## Release Planning

Purpose: Establish a plan and goals that the overall Release tha the Team and organization can understand and communicate.

Frequency: First day of each Release
Length: $4-8$ hoursDevelopment Team
Scrum MasterKey stakeholders
Meeting Preparation:
Product Vision Defined
Product Backlog
Architecture Principles
Meeting Moderation:Product Manager explains the Release goal to the team
Agree Team Working Agreement
Define Definition of DoneBacklog Sizing
Owner foreach Backlog Item
Conditions of Satisfaction for each Backlog Item
Assess technical risk for each Backlog item
Spilt large items
Estimate Backlog items
Select Iteration lengt
Estimate Capacity
og items
Agree Scope

## Meeting Output:

7 Updated Release plan
Updated Release plan
Prioritized Product Backlog visible to everyone
Probable delivery date
Major risks identified
Major risks identified
Spike technical unknowns
Release Goal identified and visible
Definition of Done
Definition of Ready
Update Release Board (Visual Control)

## Sprint Planning

Purpose: Confirm what will be included within the iteration and how the team will build the functionality.

Frequency: First day of each Sprin
Length: 2-4 hours

## tendees

Development TeamScrum Master
Subject Matter Expert (SME)

## Meeting Preparation:

( Product Backlog is visible and accessible to all team members
Product Backlog has been Groomed and Prioritized
Backlog Items for Sprint meet Definition of Read
Meeting time boxed

## Meeting Moderation:

- Team should always have final say when it comes to estimating

Dependencies should be minimized
Encourage design discussions before work is estimated Part 1: What will be Done this Sprint?
$\square$
I Product Owner selects Product Backlog Items for inclusio Team commits to a well defined Sprint goal
Team establish their time commitment and capacity (hours) for the Sprint
1 Team members understand definition of selected Backlog Item
Part 2: How will the chosen work get Done?
$\square$ Learning new technology
Coding
Peer Review
Documentation Tas

Review Sprint Capacity and updateremaining hours
Product Owner agrees to work that will be completed
Rolling Planning, reviewup and coming Backlog Items for Grooming

## Meeting Output:

Sprint Goal and Backlog are visible to everyoneSprint Backlog including
$\square$ Tasks
$\square$ Task Estimates
Sprint Burndown Char

## Daily Scrum (Daily Stand Up)

Purpose: Standing meeting for Development Team to synchronize activities and create a plan for the next 24 hours. The meeting highlights and promotes quick decision making and improves everyone's level of project knowledge.

Frequency: Daily (During Sprint)
Length: 15 Minutes

## Attendees:

Development Team
Scrum Master
Product Owner (Optional)

## Meeting Preparation:

Tasks on the Sprint Backlog have been updated
No distractions

## Meeting Moderation:

Meeting is time boxed to 15 minutes
Held each day at the same place and time throughout Iteration
Meeting ideally held by team board
No interruptions are allowed
Nota status meeting
Halt off-topic conversations quickly
Use a speaking token to control flow
Every team member answers the following 3 questions
$\square 1$. What have you done since the last meeting?
$\square$ Move task from in-progress to done
$\square$ Addtask if it is not on the Sprint Beck
$\square$ Addask
State estimated work remaining
If task is already 'In-Progress' ask if there is an Impediment
What obstacles are in your way?
$\square$ Listen for any implicit Impediment and make them explicit
$\square$ Record Impediment
Signal closure

## Meeting Output:

Summarize the follow-ups (what and when)
Sprint Backlog and task progress updated
Sprint Burn down chart is updated
Update Impediment Backlog
Update Impediment Backlog
Scrum of Scrums agenda items
Update Team Board (Visual Control)

## Sprint Review Meeting

Purpose: Team to present to the Product Owner and key stakeholder functionality that was done during the Sprint.
requency: Last day of each Sprint
Length: 1-4 hours

## Attendees:

Product Owner
Development Team
Scrum Master

## Meeting Preparation

Team should spend no more than 1 hour preparing for the Sprint Review
Working tested software complying to agreed Definition of Done
Sprint Goal is visible to everyone
infrastructure prepared ready to demonstrate working software

## Meeting Moderation

Functionality that is not "Done" cannot be presented
Stakeholders can identify new functionality to be added to the Backlog
Product Owner identifies any incomplete Backlog Items
Product Owner moves and/or splits incomplete items into next Sprintor Product Backlog if nota priority
Team and/or Product Owner demonstrate working software to Stakeholders Product Owner closes Sprint and accepts functionality delivered
Review Product Backlog
Review Velocity and likely Release completion dat
Scrum Master confirms location and date of the next Sprint review

## Meeting Output:

End of SprintSummary
Common understanding of Product state
Final Acceptance of completed functionality
Resolution of any incomplete Backlog items
Product Backlog prepared fornext Sprint
Update Impediments Backlog
Release Burndown Chart Update
Update Team Board (Visual Contro)

## Retrospective

Purpose: Inspect how the last Sprint went in terms of people, relationships, process and tools.

Frequency: Last day of each Sprint (after Sprint Review)
Length: 1-2 hours

## Attendees

Development Team
Facilitator and/or Scrum Master
Product Owner

Accomplishments from previous Sprint
Impediments Backlog
Details of previous retrospective including agreed actions

## Meeting Moderation:

No ind to focus on Process and people not the product
No uninvited
Set the stage
Establish goal and approach
Ensure that everybody speaks
Review actions from previous Retrospective
Generate insights
Decide what to doTeam pick no more than three actions to be completed in next Sprint

Meeting Output:

## Updated Impediments Backlog

Updated Sprint Backlog
Update Organizational Improvement Backlog
Update Team Board and/or Working Agreement

## Grooming the Product Backlog

Purpose: Ongoing process to ensure Backlog Items defined in sufficient detail, read for Sprint Planning

Frequency: As appropriate ( $10 \%$ of Sprint)
Length: As required ( $10 \%$ of Sprint)

## attendees:

Product Owner
Appropriate Development Team members
Scrum Master
Subject Matter Expert (SME)

## Meeting Preparation:

Release Plan
Prioritized Product Backlog
Rolling Plan

## Meeting Moderation:

## Team members un

Detailed Analysis
Define Acceptance Criteria
Team relatively size Backlog Item
Backlog Item complies with 'Definition of Ready

## Meeting Output:

Backlog Item small enough to fit into the next Sprint so can be transformed into Product increment according to the 'Definition of Done'
Product Backlog Item complies with 'Definition of Ready'
Product Backlog Item sized appropriately
Acceptance Criteria Defined for Product Backlog Item

## General Meeting

Additional Checklist items for use within all Scrum Meetings

## Meeting Preparation:

Meeting Preparation.
Meeting Purpose and Goal established
Key participants are invited
Agenda defined and published at least 24 hours in advance
Meeting goal and agenda sent to each participant 24 hours in advance
Allresources are booked

## Meeting Moderation:

Parking Lot to collect topics which are not part of the meeting agenda
Review and analyze
Meeting Output:
Meeting results and responsibilities in visible location for all to see

## Version 2.0

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