## Sadlier Math"

Correlation to the Archdiocese of Hartford Mathematics Standards-based Curriculum

## Grade 1



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## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

## Grade 1 Standards

Sadlier Math, Grade 1

NOA 1.1 Understand numbers, place value, ways of representing numbers, and relationships among numbers

- To count by groups, add one more to groups, and compare groups. (NOA 1.4; 1.8)
○ Count, read, write, order, compare, expand and O represent numbers to 120
O Count on from a given amount, orally and with models
O Count back from 20
- Identify one more and one less than a number
- Plot numbers to 100 on a number line
- Identify and use zero
- To develop and apply fact families using inverse relationships. (NOA 1.1; 1.2; 1.4)
O Memorize addition and related subtraction facts to 12
O Check subtraction with addition
O Relate the inverse relationship of addition and subtraction facts to 12
$\bigcirc$ Apply addition and subtraction facts to real world situations
O Solve problems involving addition and subtraction
- To add by counting and combining and subtract by separating, comparing, or counting on or back. (NOA 1.1; 1.3, 1.8)
- Represent addition and subtraction on a number line
- To develop and apply fact families using inverse relationships. (NOA 1.1; 1.2; 1.4)
O Describe relationships between quantities with familiar contexts using ratios: one desk has four legs, two desks, eight, etc.
D

NOA 1.2 Understand and apply place value, properties of operations, and the relationship between addition and subtraction

- To develop and apply fact families using inverse relationships. (NOA 1.1; 1.2; 1.4)


## Chapter 1: 1-1 through 1-7

- 1-1 Sums Through 5-pp. 3-6
- 1-2 Sums Through 6-pp. 7-10
- 1-3 Sums of 7 and 8-pp. 11-14
- 1-4 Sums of 9 and 10-pp. 15-18
- 1-5 Related Addition Facts-pp. 21-24
- 1-6 Count On to Add-pp. 25-28 (number line)
- 1-7 Problem Solving: Act It Out-pp. 29-34


## Chapter 3: 3-1 through 3-7

- 3-1 Subtract from 5 or Less-pp. 79-82
- 3-2 Subtract from 6 or Less-pp. 83-86
- 3-3 Subtract from 7 and 8-pp. 87-90
- 3-4 Subtract from 9 and 10-pp. 91-94
- 3-5 Problem Solving: Use a Model-pp. 97-102
- 3-6 Count On to Subtract-pp. 103-106 (number line)
- 3-7 All or Zero-pp. 107-110


## Chapter 4: 4-2 through 4-8

- 4-2 Relate Addition and Subtraction-pp. 121-124
- 4-3 Fact Families Through 10—pp. 125-128
- 4-4 Think Addition to Subtract—pp. 129-132
- 4-5 Check by Adding-pp. 133-136
- 4-6 Problem Solving: Use a Model-pp. 139-144
- 4-7 Find Missing Addends-pp. 145-148
- 4-8 Subtract to Compare-pp. 149-152


## Chapter 6: 6-1 through 6-9

- 6-1 Tens and Ones-pp. 201-204
- 6-2 Tens Through One Hundred-pp. 205-208
- 6-3 Numbers 11 Through 19-pp. 209-212
- 6-4 Numbers 20 Through 39-pp. 213-216
- 6-5 Numbers 40 Through 59-pp. 219-222
- 6-6 Numbers 60 Through 89-pp. 223-226
- 6-7 Numbers 90 Through 100-pp. 227-230
- 6-8 Problem Solving: Use a Model-pp. 231-236
- 6-9 Count and Order Using Hundred Chart Patterns-pp. 237-240


## Chapter 7: 7-1 through 7-8

- 7-1 Place Value of Digits-pp. 247-250
- 7-2 Expanded Form-pp. 251-254
- 7-3 Decompose Two-Digit Numbers-pp. 255-258
- 7-4 Numbers to 120-pp. 261-264
- 7-5 Number Patterns to 120-pp. 265-268
- 7-6 Compare Numbers-pp. 269-272
- 7-7 Order Numbers-pp. 273-276
- 7-8 Problem Solving: Use Reasoning-pp. 277-282


## Chapter 4: 4-2 through 4-8

- 4-2 Relate Addition and Subtraction-pp. 121-124
- 4-3 Fact Families Through 10—pp. 125-128
- 4-4 Think Addition to Subtract—pp. 129-132
- 4-5 Check by Adding-pp. 133-136
- 4-6 Problem Solving: Use a Model—pp. 139-144
- 4-7 Find Missing Addends-pp. 145-148
- 4-8 Subtract to Compare-pp. 149-152


## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

## Grade 1 Standards

Sadlier Math, Grade 1

NOA 1.3 Represent and solve problems involving addition and subtraction.

- To add by counting and combining and subtract by separating, comparing, or counting on or back. (NOA 1.1; 1.3, 1.8)
- To create and solve one step story and picture problems. (NOA 1.3)


## Chapter 1: 1-6

- 1-6 Count On to Add-pp. 25-28


## Chapter 2: 2-1 through 2-7

- 2-1 Add Three Numbers-pp. 41-44
- 2-2 Solve Addition Word Problems-pp. 45-48
- 2-3 Doubles and Doubles Plus 1-pp. 49-52
- 2-4 Equivalent Sums-pp. 53-56
- 2-5 Addition Practice-pp. 57-60
- 2-6 Problem Solving: Read and Understand-pp. 63-68
- 2-7 Solve for Unknown Addends-pp. 69-72


## Chapter 3: 3-6

- 3-6 Count On to Subtract-pp. 103-106


## Chapter 4: 4-8

- 4-8 Subtract to Compare-pp. 149-152


## Chapter 1: 1-1 through 1-7

- 1-1 Sums Through 5-pp. 3-6
- 1-2 Sums Through 6-pp. 7-10
- 1-3 Sums of 7 and 8-pp. 11-14
- 1-4 Sums of 9 and 10-pp. 15-18
- 1-5 Related Addition Facts-pp. 21-24
- 1-6 Count On to Add-pp. 25-28
- 1-7 Problem Solving: Act It Out-pp. 29-34

Chapter 3: 3-1 through 3-7

- 3-1 Subtract from 5 or Less-pp. 79-82
- 3-2 Subtract from 6 or Less-pp. 83-86
- 3-3 Subtract from 7 and 8-pp. 87-90
- 3-4 Subtract from 9 and 10-pp. 91-94
- 3-5 Problem Solving: Use a Model-pp. 97-102
- 3-6 Count On to Subtract-pp. 103-106
- 3-7 All or Zero-pp. 107-110


## Chapter 4: 4-1 through 4-9

- 4-1 Related Subtraction Facts-pp. 117-120
- 4-2 Relate Addition and Subtraction-pp. 121-124
- 4-3 Fact Families Through 10—pp. 125-128
- 4-4 Think Addition to Subtract—pp. 129-132
- 4-5 Check by Adding-pp. 133-136
- 4-6 Problem Solving: Use a Model-pp. 139-144
- 4-7 Find Missing Addends-pp. 145-148
- 4-8 Subtract to Compare-pp. 149-152
- 4-9 Solve Comparison Word Problems-pp. 153-156

Chapter 8: 8-8

- 8-8 Problem Solving: Write and Solve an Equation-pp. 319-324


## Chapter 6: 6-9

- 6-9 Count and Order Using Hundred Chart Patterns-pp. 237-240

Chapter 7: 7-5

- 7-5 Number Patterns to 120-pp. 265-268

Chapter 15: 15-3

- 15-3 Time Patterns-pp. 573-576


## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

NOA 1.6 Use mathematical models to represent and understand quantitative relationships

- To represent the result of counting, combining, and separating sets of objects using number sentences. (NOA 1.4; 1.6)
- Model real-life situations that involve addition and subtraction of whole numbers using objects, pictures, and open sentences
- To describe quantitative relationships and develop benchmark representations. (NOA 1.6)
- To identify and represent quantities as equivalent or non-equivalent. (NOA 1.6; 1.8)
- Demonstrate equivalence using models
- Identify and use symbols of inequality ( $\langle,>$ )

○ Identify and apply symbol of equality (=)

- Balance simple number sentences by finding the missing numbers
- To describe quantitative relationships and develop benchmark representations. (NOA 1.6)
- Identify functional number relationships

O Choose addition or subtraction to complete function tables
O Choose the correct operation in a word problem (+,- )
O Identify reasonable answers to problems that reflect real-world experience.
O Select a reasonable answer to a problem reflecting a change in place value (i.e., 5, 50, 500)

NOA 1.7 Analyze change of quantity and quality using patterns

- To examine attributes of objects and describe their relationships. (NOA 1.5; 1.7)
- To examine attributes of objects and describe their relationships. (NOA 1.5; 1.7)
- Identify, describe, extend, and create patterns
- Describe how specific patterns are generated
continued


## Chapter 1: 1-6

- 1-6 Count On to Add-pp. 25-28 (number line)


## Chapter 3: 3-5 \& 3-6

- 3-5 Problem Solving: Use a Model—pp. 97-102
- 3-6 Count On to Subtract-pp. 103-106 (number line)


## Chapter 4: 4-6 \& 4-8

- 4-6 Problem Solving: Use a Model-pp. 139-144
- 4-8 Subtract to Compare-pp. 149-152

Chapter 6: 6-8

- 6-8 Problem Solving: Use a Model—pp. 231-236

Chapter 7: 7-6 through 7-8

- 7-6 Compare Numbers-pp. 269-272
- 7-7 Order Numbers-pp. 273-276
- 7-8 Problem Solving: Use Reasoning-pp. 277-282


## Chapter 10: 10-5

- 10-5 Problem Solving: Use a Model-pp. 395-400

Chapter 11: 11-1 \& 11-9

- 11-1 Mental Math: Find 10 or More—pp. 407-410
- 11-9 Problem Solving: Use a Model-pp. 441-446

Chapter 12: 12-1

- 12-1 Mental Math: Find 10 Less-pp. 453-456


## Chapter 6: 6-9

- 6-9 Count and Order Using Hundred Chart Patterns-pp. 237-240 (skip count)


## Chapter 7: 7-5

- 7-5 Number Patterns to 120-pp. 265-268


## Chapter 15: 15-3

- 15-3 Time Patterns-pp. 573-576


## See Grade 2

Chapter 10: 10-1 through 10-5

- 10-1 Odd and Even Numbers-pp. 429-432
- 10-2 Represent Even Numbers-pp. 433-436


## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

| Describe how specific patterns are generated Skip count by 2,5,10 Represent even and odd numbers concretely as pairs and leftover ones Identify even and odd numbers to 100 |  |
| :---: | :---: |
| NOA 1.8 Use addition and subtraction with commutative and associative properties to determine equivalence and solve <br> - To count by groups, add one more to groups, and compare groups. (NOA 1.4; 1.8) <br> - To add by counting and combining and subtract by separating, comparing, or counting on or back. (NOA 1.1; 1.3, 1.8) <br> - Add and subtract using commutative and associative properties <br> - Develop, describe, choose and use strategies to add and subtract one- and two-digit numbers <br> O Add and subtract 2 digit numbers without regrouping <br> O Add 1 and 2 digit numbers with three addends (column addition) <br> - Add and subtract 3 digit numbers without regrouping <br> O Add and subtract using commutative and associative properties <br> - To identify and represent quantities as equivalent or non-equivalent. (NOA 1.6; 1.8) Demonstrate equivalence using models Identify and use symbols of inequality (<, >) Identify and apply symbol of equality (=) Balance simple number sentences by finding the missing numbers <br> - To represent and order 2 digit numbers using the base ten place value system. (NOA 1.4; 1.8) Identify number words to ten Identify ordinal position of objects first through tenth Identify ordinal words to tenth Identify and name place values | Chapter 7: 7-1 through 7-8 <br> - 7-1 Place Value of Digits-pp. 247-250 <br> - 7-2 Expanded Form-pp. 251-254 <br> - 7-3 Decompose Two-Digit Numbers-pp. 255-258 <br> - 7-4 Numbers to 120-pp. 261-264 <br> - 7-5 Number Patterns to 120-pp. 265-268 <br> - 7-6 Compare Numbers-pp. 269-272 <br> - 7-7 Order Numbers-pp. 273-276 <br> - 7-8 Problem Solving: Use Reasoning-pp. 277-282 <br> Chapter 11: 11-1 through 11-9 <br> - 11-1 Mental Math: Find 10 More-pp. 407-410 <br> - 11-2 Add Tens-pp. 411-414 <br> - 11-3 Add Two-Digit Numbers and Multiples of Ten-pp. 415-418 <br> - 11-4 Add Two-Digit and One-Digit Numbers-pp. 419-422 <br> - 11-5 Make a 10 to Add Two-Digit and One-Digit Numbers-pp. 423-426 <br> - 11-6 Add Two-Digit Numbers-pp. 429-432 <br> - 11-7 Make a 10 to Add Two-Digit Numbers-pp. 433-436 <br> - 11-8 Break Apart to Add-pp. 437-440 <br> - 11-9 Problem Solving: Use a Model-pp. 441-446 <br> Chapter 12: 12-1 through 12-5 <br> - 12-1 Mental Math: Find 10 Less-pp. 453-456 <br> - 12-2 Subtract Tens-pp. 457-460 <br> - 12-3 Think Addition to Subtract Tens-pp. 461-464 <br> - 12-4 Subtract Multiples of Ten from Two-Digit Numbers-pp. 467-470 <br> - 12-5 Problem Solving: Guess and Test-pp. 471-476 <br> See also Kindergarten <br> Chapter 3: 3-7 <br> - 3-7 Ordinals: First to Fifth-pp. 101-104 <br> Chapter 5: 5-7 <br> - 5-7 Ordinals: First to Tenth-pp. 173-176 |

## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

| O Use place value models to identify tens and ones Identify and name place values to hundreds place Identify 10 more and 10 less than a number |  |
| :---: | :---: |
| - To identify and represent quantities as equivalent or non-equivalent. (NOA 1.6; 1.8) Estimate quantity of items in a group Estimate and describe quantity with benchmark amount such as 1,10 and 100 . | Chapter 7: 7-6 \& 7-7 <br> - 7-6 Compare Numbers-pp. 269-272 <br> - 7-7 Order Numbers-pp. 273-276 |
| - To understand and describe functional relationships in real-world situations. (NOA 1.8) Memorize addition and related subtraction facts to 20 Identify missing addends (sums to 20) Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20 determine the missing addend or subtrahend in a problem ( $3+_{-}=5$ or $-2=3$ ) understand subtraction as an unknown addend problem | Chapter 1: 1-1 through 1-7 <br> - 1-1 Sums Through 5-pp. 3-6 <br> - 1-2 Sums Through 6-pp. 7-10 <br> - 1-3 Sums of 7 and 8-pp. 11-14 <br> - 1-4 Sums of 9 and 10-pp. 15-18 <br> - 1-5 Related Addition Facts-pp. 21-24 <br> - 1-6 Count On to Add-pp. 25-28 <br> - 1-7 Problem Solving: Act It Out-pp. 29-34 <br> Chapter 2: 2-1 through 2-7 <br> - 2-1 Add Three Numbers-pp. 41-44 <br> - 2-2 Solve Addition Word Problems-pp. 45-48 <br> - 2-3 Doubles and Doubles Plus 1-pp. 49-52 <br> - 2-4 Equivalent Sums-pp. 53-56 <br> - 2-5 Addition Practice-pp. 57-60 <br> - 2-6 Problem Solving: Read and Understand-pp. 63-68 <br> - 2-7 Solve for Unknown Addends-pp. 69-72 <br> Chapter 3: 3-1 through 3-7 <br> - 3-1 Subtract from 5 or Less-pp. 79-82 <br> - 3-2 Subtract from 6 or Less-pp. 83-86 <br> - 3-3 Subtract from 7 and 8-pp. 87-90 <br> - 3-4 Subtract from 9 and 10-pp. 91-94 <br> - 3-5 Problem Solving: Use a Model-pp. 97-102 <br> - 3-6 Count On to Subtract-pp. 103-106 <br> - 3-7 All or Zero-pp. 107-110 <br> Chapter 4: 4-1 through 4-9 <br> - 4-1 Related Subtraction Facts-pp. 117-120 <br> - 4-2 Relate Addition and Subtraction-pp. 121-124 <br> - 4-3 Fact Families Through 10-pp. 125-128 <br> - 4-4 Think Addition to Subtract-pp. 129-132 <br> - 4-5 Check by Adding-pp. 133-136 <br> - 4-6 Problem Solving: Use a Model-pp. 139-144 <br> - 4-7 Find Missing Addends-pp. 145-148 <br> - 4-8 Subtract to Compare-pp. 149-152 <br> - 4-9 Solve Comparison Word Problems-pp. 153-156 |

## NUMBER THEORY, OPERATIONS, ALGEBRAIC THINKING (NOA)

Grade 1 Standards

NOA 1.9 Use fractions to draw conclusions about fairness and equity of resources

- To identify and compare equal parts of a whole (NOA 1.9)
- To partition a set of objects into smaller groups with equal amounts. (NOA 1.9)
- To identify and compare equal parts of a whole (NOA 1.9)
O Identify equal parts of a whole
O Make a whole of equal sized parts of familiar objects
O Identify halves and quarters using models
O Identify half of a small set of objects considered to be the whole.
O Read, write, and identify $1 / 2,1 / 3,2 / 3,1 / 4,2 / 4,3 / 4$
O Differentiate halves, thirds and fourths from other fractional parts
O Recognize and model halves, thirds, and fourths of a whole or set; understand that decomposing a whole or set into more equal shares creates smaller shares
O Identify fractions on a number line
- Compare parts of a whole object and estimate whether they are closer to zero, one half or one whole

Sadlier Math, Grade 1

## Chapter 14: 14-1 through 14-5

- 14-1 Equal Shares-pp. 533-536
- 14-2 Make Halves-pp. 537-540
- 14-3 Make Fourths-pp. 541-544
- 14-4 Halves and Fourths-pp. 547-550
- 14-5 Problem Solving: Draw a Picture-pp. 551-556

See also Grade 2

## Chapter 14: 14-1 through 14-5

- 14-1 Partition Rectangles into Rows and Columns-pp. 585-588
- 14-2 Halves-pp. 589-592
- 14-3 Thirds-pp. 595-598
- 14-4 Fourths-pp. 599-602
- 14-5 Problem Solving: Compare Models-pp. 603-608

See also Grade 3

## Chapter 9: 9-1 through 9-7

- 9-1 Understand Equal Parts-pp. 188-189
- 9-2 Name Unit Fractions of a Whole-pp. 190-191
- 9-3 Find Unit Fractions on a Number Line-pp. 192-193
- 9-4 Name Fractions of a Whole-pp. 196-197
- 9-5 Find Fractions on a Number Line-pp. 198-199
- 9-6 Use a Fraction to Find the Whole-pp. 200-201
- 9-7 Problem Solving: Use a Model-pp. 202-203


## MEASUREMENT (M)

Grade 1 Standards

## M 1.1 Understand standard and nonstandard units

 of measurement- To plan and sequence events (M 1.1)

O Identify days of the week, months of the year, current year
O Use a calendar to identify dates

- Read and write the date

O Identify the number of days in a month
O Use a calendar to identify dates and sequence

- events

O Describe time in terms like: today, yesterday, next week, last week, tomorrow
O Estimate and compare the length of time needed to complete tasks using terms like longer or shorter

## Sadlier Math, Grade 1

## Chapter 15: 15-1 through 15-5

- 15-1 Hour-pp. 563-566
- 15-2 Half Hour-pp. 567-570
- 15-3 Time Patterns-pp. 573-576
- 15-4 Day and Night-pp. 577-580
- 15-5 Problem Solving: Use Logical Reasoning-pp. 581-586

See also Kindergarten

## Chapter 17: 17-1 through 17-5

- 17-1 Time Sequence: First, Next, Last-pp. 619-622
- 17-2 Calendar-pp. 623-626
- 17-3 More Time, Less Time-pp. 629-632
- 17-4 Time on the Hour-pp. 633-636
- 17-5 Problem Solving: Make and Use a Plan


## MEASUREMENT (M)

## Grade 1 Standards

Sadlier Math, Grade 1

- To use standard units to communicate measure (M1.1)
O Identify days of the week, months of the year, current year
O Use a calendar to identify dates
- Read and write the date

O Identify the number of days in a month
O Use a calendar to identify dates and sequence
O events
O Describe time in terms like: today, yesterday, next week, last week, tomorrow

- Estimate and compare the length of time needed to complete tasks using terms like longer or shorter

M 1.2 Apply appropriate techniques and tools to solve problems including measurements, time, and money

- To express monetary value in oral and written forms (M 1.2; 1.3)
- To recognize, identify, and trade equivalent sets of coins (M 1.2; 1.3)
- To express monetary value in oral and written forms (M 1.2; 1.3)
- To solve problems involving money (M 1.2; 1.3)

O Name a penny, nickel, dime, quarter and dollar bill
O Identify the value of a penny, nickel, dime, quarter and dollar bill

- Use the cents sign ( $\Phi$ )

O Determine and compare values of sets of coins

- Trade with sets of pennies and dimes

O Count and show money to one dollar
O Use dollar sign (\$) with decimal point
O Solve problems involving real world use of money
O Add and subtract money to 12 cents

Chapter 5: 5-3, 5-4, 5-6 \& 5-7

- 5-3 Same-Size Length Units-pp. 171-174
- 5-4 Measure Length-pp. 175-178
- 5-6 Make and Use a Ruler-pp. 187-190
- 5-7 Inches-pp. 191-194


## Chapter 15: 15-3 through 15-5

- 15-3 Time Patterns-pp. 573-576
- 15-4 Day and Night-pp. 577-580
- 15-5 Problem Solving: Use Logical Reasoning-pp. 581-586

See also Kindergarten

## Chapter 17: 17-1 through 17-4

- 17-1 Time Sequence: First, Next, Last-pp. 619-622
- 17-2 Calendar-pp. 623-626
- 17-3 More Time, Less Time-pp. 629-632
- 17-4 Time on the Hour-pp. 633-636


## Chapter 16: 16-1 through 16-6

- 16-1 Pennies and Nickels-pp. 593-596
- 16-2 Dimes and Quarters-pp. 597-600
- 16-3 Count On by Dimes and Pennies-pp. 601-604
- 16-4 Count On by Dimes and Nickels-pp. 605-608
- 16-5 One Dollar-pp. 611-614
- 16-6 Problem Solving: Work Backward-pp. 615-620


## MEASUREMENT (M)

## Grade 1 Standards

Sadlier Math, Grade 1

- To use calendars and clocks to measure and record time (M 1.2; 1.3)
O Tell and/or show time to the hour using both analog and digital clocks
O Tell and/or show time to the half hour using both analog and digital clocks
- Write time in standard notation
- Estimate elapsed or projected time in terms of an hour or a minute


## Chapter 15: 15-1 through 15-5

- 15-1 Hour-pp. 563-566
- 15-2 Half Hour-pp. 567-570
- 15-3 Time Patterns-pp. 573-576
- 15-4 Day and Night-pp. 577-580
- 15-5 Problem Solving: Use Logical Reasoning-pp. 581-586

See also Kindergarten

## Chapter 17: 17-1 through 17-4

- 17-1 Time Sequence: First, Next, Last-pp. 619-622
- 17-2 Calendar-pp. 623-626
- 17-3 More Time, Less Time-pp. 629-632
- 17-4 Time on the Hour-pp. 633-636


## Chapter 5: 5-1 through 5-7

- 5-1 Order by Length-pp. 163-166
- 5-2 Use Indirect Comparison-pp. 167-170
- 5-3 Same-Size Length Units-pp. 171-174
- 5-4 Measure Length-pp. 175-178
- 5-5 Problem Solving: Use Logical Reasoning-pp. 181-186
- 5-6 Make and Use a Ruler-pp. 187-190
- 5-7 Inches-pp. 191-194

See also Grade 2

## Chapter 6: 6-1 through 6-7

- 6-1 Inches-pp. 241-244
- 6-2 Feet and Yards-pp. 245-248
- 6-3 Customary: Choose Tools and Units of Measure—pp. 249-252
- 6-4 Centimeters-pp. 253-256
- 6-5 Meters-pp. 257-260
- 6-6 Metric: Choose Tools and Units of Measure-pp. 261-264
- 6-7 Measure Using Different Units-pp. 267-270

See also Grade 4
Chapter 14: 14-3, 14-4, 14-6 \& 14-7

- Solve problems using forms of measurement
- 14-3 Customary Units of Capacity-pp. 300-301
- 14-4 Customary Units of Weight-pp. 302-303
- 14-6 Metric Units of Length-pp. 308-311
- 14-7 Metric Units of Capacity-pp. 310-313


## MEASUREMENT (M)

Grade 1 Standards

M 1.3 Understand measurable attributes of objects and the units, systems, and processes of measurement

- To express monetary value in oral and written forms (M 1.2; 1.3)
- To recognize, identify, and trade equivalent sets of coins (M 1.2; 1.3)
- To solve problems involving money (M 1.2; 1.3)
- To use calendars and clocks to measure and record time (M 1.2; 1.3)


## Chapter 16: 16-1 through 16-5

- 16-1 Pennies and Nickels-pp. 593-596
- 16-2 Dimes and Quarters-pp. 597-600
- 16-3 Count On by Dimes and Pennies-pp. 601-604
- 16-4 Count On by Dimes and Nickels-pp. 605-608
- 16-5 One Dollar-pp. 611-614


## Chapter 15: 15-1 \& 15-2

- 15-1 Hour-pp. 563-566
- 15-2 Half Hour-pp. 567-570

See also Kindergarten

## Chapter 17: 17-1 through 17-5

- 17-1 Time Sequence: First, Next, Last-pp. 619-622
- 17-2 Calendar-pp. 623-626
- 17-3 More Time, Less Time-pp. 629-632
- 17-4 Time on the Hour-pp. 633-636
- 17-5 Problem Solving: Make and Use a Plan


## GEOMETRY (G)

## Grade 1 Standards

G1.1 Analyze characteristics and properties of two and three dimensional geometric shapes

- To examine attributes of objects and describe their relationships. (G 1.1)
O Sort, classify, and order objects by size, number, and other properties
- Identify points inside, outside, or on a figure

O Use the descriptive terms: top, bottom, left, right, near, far, up, down, above, below, next to, close by
O Sort and describe plane figures (square, circle, rectangle, triangle)

- Identify plane figures
- Identify common objects in the environment that depict plane figures
O Count corners and sides of plane figures


## Chapter 13: 13-1 through 13-10

- 13-1 Two-Dimensional Shapes-pp. 483-486
- 13-2 Attributes of Two-Dimensional Shapes-pp. 487-490
- 13-3 Compose Two-Dimensional Shapes-pp. 491-494
- 13-4 Compose More Two-Dimensional Shapes-pp. 495-498
- 13-5 Three-Dimensional Shapes-pp. 501-504
- 13-6 Attributes of Three-Dimensional Shapes-pp. 505-508
- 13-7 Compare Two-Dimensional and Three-Dimensional Shapes-pp. 509-512
- 13-8 Sort Two-Dimensional and Three-Dimensional Shapes-pp. 513-516
- 13-9 Compose Three-Dimensional Shapes-pp. 517-520
- 13-10 Problem Solving: Use Logical Reasoning-pp. 521-526


## GEOMETRY (G)

Grade 1 Standards

| G 1.2 Apply transformations and use symmetry to analyze mathematical situations | N/A |
| :---: | :---: |
| G 1.3 Use visualization, spatial reasoning, and geometric modeling to solve problems <br> - To describe, name and interpret relative direction, location, proximity, and position of objects (G 1.3) <br> - To classify plane figures and solids by common characteristics including examples with change of position (G1.3) <br> - To recognize and use geometric relationships to solve problems (G 1.3) <br> - Explore and identify solid figures (cube, cone, cylinder, sphere <br> - Identify figures having the same size and shape <br> - Identify open or closed figures <br> - Explore lines of symmetry <br> - Create shapes and design with symmetry <br> - Build and draw two and three dimensional shapes <br> - Draw shapes from memory (i.e., draw a triangle) <br> - Predict the results of putting together and taking apart two- and three-dimensional shapes | Chapter 13: 13-1 through 13-10 <br> - 13-1 Two-Dimensional Shapes-pp. 483-486 <br> - 13-2 Attributes of Two-Dimensional Shapes-pp. 487-490 <br> - 13-3 Compose Two-Dimensional Shapes-pp. 491-494 <br> - 13-4 Compose More Two-Dimensional Shapes-pp. 495-498 <br> - 13-5 Three-Dimensional Shapes-pp. 501-504 <br> - 13-6 Attributes of Three-Dimensional Shapes-pp. 505-508 <br> - 13-7 Compare Two-Dimensional and Three-Dimensional Shapes-pp. 509-512 <br> - 13-8 Sort Two-Dimensional and Three-Dimensional Shapes-pp. 513-516 <br> - 13-9 Compose Three-Dimensional Shapes-pp. 517-520 <br> - 13-10 Problem Solving: Use Logical Reasoning-pp. 521-526 <br> See Kindergarten <br> Chapter 8: 8-1 through 8-7 <br> - 8-1 Above, Below-pp. 269-272 <br> - 8-2 Top, Middle, Bottom—pp. 273-276 <br> - 8-3 Over, On, Under-pp. 277-280 <br> - 8-4 Inside, Outside, Beside-pp. 283-286 <br> - 8-5 In Front of, Behind, Next to-pp. 287-290 <br> - 8-6 Left, Right, Between-pp. 291-294 <br> - 8-7 Problem Solving: Follow Directions/Act It Out-pp. 295-300 |

## DATA ANALYSIS, STATISTICS, \& PROBABILITY (DSP)

Grade 1 Standards
Sadlier Math, Grade 1

| DP 1.1 Select and use appropriate methods to collect, organize, and analyze data <br> - To collect, organize, and describe data (DP 1.1) <br> - Read and Use data from a graph, table, glyphs (coded pictures), and/or picture <br> - Make and interpret a real object, picture, and bar graphs <br> - Make and interpret a tally chart <br> - Pose questions to collect data <br> - Conduct simple surveys to gather data <br> O Choose and Use various methods to organize information including lists, systematic counting, sorting, graphic organizers, and tables <br> O Use comparative language to describe/interpret data in tables and graphs <br> O Use a Venn diagram and other graphic organizers to sort items <br> - To analyze data in tables and graphs (DP 1.1; 1.2) | Chapter 10: 10-1 through 10-5 <br> - 10-1 Read Tally Charts-pp. 377-380 <br> - 10-2 Make Tally Charts-pp. 381-384 <br> - 10-3 Read Picture Graphs-pp. 387-390 <br> - 10-4 Make Picture Graphs-pp. 391-394 <br> - 10-5 Problem Solving: Use a Model-pp. 395-400 |
| :---: | :---: |
| DP 1.2 Develop and evaluate inferences and predictions that are based on data <br> - To analyze data in tables and graphs (DP 1.1; 1.2) | Chapter 10: 10-1 through 10-5 <br> - 10-1 Read Tally Charts-pp. 377-380 <br> - 10-2 Make Tally Charts-pp. 381-384 <br> - 10-3 Read Picture Graphs-pp. 387-390 <br> - 10-4 Make Picture Graphs-pp. 391-394 <br> - 10-5 Problem Solving: Use a Model-pp. 395-400 |
| DP 1.3 Understand and apply basic concepts of probability <br> - To determine the likelihood of certain events through simple games and experiments (DP 1.3) <br> O Identify events as certain, possible or impossible (If a bowl is filled with red jelly beans, is it possible to pick a red jelly bean from the bowl? A green one?) <br> O Observe, record, graph, and describe the results of simple probability activities and games | See Grade 6 <br> Chapter 18: 18-3 through 18-7 <br> - 18-3 Probability and Likelihood-online <br> - 18-4 Theoretical Probability-online <br> - 18-5 Relative Frequency and Experimental Probability-online <br> - 18-6 Uniform Probability Models-online <br> - 18-7 Non-Uniform Probability Models-online |

