

# MOBILITY PRO 2.7B - ANIMATION LIST

Animations included as Root Motion and In-Place (IPC) (w/Custom Attributes for UE4/Unity)

NAME	DESCRIPTION
<b>STANDS, TURNS, HOPS, JUMP, FIDGETS, TRANSITIONS</b>	
Stand_Relaxed_Idle	- Stand Relaxed loop
Stand_Relaxed_Idle_v2	- Stand Relaxed, more motion, loop
Stand_Rlx_Turn_In_Place_L_Loop	- Stand Relaxed in-place turn left 45 Loop
Stand_Rlx_Turn_In_Place_R_Loop	- Stand Relaxed in-place turn right 45 Loop
Stand_Relaxed_L_45	- Stand Relaxed in-place turn left 45
Stand_Relaxed_L_90	- Stand Relaxed in-place turn left 90
Stand_Relaxed_L_135	- Stand Relaxed in-place turn left 135
Stand_Relaxed_L_180	- Stand Relaxed in-place turn left 180
Stand_Relaxed_R_45	- Stand Relaxed in-place turn right 45
Stand_Relaxed_R_90	- Stand Relaxed in-place turn right 90
Stand_Relaxed_R_135	- Stand Relaxed in-place turn right 135
Stand_Relaxed_R_180	- Stand Relaxed in-place turn right 180
Stand_Relaxed_Jump	- Stand Relaxed jump in-place
Stand_Relaxed_Jump_F	- Stand Relaxed jump forward
Stand_Relaxed_Jump_B	- Stand Relaxed jump backward
Stand_Relaxed_Jump_L	- Stand Relaxed jump left
Stand_Relaxed_Jump_R	- Stand Relaxed jump right
Stand_Relaxed_Hop	- Stand Relaxed hop in-place
Stand_Relaxed_Hop_F	- Stand Relaxed hop forward
Stand_Relaxed_Hop_B	- Stand Relaxed hop backward
Stand_Relaxed_Hop_L	- Stand Relaxed hop left
Stand_Relaxed_Hop_R	- Stand Relaxed hop right
Stand_Relaxed_Fgt_v1	- Stand Relaxed waiting
Stand_Relaxed_Fgt_v2	- Stand Relaxed waiting
Stand_Relaxed_Fgt_v3	- Stand Relaxed waiting
Stand_Relaxed_Fgt_v4	- Stand Relaxed waiting
Stand_Relaxed_Conv_v1	- Stand Relaxed conversation
Stand_Relaxed_Conv_v2	- Stand Relaxed conversation
Stand_Relaxed_Conv_v3	- Stand Relaxed conversation
Stand_Relaxed_Conv_v4	- Stand Relaxed conversation
Stand_Relaxed_Death_B	- Stand Relaxed death fall backward
Stand_Relaxed_Death_F	- Stand Relaxed death fall forwards
Stand_Relaxed_Death_L	- Stand Relaxed death fall left
Stand_Relaxed_Death_R	- Stand Relaxed death fall right
Stand_Relaxed_To_Walk_L45_Fwd	- Stand relax to turn left at 45 degrees and walk forward
Stand_Relaxed_To_Walk_L90_Fwd	- Stand relax to turn left at 90 degrees and walk forward
Stand_Relaxed_To_Walk_L135_Fwd	- Stand relax to turn left at 135 degrees and walk forward
Stand_Relaxed_To_Walk_L180_Fwd	- Stand relax to turn left at 180 degrees and walk forward
Stand_Relaxed_To_Walk_R45_Fwd	- Stand relax to turn right at 45 degrees and walk forward
Stand_Relaxed_To_Walk_R90_Fwd	- Stand relax to turn right at 90 degrees and walk forward
Stand_Relaxed_To_Walk_R135_Fwd	- Stand relax to turn right at 135 degrees and walk forward
Stand_Relaxed_To_Walk_R180_Fwd	- Stand relax to turn right at 180 degrees and walk forward
Stand_Relaxed_To_Jog_L45_Fwd	- Stand relax to turn left at 45 degrees and jog forward
Stand_Relaxed_To_Jog_L90_Fwd	- Stand relax to turn left at 90 degrees and jog forward
Stand_Relaxed_To_Jog_L135_Fwd	- Stand relax to turn left at 135 degrees and jog forward
Stand_Relaxed_To_Jog_L180_Fwd	- Stand relax to turn left at 180 degrees and jog forward
Stand_Relaxed_To_Jog_R45_Fwd	- Stand relax to turn right at 45 degrees and jog forward

Stand_Relaxed_To_Jog_R90_Fwd	- Stand relax to turn right at 90 degrees and jog forward
Stand_Relaxed_To_Jog_R135_Fwd	- Stand relax to turn right at 135 degrees and jog forward
Stand_Relaxed_To_Jog_R180_Fwd	- Stand relax to turn right at 180 degrees and jog forward
Stand_Relaxed_To_Run_L45_Fwd	- Stand relax to turn left at 45 degrees and run forward
Stand_Relaxed_To_Run_L90_Fwd	- Stand relax to turn left at 90 degrees and run forward
Stand_Relaxed_To_Run_L135_Fwd	- Stand relax to turn left at 135 degrees and run forward
Stand_Relaxed_To_Run_L180_Fwd	- Stand relax to turn left at 180 degrees and run forward
Stand_Relaxed_To_Run_R45_Fwd	- Stand relax to turn right at 45 degrees and run forward
Stand_Relaxed_To_Run_R90_Fwd	- Stand relax to turn right at 90 degrees and run forward
Stand_Relaxed_To_Run_R135_Fwd	- Stand relax to turn right at 135 degrees and run forward
Stand_Relaxed_To_Run_R180_Fwd	- Stand relax to turn right at 180 degrees and run forward
Stand_Relaxed_To_Run_F	- Stand Relaxed to Run Forward
Stand_Relaxed_To_Run_L	- Stand Relaxed to Run Left strafe
Stand_Relaxed_To_Run_R	- Stand Relaxed to Run Right strafe
Stand_Relaxed_To_Crouch	- Stand Relaxed to Crouch
Stand_Relaxed_To_Walk_F	- Stand Relaxed to Walk Forward
Stand_Relaxed_To_Walk_B	- Stand Relaxed to Walk Backward
Stand_Relaxed_To_Walk_L	- Stand Relaxed to Walk Left strafe
Stand_Relaxed_To_Walk_R	- Stand Relaxed to Walk Right strafe
Stand_Relaxed_To_Jog_F	- Stand to Jog Forward
Stand_Relaxed_To_Jog_L	- Stand to Jog Left strafe
Stand_Relaxed_To_Jog_R	- Stand to Jog Right strafe
Stand_Relaxed_To_Jog_B	- Stand to Jog Backward

## AIM OFFSETS

Stand_Relaxed_Look_Center	- Stand Relaxed look forward, aim offset pose
Stand_Relaxed_Look_D90	- Stand Relaxed look down 90, aim offset pose
Stand_Relaxed_Look_L90	- Stand Relaxed look left 90, aim offset pose
Stand_Relaxed_Look_LD45	- Stand Relaxed look left and down 45, aim offset pose
Stand_Relaxed_Look_LU45	- Stand Relaxed look left and up 45, aim offset pose
Stand_Relaxed_Look_R90	- Stand Relaxed look right 90, aim offset pose
Stand_Relaxed_Look_RD45	- Stand Relaxed look right and down 45, aim offset pose
Stand_Relaxed_Look_RU45	- Stand Relaxed look right and up 45, aim offset pose
Stand_Relaxed_Look_U90	- Stand Relaxed look up 90, aim offset pose
Crouch_Look_Center	- Crouch look forward, aim offset pose
Crouch_Look_D90	- Crouch look down 90, aim offset pose
Crouch_Look_L90	- Crouch look left 90, aim offset pose
Crouch_Look_LD45	- Crouch look left and down 45, aim offset pose
Crouch_Look_LU45	- Crouch look left and up 45, aim offset pose
Crouch_Look_R90	- Crouch look right 90, aim offset pose
Crouch_Look_RD45	- Crouch look right and down 45, aim offset pose
Crouch_Look_RU45	- Crouch look right and up 45, aim offset pose
Crouch_Look_U90	- Crouch look up 90, aim offset pose

## WALKS, TURNS, JUMPS, TRANSITIONS

Walk_F_Loop	- Walk Forward loop
Walk_B_Loop	- Walk Backward loop
Walk_L_Loop	- Walk Left Strafe loop
Walk_R_Loop	- Walk Right Strafe loop
Walk_L_BkPd_Loop	- Walk Left Strafe Backpedal loop
Walk_R_BkPd_Loop	- Walk Right Strafe Backpedal loop
Walk_BL_BkPd_Loop	- Walk Strafe 135 back and left backpedal loop
Walk_BR_BkPd_Loop	- Walk Strafe 135 back and right backpedal loop
Walk_FL_Loop	- Walk Strafe 45 forward and left loop
Walk_FR_Loop	- Walk Strafe 45 forward and right loop

Walk_L_CIR_Loop	- Walk Left Circle
Walk_R_CIR_Loop	- Walk Right Circle
Walk_L_90	- Walk Forward, turn left 90
Walk_R_90	- Walk Forward, turn right 90
Walk_L_180	- Walk Forward, turn left 180
Walk_R_180	- Walk Forward, turn right 180
Walk_F_Jump	- Walk Forward jump
Walk_F_Jump_LU	- Walk Forward jump left foot up, end is frame 18 of Walk_F cycle
Walk_F_Jump_RU	- Walk Forward jump right foot up, end is frame 0 of Walk_F cycle
Walk_L_Jump	- Walk Left Strafe jump
Walk_L_Jump_LU	- Walk Left Strafe jump left foot up, end is frame 18 of Walk_L cycle
Walk_L_Jump_RU	- Walk Left Strafe jump right foot up, end is frame 0 of Walk_L cycle
Walk_R_Jump	- Walk Right Strafe jump
Walk_R_Jump_LU	- Walk Right Strafe jump left foot up, end is frame 18 of Walk_R cycle
Walk_R_Jump_RU	- Walk Right Strafe jump right foot up, end is frame 0 of Walk_R cycle
Walk_B_Jump	- Walk Backward jump
Walk_B_Jump_LU	- Walk Forward jump left foot up, end is frame 18 of Walk_B cycle
Walk_B_Jump_RU	- Walk Backward jump right foot up, end is frame 0 of Walk_B cycle
Walk_F_To_Stand_Relaxed	- Walk Forward, transition to Stand Relaxed, long version
Walk_F_To_Stand_Relaxed_LU	- Walk Forward, transition left foot up to Stand Relaxed
Walk_F_To_Stand_Relaxed_RU	- Walk Forward, transition right foot up to Stand Relaxed
Walk_B_To_Stand_Relaxed	- Walk Backward transition to Stand Relaxed, long version
Walk_B_To_Stand_Relaxed_LU	- Walk Backward, transition left foot up to Stand Relaxed
Walk_B_To_Stand_Relaxed_RU	- Walk Backward, transition right foot up to Stand Relaxed
Walk_L_To_Stand_Relaxed	- Walk Left Strafe, transition to Stand Relaxed, long version
Walk_L_To_Stand_Relaxed_LU	- Walk Left Strafe, transition left foot up to Stand Relaxed
Walk_L_To_Stand_Relaxed_RU	- Walk Left Strafe, transition right foot up to Stand Relaxed
Walk_R_To_Stand_Relaxed	- Walk Right Strafe, transition to Stand Relaxed, long version
Walk_R_To_Stand_Relaxed_LU	- Walk Right Strafe, transition left foot up to Stand Relaxed
Walk_R_To_Stand_Relaxed_RU	- Walk Right Strafe, transition right foot up to Stand Relaxed

## CROUCH, TURNS, CROUCH WALKS, TRANSITION

Crouch_Idle	- Crouch loop
Crouch_Idle_V2	- Crouch, more motion, loop
Crouch_Rlx_Turn_In_Place_L_Loop	- Crouch in-place turn left 45 Loop
Crouch_Rlx_Turn_In_Place_R_Loop	- Crouch in-place turn left 90 Loop
Crouch_L_45	- Crouch in-place turn left 45
Crouch_L_90	- Crouch in-place turn left 90
Crouch_L_135	- Crouch in-place turn left 135
Crouch_L_180	- Crouch in-place turn left 180
Crouch_R_45	- Crouch in-place turn right 45
Crouch_R_90	- Crouch in-place turn right 90
Crouch_R_135	- Crouch in-place turn right 135
Crouch_R_180	- Crouch in-place turn right 180
CrouchWalk_F_Loop	- CrouchWalk Forward loop
CrouchWalk_B_Loop	- CrouchWalk Backward loop
CrouchWalk_L_Loop	- CrouchWalk Left loop
CrouchWalk_R_Loop	- CrouchWalk Right loop
CrouchWalk_L_BkPd_Loop	- CrouchWalk Left Backpedal loop
CrouchWalk_L_CIR_Loop	- CrouchWalk Left Circle
CrouchWalk_R_CIR_Loop	- CrouchWalk Right Circle
CrouchWalk_R_BkPd_Loop	- CrouchWalk Right Backpedal loop
CrouchWalk_BL_BkPd_Loop	- CrouchWalk Strafe 135 back and left backpedal loop
CrouchWalk_BR_BkPd_Loop	- CrouchWalk Strafe 135 back and right backpedal loop

CrouchWalk_FL_Loop	- CrouchWalk Strafe 45 forward and left loop
CrouchWalk_FR_Loop	- CrouchWalk Strafe 45 forward and right loop
Crouch_To_Stand_Relaxed	- Crouch to Stand Relaxed
Crouch_To_CrouchWalk_F	- Crouch, transition to Crouchwalk Forward
Crouch_To_CrouchWalk_B	- Crouch, transition to Crouchwalk Backward
Crouch_To_CrouchWalk_L	- Crouch, transition to Crouchwalk Left Strafe
Crouch_To_CrouchWalk_R	- Crouch, transition to Crouchwalk Right Strafe
CrouchWalk_F_To_Crouch	- Crouchwalk Forward, transition to Crouch, long version
CrouchWalk_F_To_Crouch_LU	- Crouchwalk Forward, transition left foot up to Crouch
CrouchWalk_F_To_Crouch_RU	- Crouchwalk Forward, transition right foot up to Crouch
CrouchWalk_B_To_Crouch	- Crouchwalk Backward transition to Crouch, long version
CrouchWalk_B_To_Crouch_LU	- Crouchwalk Backward, transition left foot up to Crouch
CrouchWalk_B_To_Crouch_RU	- Crouchwalk Backward, transition right foot up to Crouch
CrouchWalk_L_To_Crouch	- Crouchwalk Left Strafe, transition to Crouch, long version
CrouchWalk_L_To_Crouch_LU	- Crouchwalk Left Strafe, transition left foot up to Crouch
CrouchWalk_L_To_Crouch_RU	- Crouchwalk Left Strafe, transition right foot up to Crouch
CrouchWalk_R_To_Crouch	- Crouchwalk Right Strafe, transition to Crouch, long version
CrouchWalk_R_To_Crouch_LU	- Crouchwalk Right Strafe, transition left foot up to Crouch
CrouchWalk_R_To_Crouch_RU	- Crouchwalk Right Strafe, transition right foot up to Crouch
Crouch_To_CrouchWalk_L45_Fwd	- Crouch to turn left 45 degree and CrouchWalk forward
Crouch_To_CrouchWalk_L90_Fwd	- Crouch to turn left 90 degree and CrouchWalk forward
Crouch_To_CrouchWalk_L135_Fwd	- Crouch to turn left 135 degree and CrouchWalk forward
Crouch_To_CrouchWalk_L180_Fwd	- Crouch to turn left 180 degree and CrouchWalk forward
Crouch_To_CrouchWalk_R45_Fwd	- Crouch to turn right 45 degree and CrouchWalk forward
Crouch_To_CrouchWalk_R90_Fwd	- Crouch to turn right 90 degree and CrouchWalk forward
Crouch_To_CrouchWalk_R135_Fwd	- Crouch to turn right 135 degree and CrouchWalk forward
Crouch_To_CrouchWalk_R180_Fwd	- Crouch to turn right 180 degree and CrouchWalk forward

## JOGS, TURNS, JUMPS, TRANSITIONS

Jog_F_Loop	- Jog Forward loop
Jog_B_Loop	- Jog Backward loop
Jog_L_Loop	- Jog Left Strafe loop
Jog_R_Loop	- Jog Right Strafe loop
Jog_L_BkPd_Loop	- Jog Left Strafe Backpedal loop
Jog_R_BkPd_Loop	- Jog Right Strafe Backpedal loop
Jog_BL_BkPd_Loop	- Jog Strafe 135 back and left backpedal loop
Jog_BR_BkPd_Loop	- Jog Strafe 135 back and right backpedal loop
Jog_FL_Loop	- Jog Strafe 45 forward and left loop
Jog_FR_Loop	- Jog Strafe 45 forward and right loop
Jog_L_CIR_Loop	- Jog Left Circle
Jog_R_CIR_Loop	- Jog Right Circle
Jog_L_90	- Jog Forward, turn left 90
Jog_R_90	- Jog Forward, turn right 90
Jog_L_180	- Jog Forward, turn left 180
Jog_R_180	- Jog Forward, turn right 180
Jog_F_Jump	- Jog Forward jump
Jog_F_Jump_LU	- Jog Forward jump left foot up, end is frame 11 of Jog_F cycle
Jog_F_Jump_RU	- Jog Forward jump right foot up, end is frame 0 of Jog_F cycle
Jog_L_Jump	- Jog Left Strafe jump
Jog_L_Jump_LU	- Jog Left Strafe jump left foot up, end is frame 12 of Jog_L cycle
Jog_L_Jump_RU	- Jog Left Strafe jump right foot up, end is frame 0 of Jog_L cycle
Jog_R_Jump	- Jog Right Strafe jump
Jog_R_Jump_LU	- Jog Right Strafe jump left foot up, end is frame 12 of Jog_R cycle
Jog_R_Jump_RU	- Jog Right Strafe jump right foot up, end is frame 0 of Jog_R cycle

Jog_F_To_Stand_Relaxed	- Jog Forward, transition to Stand Relaxed, long version
Jog_F_To_Stand_Relaxed_LU	- Jog Forward, transition left foot up to Stand Relaxed
Jog_F_To_Stand_Relaxed_RU	- Jog Forward, transition right foot up to Stand Relaxed
Jog_B_To_Stand_Relaxed	- Jog Backward transition to Stand Relaxed, long version
Jog_B_To_Stand_Relaxed_LU	- Jog Backward, transition left foot up to Stand Relaxed
Jog_B_To_Stand_Relaxed_RU	- Jog Backward, transition right foot up to Stand Relaxed
Jog_L_To_Stand_Relaxed	- Jog Left Strafe, transition to Stand Relaxed, long version
Jog_L_To_Stand_Relaxed_LU	- Jog Left Strafe, transition left foot up to Stand Relaxed
Jog_L_To_Stand_Relaxed_RU	- Jog Left Strafe, transition right foot up to Stand Relaxed
Jog_R_To_Stand_Relaxed	- Jog Right Strafe, transition to Stand Relaxed, long version
Jog_R_To_Stand_Relaxed_LU	- Jog Right Strafe, transition left foot up to Stand Relaxed
Jog_R_To_Stand_Relaxed_RU	- Jog Right Strafe, transition right foot up to Stand Relaxed

## RUNS, TURNS, JUMPS, TRANSITIONS

Run_F_Loop	- Run Forward loop
Run_L_Loop	- Run Left Strafe loop
Run_R_Loop	- Run Right Strafe loop
Run_L_CIR_Loop	- Run Left Circle
Run_R_CIR_Loop	- Run Right Circle
Run_L_90	- Run Forward, turn left 90
Run_R_90	- Run Forward, turn right 90
Run_L_180	- Run Forward, turn left 180
Run_R_180	- Run Forward, turn right 180
Run_F_Jump	- Run Forward jump
Run_F_Jump_LU	- Run Forward jump left foot up, end is frame 9 of Run_F cycle
Run_F_Jump_RU	- Run Forward jump right foot up
Run_L_Jump_LU	- Run Left, jump left foot up
Run_L_Jump_RU	- Run Left, jump right foot up
Run_R_Jump_LU	- Run Right, jump left foot up
Run_R_Jump_RU	- Run Right, jump right foot up
Run_FL_Loop	- Run Strafe 45 forward and left loop
Run_FR_Loop	- Run Strafe 45 forward and right loop
Run_F_To_Stand_Relaxed	- Run Forward, transition to Stand Relaxed
Run_F_To_Stand_Relaxed_LU	- Run Forward, transition left foot up to Stand Relaxed
Run_F_To_Stand_Relaxed_RU	- Run Forward, transition right foot up to Stand Relaxed
Run_L_To_Stand_Relaxed	- Run Left Strafe, transition to Stand Relaxed, long version
Run_L_To_Stand_Relaxed_LU	- Run Left Strafe, transition left foot up to Stand Relaxed
Run_L_To_Stand_Relaxed_RU	- Run Left Strafe, transition right foot up to Stand Relaxed
Run_R_To_Stand_Relaxed	- Run Right Strafe, transition to Stand Relaxed, long version
Run_R_To_Stand_Relaxed_LU	- Run Right Strafe, transition left foot up to Stand Relaxed
Run_R_To_Stand_Relaxed_RU	- Run Right Strafe, transition right foot up to Stand Relaxed

## SPLIT JUMPS

Jog_F_Jump_LU_Air_IPC	- Loop while in Air
Jog_F_Jump_LU_Land_IPC	- Left Up Jump Landing
Jog_F_Jump_LU_Start_IPC	- Left Up Jump Start
Jog_F_Jump_RU_Air_IPC	- Loop while in Air
Jog_F_Jump_RU_Land_IPC	- Right Up Jump Landing
Jog_F_Jump_RU_Start_IPC	- Right Up Jump Start
Jog_L_Jump_LU_Air_IPC	- Loop while in Air
Jog_L_Jump_LU_Land_IPC	- Left Up Jump Landing
Jog_L_Jump_LU_Start_IPC	- Left Up Jump Start
Jog_L_Jump_RU_Air_IPC	- Loop while in Air

Jog_L_Jump_RU_Land_IPC	- Right Up Jump Landing
Jog_L_Jump_RU_Start_IPC	- Right Up Jump Start
Jog_R_Jump_LU_Air_IPC	- Loop while in Air
Jog_R_Jump_LU_Land_IPC	- Left Up Jump Landing
Jog_R_Jump_LU_Start_IPC	- Left Up Jump Start
Jog_R_Jump_RU_Air_IPC	- Loop while in Air
Jog_R_Jump_RU_Land_IPC	- Right Up Jump Landing
Jog_R_Jump_RU_Start_IPC	- Right Up Jump Start
Run_F_Jump_LU_Air_IPC	- Loop while in Air
Run_F_Jump_LU_Land_IPC	- Left Up Jump Landing
Run_F_Jump_LU_Start_IPC	- Left Up Jump Start
Run_F_Jump_RU_Air_IPC	- Loop while in Air
Run_F_Jump_RU_Land_IPC	- Right Up Jump Landing
Run_F_Jump_RU_Start_IPC	- Right Up Jump Start
Run_L_Jump_LU_Air_IPC	- Loop while in Air
Run_L_Jump_LU_Land_IPC	- Left Up Jump Landing
Run_L_Jump_LU_Start_IPC	- Left Up Jump Start
Run_L_Jump_RU_Air_IPC	- Loop while in Air
Run_L_Jump_RU_Land_IPC	- Right Up Jump Landing
Run_L_Jump_RU_Start_IPC	- Right Up Jump Start
Run_R_Jump_LU_Air_IPC	- Loop while in Air
Run_R_Jump_LU_Land_IPC	- Left Up Jump Landing
Run_R_Jump_LU_Start_IPC	- Left Up Jump Start
Run_R_Jump_RU_Air_IPC	- Loop while in Air
Run_R_Jump_RU_Land_IPC	- Right Up Jump Landing
Run_R_Jump_RU_Start_IPC	- Right Up Jump Start
Stand_Relaxed_Jump_Air_IPC	- Loop while in Air
Stand_Relaxed_Jump_Land_IPC	- Jump Landing
Stand_Relaxed_Jump_Start_IPC	- Jump Start
Walk_B_Jump_LU_Air_IPC	- Loop while in Air
Walk_B_Jump_LU_Land_IPC	- Left Up Jump Landing
Walk_B_Jump_LU_Start_IPC	- Left Up Jump Start
Walk_B_Jump_RU_Air_IPC	- Loop while in Air
Walk_B_Jump_RU_Land_IPC	- Right Up Jump Landing
Walk_B_Jump_RU_Start_IPC	- Right Up Jump Start
Walk_F_Jump_LU_Air_IPC	- Loop while in Air
Walk_F_Jump_LU_Land_IPC	- Left Up Jump Landing
Walk_F_Jump_LU_Start_IPC	- Left Up Jump Start
Walk_F_Jump_RU_Air_IPC	- Loop while in Air
Walk_F_Jump_RU_Land_IPC	- Right Up Jump Landing
Walk_F_Jump_RU_Start_IPC	- Right Up Jump Start
Walk_L_Jump_LU_Air_IPC	- Loop while in Air
Walk_L_Jump_LU_Land_IPC	- Left Up Jump Landing
Walk_L_Jump_LU_Start_IPC	- Left Up Jump Start
Walk_L_Jump_RU_Air_IPC	- Loop while in Air
Walk_L_Jump_RU_Land_IPC	- Right Up Jump Landing
Walk_L_Jump_RU_Start_IPC	- Right Up Jump Start
Walk_R_Jump_LU_Air_IPC	- Loop while in Air
Walk_R_Jump_LU_Land_IPC	- Left Up Jump Landing
Walk_R_Jump_LU_Start_IPC	- Left Up Jump Start
Walk_R_Jump_RU_Air_IPC	- Loop while in Air
Walk_R_Jump_RU_Land_IPC	- Right Up Jump Landing
Walk_R_Jump_RU_Start_IPC	- Right Up Jump Start

**MOCAP ONLINE / MOTUS DIGITAL**

[www.MocapOnline.com](http://www.MocapOnline.com)

[Mocap@MotusDigital.com](mailto:Mocap@MotusDigital.com)