

## Primavera P6 Professional Advanced Rel 17 Ed 1

**Duration:** 2 Days

### What you will learn

This Primavera P6 Professional Advanced training teaches you about resource management topics like manual allocation, bucket planning and leveling. Project management topics include earned value analysis and advanced scheduling.

Learn To:

- Use bucket planning.
- Use resource leveling.
- Use earned value analysis.
- Calculate percent complete.
- Calculate multiple float paths.
- Analyze resource usage.

### Benefits to You

Understand P6 Professional's advanced resource and project management functionality so you can make improved decisions when managing your projects. You'll learn how to manage resources effectively to maximize investment and use advanced project management techniques to ensure maximum return on investment.

### Audience

- Business Analysts
- End Users
- Functional Implementer
- Project Manager

### Related Training

#### *Suggested Prerequisites*

Basic knowledge of P6 Professional

Basic project management knowledge

Primavera P6 Professional Fundamentals Rel 17 Ed 1

### Course Objectives

Calculate percent complete

Analyze resources and roles

Use advanced scheduling techniques

Use global change

Bucket planning

Use the Assignments window

Analyze resources

Level resources

Use earned value

## **Course Topics**

### **Using Earned Value Analysis**

Calculating Planned Value Cost

Calculating Actual Cost

Calculating Earned Value Cost

Measuring Performance Percent Complete

### **Managing Multiple Projects**

Opening Multiple Projects

Setting the Default Project

### **Analyzing Resources and Roles**

Using the Resource Usage Profile

Using the Resource Usage Spreadsheet

### **Manually Allocating Resources**

Viewing the Assignments Window

Viewing and Editing Allocation

### **Using Bucket Planning**

Editing Future Buckets

Using Curves

### **Leveling Resources**

Setting Leveling Options

Leveling Based on Priority

### **Advanced Scheduling**

Multiple Float Paths

Calendar Effect on Lag

Scheduling Out-of-Sequence Activities

### **Using Global Change**

Creating a User Defined Field

Running a Global Change