







Technology Landscape Management in a Multi Portfolio Organisation

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GLOBAL CRUISE INDUSTRY

24 MILLION

PASSENGERS

\$120 BILLION

ECONOMIC IMPACT

470+

CRUISE SHIPS

500,000

BEDS

7.2%

PASSENGER GROWTH

CARNIVAL CORPORATION

10

BRANDS

11 MILLION

PASSENGERS

277,000

PASSENGERS EVERY DAY

120,000

EMPLOYEES

101
CRUISE
SHIPS

ONLY 2%

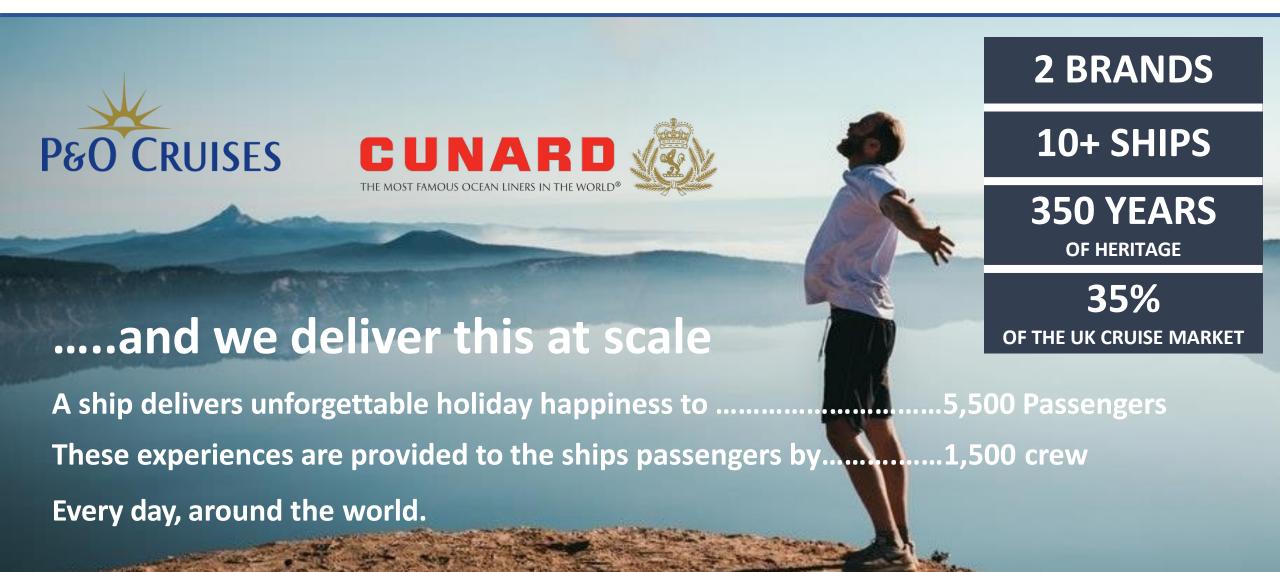
AN OCEAN OF OPPORTUNITY

OF THE HOLIDAY MARKET















Floating smart cities deliver a host of experiences to their residents and visitors



Hotel



Restaurants



Retail Outlets



Bars



Theatres



Entertainment & Events



Gym



Tour Operator



Casino



Art Gallery



Spa & Beauty



Cinema







....with a complex supporting infrastructure



Utilities



Safety & Security



Medical



Itineraries



Port Operations



Customs & Immigration



Environmental Compliance



Technical & Hotel
Supply Chain



Communications



Flights & Baggage



that moves

Crew Movements



Maritime





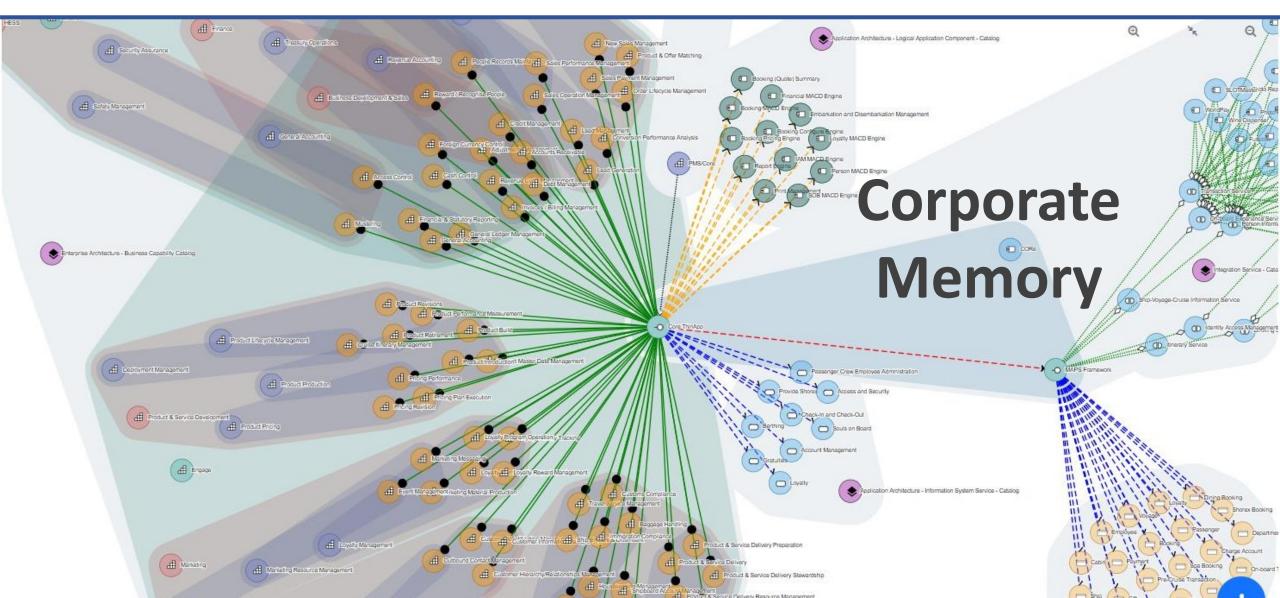


















The value of Corporate Memory

ADAPT MORE RAPIDLY TO PERPETUAL CHANGE

LEAD CHANGE IN A PRODUCTIVE AND COST EFFECTIVE WAY

SUPPORTS TIMELY INFORMED DECISION MAKING

THE RESIDENCE OF THE PARTY OF T

UNDERSTAND HOW TO CHANGE COURSE

ONE VERSION OF THE TRUTH

GREATER QUALITY IMPACT ASSESSMENTS

CONSISTENT KNOWLEDGE

IDENTIFY RISK & IMPACT

PROJECTS DON'T REINVENT, RESPECIFY & REDESIGN KNOWLEDGE

EXPOSE AND FILL GAPS AND DISCONNECTS IN KNOWLEDGE







Where we have been

NO KNOWLEDGE BASE

Lacks fact base | Uncertainty | Tactical

TECHNOLOGY DECISIONS

Elongated time to value

Disparate | In heads | Cant query | Out of date

COST OF AMNESIA

£354,000

FOR EACH EMPLOYEE LEAVING

25%

EMPLOYEE EFFORT
LOOKING FOR
INFORMATION

TOO MUCH TIME IN ARCHEOLOGY

Project delays | Continue at risk

VALUE FROM KNOWLEDGE

Little visualisation | Manual collation

HIGH CONTRACTOR RATIO

Knowledge is leaving

RESPOND TO DEMAND

Difficult to keep up

HIGH DEMAND ON INDIVIDUALS
Single points of knowledge | Day Jobs

GROWING TECHNOLOGY TEAM





















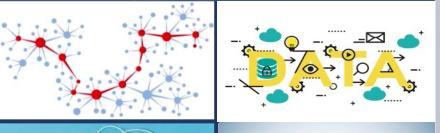




Flexible

Simple & easy to use

Automated Visualisation







COST EFFECTIVE

Data driven

Cloud

Sharable Views





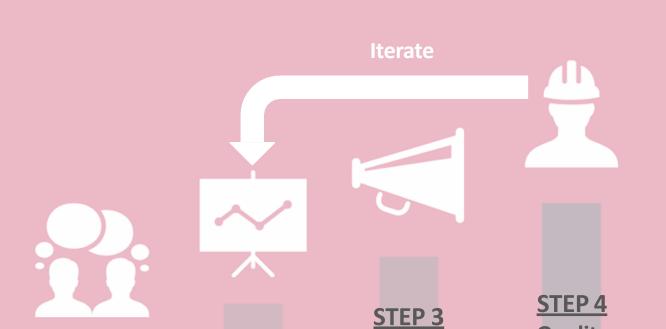


Quality

Assure



What was our plan?



STEP 2

Develop a

Meta Model

STEP 1

Focus on Ship

Architecture

Proto Type

Data &

Views

STEP 5 Expand STEP 6
Build
Data
Pipelines

STEP 7
Continuous
Development



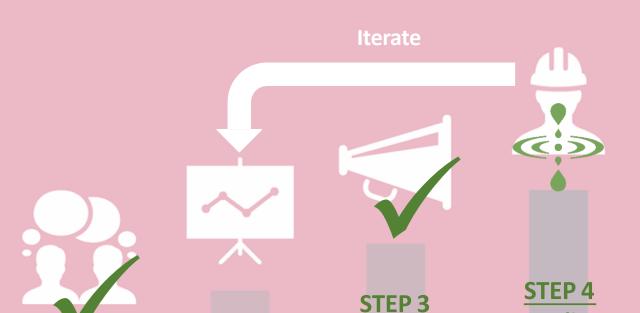


Quality

Assure



Where are we now?



STEP 2

Develor a

Meta Lodel

CTED 1

Focus on Ship

Architecture

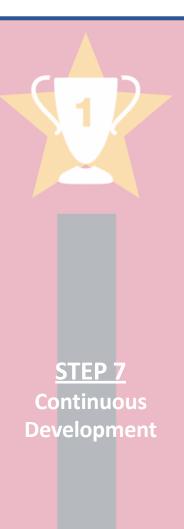
Proto Type

Data &

Views





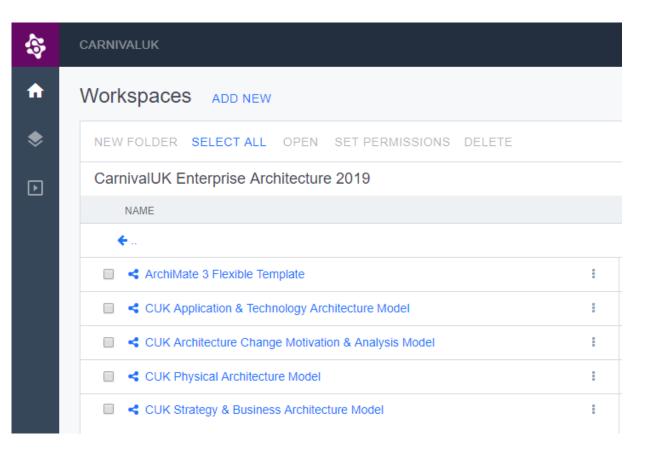








Our Meta Model: Work in Progress



There are four key workspaces

Strategy & Business Architecture

Physical Architecture

Application and Technology Architecture

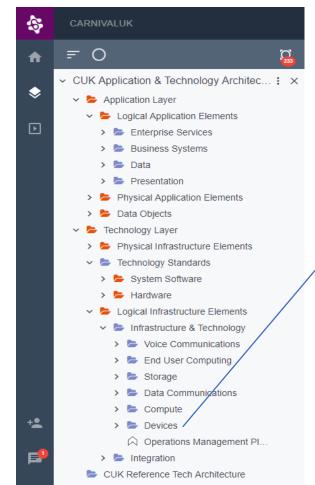
Change Motivation & Analysis Architecture



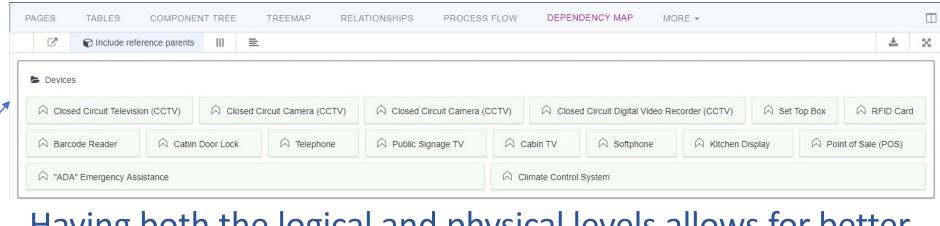




Our Meta Model: Drilling In



Simple visualisation of the estate gives clarity of what we have for the first time.

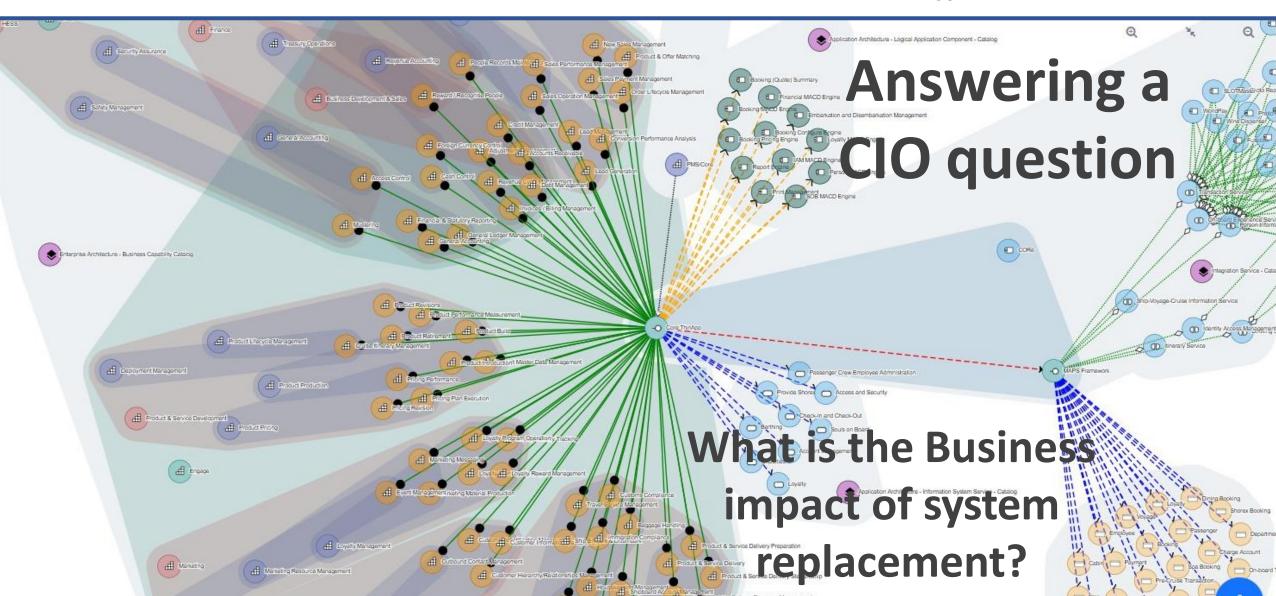


Having both the logical and physical levels allows for better questioning of our technology.









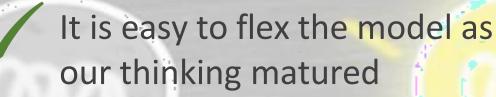






What have we learned

- Don't under estimate the scale of archaeology
- A flexible model is a double edged sword
- Don't try and get the meta model perfect
- There is not always the right viewout of the box
- Exporting data



- Switch to data driven will help
- remove static visual silos
- We will have real time exploration of our data
- The complexity in the interconnectivity







