

Jenkins High Availability Clustering Using LINBIT SDS in EKS

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Chapter 1. Introduction

LINBIT SDS is the product name for LINBIT's LINSTOR[®] software and the various plugins that surround it. In this reference architecture, LINBIT SDS will be referenced as "LINSTOR".

LINSTOR is an open source management tool designed to manage block storage devices for Linux server clusters. Its primary use-case is to provide Linux block storage for Kubernetes and other public and private cloud platforms.

LINSTOR layers various storage software native to Linux to provide tailored feature sets for the volumes it creates. LINSTOR uses LVM, ZFS, or both for pooling and partitioning physical storage as well as enabling snapshots and caching layers. LINSTOR can layer LUKS for encrypted volumes, and VDO for compression and deduplication. The most important storage software LINSTOR manages is DRBD[®]. Layering DRBD enables block level replication, as well as remote attachment of volumes to hosts without a physical replica of a volume, which are both very useful features in cloud solutions like Amazon's EKS (Elastic Kubernetes Service).

EKS provides AWS users with Kubernetes clusters that are both scalable and highly available. Out of the box, EKS clusters will have a default storageClass backed by EBS (Elastic Block Store) for stateful Kubernetes workloads. EBS volumes can only be attached to instances in the same AZ (availability zone).

EKS can also use EFS (Elastic File System) backed storage. EFS volumes can be concurrently accessed across AWS AZs, but concurrent access means locking overhead, and therefore isn't as performant as EBS. Stateful workloads with demanding IO requirements, like some Jenkins deployments, will suffer from poor storage performance on EFS.

The gap between performant storage and storage accessible across AZs is where LINSTOR fits into the EKS ecosystem. LINSTOR can be configured to consume unused EBS volumes attached to your EKS worker nodes. LINSTOR will partition them to size using LVM or ZFS, and replicate them synchronously using DRBD to EBS volumes attached to EKS workers in different AZs.

If there is an AZ outage where your Jenkins pod is currently running, the pod will automatically be rescheduled in a different AZ where there is an identical replica of your LINSTOR volume.

The following reference architecture is specific to deploying HA Jenkins pods onto LINSTOR backed persistent storage in EKS stretching across multiple AZs, but could be adapted for other workloads that need cross AZ replication without sacrificing performance.

The estimated time to deploy the reference architecture outlined in this white paper is 45 minutes.

While LINSTOR is open source, this reference architecture describes the deployment of LINSTOR from LINBIT's container image repository (http://drbd.io) which is only available to LINBIT customers or through LINBIT customer trial accounts. Contact LINBIT for information on pricing or to begin a trial. Alternatively, you can use LINSTOR SDS' upstream project named Piraeus, without being a LINBIT customer.

Declarative configurations created in this guide can be found in the GitHub repository linked here.

1.1. Architectural Diagram

The reference architecture described in this document is depicted in the diagram below.

Jenkins HA in AWS on EKS with LINSTOR



The diagram shows a singleton Jenkins pod running in an EC2 instance within a single AWS Availability Zone. It writes its persistent data to a LINSTOR volume, which is synchronously replicated to its LINSTOR peer volumes, each in their own different AZ. LINSTOR's control and data planes communicate over private or public subnets attached to each AZ and routed by AWS.

LINSTOR's volumes are backed by EBS volumes in each instance's AZ, which are always identical to each other thanks to LINSTOR's synchronous replication. In case of an AZ outage, LINSTOR's High Availability controller for StatefulSets will kick in and move the Jenkins workload to another AZ within a few minutes.

The EKS managed load balancer will transparently reroute users to the active AZ whenever the Jenkins pod is migrated.

LINSTOR supports snapshot shipping of volumes to Amazon's S3 to satisfy disaster recovery requirements. The Amazon S3 bucket should be created in a different AWS region than the EKS cluster.



No user data is stored anywhere outside of the EBS volumes used to back LINSTOR's storage pools in this reference architecture.

Chapter 2. Prerequisites

To follow this reference architecture line for line, you're going to need some AWS EKS related tools installed on your workstation, or be familiar enough with AWS services that you can replicate the desired infrastructure without them.

The following tools need to be installed and configured:

- eksct1: installation doc
- kubect1: installation doc
- aws cli v2: installation doc
- helm 3: installation doc



It is highly recommended that you do not use your AWS account's root user's access to deploy this reference architecture. Instead, readers should create IAM accounts with least privileges granted. For more information, consult the AWS IAM Security best practices guide.

Chapter 3. Deploying the Solution

The following chapter is broken into sections that will describe how the solution is deployed.

3.1. Create an EC2 Launch Template

LINSTOR requires an additional unused block device for its storage pools, as well as kernel-devel packages present on each EC2 instance for compiling the DRBD kernel module for the Amazon Linux 2.0 kernel. The DRBD kernel module will replicate Jenkins' block device (persistent data) across AWS AZs.

We can use an EC2 launch template to satisfy these requirements.

Log in to the AWS Management Console and browse to the EC2 Dashboard. In the navigation bar you should see a link to "Launch Templates" nested under the "Instances" drop down; click this link.

Click the "Create launch template" button in the Launch Template console. Only set the options pictured below, as the rest will be configured elsewhere, and duplicated settings will cause failures when launching new instances.

Name and description for launch template

Create launch template

Creating a launch template allows you to create a saved instance configuration that can be reused, shared and launched at a later time. Templates can have multiple versions.

Launch template name and description Launch template name - required Inbit-lt-0 Must be unique to this account. Max 128 chars. No spaces or special characters like '&', '*', '@'. Template version description Configure storage and install kernel-devel for LINSTOR Max 255 chars Auto Scaling guidance Info Select this if you intend to use this template with EC2 Auto Scaling Provide guidance to help me set up a template that I can use with EC2 Auto Scaling > Template tags > Source template

Jenkins High Availability Clustering Using LINBIT SDS in EKS: 3.1. Create an EC2 Launch Template

Instance type for launch template

▼ Instance type Info	
Instance type t3.medium Family: t3 2 vCPU 4 GiB Memory	Compare Instance types
]



LINSTOR itself is not resource intensive. Memory utilization for a DRBD resource scales with the size of volume and number of replicas. The formula is roughly 32KiB of memory per 1GiB of storage multiplied by the number of peers (*other* nodes with replicas). Size your instances according to your application's requirements.

Storage settings for launch template

▼ Storage (volumes) Info		
Volume 1 (Custom)		Remove
Volume type Info	Device name - required Info	Snapshot Info
EBS	/dev/sdf ▼	Don't include in launch templ ▼
Size (GiB) Info	Volume type Info	IOPS Info
100	General purpose SSD (gp3)	2000
Delete on termination Info	Encrypted Info	Key Info
Don't include in launch templ 🔻	Don't include in launch templ ▼	МуКеу
Throughput Info 125		
Volume 2 (Custom)		Remove
Volume type Info	Device name - required Info	Snapshot Info
EBS	/dev/sdg	Don't include in launch templ ▼
Size (GiB) Info	Volume type Info	IOPS Info
4	General purpose SSD (gp3)	2000
Delete on termination Info	Encrypted Info	Key Info
Don't include in launch templ ▼	Don't include in launch templ ▼	МуКеу
Throughput Info		
125		
Add new volume		

The larger volume will be used by LINSTOR when provisioning persistent volumes (PVs) from its storage classes. The smaller volume will be used as an external metadata pool for LINSTOR's DRBD devices. Set the size of the larger volume according to your deployment's storage requirements. The smaller volume should be sized relative to the size of your larger volume; the ratio of 32MiB (metadata) per 1TiB (data), per peer. 4GiB is the smallest volume allowed by EBS, which will work for data volumes up to 64 TiB in size with 3 replicas of each volume.

Advanced settings for launch template

```
User data Info

Content-Type: multipart/mixed; boundary="==BOUNDARY=="

MIME-Version: 1.0

--==BOUNDARY==

Content-Type: text/x-shellscript; charset="us-ascil"

#1/bin/bash

echo "Running custom user data script"

sudo yum install kernel-devel-`uname -r` -y

--==BOUNDARY==--√
```



The only advanced setting that needs modification is the "User data" field. This is where we add the kernel-devel package to the EKS bootstrapping. You can copy and paste this text from the code block below.

```
Content-Type: multipart/mixed; boundary="==BOUNDARY=="
MIME-Version: 1.0
--==BOUNDARY==
Content-Type: text/x-shellscript; charset="us-ascii"
#!/bin/bash
echo "Running custom user data script"
sudo yum install kernel-devel-`uname -r` -y
--==BOUNDARY==--\
```

Finally, click the "Create template version" button to save the launch template. You should see that your launch template was created successfully.

Follow the link to view your launch template and note the "Launch Template ID" which should be formatted like this: lt-0123456789abcdefg. You will need this when creating your EKS cluster configuration.

3.2. Create the EKS cluster using eksctl

Write the cluster's configuration changing the settings where appropriate; specifically: name, region, launchTemplate.id.

```
cat << EOF > eksctl-cluster.yaml
apiVersion: eksctl.io/v1alpha5
kind: ClusterConfig
metadata:
    name: linbit-eks
    region: us-west-2
    version: "1.27"
managedNodeGroups:
- name: lb-mng-0
    launchTemplate:
    id: lt-0123456789abcdefg
    version: "1"
    desiredCapacity: 3
EOF
```



There are some AWS regions that have less than three AZs. LINSTOR's high-availability controller does rely on quorum for decision making, so choosing a region with three or more AZs is a requirement for HA failover during AZ outages. If you cannot deploy into three separate AZs, deploying three EKS instances will still provide HA during host or rack level outages within an AZ.

Create the cluster using the YAML manifest.

```
eksctl create cluster -f eksctl-cluster.yaml
```

The cluster creation will take some time. You should see that eksctl is configuring resources spread across AZs in your configured region.

3.3. Install LINSTOR Operator Using Kustomize

LINSTOR Operator v2 is deployed using the kustomize tool that is integrated with the kubectl command.

Create the LINSTOR Operator deployment kustomization.yaml using your LINBIT portal (customer or trial) credentials. If you don't have this, you can reach out to LINBIT to start a trial by filling out the Contact Us form. Alternatively, you can use LINSTOR's upstream – community supported but LINBIT developed – named Piraeus Datastore.

```
cat << EOF > kustomization.yaml
apiVersion: kustomize.config.k8s.io/v1beta1
kind: Kustomization
namespace: linbit-sds
resources:
    - https://charts.linstor.io/static/v2.2.0.yaml ①
generatorOptions:
    disableNameSuffixHash: true
secretGenerator:
    - name: drbdio-pull-secret
    type: kubernetes.io/dockerconfigjson
    literals:
        - .dockerconfigjson={"auths":{"drbd.io":{"username":"MY_LINBIT_USER","password":"MY_LINBIT_PASSWORD"}} ②
EOF
```

(1) Replace v2.2.0.yaml with the latest release manifest from charts.linstor.io.

② Replace MY_LINBIT_USER and MY_LINBIT_PASSWORD with your my.linbit.com credentials.

Next, apply the kustomization.yaml file to your Kubernetes cluster by entering the following command, in the same directory as your kustomization.yaml file:

kubectl apply -k .

Output from the command should show that a new namespace, linbit-sds, has been created, as well as other various assets that are needed to deploy the LINSTOR Operator in your Kubernetes cluster.

Next, create a LINSTOR cluster configuration file named linstor-cluster.yaml and apply it to create the LinstorCluster resource:

```
cat << EOF > linstor-cluster.yaml
apiVersion: piraeus.io/v1
kind: LinstorCluster
metadata:
    name: linstorcluster
spec: {}
EOF
```

```
kubectl create -f linstor-cluster.yaml
```

After creating the resource, wait for the pods in the linbit-sds namespace to be up and running, by entering the following command:

```
kubectl wait pod --for=condition=Ready -n linbit-sds --timeout=3m --all \
   && echo "LINBIT SDS installed and ready!"
```

You should now have the LINSTOR cluster running in your EKS cluster.

The last thing to do to configure LINSTOR in EKS is configure the LINSTOR Satellites to use their attached EBS devices as storage pools for provisioning LINSTOR volumes. Additionally, instruct the LINSTOR satellites to compile DRBD from source rather than using pre-packaged DRBD modules. This is a good practice to ensure DRBD is always built for the running kernel version, and is made possible because the kernel-devel tools were installed on the EKS instances during bootstrapping as configured by the launch template.

Create a linstor-satellite.yaml configuration file, and apply it to the cluster to make both of the aforementioned LINSTOR satellite configurations:

```
cat << EOF > linstor-satellite.yaml
apiVersion: piraeus.io/v1
kind: LinstorSatelliteConfiguration
metadata:
  name: storage-pool
spec:
  storagePools:
    - name: lvm-thin
      lvmThinPool:
        volumeGroup: drbdpool
        thinPool: thinpool
      source:
        hostDevices:
          - /dev/nvme2n1
    - name: ext-meta-pool
      lvmThinPool:
        volumeGroup: metapool
        thinPool: thinpool
      source:
        hostDevices:
          - /dev/nvme1n1
_ _ _
apiVersion: piraeus.io/v1
kind: LinstorSatelliteConfiguration
metadata:
  name: compile-drbd-module-loader
spec:
  patches:
    - target:
        kind: Pod
        name: satellite
      patch: |
        apiVersion: v1
        kind: Pod
        metadata:
          name: satellite
        spec:
          initContainers:
          - name: drbd-module-loader
            env:
```

Jenkins High Availability Clustering Using LINBIT SDS in EKS: 3.3. Install LINSTOR Operator Using Kustomize

- name: LB_HOW value: compile EOF kubectl apply -f linstor-satellite.yaml



Many things can be configured here. The best source of information is the LINSTOR User's Guide, as well as the upstream Piraeus Documentation.

We will also use the LINSTOR Affinity Controller to update the Jenkins PV's node affinity when needed. This is important because EKS worker nodes can be deleted and automatically reprovisioned. The affinity controller for LINSTOR will make sure that Kubernetes knows it is able to schedule Jenkins on a node that was added to the cluster after the creation of the PV. Helm is used to install the LINSTOR Affinity Controller from LINBIT'S LINSTOR charts repository:

```
helm repo add linstor https://charts.linstor.io
helm repo update
helm install -n linbit-sds linstor-affinity-controller linstor/linstor-affinity-controller
```

Finally, create storageClass definitions for LINSTOR using the examples below:

```
cat << EOF > linstor-sc.yaml
apiVersion: storage.k8s.io/v1
kind: StorageClass
metadata:
  name: "linstor-csi-lvm-thin-r1"
provisioner: linstor.csi.linbit.com
parameters:
  allowRemoteVolumeAccess: "false"
  autoPlace: "1"
  storagePool: "lvm-thin"
  DrbdOptions/Disk/disk-flushes: "no"
  DrbdOptions/Disk/md-flushes: "no"
  DrbdOptions/Net/max-buffers: "10000"
  DrbdOptions/auto-quorum: suspend-io
  DrbdOptions/Resource/on-no-data-accessible: suspend-io
  DrbdOptions/Resource/on-suspended-primary-outdated: force-secondary
  DrbdOptions/Net/rr-conflict: retry-connect
  property.linstor.csi.linbit.com/StorPoolNameDrbdMeta: "ext-meta-pool"
reclaimPolicy: Retain
allowVolumeExpansion: true
volumeBindingMode: WaitForFirstConsumer
_ _ _
apiVersion: storage.k8s.io/v1
kind: StorageClass
metadata:
  name: "linstor-csi-lvm-thin-r2"
provisioner: linstor.csi.linbit.com
parameters:
  allowRemoteVolumeAccess: "false"
  autoPlace: "2"
  storagePool: "lvm-thin"
  DrbdOptions/Disk/disk-flushes: "no"
  DrbdOptions/Disk/md-flushes: "no"
  DrbdOptions/Net/max-buffers: "10000"
  DrbdOptions/auto-quorum: suspend-io
  DrbdOptions/Resource/on-no-data-accessible: suspend-io
  DrbdOptions/Resource/on-suspended-primary-outdated: force-secondary
  DrbdOptions/Net/rr-conflict: retry-connect
  property.linstor.csi.linbit.com/StorPoolNameDrbdMeta: "ext-meta-pool"
```

```
reclaimPolicy: Retain
allowVolumeExpansion: true
volumeBindingMode: WaitForFirstConsumer
_ _ _
apiVersion: storage.k8s.io/v1
kind: StorageClass
metadata:
  name: "linstor-csi-lvm-thin-r3"
provisioner: linstor.csi.linbit.com
parameters:
  allowRemoteVolumeAccess: "false"
  autoPlace: "3"
  storagePool: "lvm-thin"
  DrbdOptions/Disk/disk-flushes: "no"
  DrbdOptions/Disk/md-flushes: "no"
  DrbdOptions/Net/max-buffers: "10000"
  DrbdOptions/auto-quorum: suspend-io
  DrbdOptions/Resource/on-no-data-accessible: suspend-io
  DrbdOptions/Resource/on-suspended-primary-outdated: force-secondary
  DrbdOptions/Net/rr-conflict: retry-connect
  property.linstor.csi.linbit.com/StorPoolNameDrbdMeta: "ext-meta-pool"
reclaimPolicy: Retain
allowVolumeExpansion: true
volumeBindingMode: WaitForFirstConsumer
E0F
kubectl apply -f ./linstor-sc.yaml
```

 \mathbf{O}

These example storageClass definitions will work for the LINSTOR storage pools we've created. Most tuning of LINSTOR resources happens in the storageClass definitions.

The LINSTOR HA Controller is enabled by default in v2 of the LINSTOR operator. This requires the following parameters on the storageClass configurations:

- DrbdOptions/auto-quorum: suspend-io
- DrbdOptions/Resource/on-no-data-accessible: suspend-io
- DrbdOptions/Resource/on-suspended-primary-outdated: forcesecondary
- DrbdOptions/Net/rr-conflict: retry-connect

Omit these settings from the storageClass definitions found in this guide if the LINSTOR's HA Controller will be disabled.

3.4. Install Jenkins via Helm 3

To simplify the deployment of Jenkins, we'll use Helm to deploy Jenkins.

Create a namespace for Jenkins in your EKS cluster.

```
kubectl create namespace jenkins
```

Add the Jenkins repository to helm.

```
helm repo add jenkinsci https://charts.jenkins.io
helm repo update
```

We will need to override some of the default values for our environment in Jenkins' Helm chart. Specifically, we'll configure the following options and values:

- persistence.storageClass: linstor-csi-lvm-thin-r3
- persistence.size: "20Gi"
- controller.serviceType: LoadBalancer
- list of required Jenkins plugins (installPlugins)

 \mathbf{O}

Adjust the persistence.size="20Gi" value according to your requirements.

Create the Jenkins configuration override file:

```
cat << EOF > jenkins-op-vals.yaml
persistence:
   storageClass: linstor-csi-lvm-thin-r3
   size: "20Gi"
controller:
   serviceType: LoadBalancer
   installPlugins:
        - configuration-as-code:latest
        - kubernetes:latest
        - workflow-aggregator:latest
        - git:latest
EOF
```

Install Jenkins with the override options using helm:

```
helm install -n jenkins -f ./jenkins-op-vals.yaml jenkins jenkinsci/jenkins
```

Once running, you should be able to get the admin password and the DNS address for the load balancer using the steps output by helm after installation. The commands should look something like this:

```
kubectl exec --namespace jenkins -it svc/jenkins -c jenkins \
    -- /bin/cat /run/secrets/additional/chart-admin-password && echo
export SERVICE_IP=$(kubectl get svc --namespace jenkins jenkins \
    --template "{{ range (index .status.loadBalancer.ingress 0) }}{{ . }}{{ . }}{{ end }}")
echo http://$SERVICE_IP:8080/login
```



The DNS address of your load balancer is publicly accessible. Be sure to follow your organization's security practices when hardening your Jenkins deployment.

Chapter 4. Validating the Solution

The following chapter contains sections that will describe validation tests and their expected outcomes.

4.1. Failover Verification

The general idea here is to fail (terminate) the EC2 instance that is currently running the singleton Jenkins pod. It should be migrated to another AZ without user interaction, with access to the persistent data as the pod in the original AZ.

Log in to the Jenkins instance using the outputs from the helm installation. From there, create a job to validate that your persistent data remains intact after an instance or AZ failure.

Here's an example job for completeness, but feel free to test however you see fit.

Create a new item as a Freestyle project

valida	tion
Requir	ed field
	Freestyle project
	This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, and this can be even used for something other than software build.
	Pipeline Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.
	Folder Creates a container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder creates a separate namespace, so you can have multiple things of the same name as long as they are in different folders.
	ок

Give it some description and add an "Execute shell" build step to the, "Build", section of the project. I'm writing a 10MiB file from /dev/urandom/ and taking a sha1sum of it in my example.

Add an execute shell build step

Build	
Execute shell	× ?
Command	
<pre>dd if=/dev/urandom of=./\$JOB_NAME.dump bs=1M count=10 shalsum ./\$JOB_NAME.dump</pre>	
See the list of available environment variables	
Ad	dvanced
Add build step 👻	
Post-build Actions	
Add post-build action -	
Save Apply	

Save the project, then click on "Build Now" to start a build. Once complete, view and note the "Console output" from the successful job. Near the bottom you'll see output similar to this:

```
...snip...
[validation] $ /bin/sh -xe /tmp/jenkins5820634365303503379.sh
+ dd if=/dev/urandom of=./validation.dump bs=1M count=10
10+0 records in
10+0 records out
10485760 bytes (10 MB, 10 MiB) copied, 0.402937 s, 26.0 MB/s
+ sha1sum ./validation.dump
683df872bb28d55c449914957b635c34f65719d8 ./validation.dump
Finished: SUCCESS
```

The above output is what we want to see once a pod is moved to another AZ. To simulate an instance failure, we can terminate the instance running our singleton Jenkins pod. Retrieve the node name using the following command:

```
kubectl get pods -n jenkins jenkins-0 -o jsonpath='{.spec.nodeName}'
ip-192-168-32-202.us-west-2.compute.internal
```

Browse to your AWS Management Console, find the EC2 instance with the DNS name output by the command above, and terminate the instance.

Terminate EC2 instance running jenkins-0

Instances (1/3) Info	C Connect	Instance state 🔺	Actions 🔻 🛛	aunch instances	•
Q Filter Instances		Stop instance	\mathbf{N}	< 1 >	۲
■ Name ♥ Instance ID	Instance state 🔻 Instance type	Start instance	Alarm status	Availability Zone 🛛 🗸	7
- i-03e16e1ceedfe93c3	⊘ Running ⊕Q t3.mediun	Reboot instance	No alarms 🕂	us-west-2a	
- i-0a933efab613ee77e	⊘ Running ⊕Q t3.medium	Hibernate instance	No alarms 🕂	us-west-2c	
	⊘ Running @Q t3.medium	Verminate Instance	No alarms 🕂	us-west-2d	
					a r
Instance: i-0a933efab613ee77e					
Details Security Networking ▼ Instance summary Info	Storage Status checks Mon	itoring Tags			
Instance ID	Public IPv4 address	Pri	vate IPv4 addresses		
i-0a933efab613ee77e	D 18.237.13.196 open add	ress 🖸 🛛 🗖	192.168.32.202		
		6	192.168.56.233		
		6	192.168.59.69		
Instance state	Public IPv4 DNS	Pri	vate IPv4 DNS		
	🗗 ec2-18-237-13-196.us-we	est-	ip-192-168-32-202.u	s-west-2.compute.interr	nal
	2.compute.amazonaws.com	oen address 🗹			

Use something like the following command to view the status of the pods and nodes in the cluster. You should see the jenkins-0 pod Terminating shortly after the node failure is noticed by the EKS control plane. Shortly after that, the node is being rescheduled on a worker in a different AZ.

watch "kubectl get pods -n jenkins -o wide; kubectl get nodes"

Once the pod is running again, you'll be able to log back into the Jenkins dashboard and see your persistent data has survived the AZ migration.

4.2. Performance Expectations

Replicating writes synchronously between AZs does have some performance overhead. However, that overhead is minimal due to Amazon's low-latency fiber networks that connect the data centers comprising any of the AWS Regions.

IO performance will differ depending on the type of EBS storage selected when creating the launch template. In this reference architecture, 100GiB **gp3** (general purpose SSD) volumes were used, which have a baseline performance of 3000 IOPS and 125MB/s of throughput at any volume size. IOPS and throughput on **gp3** volumes can be scaled up to 16,000 and 1,000MB/s respectively.

Using fio, an open source IO workload generator, performance was measured while simulating various IO patterns and block sizes on LINSTOR volumes. Those same workloads were tested against EBS volumes without LINSTOR as a baseline for comparison in our benchmarks.



Pure read test results are omitted below. This is because LINSTOR provisions thin volumes in this reference architecture, and reads that would be pulled from an unallocated block return immediately, which unrealistically inflates the results.

Table 1. EBS Baseline Results

	4k	16k	32k	64k
randrw	3024	3024	3024	2065
randwrite	3025	3025	3025	2065
readwrite	3025	3025	4132	2065
write	3025	3025	4133	2066

Table 2. LINSTOR Single Replica (no replication) Results

	4k	16k	32k	64k
randrw	3461	3361	3055	2929
randwrite	2389	2253	1890	1990
readwrite	3254	3308	3919	2093
write	3029	3015	3206	2010

Table 3. LINSTOR Two Replica Results

	4k	16k	32k	64k
randrw	3461	3365	2659	2924
randwrite	2398	2243	1880	1981
readwrite	3252	3232	3890	2182
write	3292	2984	3192	2001

Table 4. LINSTOR Three Replica Results

	4k	16k	32k	64k
randrw	3452	3338	3014	2931
randwrite	2355	2207	1843	1988
readwrite	3343	3204	3901	2176
write	3207	2959	3168	2011

EBS Baseline and LINSTOR Replication Results Graphs



Chapter 5. Maintaining the Solution

The following chapter's sections provide guidance for Day 2 operations that will help the reader maintain the solution once deployed.

5.1. Snapshot Shipping to S3

Starting with LINSTOR operator 1.8.0, you can configure LINSTOR VolumeSnapshotClasses in Kubernetes that are backed by Amazon's S3. This enables out-of-region snapshot shipping for LINSTOR volumes, therefore protecting your data from AWS region outages or natural disasters that might span an entire AWS region.

5.1.1. Installing snapshot-controller into EKS

EKS does not provide a snapshot-controller in their Kubernetes distribution. This is required for CSI drivers that support snapshots, therefore one must be installed.

LINSTOR's upstream project, Piraeus, provides Helm charts to assist users with installing the external-snapshotter from the Kubernetes Storage SIG.

Create a namespace for the snapshot-controller.

```
kubectl create namespace snapshot-controller
```

Add the Helm chart repository from the Piraeus project, and deploy the snapshot-controller into the newly created namespace.

```
helm repo add piraeus-charts https://piraeus.io/helm-charts/
helm repo update
helm install -n snapshot-controller snapshot-validation-webhook \
    piraeus-charts/snapshot-validation-webhook
helm install -n snapshot-controller snapshot-controller \
    piraeus-charts/snapshot-controller --wait
```

Once Helm returns control, you should see you have the snapshot-controller as well as the necessary snapshot-validation-webhook pods running in your snapshot-controller namespace.

kubectl get pods -n snapshot-controller				
NAME	READY	STATUS	RESTARTS	AGE
snapshot-controller-685b89b4fc-trrzz	1/1	Running	0	39m
snapshot-validation-webhook-9866866dc-794rr	1/1	Running	0	41m
<pre>snapshot-validation-webhook-test-invalid-body</pre>	0/1	Completed	0	40m
<pre>snapshot-validation-webhook-test-valid-body</pre>	0/1	Completed	0	40m

5.1.2. Create an S3 Bucket

Create an S3 bucket for LINSTOR's Jenkins snapshots. When you create the bucket, it's recommended to use the default settings "ACL disabled" and "Block *all* public access".

You will need to know the name and region of the S3 bucket when configuring your VolumeSnapshotClass.

5.1.3. Create IAM User with S3 Access

LINSTOR requires programmatic access to an AWS user with sufficient privileges for reading and writing to S3. The access key and secret access key must be stored in a Kubernetes secret that LINSTOR can access. It's best practice to

create an IAM user with least privilege for this type of access.

Browse to IAM in your AWS console, then select "Users" under "Access management". Click the "Add users" button to begin creation.

Name the user something obvious, and select the option for "Access key – Programmatic access", click next to proceed.

Create New AWS User for LINSTOR

Add user			1 2 3	4 5
Set user details				
You can add multiple users at once with	the same access type a	nd permissions. Learn more		
User name*	LINSTOR-S3			
	• Add another user			
Select AWS access type				
Select how these users will primarily ac an assumed role. Access keys and auto	cess AWS. If you choose ogenerated passwords are	only programmatic access, it e provided in the last step. Le	t does NOT prevent users from accessing the earn more	console using
Select AWS credential type*	 Access key - Prog Enables an access other development 	rammatic access • key ID and secret access k tools.	ey for the AWS API, CLI, SDK, and	
	Password - AWS M Enables a passwor	lanagement Console acces rd that allows users to sign-in	s to the AWS Management Console.	
* Required			Cancel Next	: Permissions
Create a new group and apply o	only the "AmazonSa	3FullAccess" policy.		
Create New Group Limited to	S3 Access			
Create group				×
Create a group and select the policies	to be attached to the grou	up. Using groups is a best-prac	ctice way to manage users' permissions by job	functions,
Aws service access, or your custom p	ermissions. Learn more			
Group name				
Create policy 2 Refresh				
Filter policies V Q AmazonS	BFullAccess		Showin	ig 1 result
Policy name 👻	Туре	Used as	Description	
AmazonS3FullAccess	AWS managed	Permissions policy (1)	Provides full access to all buckets	s via the



You can add the user to an existing group if one already exists with the appropriate policies under your account.

Optionally, you can add tags to the user. Finally, review and create the new user making sure to securely store the new users access key and secret access keys.

5.1.4. Add IAM User as Kubernetes Secret

Using the access key and secret access key for the IAM account created for LINSTOR's S3 access, create the Kubernetes secret for LINSTOR.

```
kubectl create secret generic linstor-csi-s3-access -n linbit-sds \
    --type=linstor.csi.linbit.com/s3-credentials.v1 \
    --from-literal=access-key=REDACTED \
    --from-literal=secret-key=REDACTED
kubectl patch secrets linstor-csi-s3-access -n linbit-sds \
    --type=merge -p '{"immutable":true}'
```

5.1.5. Add LINSTOR Volume Snapshot Class

Add a VolumeSnapshotClass to Kubernetes using information specific to your S3 bucket.

```
cat << EOF > linstor-s3-snapclass.yaml
kind: VolumeSnapshotClass
apiVersion: snapshot.storage.k8s.io/v1
metadata:
  name: linstor-csi-snapshot-class-s3
driver: linstor.csi.linbit.com
deletionPolicy: Delete
parameters:
  snap.linstor.csi.linbit.com/type: S3
  snap.linstor.csi.linbit.com/remote-name: s3-us-west-2
  snap.linstor.csi.linbit.com/allow-incremental: "false"
  snap.linstor.csi.linbit.com/s3-bucket: name-of-bucket-123
  snap.linstor.csi.linbit.com/s3-endpoint: http://s3.us-west-2.amazonaws.com
  snap.linstor.csi.linbit.com/s3-signing-region: us-west-2
  snap.linstor.csi.linbit.com/s3-use-path-style: "false"
  # Secret to store access credentials
  csi.storage.k8s.io/snapshotter-secret-name: linstor-csi-s3-access
  csi.storage.k8s.io/snapshotter-secret-namespace: linstor
F0F
```

kubectl apply -f linstor-s3-snapclass.yaml



Service Endpoints in AWS generally follow the convention of, protocol://service-code .region-code.amazonaws.com. S3 utilizes HTTP(S). Therefore, our bucket in the us-west-2 region from the example above uses the s3-endpoint: http://s3.us-west-2.amazonaws.com

5.1.6. Create a Volume Snapshot of Jenkins PVC

Finally, you can create snapshots of your Jenkins volume using Kubernetes native patterns. Jenkins Helm charts deploy Jenkins onto a PVC named "jenkins". Create an S3 snapshot of this PVC:

```
cat << EOF > jenkins-s3-snap.yaml
apiVersion: snapshot.storage.k8s.io/v1
kind: VolumeSnapshot
```

```
metadata:
    name: jenkins-dr-snapshot-0
    namespace: jenkins
spec:
    volumeSnapshotClassName: linstor-csi-snapshot-class-s3
    source:
        persistentVolumeClaimName: jenkins
EOF
kubectl apply -f jenkins-s3-snap.yaml
```

After a short while, depending on the size of your volume, you should see that the snapshot has become "Ready", at which point you should be able to see the snapshot in your S3 bucket via the AWS S3 management console.

5.1.7. Restore a Volume Snapshot from S3

When restoring a volume from a snapshot stored in S3 there are two possible scenarios you will find yourself in.

You might be restoring Jenkins' PVC into a foreign cluster, which is any cluster other than Jenkins' origin cluster. This would be the case if you've redeployed your EKS cluster into a new region, or simultaneously lost all instances comprising the original cluster.

Alternatively, you might be restoring Jenkins' PVC into the origin cluster as a way to roll Jenkins' state back to a previous point in time.

Restoring Snapshots into Foreign Cluster

If you've redeployed the solution into a new cluster, there are steps that must be performed "manually" within the LINSTOR controller pod before restoring will be possible.

We must create a remote object within LINSTOR that references the S3 bucket containing our snapshots. To do this, use the commands below making the appropriate substitutions for your S3 bucket.

```
# set the LINSTOR controller pod name to a variable
linstor_k8s=$(kubectl get pods -n linbit-sds \
    -l app.kubernetes.io/instance=linstor-op-cs \
    -o custom-columns=":metadata.name" --no-headers)
# create the LINSTOR remote object referencing your S3 bucket
kubectl exec -it -n linbit-sds $linstor_k8s -- linstor \
    remote create s3 s3-origin \
    http://s3.<AWS_REGION>.amazonaws.com \
    <S3_BUCKET_NAME> <AWS_REGION> \
    <ACCESS_KEY> <SECRET_KEY>
```

Recreate your LINSTOR snapshot-class and LINSTOR S3 secret referencing your IAM user as described in the respective sub-section of this section of this guide.

List the snapshots available in your S3 remote:

```
kubectl exec -it -n linbit-sds $linstor_k8s -- linstor \
backup list s3-us-west-2-origin
```

We will need to reference the snapshot name using the portion following the ^. You can use regular expressions and grep to filter for the portion that is needed using the command below.

kubectl exec -it -n linbit-sds \$linstor_k8s -- linstor \

backup list s3-us-west-2-origin | grep -o snapshot[a-Z0-9\-]*

Use the truncated name to populate the VolumeSnapshotContent below, and apply the YAML to import the snapshot from S3 into Kubernetes.

```
cat << EOF > snap-from-s3.yaml
apiVersion: snapshot.storage.k8s.io/v1
kind: VolumeSnapshotContent
metadata:
  name: restored-snapshot
  namespace: jenkins
spec:
  deletionPolicy: Delete
  driver: linstor.csi.linbit.com
  source:
    snapshotHandle: <PLACE_BACKUP_NAME_HERE>
  volumeSnapshotClassName: linstor-csi-snapshot-class-s3
  volumeSnapshotRef:
    apiVersion: snapshot.storage.k8s.io/v1
    kind: VolumeSnapshot
    name: restored-snapshot
    namespace: jenkins
apiVersion: snapshot.storage.k8s.io/v1
kind: VolumeSnapshot
metadata:
  name: restored-snapshot
  namespace: jenkins
spec:
  source:
    volumeSnapshotContentName: restored-snapshot
  volumeSnapshotClassName: linstor-csi-snapshot-class-s3
F0F
kubectl apply -f snap-from-s3.yaml
```

You should then see that you have a VolumeSnapshot within Kubernetes which you can use to populate a new PVC using standard Kubernetes patterns.

```
cat << EOF > restore-snap-to-pvc-foreign.yaml
apiVersion: v1
kind: PersistentVolumeClaim
metadata:
  name: jenkins-restored
  namespace: jenkins
spec:
  storageClassName: linstor-csi-lvm-thin-r3
  accessModes:
  - ReadWriteOnce
  dataSource:
    name: restored-snapshot
    kind: VolumeSnapshot
    apiGroup: snapshot.storage.k8s.io
  resources:
    requests:
      storage: 20G
E0F
kubectl apply -f restore-snap-to-pvc-foreign.yaml
```

With the snapshot restored into a PVC named, jenkins-restored, you can deploy Jenkins with the restored PVC by setting the persistence.existingClaim key in the Jenkins chart values.

```
cat << EOF > jenkins-op-vals.yaml
persistence:
   storageClass: linstor-csi-lvm-thin-r3
   existingClaim: jenkins-restored
   size: "20Gi"
controller:
   serviceType: LoadBalancer
   installPlugins:
      - configuration-as-code:latest
      - kubernetes:latest
      - workflow-aggregator:latest
      - git:latest
EOF
helm install -n jenkins -f ./jenkins-op-vals.yaml jenkins jenkinsci/jenkins
```

Restoring Snapshots into Origin Cluster

Restoring snapshots from a remote into the origin cluster is far simpler as the VolumeSnapshot and VolumeSnapshotContent objects are already present. Therefore, you can use the typical Kubernetes patterns for restoring a snapshot to a PVC.

Identify the snapshot you'd like to restore from.

kubectl get -n jenkins volumesnapshot

Use the name of the snapshot above to populate the YAML below.

```
cat << EOF > restore-snap-to-pvc-origin.yaml
apiVersion: v1
kind: PersistentVolumeClaim
metadata:
  name: jenkins-restored
  namespace: jenkins
spec:
  storageClassName: linstor-csi-lvm-thin-r3
  accessModes:

    ReadWriteOnce

  dataSource:
    name: jenkins-dr-snapshot-0
    kind: VolumeSnapshot
    apiGroup: snapshot.storage.k8s.io
  resources:
    requests:
      storage: 20G
E0F
kubectl apply -f restore-snap-to-pvc-origin.yaml
```

With the snapshot restored into a PVC named, jenkins-restored, you can deploy Jenkins with the restored PVC by setting the persistence.existingClaim key in the Jenkins chart values.

```
cat << EOF > jenkins-op-vals.yaml
persistence:
```

```
storageClass: linstor-csi-lvm-thin-r3
existingClaim: jenkins-restored
size: "20Gi"
controller:
  serviceType: LoadBalancer
  installPlugins:
    - configuration-as-code:latest
    - kubernetes:latest
    - workflow-aggregator:latest
    - git:latest
EOF
helm install -n jenkins -f ./jenkins-op-vals.yaml jenkins jenkinsci/jenkins
```

If the original Jenkins deployment is still installed, you can use the helm upgrade to move the deployment onto the restored PVC.

```
helm upgrade -n jenkins jenkins jenkinsci/jenkins --reuse-values \
    --set persistence.existingClaim=jenkins-restored
```

5.2. Health Monitoring with Prometheus Operator

Starting with LINSTOR operator v1.5.0, you can use Prometheus to monitor LINSTOR components. The operator will set up monitoring containers alongside the existing components and make them available as a Service in Kubernetes.

If you use the Prometheus Operator, the LINSTOR Operator will also set up the ServiceMonitor instances. The metrics will automatically be collected by the Prometheus instance associated to the operator, assuming you configure the Prometheus Operators access to the LINSTOR namespace.

Detailed steps for building and customizing the Prometheus Operator can be found in the Project's README.md on Github. The steps below will deploy the Prometheus Operator and Grafana dashboards specifically for this reference architecture.

5.2.1. Building Prometheus Operator

You need go installed and in your path to install the build dependencies. Once you have go, prepare your build environment and install build dependencies using go:

```
mkdir my-kube-prometheus; cd my-kube-prometheus
go get github.com/jsonnet-bundler/jsonnet-bundler/cmd/jb
go get github.com/brancz/gojsontoyaml
go get github.com/google/go-jsonnet/cmd/jsonnet
jb init
jb install github.com/prometheus-operator/kube-prometheus/jsonnet/kube-prometheus@release-0.8
jb update
```



release-0.8 of the Prometheus Operator or better is required as it deploys Grafana 7.5.4 which is a requirement of LINBIT's Grafana Dashboard.

Create a customized . jsonnet configuration, download the build script and build the manifests:

```
cat << EOF > linstor-jenkins-ns.jsonnet
local kp = (import 'kube-prometheus/main.libsonnet') + {
  values+:: {
   common+: {
     platform: 'eks',
     namespace: 'monitoring',
    },
    prometheus+:: {
     namespaces: ["default", "kube-system", "linstor", "jenkins"],
    }.
    kubePrometheus+: {
     platform: 'eks',
   },
 },
};
{ ['00namespace-' + name]: kp.kubePrometheus[name] for name in std.objectFields(kp.kubePrometheus) } +
{ ['Oprometheus-operator-' + name]: kp.prometheusOperator[name] for name in std.objectFields(kp.prometheusOperator) } +
{ ['node-exporter-' + name]: kp.nodeExporter[name] for name in std.objectFields(kp.nodeExporter) } +
{ ['kube-state-metrics-' + name]: kp.kubeStateMetrics[name] for name in std.objectFields(kp.kubeStateMetrics) } +
{ ['alertmanager-' + name]: kp.alertmanager[name] for name in std.objectFields(kp.alertmanager) } +
{ ['prometheus-' + name]: kp.prometheus[name] for name in std.objectFields(kp.prometheus) } +
{ ['grafana-' + name]: kp.grafana[name] for name in std.objectFields(kp.grafana) }
F0F
wget https://raw.githubusercontent.com/prometheus-operator/kube-prometheus/release-0.8/build.sh -0 build.sh
chmod +x ./build.sh
./build.sh linstor-jenkins-ns.jsonnet
```

You should now have a manafests directory full of the YAML manifests needed to deploy the Prometheus Operator to monitor LINSTOR. Deploy the Prometheus Operator into EKS:

kubectl apply -f manifests



If any of the manifests fail to apply, simply run the command above again. Some resources need to start before others can be applied.

After deploying, forward ports to Prometheus and Grafana to test and configure:

```
kubectl --namespace monitoring port-forward svc/prometheus-k8s 9090 &
kubectl --namespace monitoring port-forward svc/grafana 3000 &
```

Point your web browser at http://localhost:3000, and set a secure password for Grafana. Add a dashboard by importing LINBIT's Grafana dashboard for DRBD.



If everything was done correctly, you should see a dashboard similar to the one depicted below:

This is a good starting point for configuring alerts. In a healthy cluster, you would never see a DRBD device become *out-of-sync*, a DRBD device *Without Quorum*, or a DRBD device in the *Standalone* state.

If you want to access Grafana's dashboard without the port forward, expose the deployment to create a LoadBalancer service and retrieve the public DNS name of the LoadBalancer:

```
kubectl expose deployment -n monitoring grafana --type=LoadBalancer --name=grafana-lb
export GRAF_IP=$(kubectl get svc -n monitoring grafana-lb --template \
    "{{ range (index .status.loadBalancer.ingress 0) }}{{ . }}{{ . }}{{ end }}")
echo http://$GRAF_IP:3000
```



Exposing Grafana makes it publicly accessible unless you have tightened up the VPC security group.

5.3. Routine Maintenance

The following tasks should be performed on a regular basis following your organization's policies for such things, or to address critical events such as bug fixes or security breaches.

5.3.1. Creating LINSTOR Controller Backups

LINSTOR stores its internal state within Kubernetes CRDs. You might want to take backups of this internal state as a part of your backup or upgrade strategies.

Since version v1.8.0, the LINSTOR operator will create a snapshot of all LINSTOR internal resources before changing the controller image (for example, during upgrades). The backup is available as a secret named linstor-backup-<hash>. To copy this type of backup to your local machine, you can use the following command:

 \mathbf{O}

```
kubectl -n linbit-sds get secret linstor-backup-<hash> \
    -o 'go-template={{index .data ".binaryData.backup.tar.gz" | base64decode}}' \
    > linstor-backup.tar.gz
```

Manually Backup LINSTOR Internal Resources

1. Stop the current controller:

```
kubectl -n linbit-sds patch linstorcontroller linstor-op-cs "{"spec":{"replicas": 0}}"
kubectl -n linbit-sds rollout status --watch deployment/linstor-op-cs-controller
```

2. The following command will create a file crds.yaml, which stores the current state of all LINSTOR Custom Resource Definitions:

3. In addition to the definitions, the actual resources must be backed up as well:

4. Store your crds.yaml somewhere secure.

Restoring from Backup of LINSTOR Internal Resources

1. If you retrieved your backup from a Kubernetes secret, unpack the crds.yaml, otherwise skip this step:

```
tar xvf linstor-backup.tar.gz
crds.yaml
...
```

2. Stop the current controller:

```
kubectl -n linbit-sds patch deployments.apps linstor-controller --patch '{"spec":{"replicas": 0}}'
```

kubectl -n linbit-sds rollout status --watch deployment/linstor-controller

3. Delete existing resources:

4. Apply the LINSTOR CRDs from backup:

```
kubectl apply -f crds.yaml
```

5. Apply the LINSTOR resource state from backup:

```
kubectl apply -f *.internal.linstor.linbit.com.yaml
```

6. If you're restoring LINSTOR's internal state from a failed upgrade, re-apply the kustomization.yaml referencing the old LINSTOR version's chart:

```
kind: Kustomization
namespace: linbit-sds
resources:
    - https://charts.linstor.io/static/v2.2.0.yaml
[snip]
```

7. If you're restoring LINSTOR's internal state for some other reason, simply scale the LINSTOR controller's replica count back up to 1:

```
kubectl -n linbit-sds patch deployments.apps linstor-controller --patch '{"spec":{"replicas": 1}}'
kubectl -n linbit-sds rollout status --watch deployment/linstor-controller
```

5.3.2. Upgrading LINSTOR

A LINSTOR deployment on Kubernetes can be upgraded using kubectl to apply an updated kustomization.yaml referencing the target release's manifests found on charts.linstor.io.

Before upgrading to a new release, you should ensure you have an up-to-date backup of the LINSTOR database as described in the Backup and Recovery section of this document.

Upgrades will update to new versions of the following components:

- LINSTOR Operator Deployment
- LINSTOR Controller
- LINSTOR Satellite
- LINSTOR CSI Driver

Some versions require special steps, please consult LINBIT's LINSTOR User Guide's section on release specific upgrades before proceeding.

If there are no special steps for the current upgrade path, simply apply an updated kustomization.yaml as outlined in the Installing LINSTOR section of this document.

```
cat << EOF > kustomization.yaml
apiVersion: kustomize.config.k&s.io/v1beta1
kind: Kustomization
namespace: linbit-sds
resources:
    - https://charts.linstor.io/static/v2.2.0.yaml ①
generatorOptions:
    disableNameSuffixHash: true
secretGenerator:
    - name: drbdio-pull-secret
    type: kubernetes.io/dockerconfigjson
    literals:
        - .dockerconfigjson={"auths":{"drbd.io":{"username":"MY_LINBIT_USER","password":"MY_LINBIT_PASSWORD"}}} ②
EOF
kubectl apply -k .
```

(1) Replace v2.2.0.yaml with the latest release manifest from charts.linstor.io.

(2) Replace MY_LINBIT_USER and MY_LINBIT_PASSWORD with your my.linbit.com credentials.

5.3.3. Rotating drbd.io Secret

LINBIT will not force a password reset on the drbd.io account used to pull LINSTOR's container images. However, it's a best practice to rotate passwords on a regular basis. Additionally, LINBIT can reset your password upon request. Regardless of the case, you'll need to update the respective Kubernetes secret.

The best way to do so is using the following approach:

```
kubectl create secret docker-registry drbdio-pull-secret -n linbit-sds \
    --docker-server=drbd.io --docker-username=<lb-username> \
    --docker-email=<lb-email> --docker-password=<lb-password> \
    --dry-run=client -o yaml | kubectl apply -f -
```

Following this approach will allow kubect1 to record its annotation for tracking changes to the resource in its spec.

Chapter 6. Support for the Solution

To receive support for the solution if you haven't already contact LINBIT's sales team via the Contact Us page on LINBIT's website. Someone will be in contact with you during US or EU business hours depending on which country you're located in.

If you already have support through LINBIT you can open a ticket by emailing support@linbit.com. You will receive a confirmation email stating your ticket has been created, and within which SLAs you should expect a response from LINBIT's engineering team.

Generally speaking, LINBIT SDS (LINSTOR) is only sold with LINBIT's Enterprise support tier. Our Enterprise support tier includes:

- LINSTOR & DRBD update support (certified binary repository and container registry)
- Unlimited incidents covered
- 24/7 email and telephone service desk availability
- 1 hour maximum emergency initial response time^[1]
- 4 hours maximum initial response time
- 30 day installation support
- Remote installation, troubleshooting, and performance tuning via SSH or VPN^[2]
- Optional Remote installation by Zoom, Teams, etc.^[3]
- Access to all necessary software components from LINBIT managed repositories and registries

"Emergency" is defined as an incident involving a production system down or unresponsive, with no workaround available.
 Login, troubleshooting, and performance tuning on customer systems all require remote maintenance infrastructure on the customer's end, and the customer's prior consent for every incident that requires remote system access.
 Public SSH keys available. Zoom, Teams, etc. can not be used as an exploratory training session.

Appendix A: Additional Information and Resources

- LINBIT's GitHub Organization: https://github.com/LINBIT/
- Join LINBIT's Community on Slack: https://www.linbit.com/join-the-linbit-drbd-linstor-slack/
- The DRBD[®] and LINSTOR[®] User's Guide: https://docs.linbit.com/
- The DRBD® and LINSTOR® Mailing Lists: https://lists.linbit.com/
 - drbd-announce: Announcements of new releases and critical bugs found
 - drbd-user: General discussion and community support
 - drbd-dev: Coordination of development

Appendix B: Legalese

B.1. Trademark Notice

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