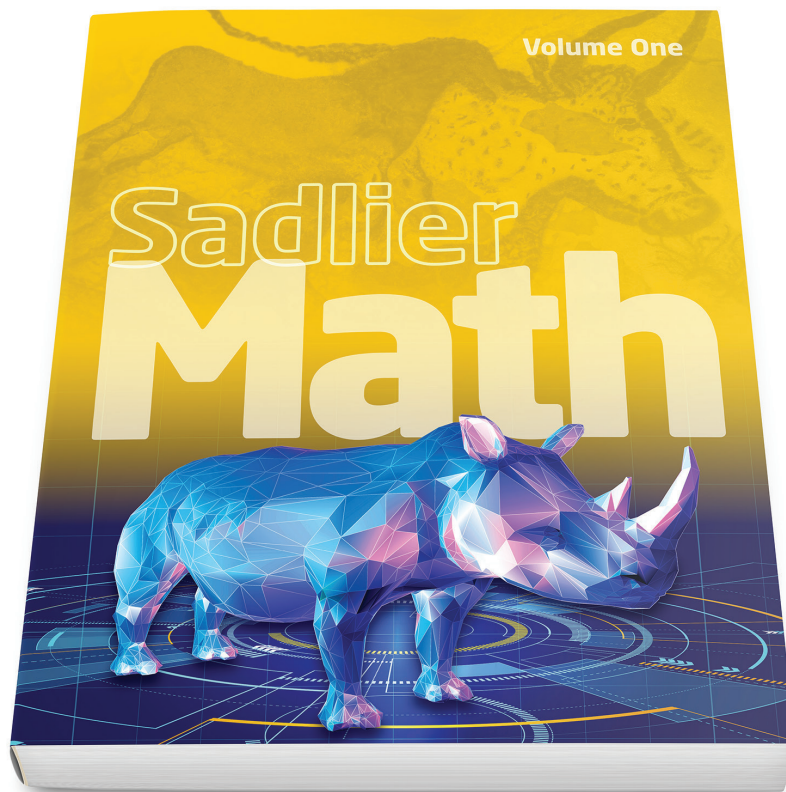


Sadlier Math™

Correlation to the Michigan Standards for Mathematics

Grade K



Learn more at www.SadlierSchool.com/SadlierMath

COUNTING AND CARDINALITY		K.CC
Kindergarten Content Standards	Sadlier Math, Kindergarten	
Know number names and the count sequence.		
1. Count to 100 by ones and by tens.	Chapter 16: 16-1 through 16-6	
2. Count forward beginning from a given number within the known sequence (instead of having to begin at 1).	Chapter 16: 16-3 through 16-6	
3. Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	Chapter 2: 2-4 through 2-7 Chapter 3: 3-1 Chapter 4: 4-1 through 4-3, 4-5 Chapter 12: 12-1, 12-4 through 12-8 Chapter 15: 15-1 through 15-5 Chapter 16: 16-6	
Count to tell the number of objects.		
4. Understand the relationship between numbers and quantities; connect counting to cardinality.		
a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.	Chapter 2: 2-4 through 2-7 Chapter 4: 4-1, 4-2 & 4-5 Chapter 12: 12-1, 12-4 through 12-7	
b. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	Chapter 2: 2-4 through 2-6 Chapter 3: 3-1 & 3-8 Chapter 4: 4-1 through 4-4 Chapter 5: 5-1, 5-5 & 5-6 Chapter 12: 12-1, 12-4 through 12-8 Chapter 15: 15-1 through 15-3	
c. Understand that each successive number name refers to a quantity that is one larger.	Chapter 3: 3-2 Chapter 4: 4-4 Chapter 5: 5-1 & 5-2 Chapter 12: 12-3 & 12-9 Chapter 15: 15-4	

COUNTING AND CARDINALITY **K.CC**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
--------------------------------	------------------------------------

<p>5. Count to answer “how many?” questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.</p>	<p>Chapter 2: 2-4 through 2-6 Chapter 3: 3-1 & 3-8 Chapter 4: 4-1 through 4-3, 4-5 Chapter 5: 5-1, 5-4 through 5-6 Chapter 12: 12-1, 12-4 through 12-8 Chapter 15: 15-1 through 15-3 Chapter 18: 18-2 & 18-4</p>
---	---

Compare numbers.

<p>6. Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.¹</p>	<p>Chapter 2: 2-1 through 2-3 Chapter 3: 3-3 through 3-5, 3-8 Chapter 4: 4-5 Chapter 5: 5-8</p>
--	--

<p>7. Compare two numbers between 1 and 10 presented as written numerals.</p>	<p>Chapter 3: 3-6 & 3-8 Chapter 4: 4-5 Chapter 5: 5-3 & 5-8 Chapter 12: 12-2 & 12-10</p>
---	---

OPERATIONS AND ALGEBRAIC THINKING **K.OA**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
--------------------------------	------------------------------------

Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

<p>1. Represent addition and subtraction with objects, fingers, mental images, drawings², sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.</p>	<p>Chapter 10: 10-1 through 10-6, 10-8 Chapter 11: 11-1 through 11-6, 11-8</p>
---	---

<p>2. Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.</p>	<p>Chapter 10: 10-1 through 10-6, 10-8 & 10-9 Chapter 11: 11-1 through 11-6, 11-8 & 11-9</p>
--	---

¹Include groups with up to ten objects.

²Drawings need not show details, but should show the mathematics in the problem. (This applies wherever drawings are mentioned in the Standards.)

OPERATIONS AND ALGEBRAIC THINKING **K.OA**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
3. Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., $5 = 2 + 3$ and $5 = 4 + 1$).	Chapter 9: 9-1 through 9-4
4. For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.	Chapter 10: 10-8 Chapter 11: 11-8
5. Fluently add and subtract within 5.	Chapter 10: 10-7 Chapter 11: 11-7

NUMBER AND OPERATIONS IN BASE TEN **K.NBT**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
--------------------------------	------------------------------------

Work with numbers 11–19 to gain foundations for place value.

1. Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., $18 = 10 + 8$); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	Chapter 13: 13-1 through 13-6
--	--------------------------------------

MEASUREMENT AND DATA **K.MD**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
--------------------------------	------------------------------------

Describe and compare measurable attributes.

1. Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.	Chapter 14: 14-1 through 14-6, 14-8
2. Directly compare two objects with a measurable attribute in common, to see which object has “more of”/“less of” the attribute, and describe the difference. <i>For example, directly compare the heights of two children and describe one child as taller/shorter.</i>	Chapter 14: 14-1 through 14-8

Classify objects and count the number of objects in each category.

3. Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. ³	Chapter 1: 1-1 through 1-6 Chapter 5: 5-4 through 5-6
---	--

GEOMETRY **K.G**

Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten
--------------------------------	------------------------------------

Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).

1. Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as <i>above, below, beside, in front of, behind,</i> and <i>next to</i> .	Chapter 8: 8-1 through 8-7
2. Correctly name shapes regardless of their orientations or overall size.	Chapter 6: 6-1 through 6-4, 6-6 through 6-9 Chapter 7: 7-1, 7-2 & 7-6 Chapter 8: 8-1 through 8-7

³Limit category counts to be less than or equal to 10.

GEOMETRY		K.G
Kindergarten Content Standards	<i>Sadlier Math</i> , Kindergarten	
3. Identify shapes as two-dimensional (lying in a plane, “flat”) or three-dimensional (“solid”).	Chapter 6: 6-5 Chapter 7: 7-3 & 7-5	
Analyze, compare, create, and compose shapes.		
4. Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/“corners”) and other attributes (e.g., having sides of equal length).	Chapter 1: 1-4 & 1-6 Chapter 5: 5-6 Chapter 6: 6-1 through 6-9 Chapter 7: 7-1 through 7-6 Chapter 8: 8-1 through 8-7	
5. Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.	Chapter 7: 7-4 & 7-6	
6. Compose simple shapes to form larger shapes. <i>For example, “Can you join these two triangles with full sides touching to make a rectangle?”</i>	Chapter 6: 6-8 Chapter 7: 7-4 & 7-6	