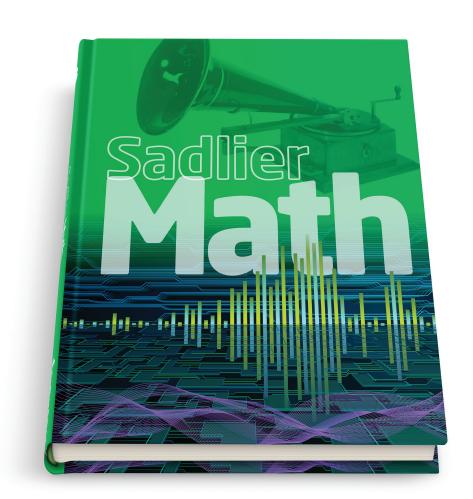
Sadlier School

Sadlier Math[™]

Correlation to the Mathematics Standards for the Archdiocese of Detroit

Grade 3



Learn more at www.SadlierSchool.com/SadlierMath

Represent and solve problems involving multiplication and division.

- **3.0A.A.1** Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. For example, describe a context in which a total number of objects can be expressed as 5 × 7.
- Chapter 4: 4-1 through 4-3, 4-7 Chapter 5: 5-1 through 5-4 Chapter 6: 6-2 through 6-6 Chapter 8: 8-7 & 8-8
- **3.0A.A.2** Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example, describe a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8.
- Chapter 4: 4-5 & 4-6 Chapter 7: 7-2 through 7-5 Chapter 8: 8-1 through 8-8

- **3.0A.A.3** Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.
- Chapter 4: 4-1 through 4-3 4-7 Chapter 5: 5-1 through 5-5, 5-7 & 5-8
- Chapter 6: 6-1 through 6-9 Chapter 7: 7-1 through 7-6 Chapter 8: 8-1 through 8-5, 8-8
- **3.OA.A.4** Determine the unknown whole number in a multiplication or division equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 \times ? = 48$, $5 = \square \div 3$, $6 \times 6 = ?$ (ie. Fact Families).
- Chapter 5: 5-7 Chapter 6: 6-6 & 6-9

Chapter 7: 7-1

Understand properties of multiplication and the relationship between multiplication and division.

3.0A.B.5 Apply properties of operations as strategies to multiply and divide. *Examples:*

Commutative property of multiplication—If $6 \times 4 = 24$ is known, then $4 \times 6 = 24$ is also known.

Chapter 4: 4-4 Chapter 5: 5-4

Chapter 6: 6-1 through 6-9

ODEDATIONS AND ALGERDAIC THINKING

be reproduced for educational use (not commercial use)
All rights reserved. May
Sadlier Math™ is a trademark of William H. Sadlier, Inc.
and Sadlier are registered trademarks of William H. Sadlier, Inc.
30

OPERATIONS AND ALGEBRAIC THINKING				
Grade 3 Content Standards	Sadlier Math, Grade 3			
Associative property of multiplication—If $3 \times 5 \times 2$ can be found by $3 \times 5 = 15$, then $15 \times 2 = 30$, or by $5 \times 2 = 10$, then $3 \times 10 = 30$.				
Distributive property—Knowing that $8 \times 5 = 40$ and $8 \times 2 = 16$, one can find 8×7 as $8 \times (5 + 2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$				
3.0A.B.6 Understand division as an unknown-factor problem. For example, find 32 ÷ 8 by using 8 × ? = 32	Chapter 7: 7-1 through 7-6 Chapter 8: 8-1 through 8-8			

Multiply and divide within 144.	
3.OA.C.7 Fluently multiply and divide within 144, using strategies such as the relationship between multiplication and division (e.g., knowing that 8 × 5 = 40, one knows 40 ÷ 5 = 8) or properties of operations. By the end of Grade 3, know from memory all products of 0 through 12.	Chapter 5: 5-1 through 5-7 Chapter 6: 6-1 through 6-11 Chapter 7: 7-1 through 7-5 Chapter 8: 8-1 through 8-9
3.0A.C.8 Count orally by 6's, 7's, 8's, 9's, 10's, 11's, and 12's starting with 0, making the connection between repeated addition and multiplication.	Chapter 4: 4-3 Chapter 5: 5-3 Chapter 6: 6-2 & 6-3 Chapter 12: 12-1 through 12-4

Solve problems involving the four operations, and identify and explain patterns in arithmetic.				
3.0A.D.9 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.	Chapter 2: 2-8 Chapter 6: 6-8 Chapter 8: 8-6			
3.OA.D.10 Estimate the sum and difference of two numbers with three-digit (sums up to 1,000). Students assess the reasonableness of estimates.	Chapter 2: 2-3 Chapter 3: 3-1			

Sadlier Math, Grade 3

All rights reserved. May be reproduced for educational use (not commercial use).
Sadlier Math" is a trademark of William H. Sadlier, Inc.
sand Sadlier are registered trademarks of William H. Sadlier, Inc.

Grade 3 Content Standards	Sadlier Math, Grade 3
3.0A.D.11 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. For example, observe that 4 times a number is always even, and explain why times a number can be decomposed into two equal addends.	Chapter 2: 2-2 Chapter 5: 5-5 & 5-6 Chapter 6: 6-10
3.0A.D.12 Know that even numbers end in 0, 2, 4, 6, or 8; name a whole number quantity that can be shared in two equal groups or grouped into pairs with no remainders; recognize even numbers as multiples of 2. Know that odd numbers end in 1, 3, 5, 7 or 9, and work with patterns involving even and odd numbers.	Chapter 2: 2-2 Chapter 5: 5-6

NUMBER AND OPERATIONS IN BASE TEN

Grade 3 Content Standards

		 _	 _		_	 	

Use place value understanding and properties of operations to perform multi-digit arithmetic.				
3.NBT.A.1 Use place value understanding to round whole numbers to the nearest 10 or 100.	Chapter 1: 1-4 & 1-5			
3.NBT.A.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	Chapter 1: 1-6 Chapter 2: 2-1, 2-3 through 2-7 Chapter 3: 3-1 through 3-6			
3.NBT.A.3 Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9 × 80, 5 × 60) using strategies based on place value and properties of operations.	Chapter 6: 6-11			
3.NBT.A.4 Read and write numbers to 100,000 in both numerals and words, and relate them to the quantities they represent.	Chapter 1: 1-1			

(981
<u>-</u>
mme
S
hr)
educational use (
na
in the
Ę
for e
Deci loc
ò
he re
ž
VPC
rights reserved. May
ls re
į
₹
2
er Inc
Sadlie
Ü,
H
William
ţ
atrademark
Pen
122
U,
th."
r Math
Pier
CC.
ď
ā
Sad
I
Villar
>
s of
narks
traden
4
are registered
Sici
re re
Sadlier
S.

NUMBER AND OPERATIONS IN BASE TEN			
Grade 3 Content Standards Sadlier Math, Grade 3			
3.NBT.A.5 Identify the place value of a digit in a number and write in expanded notation.	Chapter 1: 1-1		
3.NBT.A.6 Compare and order numbers up to 100,000.	Chapter 1: 1-3		
3.NBT.A.7 Use mental strategies to fluently add and subtract two-digit numbers.	Chapter 2: 2-4 through 2-8 Chapter 3: 3-2 through 3-6		

NUMBER AND OPERATIONS — FRACTIONS Grade 3 Content Standards Sadlier Math, Grade 3 Develop understanding of fractions as numbers. **3.NF.A.1** Understand a fraction 1/b as the quantity Chapter 9: 9-1, 9-2 & 9-4 formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b. 3.NF.A.2 Understand a fraction as a number on the number line; represent fractions on a number line diagram. **3.NF.A.2a** Represent a fraction 1/b on a number **Chapter 9: 9-3** line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/b and that the endpoint of the part based at 0 locates the number 1/b on the number line. **3.NF.A.2b** Represent a fraction a/b on a **Chapter 9: 9-5** number line diagram by marking off a lengths 1/b from 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line.

Grade 3 Content Standards

Sadlier Math, Grade 3

- 3.NF.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.
 - **3.NF.A.3a** Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.

Chapter 10: 10-2 & 10-3

3.NF.A.3b Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model.

Chapter 10: 10-2 & 10-3

3.NF.A.3c Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.

Chapter 9: 9-6 Chapter 10: 10-1

3.NF.A.3d Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.

Chapter 10: 10-4 through 10-6

MEASUREMENT AND DATA

Grade 3 Content Standards

Sadlier Math, Grade 3

Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.

3.MD.A.1 Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and

	All stands see as a large section of the section of
	V
	a Special Make No and
	11 moilily to a home boat beautiful and an and

Grade 3 Content Standards	Sadlier Math, Grade 3
subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	
3.MD.A.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.	Chapter 11: 11-2 through 11-5
3.MD.A.3 Know benchmark temperatures such as freezing, boiling and compare temperatures to these.	See Grade 4 Chapter 15: 15-4
3.MD.A.4 Add and subtract money in dollars and cents.	Chapter 2: 2-8 Chapter 3: 3-6
3.MD.A.5 Solve applied problems involving money.	Chapter 2: 2-8 Chapter 3: 3-6
3.MD.A.6 Solve applied problems involving length width, height, and weight.	Chapter 11: 11-1 See also Grade 4 Chapter 14: 14-2, 14-4 & 14-6
3.MD.A.7 Solve applied problems involving time.	Chapter 13: 13-2 through 13-4

Represent and interpret data.

3.MD.B.8 Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. For example, draw a bar graph in which each square in the bar graph might represent 5 pets.

Chapter 12: 12-1 through 12-5



All rights reserved. May be reproduced for educational use (not commercial use).
nc.
. Sadlier Math™ is a trademark of William H. Sadlier, I
ier, Inc
1. Sad
and Sadlier® are registered trademarks of William F

MEASUREMENT AND DATA			
Grade 3 Content Standards	Sadlier Math, Grade 3		
3.MD.B.9 Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units — whole numbers, halves, or quarters.	Chapter 12: 12-7 & 12-8		

Geometric measurement: understand concepts of area and relate area to multiplication and to addition.

3.MD.C.10 Recognize	area as an	attribute o	of plane	figures and	l understand	concepts of area
measurement.						

Chapter 15: 15-1

3.MD.C.10b A plane figure which can be
covered without gaps or overlaps by n unit
squares is said to have an area of n square
units.

Chapter 15: 15-1

3.MD.C.11 Measure areas by counting unit squares (square cm, square m, square in, square ft, and improvised units).

Chapter 15: 15-1 through 15-3

3.MD.C.12 Relate area to the operations of multiplication and addition.

3.MD.C.12a Find the area of a rectangle with
whole-number side lengths by tiling it, and
show that the area is the same as would be
found by multiplying the side lengths.

Chapter 15: 15-3

3.MD.C.12b Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real world and mathematical problems, and represent wholenumber products as rectangular areas in mathematical reasoning. **Chapter 15: 15-3**



MEASUREMENT AND DATA	
Grade 3 Content Standards	Sadlier Math, Grade 3
3.MD.C.12c Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and $b+c$ is the sum of $a \times b$ and $a \times c$. Use area models to represent the distributive property in mathematical reasoning.	Chapter 15: 15-4
3.MD.C.12d Recognize area as additive. Find areas of rectilinear figures by decomposing them into non-overlapping rectangles and adding the areas of the non-overlapping parts, applying this technique to solve real world problems.	Chapter 15: 15-5

Geometric measurement: recognize perimeter. **3.MD.D.8** Solve real world and mathematical Chapter 16: 16-1 through 16-6 problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.

Sadlier Math, Grade 3 Reason with shapes and their attributes. **3.G.A.1** Understand that shapes in different Chapter 14: 14-1 through 14-3 categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw continued

Grade 3 Content Standards

GEOMETRY

	All rights reserved. May be reproduced for educational use (not commercial use)
	Sadliar Math™ is a trademark of William H. Sadliar Inc.
	aclier® are registered trademarks of William H. Sadlier Inc.

Sadlier School

GEOMETRY	
Grade 3 Content Standards	Sadlier Math, Grade 3
examples of quadrilaterals that do not belong to any of these subcategories.	
3.G.A.2 Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.	Chapter 9: 9-1 Chapter 15: 15-2
3.G.A.3 Identify points, line segments, ray, lines, and distance.	See Grade 4 Chapter 16: 16-1
3.G.A.4 Identify perpendicular lines and parallel lines in familiar shapes in the classroom.	See Grade 4 Chapter 16: 16-5
3.G.A.5 Identify parallel faces of rectangular prisms in familiar shapes in the classroom.	See Grade 4 Chapter 16: 16-5
3.G.A.6 Identify, describe, compare, and classify two-dimensional shapes (parallelogram, trapezoid, circle, rectangle, square, rhombus) based on their component parts (angles, sides, vertices, line segment).	Chapter 14: 14-1 & 14-2
3.G.A.7 Compose and decompose triangles and rectangles to form other familiar two-dimensional shapes (form a rectangle using two congruent right triangles, or decompose a parallelogram into a rectangle and two right triangles).	Chapter 14: 14-4
3.G.A.8 Identify, describe, build and classify familiar three-dimensional solids (cube, faces, surfaces, bases, edges, vertices).	See Grade 2 Chapter 13: 13-4
3.G.A.9 Represent front, top, and side views of solids built with cubes.	n/a

DATA AND PROBABILITY			
Grade 3 Content Standards	Sadlier Math, Grade 3		
Use bar graphs.			
3.DP.A.1 Read and interpret bar graphs in both horizontal and vertical forms.	Chapter 12: 12-3 & 12-4		
3.DP.2 Read scales on the axis and identify the maximum, minimum and range of values in a bar graph.	Chapter 12: 12-1 through 12-5		
3.DP.3 Solve problems using information in bar graphs, including comparison of bar graphs.	Chapter 12: 12-3 & 12-4		

Sadlier School