performance Consulting → Business Acumen

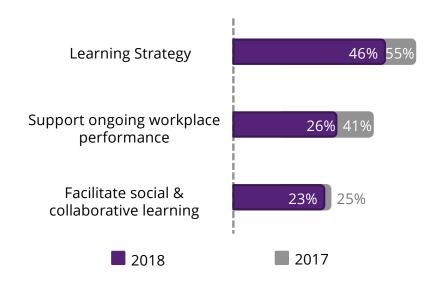


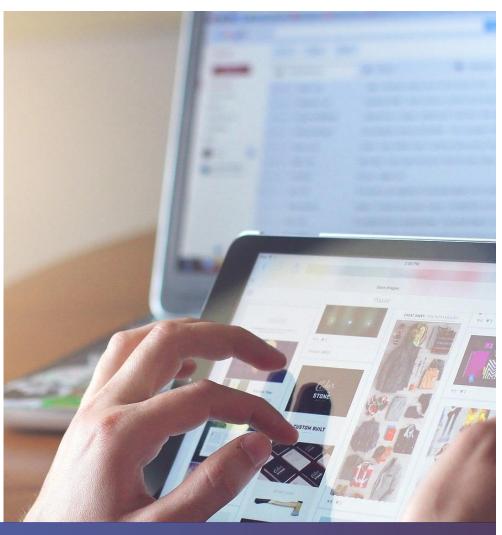
Preliminary 2019 data (n=365)



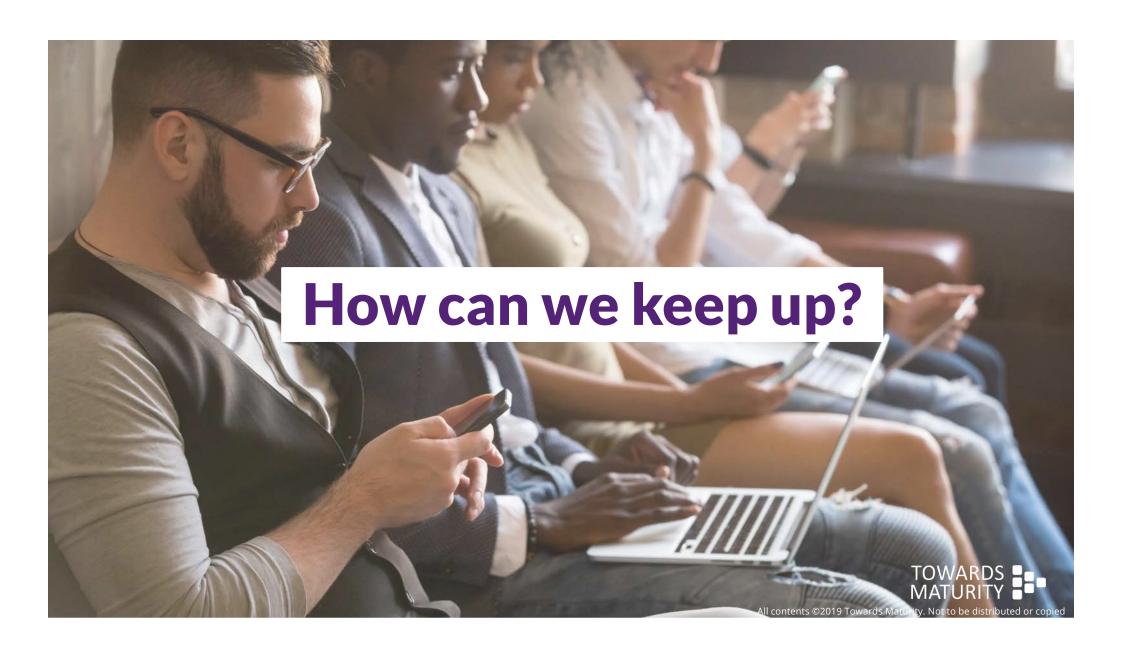
Underequipped L&D Professionals

People professionals need to develop their capabilities before they can advance others

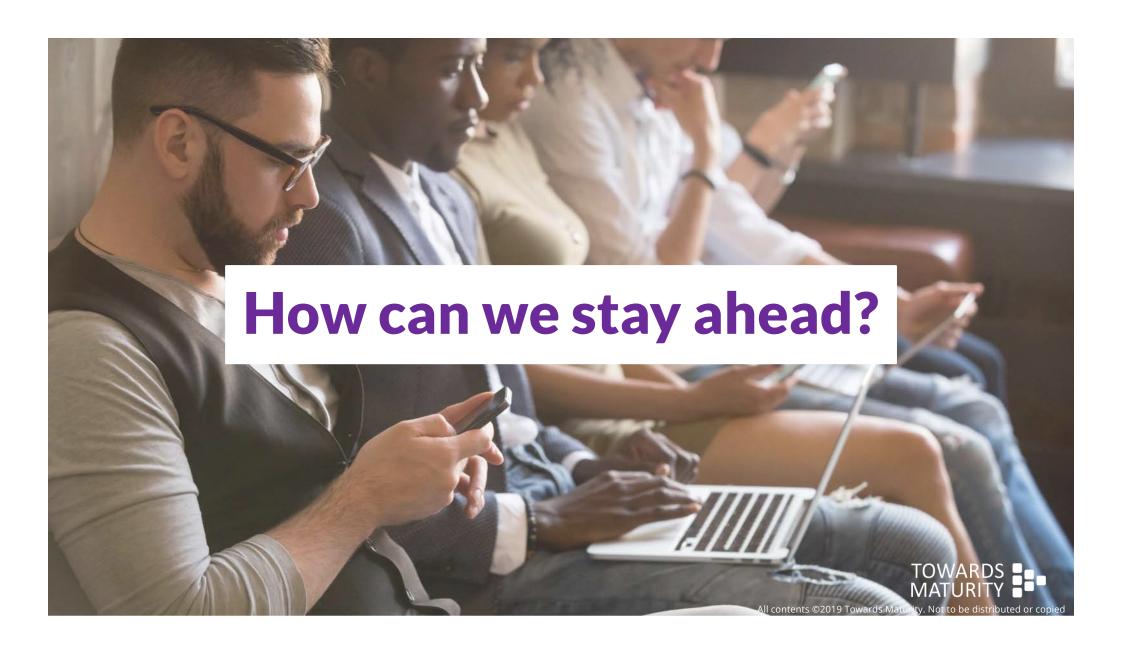














Potential for Success

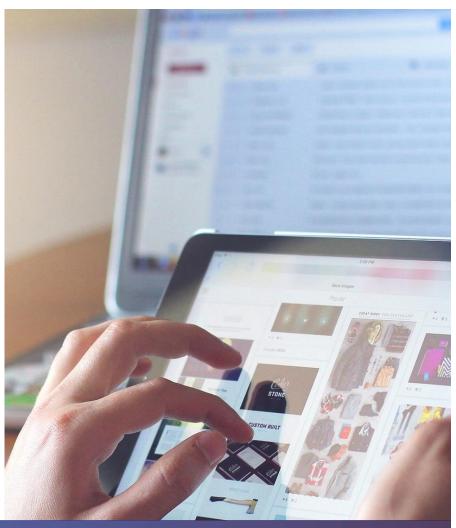
High Performing Learning Cultures are

10x

more likely to report that individuals engage in professional self-development without prompting...

These companies are also more likely to see growth in 4 key areas of business:

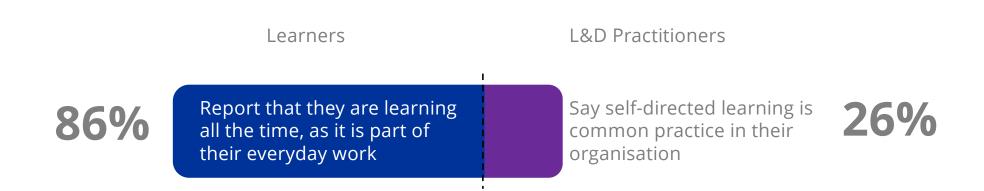
- Growth
- Transformation
- Productivity
- Profitability





Current Disconnect

L&D are responsible for encouraging self-determined learning, but at present they do not understand the position of their learners



5 WAYS CONSUMER-LEARNERS ARE CHANGING CORPORATE LEARNING

1

Consumer-learners are not just becoming self-directed, but increasingly self-determined; they want to drive their own learning instead of having it prescribed

"I learn more by finding things out for myself than from the classroom, or formal courses"



Consumer-learners are emphasizing the need for relevant content if they are to remain engaged

30%

of learners say current online learning content is not relevant to their needs



36%

of organisations report that individua can access learning that is directly relevant to their job



3

Consumer-learners are less likely to be influenced to learn by L&D; but they listen to their leaders, peers and mentors



4

Consumer-learners learn best through social and collaborative learning that allows them to work with others



91%

of learners say working in collaboration with other team members is essential or very useful



36%

of organisations actively encourage people to collaborate in building knowledge resources



10%

tions actively of managers encourage people to and make time for social and informal learning

5

Consumer-learners desire mobile learning solutions that are flexible and accessible from anywhere

53%

of organisations give learners an opportunity to choose to access learning provisions at any time 94%

of consumer-learners like being able to learn at their own pace



of organisations give learners the opportunity to learn in places convenient to them



of consumer-learners say it is essential or very useful to access learning resources from a mobile device



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stage

Stage

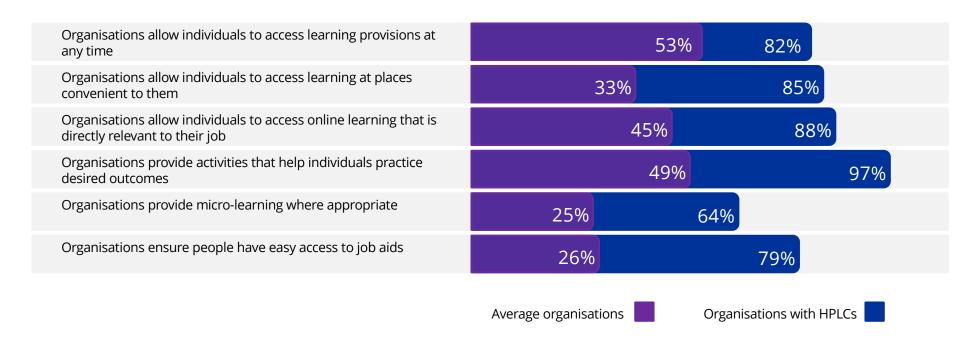
- Only **1%** are proactive in understanding how their learners currently learn what they need for their job
- Only 16% routinely collect data on the extent to which learning points have been understood
- Only **22%** use learning analytics to improve the service they deliver
- 100% identify the minimum information that individuals need to take action on desired outcomes





High Performing Learning Cultures

Top organisations use data to effectively nudge learners; subtly encouraging self-determined learning



Blended Experiences

85% Encourage people to collaborate in building knowledge resources

Managers encourage and make time for social and informal learning

84% Create learning spaces to make sure people can learn collaboratively

What are Top Deck doing differently?

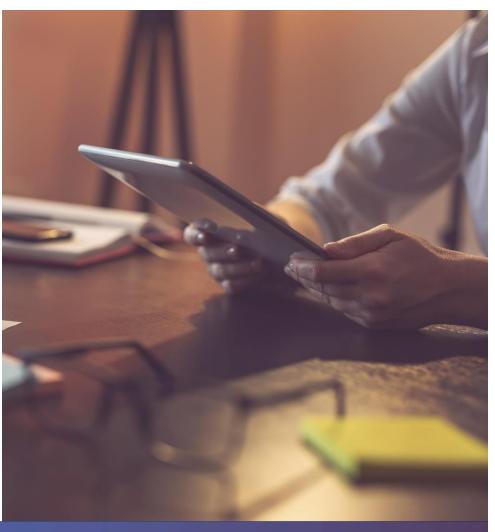


Learning Ecosystem

There is a relationship between individuals having flexible access to learning provisions and an increase in continuous and self-directed learning

Organisations increasing flexibility:

- 1. 24% Identify why individuals aren't taking action
- 2. 37%- Ensure people have easy access to job aids
- 3. 33%- Use technology enabled learning





The need for guidance and nudges

Organisations that facilitate mentoring within their learning culture are more likely to support continuous learning

31%

of Individuals are most likely to be encouraged to learn from their manager





Key Takeaways:

Learning is not about learning

Guide the organisation to create a learning

culture that highlights and supports the critical capability needs

Drive more informed investments

Combine transformational data with experience to increase & sustain impact

Empower consumer-learners

2 Continually uncover the preferences of your people and nudge them to be self-determined

Create a learning ecosystem that delivers at the pace & scale required